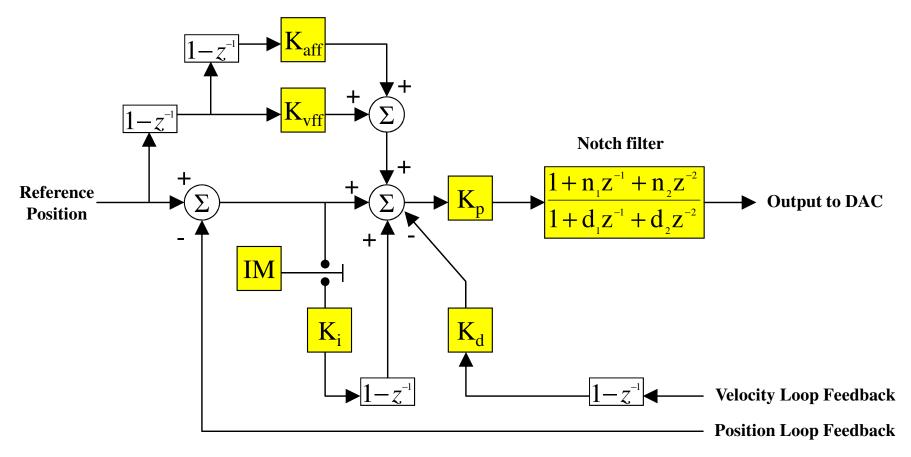


# **PMAC Servo Control Algorithm**





### **PMAC PID and Notch Filter**



### PID Parameters

K<sub>p</sub> Ixx30, Proportional gain

K<sub>d</sub> Ixx31, Derivative gain

K<sub>vff</sub> Ixx32, Velocity feedforward gain

K<sub>i</sub> Ixx33, Integral gain

IM Ixx34, Integration mode

K<sub>aff</sub> Ixx35, Acceleration feedforward gain

### Notch Filter Coefficients

 $n_1$  Ixx36

 $n_2$  Ixx37

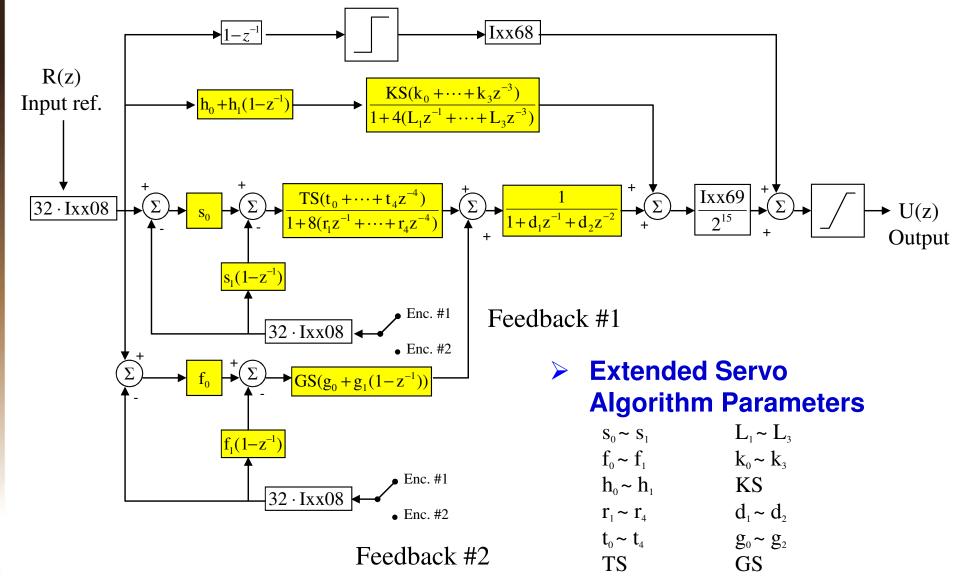
 $d_1$  Ixx38

 $d_2$  Ixx39





# **PMAC Extended Servo Algorithm**

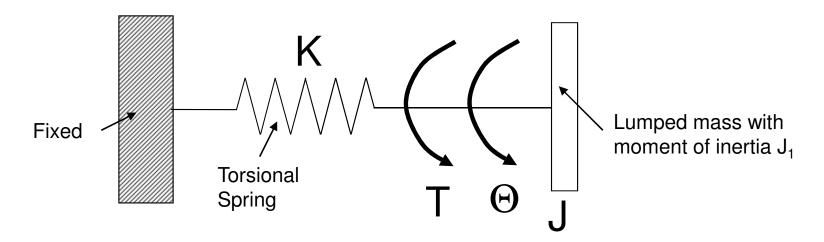




Note: Must be tuned by an external algorithm (e.g. pole placement).



# **Proportional Control**



$$T = K \bullet \Theta = -J \frac{d^2 \Theta}{dt^2}, \ \omega_0 = \sqrt{\frac{K}{J}}, \ \zeta = 0$$

Θ [rad]

 $\zeta$ : Damping Ratio

 $\omega_0$ : Natural Frequency

**Θ**: Angular Displacement

T: Input Torque

**K: Spring Constant** 

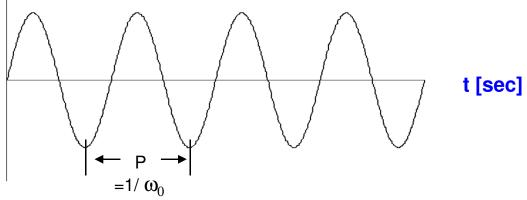
**J: Moment of Inertia** 

P: Period of Oscillation

t: Time



### **Example Response:**





### **Proportional Control**

Ref. 
$$e(t)$$
 $K_P$ 
 $K_C$ 
 $K_A$ 
 $K_T$ 
 $\frac{1}{J}$ 
 $K_d$ 
 $K_d$ 

$$T(t) = K_p \bullet K_C \bullet K_A \bullet K_T \bullet e(t) = -K_p \bullet K_C \bullet K_A \bullet K_T \bullet \Theta(t) = J \bullet \frac{d^2 \Theta}{dt^2}$$

 $K_C$ : DAC Conversion Gain

K<sub>A</sub>: Amplifier Gain

K<sub>⊤</sub>: Motor Torque Constant

$$\omega_0 = \sqrt{\frac{K_p \bullet K_C \bullet K_A \bullet K_T}{J}}, \quad \zeta = 0$$

This is an <u>undamped</u> Simple Harmonic Oscillator (SHO)

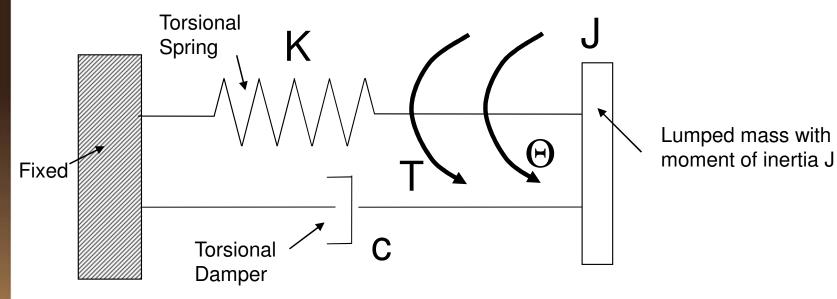
Thus, the proportional gain K<sub>P</sub> correlates with spring stiffness.

Higher K<sub>P</sub> → higher stiffness





### **Derivative Control**



$$T = K \bullet \Theta + c \bullet \frac{d\Theta}{dt} = -J \bullet \frac{d^2\Theta}{dt^2}, \quad \omega_0 = \sqrt{\frac{K}{J}}, \quad \zeta = \frac{c}{2}\sqrt{KJ}$$

**⊕** [rad]

 $\zeta$ : Damping Ratio

 $\omega_0$ : Natural Frequency

Θ: Angular Displacement

**T: Input Torque** 

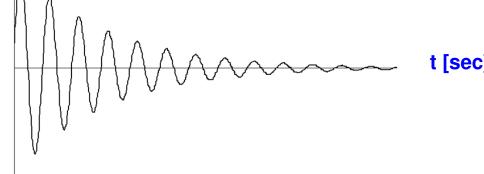
**C: Damping Coefficient** 

**K: Spring Constant** 

**J: Moment of Inertia** 

t: Time

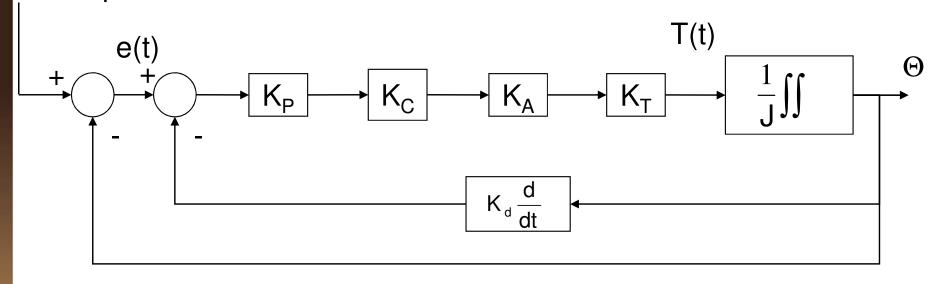
**Example Response:** 





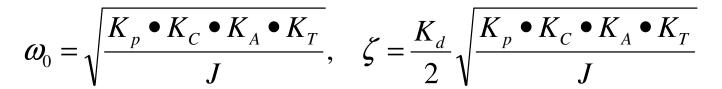


Ref. Input



$$T(t) = -K_p \bullet K_C \bullet K_A \bullet K_T \bullet \Theta(t) - K_p \bullet K_C \bullet K_A \bullet K_d \bullet \frac{d\Theta}{dt} = J \bullet \frac{d^2\Theta}{dt^2}$$

This is a damped SHO.





K<sub>C</sub>: DAC Conversion Gain

K<sub>∆</sub>: Amplifier Gain

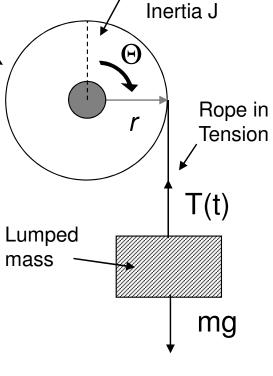


# **Integral Control**

Pulley Attached to Motor Shaft

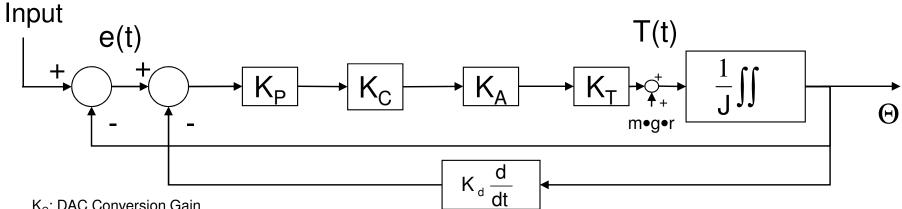
Without the integral, the governing equation is:

$$T(t) = (K_P \bullet K_C \bullet K_A \bullet K_T) \bullet e(t) = m \bullet g \bullet r$$



Moment of





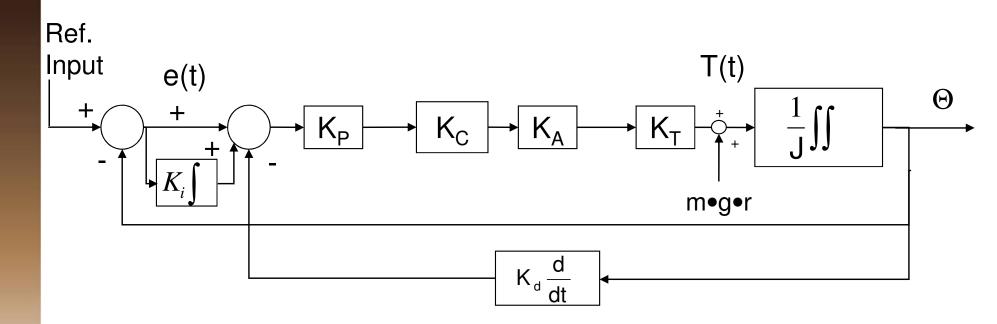


K<sub>C</sub>: DAC Conversion Gain

K<sub>A</sub>: Amplifier Gain



### **Adding the Integral**



$$T(t) = (K_P \bullet K_C \bullet K_A \bullet K_T) \bullet [K_i \int e(t)dt + e(t) + K_d \frac{d\Theta(t)}{dt}] = m \bullet g \bullet r$$

Therefore as  $t \to \infty$ ,  $e(t) \to 0$ 



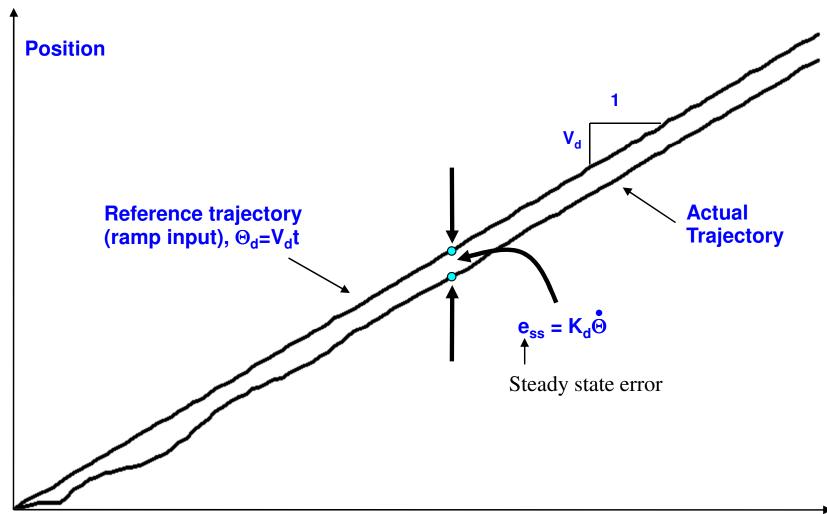
K<sub>C</sub>: DAC Conversion Gain

K<sub>∆</sub>: Amplifier Gain



# Steady State Errors Due to Constant Speed Trajectory Tracking

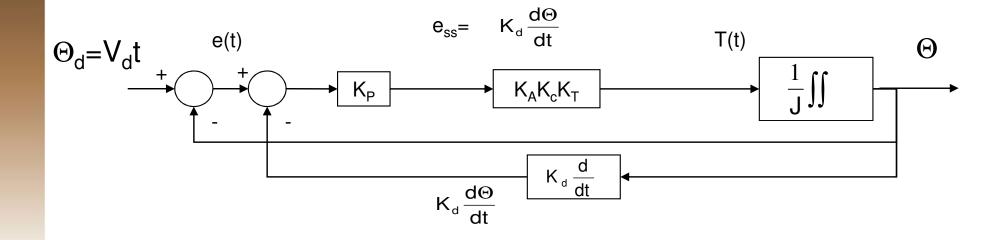
Response (assuming friction = 0):







# **Block Diagram without K**<sub>vff</sub>





K<sub>C</sub>: DAC Conversion Gain

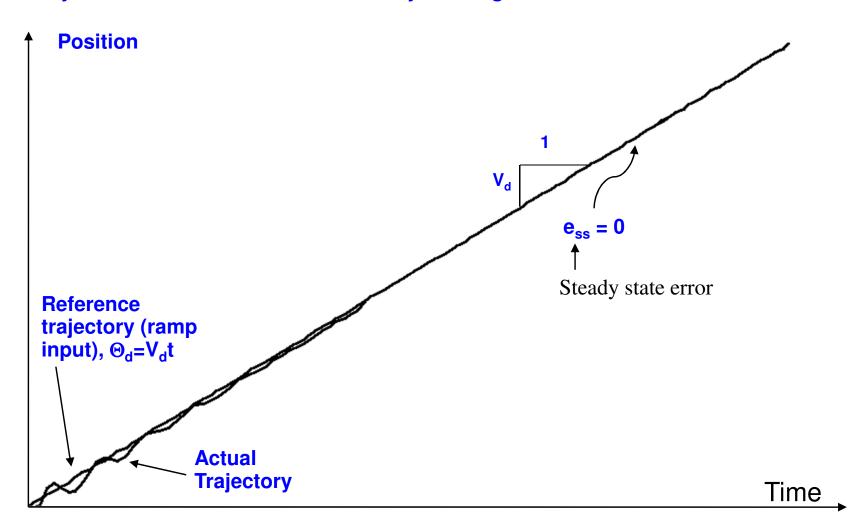
K<sub>A</sub>: Amplifier Gain



# **Purpose of Velocity Feedforward**

Selecting  $K_{vff} = K_d \rightarrow e_{ss} = 0$ 

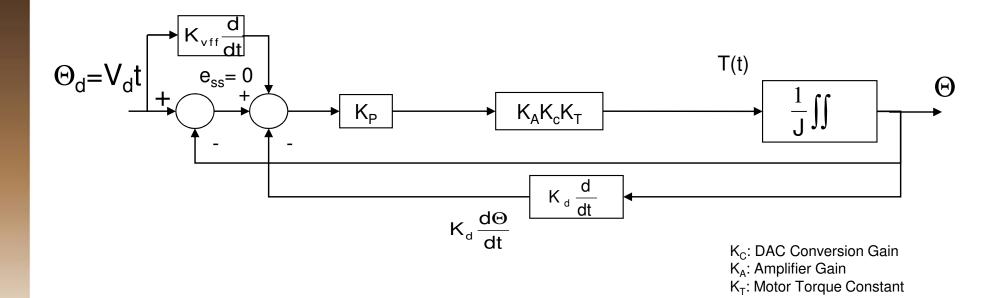
No steady state error due to constant velocity tracking







# **Block Diagram with K**<sub>vff</sub>







Typically, setting  $K_{\text{vff}} = K_d$  is a good starting place for tuning the servo loop.



# Purpose of Acceleration Feedforward

In general, the trajectories contain higher order time functions:

$$\Theta_d(t) = c_0 + c_1 \bullet t + c_2 \bullet t^2$$

Example: Constant Jerk Trajectory By choosing:

$$K_{aff} = \frac{J_1}{K_P \bullet K_C \bullet K_A \bullet K_T} \rightarrow e(t) = 0$$

$$T(t) = \left(\frac{J_1}{K_P \bullet K_C \bullet K_A \bullet K_T}\right) \frac{d^2 \Theta_d}{dt^2} (K_P \bullet K_C \bullet K_A \bullet K_T) = \frac{J_1 \bullet d^2 \Theta_d}{dt^2}$$

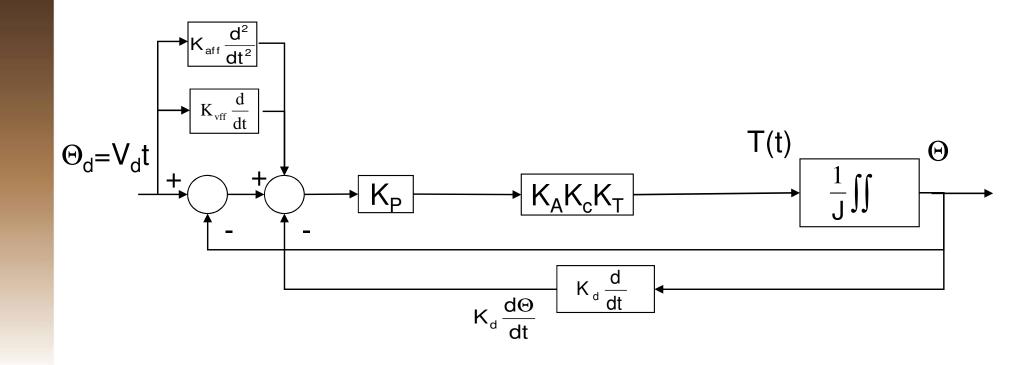
> This results in no following error for the *Ideal* system; i.e.:

> Since 
$$\frac{d^2\Theta_d}{dt^2} = \frac{d^2\Theta}{dt^2}$$
  $\rightarrow$   $\Theta_d = \Theta$   $\rightarrow$  No Following Error





# **Acceleration Feedforward: K**<sub>aff</sub>





K<sub>C</sub>: DAC Conversion Gain

K<sub>A</sub>: Amplifier Gain



# **Servo Loop Modifier I-Variables**

#### Ixx59: Motor xx User-Written Servo/Phase Enable

- = 0: Use standard PID phase algorithms
- = 1: Use custom servo, standard phase algorithms
- = 2: Use standard PID, custom phase algorithms
- = 3: Use custom servo, phase algorithms

#### Ixx60: Motor xx Servo Cycle Extension Period [Servo Cycles]

Loop closed every (Ixx60+1) servo interrupts Useful for slow, low-resolution axes Useful for process control "axes"

#### Ixx63: Motor xx Integration Limit [(Ixx33 / 2<sup>19</sup>) counts \* servo cycles]

Maximum integrated error accumulated When negative, killed on saturation

#### **Ixx64: Motor xx Deadband Gain Factor**

Controls the effective gain within the deadband zone

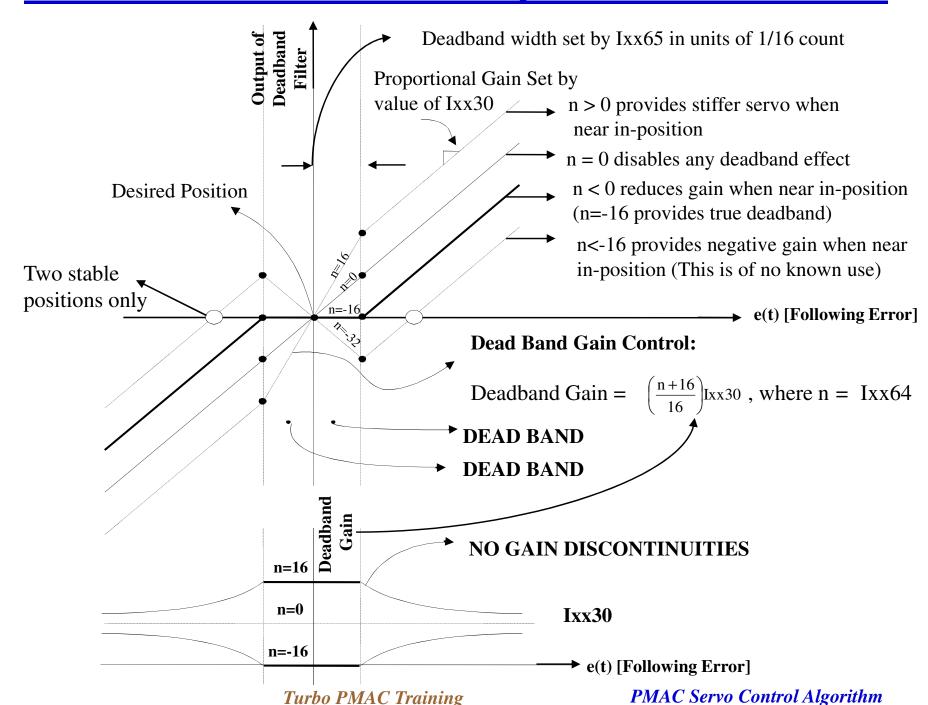
#### Ixx65: Motor xx Deadband Size [1/16 count]

Defines the size of the position error band, measured from zero error, within which there will be changed or no control effort, for the PMAC feature known as deadband compensation.





# **Deadband Compensation**







# **Servo Loop Modifier I-Variables (cont.)**

Ixx67: Motor xx Position Error Limit [1/16 Count]

Limits error that filter "sees"

Ixx68: Motor xx Friction Feedforward [16-bit DAC Bits]

Compensates for dry (Coulumb) friction

Ixx69: Output Command (DAC) Limit [16-bit DAC Bits]

Limits output of filter

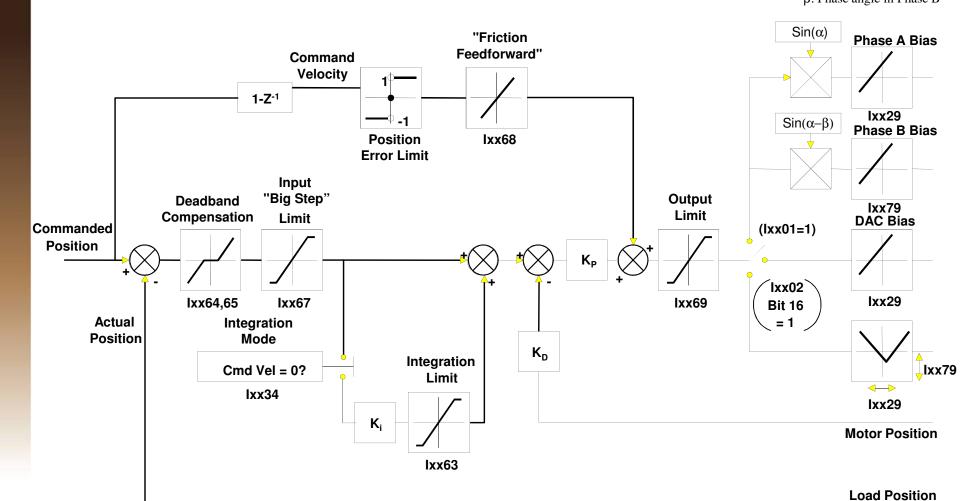
Acts as torque (current) limit if commutating





# **Servo Loop Modifiers**

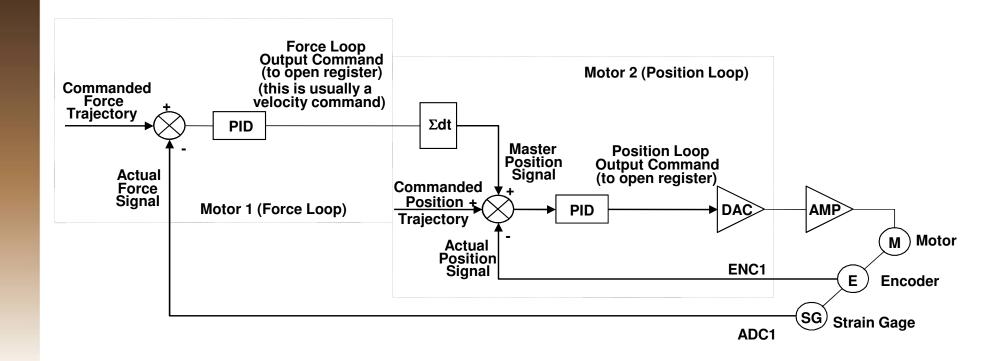
α: Phase angle in Phase A β: Phase angle in Phase B







# Closing a Force Loop around a Position Loop







See the "Cascading Servo Loops" section of the Turbo PMAC User Manual for detailed information on how to configure this type of hybrid control.