Austin Hood

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Florida Gulf Coast University

BA Software Engineering (3.0+ GPA) w/ minor in Mathematics

2020 – 2023(expected)

Ft. Myers, FL



CatStealers.com May 2021 - present Ft. Myers(remote), FL

Freelance Software Developer

- > Developed C# scripts in Unity
- > Performed requirements elicitation and analysis
- > Responsible for Game Design and Delivery
- > Worked with both 3D and 2D assets in order to deliver a high quality product
- > Effectively communicated with both an Art Team as well as management

Starbucks July 2015 - Present Barista Estero, FL

- > Communicated in a fast paced work environment while managing multiple tasks simultaneously
- > Built strong interpersonal skills through communicating with both customers and co-workers
- > Trained new hires and communicated new ideas and methods for completing tasks

United Parcel Service November 2021 – January 2022 Driver Helper Ft. Myers, FL

- > Completed physically demanding work days while operating in a fast paced environment
- > Followed detailed instructions in order to quickly complete a task

Blue Pointe Oyster Bar 2017 - 2018 Food Runner Ft. Myers, FL

- > Built strong customer-service skills
- > Acted in multiple positions in order to improve the team-environment



Assembly Light Project

> An Arduino Uno R3 project that used circuits and LEDs to display light patterns in the spirit of the holidays

Genshin Impact Slot Roller

> A slot machine game made in Unity and using C# for scripting(Work In Progress)

Resume Website

> A website for potential employers to visit and see what I can offer their company(Work In Progress). Written using only HTML and CSS/Sass



Languages C#, C++, Java, HTML/CSS

Technologies Unity Game Engine, Fusion 360, Photoshop, Jira/Confluence