

Site: <http://peergaming.net>
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Repository: <https://github.com/autarc/peergaming>



PeerGaming – Share the Fun

Latest Release: 0.2.5

May 02, 2013

Progress

- re-design data handling
- basic routing setup
- reactive object wrapper

Plans

demo example game (pg-cycle)

code 0.3.0 (reactive API) | May

Next Date

Thursday 16th May 2013, about 2 p.m. in C 614