Austin Griebler

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Education

Associate of Applied Science in Web Programming and Database Development Dunwoody College of Technology in Minneapolis, MN

December 2019

Technologies, Skills & Abilities

React.js, TypeScript, Node.js, JavaScript, PHP, Java, SQL, Tailwind, SASS/SCSS, Material UI Agile, OOD, Git, RESTful API's

MacOS, Windows, Linux, VS Code, Magnolia, WordPress

Professional Experience

Frontend Developer

September 2021 – January 2023 Crescendo Collective Remote

- Created new components, updated existing sites and maintained clean code while developing with Magnolia, Freemarker, Alpine.js and JavaScript.
- Worked with one major client to transfer sites over from Sitecore to Magnolia with the updates of pages and components the client was seeking.
- Developed in an agile environment with daily stand ups and biweekly sprint plannings.
- Worked with QA, CE's and backend developers to provide the best quality and best performing code.

Web Developer

March 2021 - September 2021 Minneapolis, MN

Bullseye Media

- Assisted other web developers and engineers with conception, development, testing, and maintenance of websites and applications.
- Developed brand new sites from scratch or updated existing client websites using WordPress, PHP and JavaScript.
- Was responsible for tracking, analyzing, and evaluating performance metrics.
- Managed and updated content as well as adding additional features to existing websites.

Associate Software Engineer

February 2020 - March 2021

Best Buy (Contract)

Richfield, MN

- Supported development of the companies in house content management system through modern web development practices and tools.
- Developed in full stack including React, TypeScript, Node.js, Java languages with focus on front end development. The use of TypeScript made our codebase type safe which in turn made it more readable.
- Implemented design patterns to allow the application to be scalable and perform faster.
- Created unit and functional tests using Jest and Cypress to certify the work created met expectations and passed a Husky percentage test to be able to push the code up to production environment.
- Worked with UX/UI team to translate their designs to page using Material UI, Tailwind, SASS and CSS.