

Anno Domini Rules

Objective

To move all cards to the foundations.

Layout

- 4 foundation piles (across top) - build up in suit from the rank of the base card, wrapping from King to Ace as necessary, until each pile contains 13 cards. Each pile must be of a different suit. The base card is determined by the current year. Each card is one rank higher than the corresponding digit of the year, with zeros being represented by Tens. For example, the year 2001 corresponds to the base cards 3, Jack, Jack, 2. When all the cards have been played to the foundations, the final cards will then be 2, Ten, Ten, 1, representing the year.
- 4 tableau piles (below foundations) - build down by alternate color. Move groups of cards if they are in sequence down by alternate color. Spaces can be filled by any card or legal group of cards. At the start of the game 1 card is dealt to each pile.
- Stock (top left, face down) - turn over 1 card at a time, by clicking. Two redeals.
- Waste (next to stock) - Top card always available for play on the tableau or foundations.