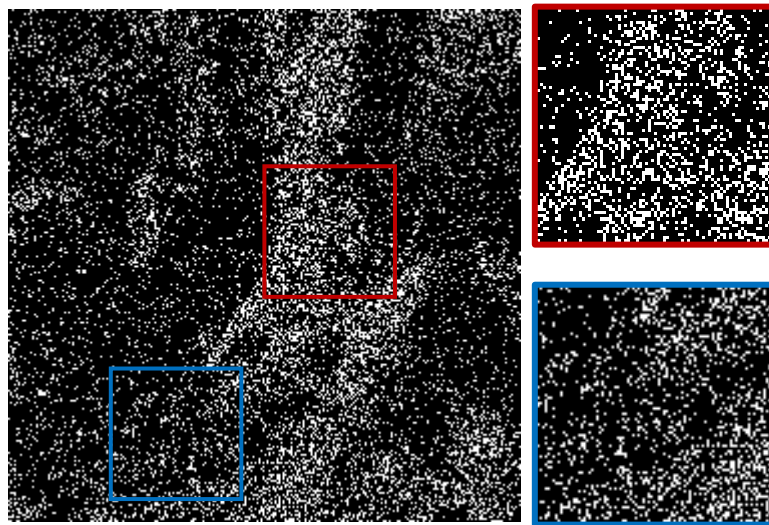
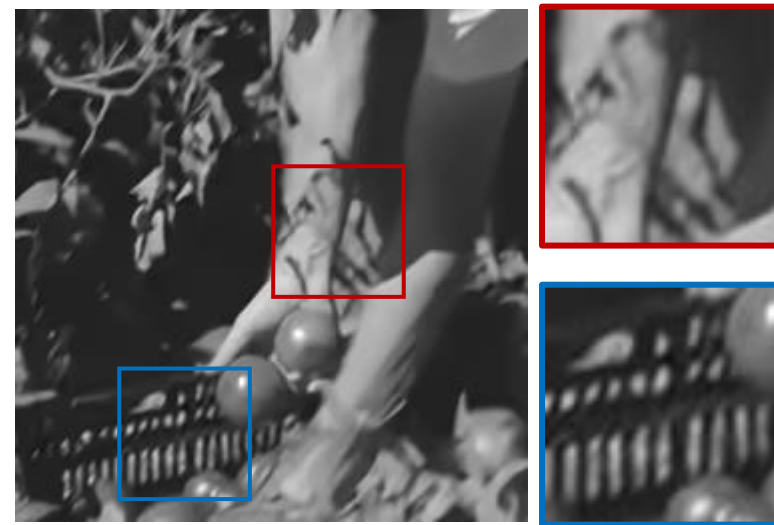




(a) GT scene frame



(b) GT spike frame



(c) Decoded spike frame via VTM
BPP=0.336, PSNR=33.05dB(**32.25dB** / 30.10dB)



(d) Decoded spike frame via baseline
BPP=0.300, PSNR=33.13dB(**33.12dB** / 31.00dB)



(e) Decoded spike frame via baseline+SOAM
BPP=0.300, PSNR=33.25dB(**33.16dB** / 31.03dB)



(f) Decoded spike frame via baseline+BiSOAM
BPP=0.303, PSNR=33.23dB(**33.25dB** / 31.06dB)