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# Austin J Rardin

Collaborative Full Stack Developer with 4 years of experience optimizing code, designing innovative software features, and building cohesive teams with other developers.

#### **SKILLS**

CSS, HTML5, JavaScript, P.E.R.N, PostgreSQL, React, Node, Scrum, Angular 6, Heroku, Blueprinting, Express, Microsoft Office, Restify, Sequelize, React Redux, React Flow, Zebra Printer Language, C#, Unity 3D, Unreal Engine, Microsoft Visio

## CORE COMPETENCIES

Collaboration, Time Management, Data Entry, Troubleshooting, Testing, Automation, UI, Presentation, Documentation, Problem-Solving, Continuous Learning, Software Development, Relationship Building, Enhancements, Deployment, Customer Service, Critical Thinking

## PROFESSIONAL EXPERIENCE

## **Software Solutions Integrated** | **Avon, IN** — *Software Developer*

October 2022 - Current

- Demonstrated fast learning by completing a complete front end code refactor within the first 4 months of employment, training included
- Lead the charge on the complete refactor of one of the largest applications in the company. Fixing 3000+ bugs of a verbose agronomy application
- Solidified my aptitude for quick learning after I was switched to a local team that is run on a different architecture and language C# and winforms
- Took the initiative to create an Entity Relationship Diagram from scratch in my free time for future employees
- Used my experience as a new team member for possible future developers and ironed out the onboarding/ help documentation for the aforementioned team
- Built upon my reputation as a quick learner after having to learn multiple technologies quickly post team change in order to intermediate changes between contractors and fellow SSI Developer
- Became instrumental in the process of upgrading our outdated winforms and c# app to an angular 15 web app
- Created a learners document to help facilitate an upgrade from desktop application to web app for the C# developers to transition to web development

## **Covid Layoff | Indianapolis, IN** —Non-Software Related Jobs

February 2022 - October-2022

# **Developer Town** | **Broad Ripple**, **IN** — Software Developer

February 2021 - January 2022

- Supporting application development for 4 clients by using coding skills and following best practices, leading to consistently high scores of customer satisfaction
- Fixing 1000+ bugs by scrutinizing code, adopting troubleshooting principles, and understanding technical specifications, shipping error-free code
- Collaborating with 50+ software developers to lead full Software Development Life Cycle by building strong relationships and emphasizing clear communication, earning reputation for being team player
- Developed label printing method that prints specified container labels to their specific printers using Zebra Printing Language, improving office printing efficiency by estimated 90%
- Spearheaded application development by evaluating client needs, assessing technical requirements, and instituting project goals, achieving short release cycle of 2 months

## **Covid Layoff | Indianapolis, IN** —Non-Software Related Jobs

May 2020 - February 2021

## **Coactive Apps | Indianapolis, IN** — Business Software Developer

February 2019 - May 2020

- Demonstrated quick understanding of in-house programs by studying documentation and exploring software, becoming expert on Coactives inhouse program and JavaScript canvas
- Provided technical support for diverse set of applications using elite customer service skills and technical knowledge, resolving 1000+ issues and incidents
- Integrated 6 systems to build centralized program using Javascript, React, AWS, SQL, and Lucid Charts

## **EDUCATION**

**JavaScript Certificate in Software Development** — *ElevenFifty Academy, 2018* 

Core 40 Diploma — Lebanon Senior High School, 2016

### **HOBBIES & INTEREST**

Motorcycle Repair, Ukulele, Martial Arts, Game Design, Photoshop, Game Development, 3D Printing