

7. Given a set of characters and their corresponding frequencies, construct the Huffman Tree and generate the Huffman Codes for each character.

Test Case 1:

Input:

n = 4

characters = ['a', 'b', 'c', 'd']

frequencies = [5, 9, 12, 13]

Output: [('a', '110'), ('b', '10'), ('c', '0'), ('d', '111')]

Program:

```
import heapq
```

```
class Node:
```

```
    def __init__(self, char, freq):
```

```
        self.char = char
```

```
        self.freq = freq
```

```
        self.left = None
```

```
        self.right = None
```

```
    def __lt__(self, other):
```

```
        return self.freq < other.freq
```

```
def huffman_codes(characters, frequencies):
```

```
    min_heap = []
```

```
    for char, freq in zip(characters, frequencies):
```

```
        heapq.heappush(min_heap, Node(char, freq))
```

```
    while len(min_heap) > 1:
```

```
        left = heapq.heappop(min_heap)
```

```
        right = heapq.heappop(min_heap)
```

```
        merged = Node(None, left.freq + right.freq)
```

```
        merged.left = left
```

```
        merged.right = right
```

```

        heapq.heappush(min_heap, merged)

root = min_heap[0]

huffman_code = {}

def generate_codes(node, code):

    if node is not None:

        if node.char is not None:

            huffman_code[node.char] = code

            generate_codes(node.left, code + '0')

            generate_codes(node.right, code + '1')

generate_codes(root, "")

return sorted(huffman_code.items())

n = 4

characters = ['a', 'b', 'c', 'd']

frequencies = [5, 9, 12, 13]

print(huffman_codes(characters, frequencies))

```

Output:

```

C:\Users\srika\Desktop\CSA0863\pythonProject\.venv\Scripts\python.exe "C:\Users\srika\Desktop\CSA0863\pythonProject\DAA\practice 4.py"
[('a', '00'), ('b', '01'), ('c', '10'), ('d', '11')]

Process finished with exit code 0

```

Time complexity:

$O(n \log n)$