

```

1  package versions;
2
3  import java.util.ArrayList;
4  import java.util.List;
5
6  import cardManagement.Card;
7  import cardManagement.Deck;
8  import cardManagement.Player;
9
10 public class Driver {
11     public static boolean isNumeric(String str) {
12         try {
13             Integer.parseInt(str);
14             return true;
15         } catch (NumberFormatException e) {
16             return false;
17         }
18     }
19
20     public static void main(String args[]) {
21         int defaultRounds = 10;
22         int defaultSeed = 10;
23         int argsCount = args.length;
24         Boolean errors = false;
25         check: if (argsCount == 2) {
26             if (args[0].equals("2")) {
27                 if (!isNumeric(args[1])) {
28                     errors = true;
29                     break check;
30                 }
31                 defaultSeed = Integer.parseInt(args[1]);
32
33                 Version2 game = new Version2();
34                 game.setSeed(defaultSeed);
35                 game.initializeGame();
36             } else if (args[0].equals("3")) {
37                 if (!isNumeric(args[1])) {
38                     errors = true;
39                     break check;
40                 }
41                 defaultSeed = Integer.parseInt(args[1]);
42                 Version3 game = new Version3();
43                 game.setSeed(defaultSeed);
44                 game.initializeGame();
45             }
46         } else if (argsCount == 3) {
47             if (args[0].equals("1")) {
48                 if (!isNumeric(args[1])) {
49                     errors = true;
50                     break check;
51                 }
52                 if (!isNumeric(args[2])) {
53                     errors = true;
54                     break check;
55                 }
56                 defaultSeed = Integer.parseInt(args[2]);
57                 defaultRounds = Integer.parseInt(args[1]);
58                 Version1 game = new Version1();
59                 game.setSeed(defaultSeed);
60                 game.setNumRounds(defaultRounds);
61                 game.initializeGame();
62             }
63         }
64         if (errors) {
65             System.err.println("ERROR Usage: [Game Version 1|2|3] [Version 1 Rounds] [Seed]");
66             System.out.println("Using Default Values");
67
68             Version1 game = new Version1();
69             game.initializeGame();
70         }
71     }
72 }
73
74 }

```