

# *Automated Knowledge Graph Embedding*

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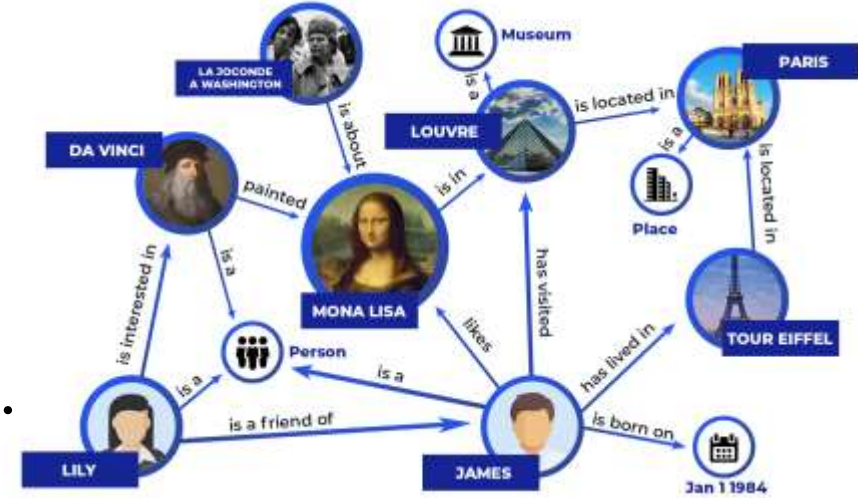
Joint work with Quanming YAO

# Outline

- **Introduction and Background**
- **AutoSF: Automated Scoring Function**
- **NRASE: NAS for Relational Path**
- **Summary**

# Knowledge graph

- **Graph** representation:  $\mathcal{G} = (E, R, S)$ .
- **Entities**  $E$ : real world objects or abstract concepts.
- **Relations**  $R$ : interactions between/among entities.
- **Fact/triples**  $S$ : the basic unit in form of (head entity, relation, tail entity),  $(h, r, t)$ .



- **Other related information:**
  - Types/attributes of entities/relations.
  - Text descriptions on entities and relations.
  - Ontologies: concept level description.
  - Logic rules: regular expressions.



# Important properties

## Semantic information

Symmetric, inverse, asymmetric, composition...

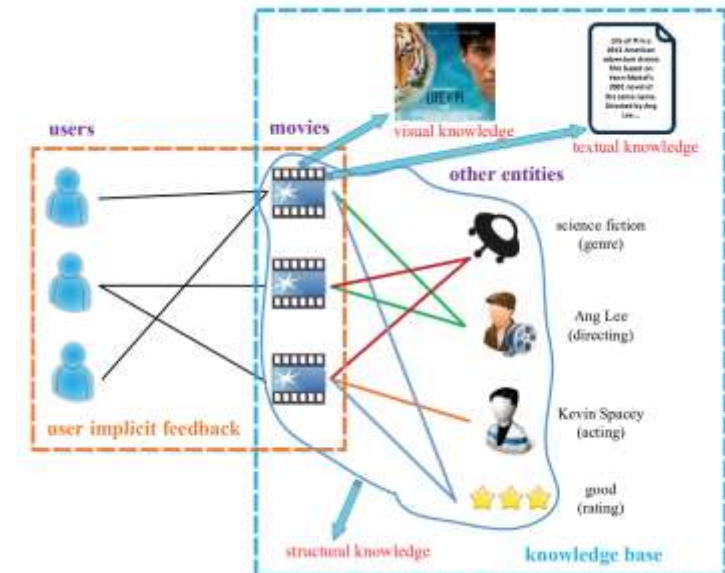
- $(A, spouse, B) \Leftrightarrow (B, spouse, A)$
- $(A, older, B) \Leftrightarrow (B, younger, A)$
- $(A, location, USA)$
- $(A, isBrotherOf, B) \wedge (B, isFatherOf, C) \Rightarrow (A, isUncleOf, C)$

## Attribute information

- Indicate location, time, label, area, id, salary, ...

## Graph property

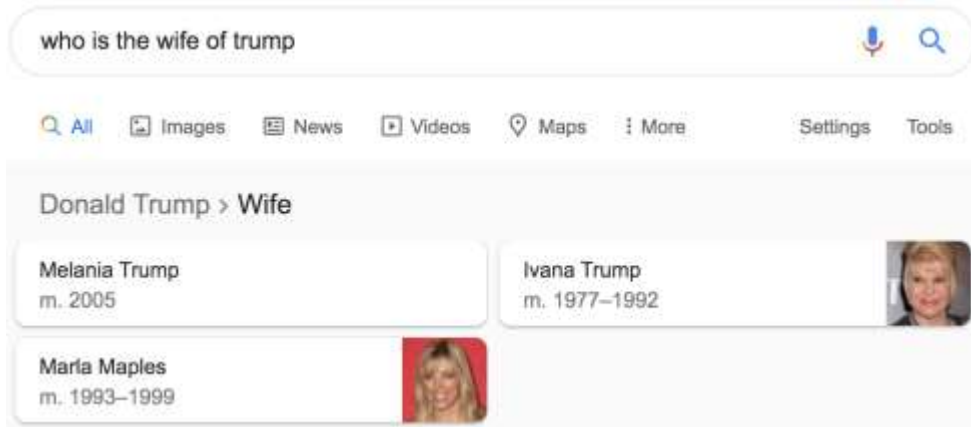
- A kind of heterogeneous information network.



# Important applications

## KGQA:

natural language -> query language  
-> concise answer in KG.



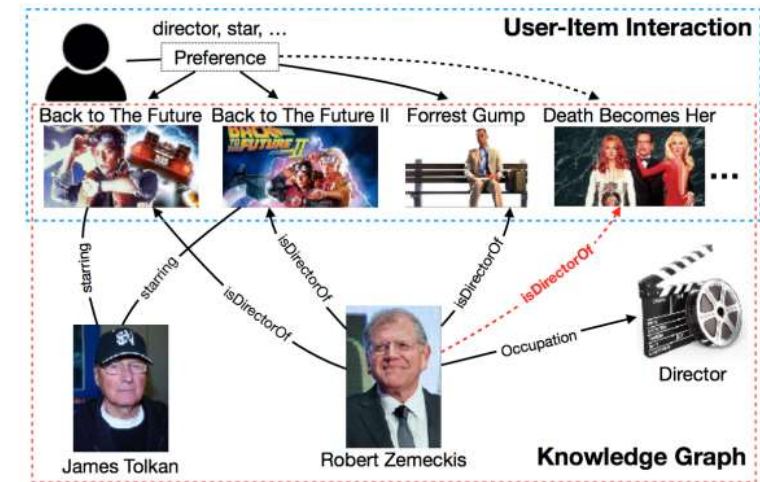
## Medical diagnostic:

Get disease related suggestions.



## Recommendation:

Improve accuracy and interpretability.



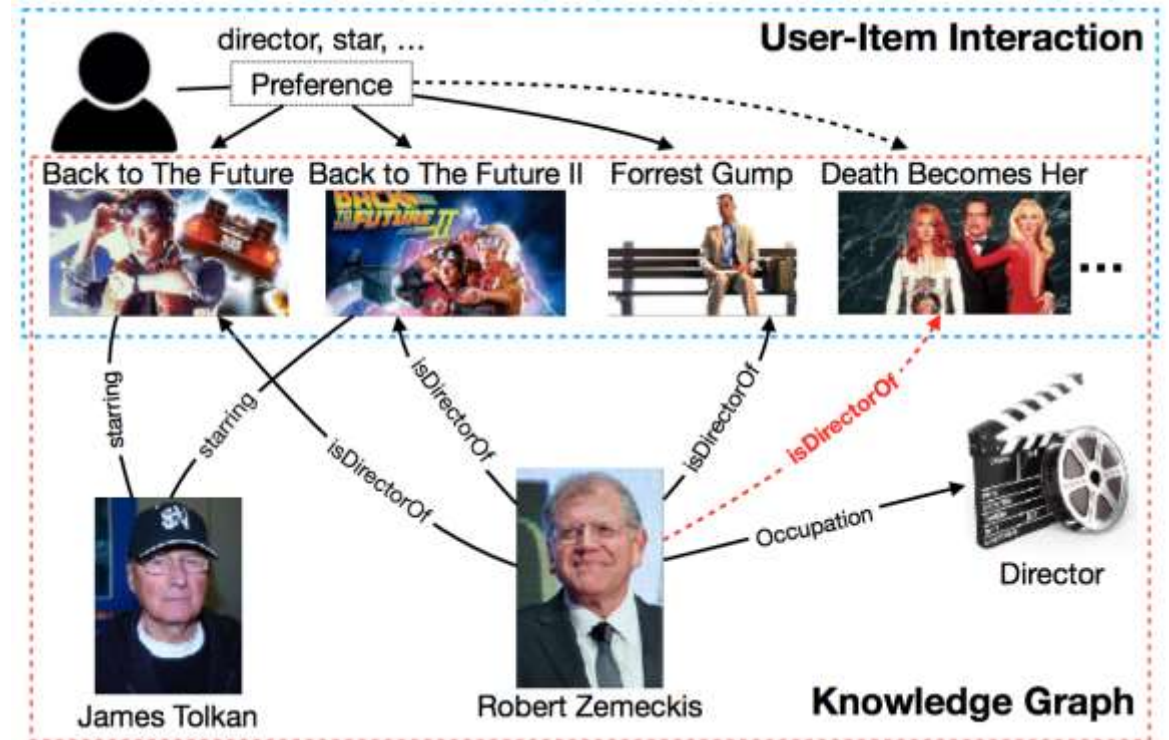
## Anti-fraud:

When fraud happens, who is the most related .



# KG for recommendation

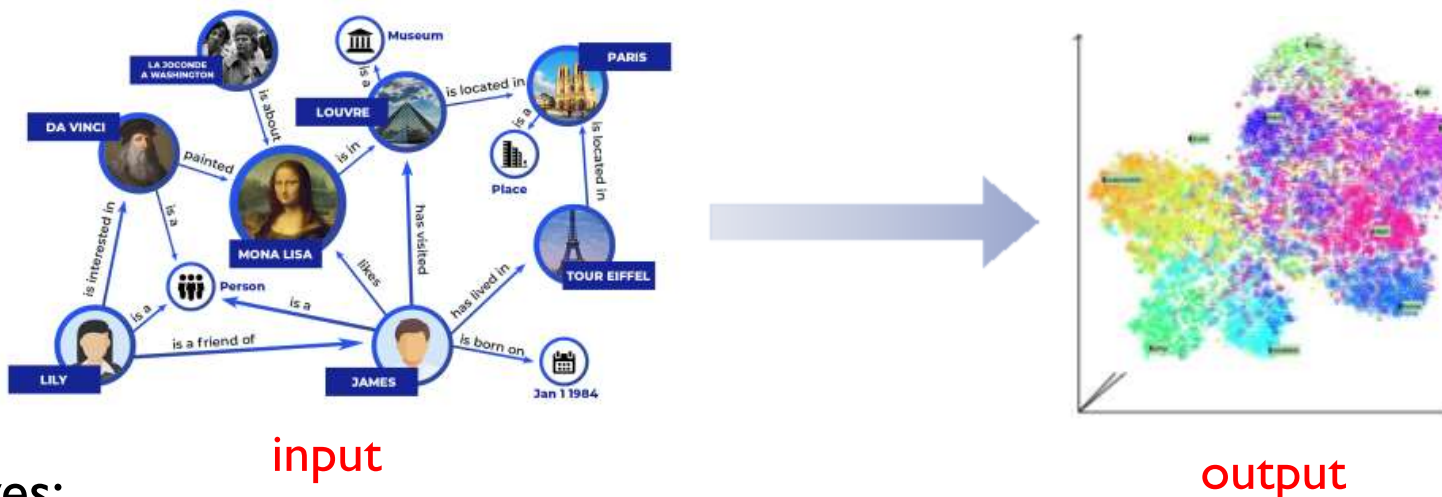
- User-user connections:
  - Social relationships
  - (Tom, isFriendOf, Bob)
- User-item interactions:
  - (user, clicks, item)
  - (user, prefers, item)
- Item-item interactions:
  - Attributes, additional information
  - (Robert, isDirectorOf, ForrestGump)
- Benefits:
  - Rich semantic, structural information on items.
  - Explore user interests reasonably and offer explanations.





# Learning KG embeddings

Encode **entities** and **relations** in KG into low-dimensional **vector spaces**  $\mathbb{R}^{d_1}$  and  $\mathbb{R}^{d_2}$ , while capturing nodes' and edges' connection properties.



➤ Objectives:

$$\min_{\mathbf{w}} \underbrace{|\gamma - \underbrace{f(\mathbf{w}; S^+) + f(\mathbf{w}; S^-)}_{\text{parameters}}|}_{\text{model}} \xrightarrow{\text{iterative optimization}} \text{Improve performance}$$

Observed triplet  $S^+$ :  
increase score

Unobserved triplet  $S^-$ :  
decrease score

$$f(\mathbf{v}_{user}, \mathbf{v}_{prefers}, \mathbf{v}_{item})$$

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## ➤ **Summary**



# Scoring functions

- A **large amount** of scoring functions (SFs)  $f(\mathbf{h}, \mathbf{r}, \mathbf{t})$  are defined to measure the **plausibility** of triplets  $\{(h, r, t)\}$  in KG.
- A branch focuses on **single triplet**, another on relational path.

Method	Ent. embedding	Rel. embedding	Scoring function $f_r(h, t)$	Constraints/Regularization
TransE [14]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$			
TransH [15]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$			
Summary of Semantic Matching Models (See Section 3.2 for Details)				
Method	Ent. embedding	Rel. embedding	Scoring function $f_r(h, t)$	Constraints/Regularization
TransR [16]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$			
TransD [50]	$\mathbf{h}, \mathbf{w}_h \in \mathbb{R}^d$ $\mathbf{t}, \mathbf{w}_t \in \mathbb{R}^d$	RESICAL [13]	$\mathbf{M}_r \in \mathbb{R}^{d \times d}$	$\mathbf{h}^\top \mathbf{M}_r \mathbf{t}$ $\ \mathbf{h}\ _2 \leq 1, \ \mathbf{t}\ _2 \leq 1, \ \mathbf{M}_r\ _F \leq 1$ $\mathbf{M}_r = \sum_i \pi_i' \mathbf{u}_i \mathbf{v}_i^\top$ (required in [17])
		TATEC [64]	$\mathbf{r} \in \mathbb{R}^d, \mathbf{M}_r \in \mathbb{R}^{d \times d}$	$\mathbf{h}^\top \mathbf{M}_r \mathbf{t} + \mathbf{h}^\top \mathbf{r} + \mathbf{t}^\top \mathbf{r} + \mathbf{h}^\top \mathbf{D} \mathbf{t}$ $\ \mathbf{h}\ _2 \leq 1, \ \mathbf{t}\ _2 \leq 1, \ \mathbf{r}\ _2 \leq 1$ $\ \mathbf{M}_r\ _F \leq 1$
TransSparse [51]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$	DistMult [65]	$\mathbf{r} \in \mathbb{R}^d$	$\mathbf{h}^\top \text{diag}(\mathbf{r}) \mathbf{t}$ $\ \mathbf{h}\ _2 = 1, \ \mathbf{t}\ _2 = 1, \ \mathbf{r}\ _2 \leq 1$
		HoIE [62]	$\mathbf{r} \in \mathbb{R}^d$	$\mathbf{r}^\top (\mathbf{h} * \mathbf{t})$ $\ \mathbf{h}\ _2 \leq 1, \ \mathbf{t}\ _2 \leq 1, \ \mathbf{r}\ _2 \leq 1$
		Complex [66]	$\mathbf{r} \in \mathbb{C}^d$	$\text{Re}(\mathbf{h}^\top \text{diag}(\mathbf{r}) \mathbf{t})$ $\ \mathbf{h}\ _2 \leq 1, \ \mathbf{t}\ _2 \leq 1, \ \mathbf{r}\ _2 \leq 1$
TransM [52]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$			$\ \mathbf{h}\ _2 \leq 1, \ \mathbf{t}\ _2 \leq 1, \ \mathbf{M}_r\ _F \leq 1$
ManifoldE [53]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$			$\mathbf{M}_r \mathbf{M}_r^\top = \mathbf{M}_r^\top \mathbf{M}_r$ $\mathbf{M}_r \mathbf{M}_r = \mathbf{M}_r^\top \mathbf{M}_r$
TransF [54]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$	ANALOGY [68]	$\mathbf{M}_r \in \mathbb{R}^{d \times d}$	$\mathbf{h}^\top \mathbf{M}_r \mathbf{t}$
TransA [55]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$			
KG2E [43]	$\mathbf{h} \sim \mathcal{N}(\mu_h, \Sigma_h)$ $\mathbf{t} \sim \mathcal{N}(\mu_t, \Sigma_t)$ $\mu_h, \mu_t \in \mathbb{R}^d$ $\Sigma_h, \Sigma_t \in \mathbb{R}^{d \times d}$	SME [18]	$\mathbf{r} \in \mathbb{R}^d$	$(\mathbf{M}_h^\top \mathbf{h} + \mathbf{M}_r^\top \mathbf{r} + \mathbf{b}_h)^\top (\mathbf{M}_t^\top \mathbf{t} + \mathbf{M}_r^\top \mathbf{r} + \mathbf{b}_t)$ $((\mathbf{M}_h^\top \mathbf{h}) \circ (\mathbf{M}_r^\top \mathbf{r}) + \mathbf{b}_h)^\top ((\mathbf{M}_t^\top \mathbf{t}) \circ (\mathbf{M}_r^\top \mathbf{r}) + \mathbf{b}_t)$ $\ \mathbf{h}\ _2 = 1, \ \mathbf{t}\ _2 = 1$
		NTN [19]	$\mathbf{r}, \mathbf{b}_r \in \mathbb{R}^k, \mathbf{M}_r \in \mathbb{R}^{d \times d \times k}$ $\mathbf{M}_r^1, \mathbf{M}_r^2 \in \mathbb{R}^{k \times d}$	$\mathbf{r}^\top \tanh(\mathbf{h}^\top \mathbf{M}_r \mathbf{t} + \mathbf{M}_r^1 \mathbf{h} + \mathbf{M}_r^2 \mathbf{t} + \mathbf{b}_r)$ $\ \mathbf{h}\ _2 \leq 1, \ \mathbf{t}\ _2 \leq 1, \ \mathbf{r}\ _2 \leq 1$ $\ \mathbf{b}_r\ _2 \leq 1, \ \mathbf{M}_r^{1,2}\ _F \leq 1$ $\ \mathbf{M}_r^1\ _F \leq 1, \ \mathbf{M}_r^2\ _F \leq 1$
TransG [46]	$\mathbf{h} \sim \mathcal{N}(\mu_h, \sigma_h^2 \mathbf{I})$ $\mathbf{t} \sim \mathcal{N}(\mu_t, \sigma_t^2 \mathbf{I})$ $\mu_h, \mu_t \in \mathbb{R}^d$	SLM [19]	$\mathbf{r} \in \mathbb{R}^k, \mathbf{M}_r^1, \mathbf{M}_r^2 \in \mathbb{R}^{k \times d}$	$\mathbf{r}^\top \tanh(\mathbf{M}_r^1 \mathbf{h} + \mathbf{M}_r^2 \mathbf{t})$ $\ \mathbf{h}\ _2 \leq 1, \ \mathbf{t}\ _2 \leq 1, \ \mathbf{r}\ _2 \leq 1$ $\ \mathbf{M}_r^1\ _F \leq 1, \ \mathbf{M}_r^2\ _F \leq 1$
UM [56]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$			
SE [57]	$\mathbf{h}, \mathbf{t} \in \mathbb{R}^d$	MLP [69]	$\mathbf{r} \in \mathbb{R}^d$	$\mathbf{w}^\top \tanh(\mathbf{M}^1 \mathbf{h} + \mathbf{M}^2 \mathbf{r} + \mathbf{M}^3 \mathbf{t})$ $\ \mathbf{h}\ _2 \leq 1, \ \mathbf{t}\ _2 \leq 1, \ \mathbf{r}\ _2 \leq 1$
		NAM [63]	$\mathbf{r} \in \mathbb{R}^d$	$f_r(h, t) = \mathbf{t}^\top \mathbf{z}^{(L)}$ $\mathbf{z}^{(l)} = \text{ReLU}(\mathbf{a}^{(l)})$ , $\mathbf{a}^{(l)} = \mathbf{M}^{(l)} \mathbf{z}^{(l-1)} + \mathbf{b}^{(l)}$ $\mathbf{z}^{(0)} = [\mathbf{h}; \mathbf{r}]$ —

[Wang et. al. TKDE 2017]

# Important properties

Given  $(h, r, t)$ , the reversed triplet is  $(t, r, h)$ .

Common relations	Requirements on $f$	Examples
symmetric	$f(h, r, t) = f(t, r, h)$	<i>IsSimilarTo, Spouse</i>
anti-symmetric	$f(h, r, t) = -f(t, r, h)$	<i>LargerThan, Hypernym</i>
general asymmetric	$f(h, r, t) \neq f(t, r, h)$	<i>LocatedIn, Profession</i>
inverse	$f(h, r, t) = f(t, r', h)$	<i>(Hypernym, Hyponym)</i>
composition	-	<i>Father ◦ Spouse → Mother</i>

# Outline

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## ➤ **AutoSF: Automated Scoring Function**

- Preliminaries
- Proposed method
- Empirical results
- Short summary

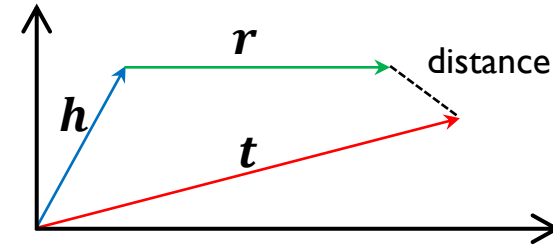
## ➤ **NRASE: NAS for Relational Path**

## ➤ **Summary**

# General types

## ➤ Translation Distance Models (TDMs)

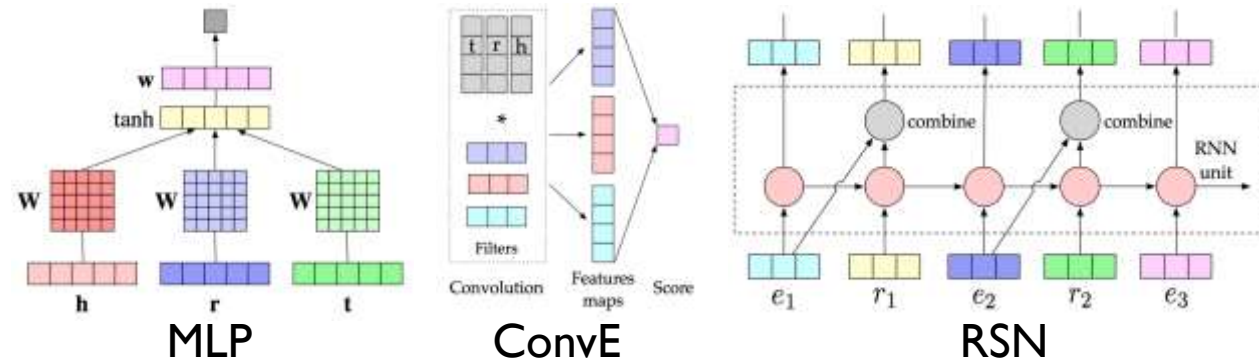
- TransE, TransH, RotatE, etc.
- **less expressive**. [Wang et. al. AAAI 2017]



## ➤ Neural Network Models (NNMs)

- MLP, ConvE, RSN, etc.
- **complex** and **difficult to train**.

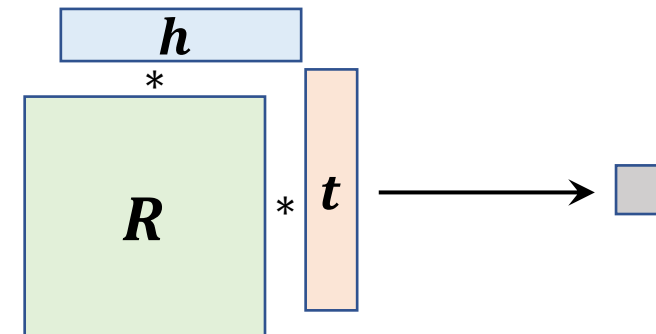
[Wang et. al. TKDE 2017]



## ➤ BiLinear Models (BLMs)

- DistMult, ComplEx, Analogy, SimpleE, etc.
- **state-of-the-art** and **fully expressive**.

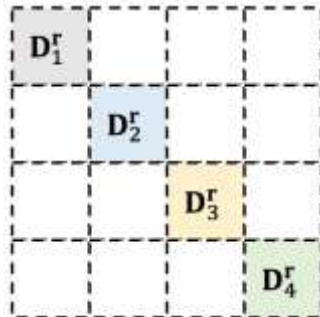
[Wang et. al. AAAI 2017], [Lacroix et. al. ICML 2018]



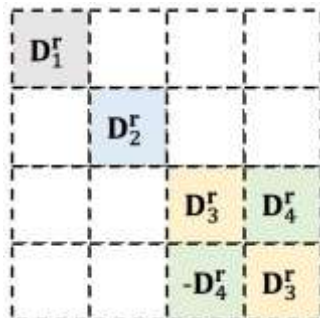
# Graphical illustration of BLMs

The BLMs can be written as  $f(\mathbf{h}, \mathbf{r}, \mathbf{t}) = \mathbf{h}^T \mathbf{R} \mathbf{t}$ , with different form of  $\mathbf{R}$ , a square matrix of  $\mathbf{r}$ . For unified representation, we **evenly split** the embedding into **4** parts, e.g.  $\mathbf{r} = [\mathbf{r}_1; \mathbf{r}_2; \mathbf{r}_3; \mathbf{r}_4]$ . Denote  $\mathbf{D}_i^{\mathbf{r}} = \text{diag}(\mathbf{r}_i)$  as the corresponding **diagonal** matrix.

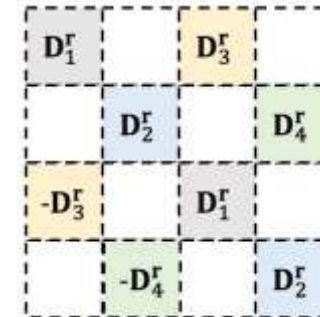
DistMult:  $f(h, r, t) = \langle \mathbf{h}, \mathbf{r}, \mathbf{t} \rangle$



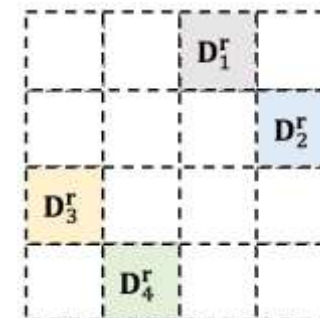
Analogy:  $f(h, r, t) = \langle \hat{\mathbf{h}}, \hat{\mathbf{r}}, \hat{\mathbf{t}} \rangle + \text{Re}(\langle \check{\mathbf{h}}, \check{\mathbf{r}}, \text{conj}(\check{\mathbf{t}}) \rangle)$



Complex:  $f(h, r, t) = \text{Re}(\langle \mathbf{h}, \mathbf{r}, \text{conj}(\mathbf{t}) \rangle)$



SimpleE:  $f(h, r, t) = \langle \hat{\mathbf{h}}, \hat{\mathbf{r}}, \check{\mathbf{t}} \rangle + \langle \check{\mathbf{h}}, \check{\mathbf{r}}, \hat{\mathbf{t}} \rangle$



# Key problems

1. There is **no absolute winner** among them since KGs exhibit **distinct patterns**. Even the **fully expressive** models do not definitely perform the best.
2. KG is **sparse**, thus **regularization** is important.
3. Designing **novel** and **universal** SFs becomes harder.

## Our solutions:

- **Adaptively** search how to **regularize** the BLMs for different KG tasks.
- Design **novel** and **task-aware** scoring functions.



# AutoSF

**Definition 1** (AutoSF). Let  $F(g)$  be a KGE model (with indexed embeddings  $\mathbf{h}, \mathbf{r}, \mathbf{t}$  and structure  $g$ ),  $\mathcal{M}(F(g), S)$  measures the performance (the higher the better) of a KGE model  $F$  with on a set of triplets  $S$ . The problem of searching the SF is formulated as:

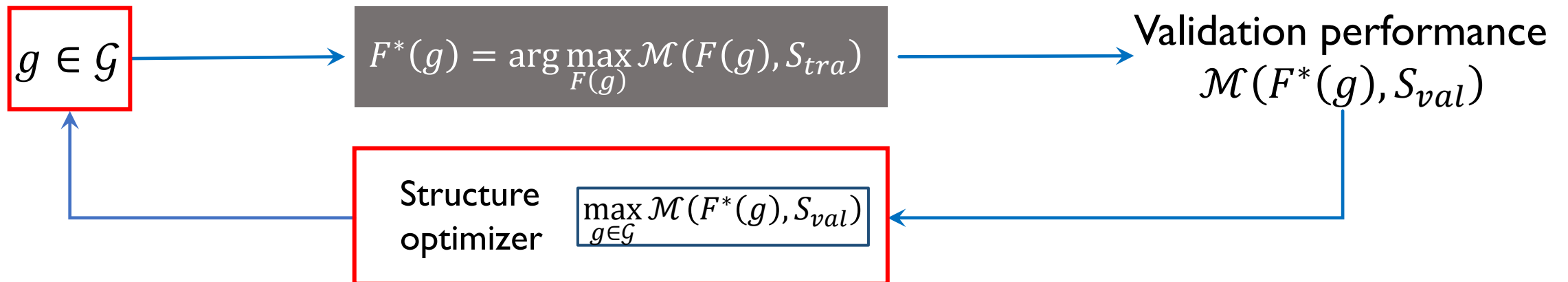
$$g^* \in \arg \max_{g \in \mathcal{G}} \mathcal{M}(F^*(g), S_{val}) \quad (1)$$

$$\text{s.t. } F^*(g) = \arg \max_F \mathcal{M}(F(g), S_{tra}), \quad (2)$$

where  $\mathcal{G}$  contains all possible choices of  $g$ ,  $S_{tra}$  and  $S_{val}$  denote training and validation sets.

Search space:

What to be searched



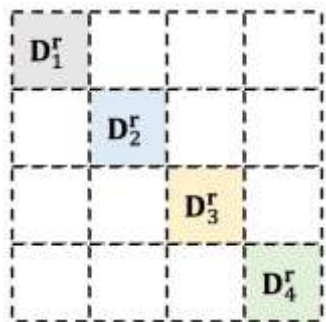
Search algorithm:

How to search efficiently

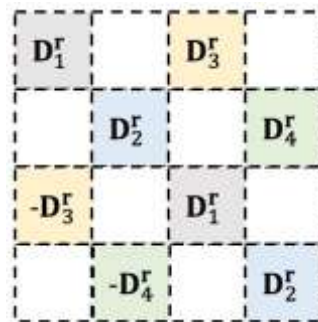
# Search space

**Definition 2** (Search space). Let  $g(\mathbf{r})$  return a  $4 \times 4$  block matrix, of which the elements in each block is given by  $[g(\mathbf{r})]_{ij} = \text{diag}(\mathbf{a}_{ij})$  where  $\mathbf{a}_{ij} \in \{\mathbf{0}, \pm \mathbf{r}_1, \pm \mathbf{r}_2, \pm \mathbf{r}_3, \pm \mathbf{r}_4\}$  for  $i, j \in \{1, 2, 3, 4\}$ . Then, SFs can be represented by  $f_{\text{unified}}(\mathbf{h}, \mathbf{r}, \mathbf{t}) = \sum_{i,j} \langle \mathbf{h}_i, \mathbf{a}_{ij}, \mathbf{t}_j \rangle = \mathbf{h}^\top g(\mathbf{r}) \mathbf{t}$ .

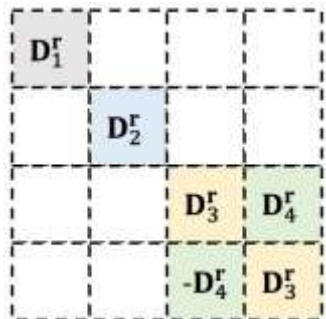
The location of a block matrix  $\mathbf{D}_i^{\mathbf{r}}$  represents a multiplicative term.



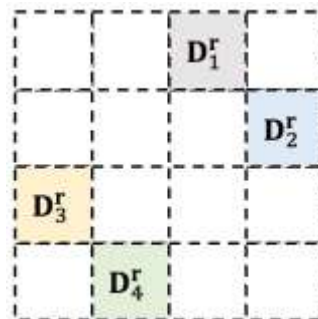
DistMult



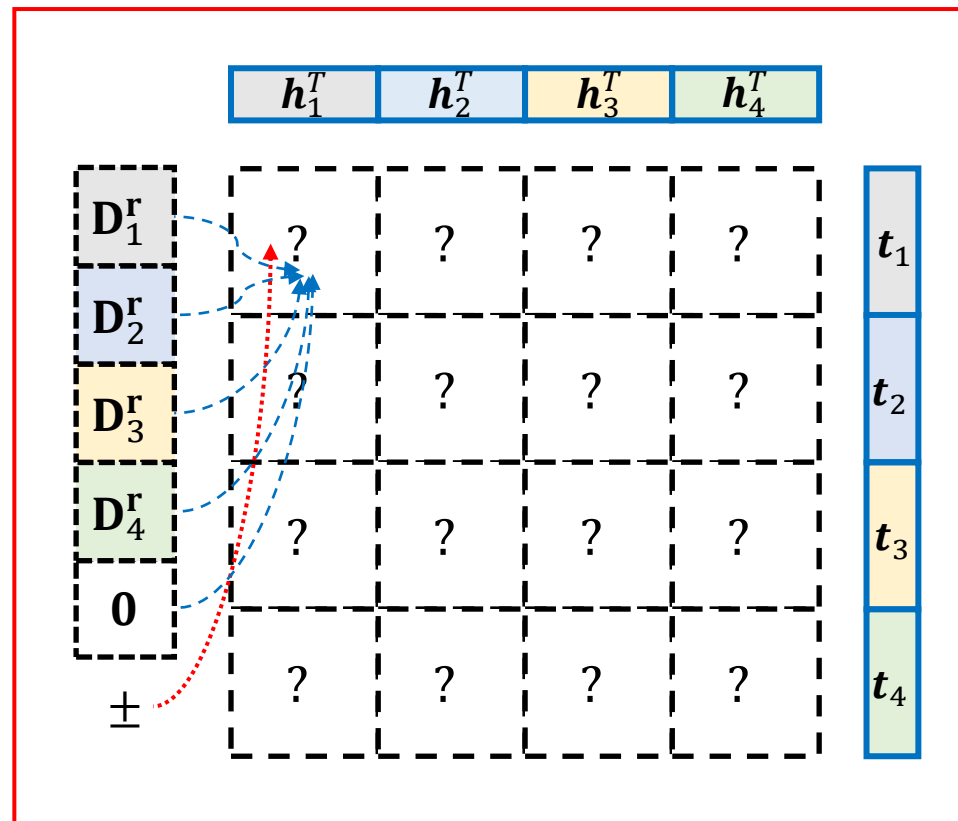
Complex



Analogy



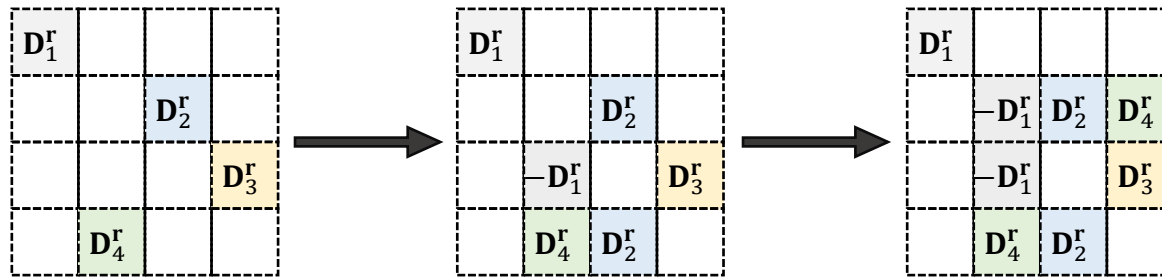
Simple



$9^{16}$  candidates!

# Search algorithm

- Greedy search: **progressively** evaluate from few blocks to more blocks.



For  $f^6$ , reduces from  $2 \times 10^9$  to  $3 \times 10^4$ .

- Filter: remove **bad** and **equivalent** SFs.

For  $f^4$ , reduces from 9216 to 5.

- Predictor: select **promising** SFs based on matrix structures.

- The predictor learns a mapping from structure to performance.

Select  $K_2 = 8$  from  $N = 256$ .

Key idea: select better SFs based on matrix structure to train and evaluate.

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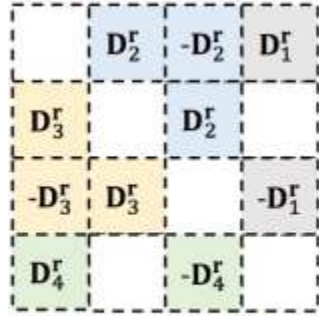
## ➤ Summary

# Effectiveness

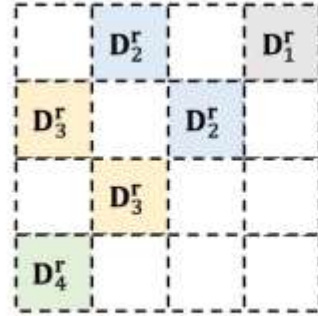
type	model	WN18		FB15k		WN18RR		FB15k237		YAGO3-10	
		MRR	Hit@10	MRR	Hit@10	MRR	Hit@10	MRR	Hit@10	MRR	Hit@10
TDM	TransE [51]	0.500	94.1	0.495	77.4	0.178	45.1	0.256	41.9	—	—
	TransH [51]	0.521	94.5	0.452	76.6	0.186	45.1	0.233	40.1	—	—
	RotatE [34]	0.949	95.9	0.797	88.4	<u>0.476</u>	<b>57.1</b>	0.338	53.3	—	—
NNM	NTN [46]	0.53	66.1	0.25	41.4	—	—	—	—	—	—
	Neural LP [47]	0.94	94.5	0.76	83.7	—	—	0.24	36.2	—	—
	ConvE [6]	0.94	95.6	0.745	87.3	0.46	48	0.325	50.1	0.52	66.0
BLM	TuckER [1]	<b>0.953</b>	95.8	0.795	89.2	0.470	52.6	<u>0.358</u>	54.4	—	—
	HolEX [45]	0.938	94.9	0.800	88.6	—	—	—	—	—	—
	DistMult	0.821	95.2	0.817	89.5	0.443	50.7	0.349	53.7	0.552	69.4
	ComplEx	0.951	95.7	<u>0.831</u>	<u>90.5</u>	0.471	55.1	0.347	54.1	<u>0.566</u>	70.9
	Analogy	0.950	95.7	<u>0.829</u>	<u>90.5</u>	0.472	55.8	0.348	<u>54.7</u>	<u>0.565</u>	<u>71.3</u>
	Simple/CP	0.950	<u>95.9</u>	0.830	90.3	0.468	55.2	0.350	54.4	0.565	71.0
AutoSF		<u>0.952</u>	<b>96.1</b>	<b>0.861</b>	<b>91.4</b>	<b>0.490</b>	<u>56.7</u>	<b>0.365</b>	<b>55.5</b>	<b>0.582</b>	<b>71.7</b>

- BLMs are **better** than the other types.
- There is **no absolute winner** among the BLMs.
- Compared with human-designed ones, the SFs searched by **AutoSF** always lead the performance.

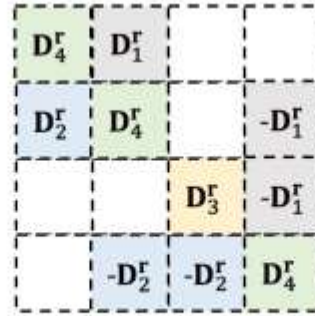
# Distinctiveness



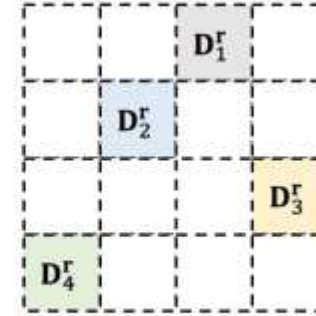
(a) WN18.



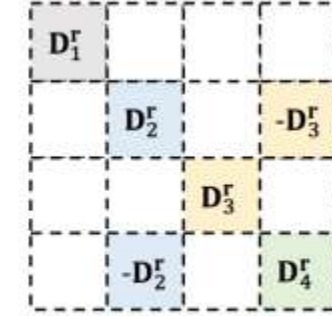
(b) FB15k.



(c) WN18RR.



(d) FB15k237.



(e) YAGO3-10.

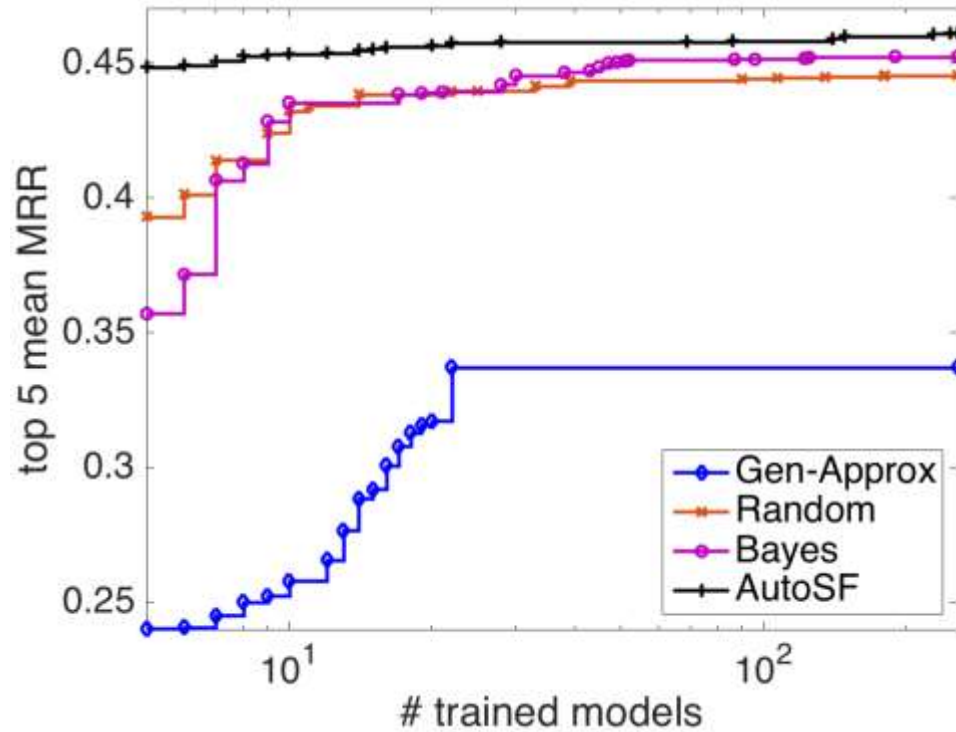
Table 4: MRRs of applying SF searched from one dataset (indicated by each row) on another dataset (indicated by each column).

	WN18	FB15k	W-RR	F-237	YA-10
WN18	<b>0.952</b>	0.852	0.483	0.349	0.572
FB15k	0.950	<b>0.861</b>	0.481	0.350	0.574
WN18RR	0.951	0.849	<b>0.490</b>	0.345	0.574
FB15k237	0.894	0.781	0.471	<b>0.365</b>	0.571
YAGO3-10	0.885	0.844	0.476	0.352	<b>0.582</b>

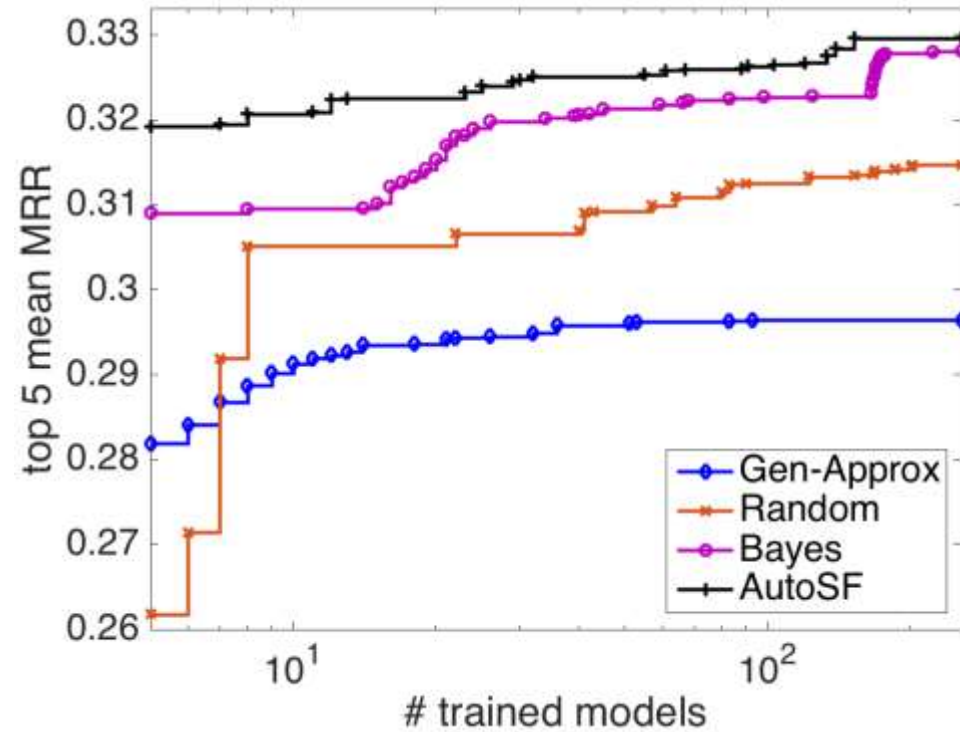
The searched SFs are KG **dependent** and **novel** to the literature.



# Efficiency



WN18RR



FB15k237

- Gen-Approx: a universal approximator MLP as the search space.
- Random: totally random for SF generation.
- Bayes: Tree Parzen Estimator (TPE) algorithm.
- AutoSF: domain-specific search algorithm.

# Outline

## ➤ Introduction and Background

## ➤ **AutoSF: Automated Scoring Function**

- Preliminaries
- Proposed method
- Empirical results
- Short summary

## ➤ **NRASE: NAS for Relational Path**

## ➤ **Summary**

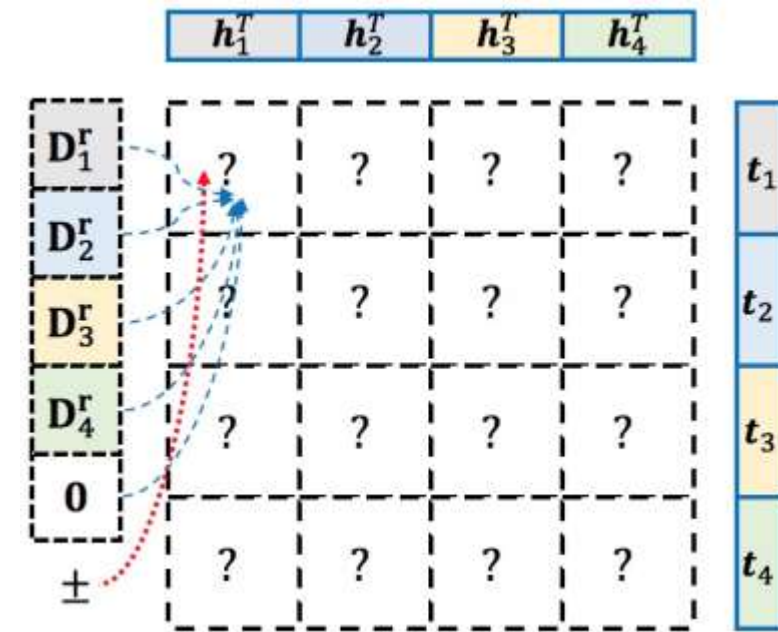
# Summary of AutoSF

## Challenges:

- Designing new and universal SFs are non-trivial.
- Different KG has **distinct properties**.

## Contributions:

- The **first** AutoML work in SF design.
- Well-defined search space and search algorithm with **domain knowledge**.
- **Task-aware** SFs are searched **efficiently**.

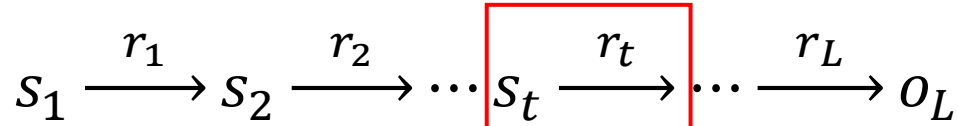


# Outline

- **Introduction and Background**
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# Relational path & Path distiller

DEFINITION 1 (RELATIONAL PATH [17, 20]). A path (of length  $L$ ) is formed by a set of triplets  $(s_1, r_1, o_1), (s_2, r_2, o_2), \dots, (s_L, r_L, o_L)$  where  $o_i = s_{i+1}$  for all  $i = 1 \dots L - 1$ .



Semantic information:

- Preserved in the **triplets**.

Structural information:

- Preserved along the **path**.

DEFINITION 2 (PATH DISTILLER). A path distiller processes the embeddings of  $s_1, r_1$  to  $s_L, r_L$  recurrently. In each recurrent step  $t$ , the distiller combines embeddings of  $s_t, r_t$  and a distillation of preceding information  $\mathbf{h}_{t-1}$  to get an output  $\mathbf{v}_t$ . The distiller is formulated as a recurrent function

$$[\mathbf{v}_t, \mathbf{h}_t] = f(s_t, r_t, \mathbf{h}_{t-1}), \quad t = 1 \dots L, \quad (1)$$

where  $\mathbf{h}_t$ 's are hidden state of recurrent steps and  $\mathbf{h}_0 = s_1$ . The output  $\mathbf{v}_t$  should approach object entity  $o_t$ .

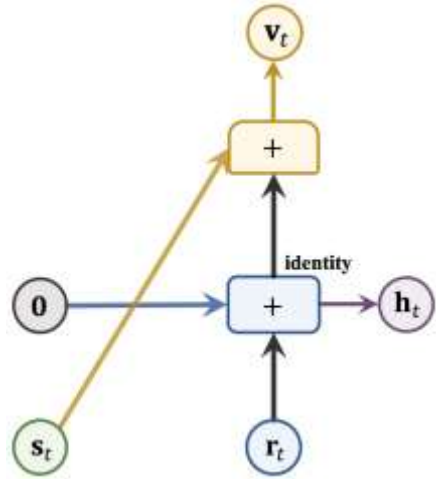
Meanings	Notations
head/subject entity	$s_t$
relation	$r_t$
tail/object entity	$o_t$
hidden state	$\mathbf{h}_t$

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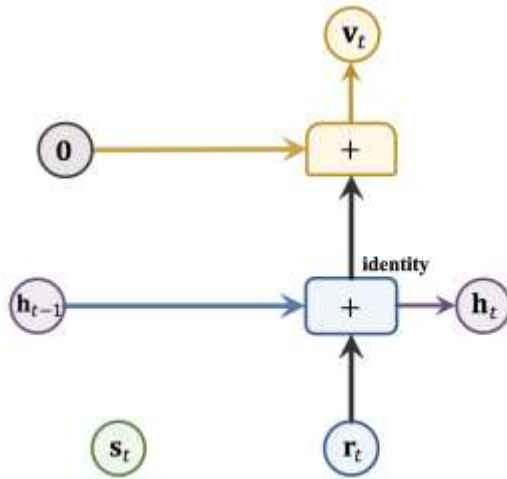


# Existing models



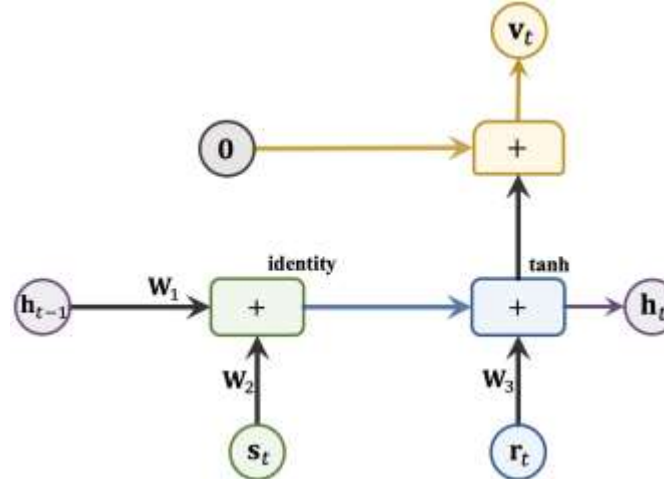
TransE

[Bordes et al. NIPS 2013]



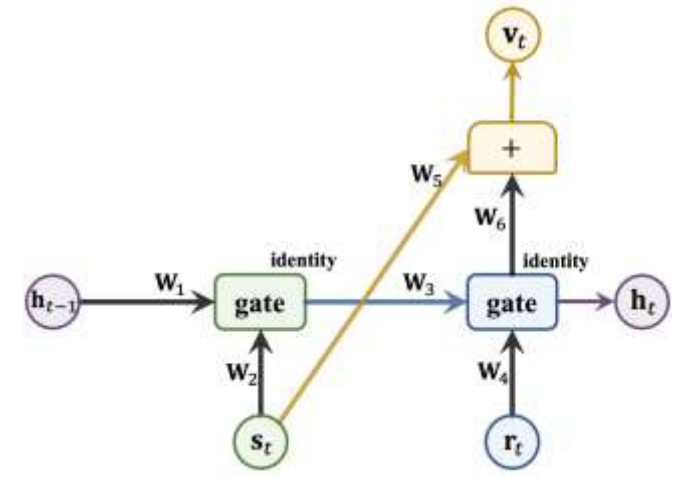
PTransE

[Lin et al. ACL 2015]



ChainR

[Das et al. ACL 2017]



RSN

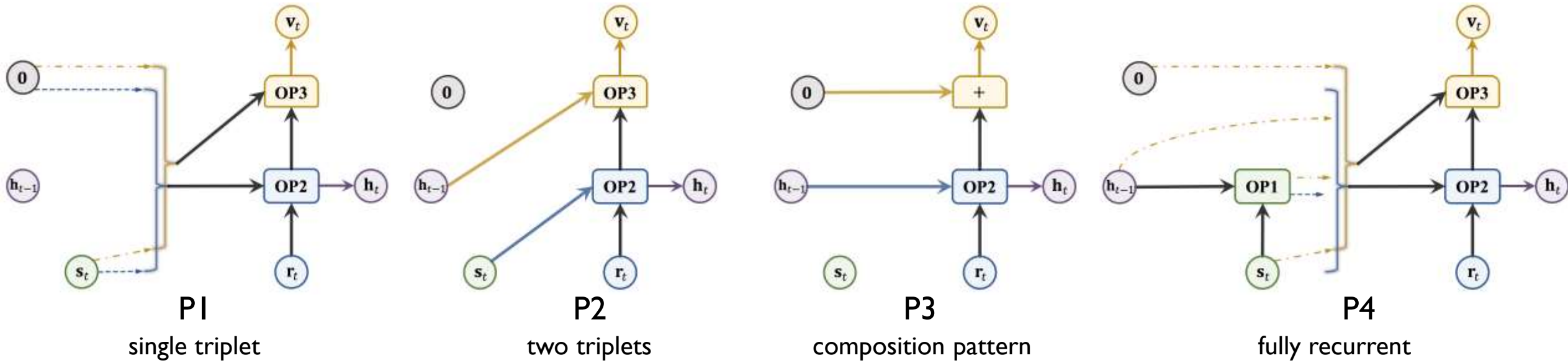
[Guo et al. ICML 2019]

model		path-based	semantic	structural
TransE [7]		×	$\mathbf{v}_t = \mathbf{s}_t + \mathbf{r}_t$	×
ComplEx [45]		×	$\mathbf{v}_t = \mathbf{s}_t \otimes \mathbf{r}_t$	×
PTransE [25], TransE-Comp[19]	add	√	$\mathbf{v}_t = \mathbf{h}_t$	$\mathbf{h}_t = \mathbf{h}_{t-1} + \mathbf{r}_t$
	multiply	√	$\mathbf{v}_t = \mathbf{h}_t$	$\mathbf{h}_t = \mathbf{h}_{t-1} \odot \mathbf{r}_t$
	RNN	√	$\mathbf{v}_t = \mathbf{h}_t$	$\mathbf{h}_t = \sigma(\mathbf{W}_1 \mathbf{r}_t + \mathbf{W}_2 \mathbf{h}_{t-1} + \mathbf{b})$
ChainR [11]		√	$\mathbf{v}_t = \mathbf{h}_t$	$\mathbf{h}_t = \sigma(\mathbf{W}_1 \mathbf{h}_{t-1} + \mathbf{W}_2 \mathbf{s}_t + \mathbf{W}_3 \mathbf{r}_t + \mathbf{b})$
RSN [17]		√	$\mathbf{v}_t = \mathbf{W}_5 \mathbf{s}_t + \mathbf{W}_6 \mathbf{h}_t$	$\mathbf{h}_t = \sigma(\mathbf{W}_3 \sigma(\mathbf{W}_1 \mathbf{h}_{t-1} + \mathbf{W}_2 \mathbf{s}_t + \mathbf{b}_1) + \mathbf{W}_4 \mathbf{r}_t + \mathbf{b}_2)$
NRASE		√	a recurrent network searched by natural gradient descent	

# Key challenges

1. Different model performs differently on tasks.
  - Single triplet based models are expressive in **link prediction tasks**.
  - Composition patterns can be learned only when the path have **strong semantic meaning**.
  - Long-term information in **entity alignment tasks**.
2. Structural and semantic information are complex among different KGs.
  - How to distill the **structural information** from relational path and combine it with **semantic information**?
  - Our solution:
    - Design a **specific recurrent** search space to cover existing methods;
    - **Adaptively** search the model for specific tasks.

# Case study



data	tasks
S1	neighbor $\wedge$ locatedin $\rightarrow$ locatedin
S2	neighbor $\wedge$ locatedin $\rightarrow$ locatedin
S3	neighbor $\wedge$ locatedin $\wedge$ locatedin $\rightarrow$ locatedin

**Table 5: Performance in Countries datasets.**

	S1	S2	S3
P1	0.998 $\pm$ 0.001	0.997 $\pm$ 0.002	0.933 $\pm$ 0.031
P2	<b>1.000<math>\pm</math>0.000</b>	0.999 $\pm$ 0.001	0.952 $\pm$ 0.023
P3	0.992 $\pm$ 0.001	<b>1.000<math>\pm</math>0.000</b>	0.961 $\pm$ 0.016
P4	0.977 $\pm$ 0.028	0.984 $\pm$ 0.010	<b>0.964<math>\pm</math>0.015</b>
NRASE	<b>1.000<math>\pm</math>0.000</b>	<b>1.000<math>\pm</math>0.000</b>	<b>0.968<math>\pm</math> 0.007</b>

# Search space

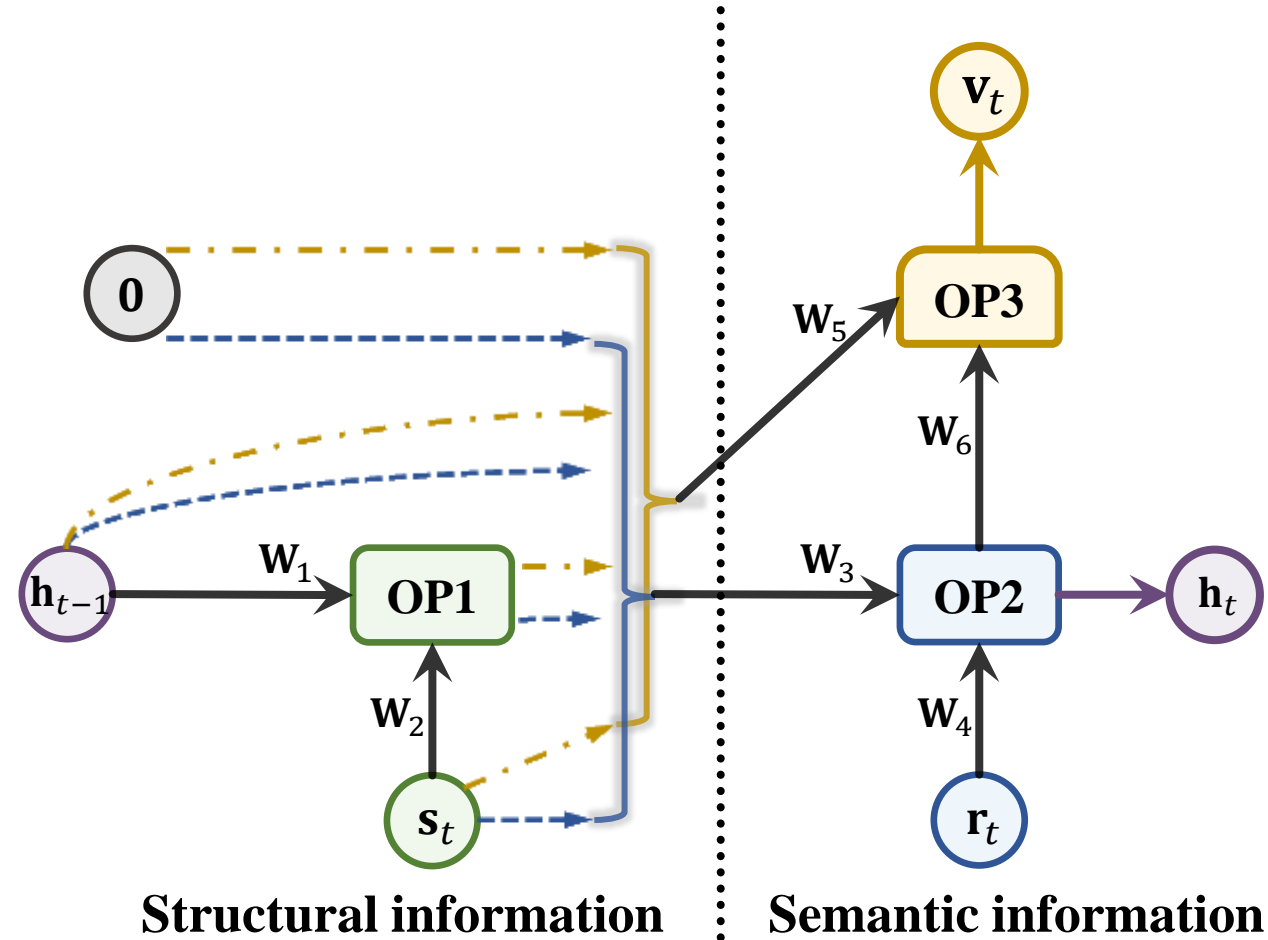
Distiller:  $[\mathbf{v}_t, \mathbf{h}_t] = f(\mathbf{s}_t, \mathbf{r}_t, \mathbf{h}_{t-1})$

combinator	$+$ , $\odot$ , $\otimes$ , gate
activation	identity, tanh, sigmoid, relu

DEFINITION 3 (NAS PROBLEM). Let the training set be  $\mathcal{G}_{tra}$  and validation set be  $\mathcal{G}_{val}$ .  $F(\alpha)$  returns the embeddings trained on  $\mathcal{G}_{tra}$  with  $f$ , of which the architecture is  $\alpha$ .  $\mathcal{M}(F(\alpha), \mathcal{G}_{val})$  measure the performance of embeddings on  $\mathcal{G}_{val}$ . The problem is to find an architecture  $\alpha$  for the path distiller such that validation performance is maximized, i.e.,

$$\alpha^* = \arg \max_{\alpha \in \mathcal{A}} \mathcal{M}(F(\alpha), \mathcal{G}_{val}), \quad (2)$$

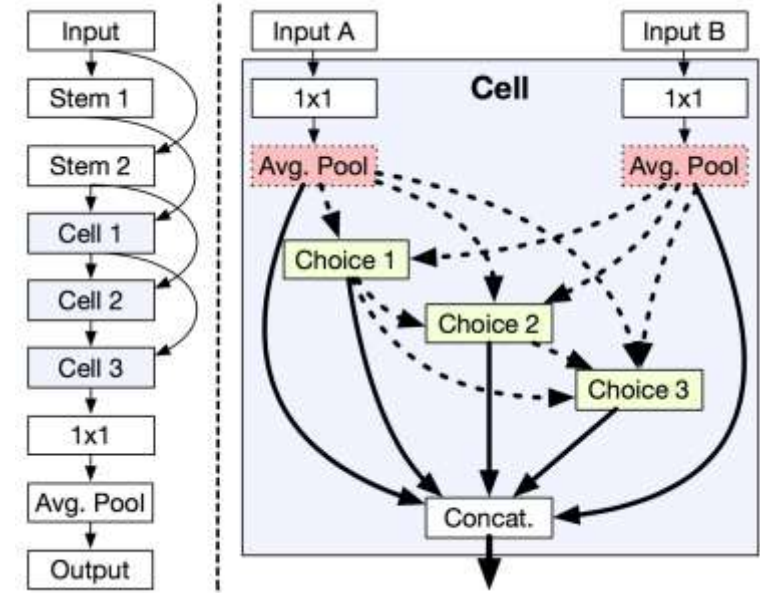
where  $\mathcal{A}$  is the search space of  $\alpha$  (i.e., containing all possible architectures of  $f$ ).



# Neural architecture search

## Evaluation problem (feedback signal)

1. Stand-alone: **separately** train and evaluate (**reliable**).
2. One-shot: supernet with **parameter sharing** (**efficient**).



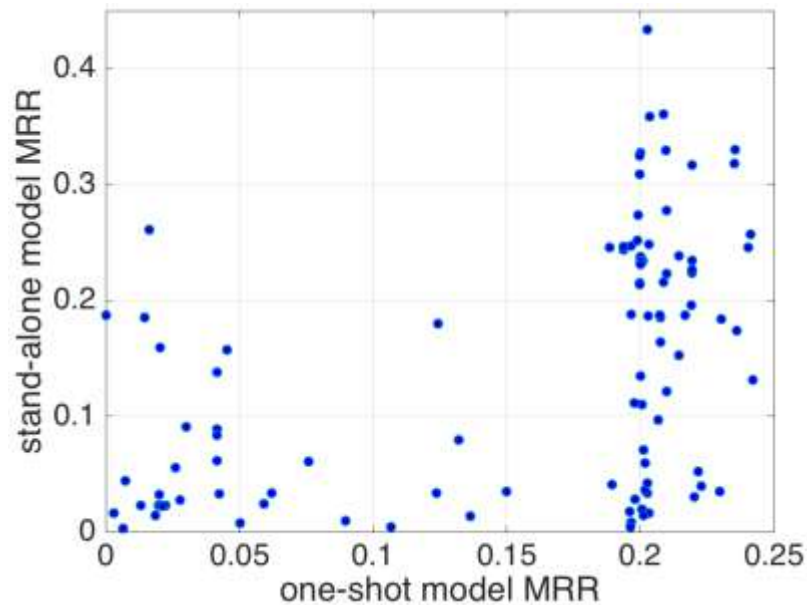
[Bender et. al. ICML 2018]

## Gradient problem (optimization direction)

- Gradient information should be obtained from validation **measurement**.
- But evaluation metric of KGE is **non-differentiable**.

# Search algorithm

- Evaluation problem: for one-shot search, correlations is **weak** with **parameter sharing**.



We use stand-alone instead.

- Gradient problem: refer to **derivative-free** methods.
  - Natural gradient (NG) descent – a second order method.
  - Stable and have convergence guarantee.

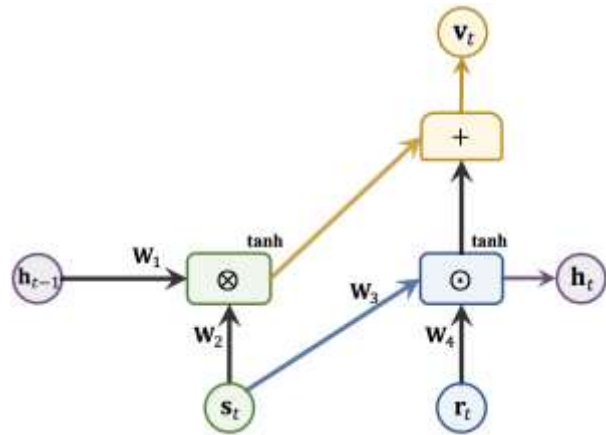


# Outline

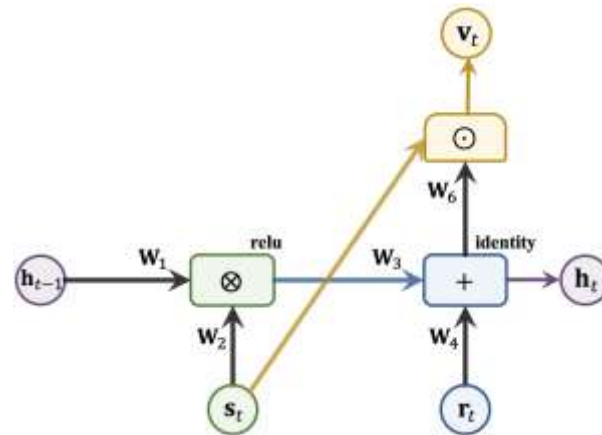
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# Effectiveness – entity alignment

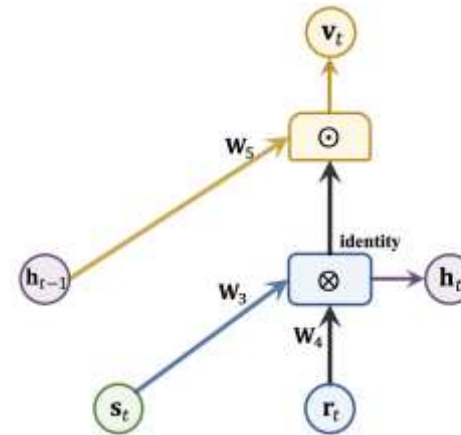
models		DBP-WD			DBP-YG			EN-FR			EN-DE		
		H@1	H@10	MRR	H@1	H@10	MRR	H@1	H@10	MRR	H@1	H@10	MRR
semantic	TransE	28.4	51.4	0.36	27.0	57.4	0.37	16.2	39.0	0.24	40.3	60.9	0.47
	TransD*	27.7	57.2	0.37	17.3	41.6	0.26	21.1	47.9	0.30	24.4	50.0	0.33
	PTransE	16.7	40.2	0.25	7.4	14.7	0.10	7.3	19.7	0.12	27.0	51.8	0.35
structural	BootEA*	32.3	63.1	0.42	31.3	62.5	0.42	31.3	62.9	0.42	44.2	70.1	0.53
	IPTransE*	23.1	51.7	0.33	22.7	50.0	0.32	25.5	55.7	0.36	31.3	59.2	0.41
	GCN-Align*	17.7	27.8	0.25	19.3	41.5	0.27	15.5	34.5	0.22	25.3	46.4	0.33
	ChainR	32.2	60.0	0.42	35.3	64.0	0.45	31.4	60.1	0.41	41.3	68.9	0.51
	RSN*	38.8	65.7	0.49	40.0	67.5	0.50	34.7	63.1	0.44	48.7	72.0	0.57
NRASE (proposed)		<b>40.7</b>	<b>71.2</b>	<b>0.51</b>	<b>40.2</b>	<b>72.0</b>	<b>0.51</b>	<b>35.5</b>	<b>67.9</b>	<b>0.46</b>	<b>50.2</b>	<b>74.9</b>	<b>0.59</b>



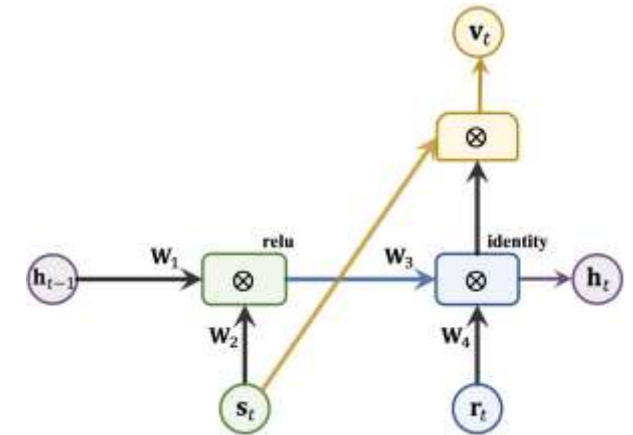
DBP-WD



DBP-YG



EN-FR



EN-DE

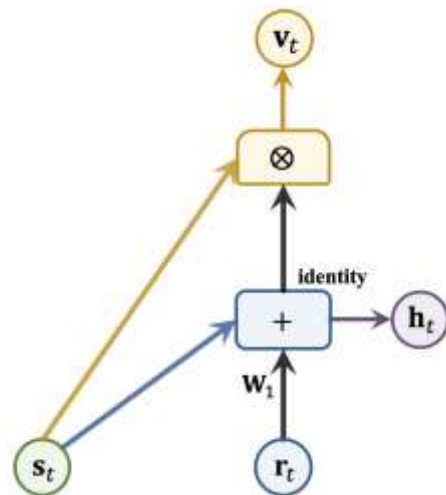
# Effectiveness – link prediction

**Table 8: Performance comparison on link prediction tasks.**

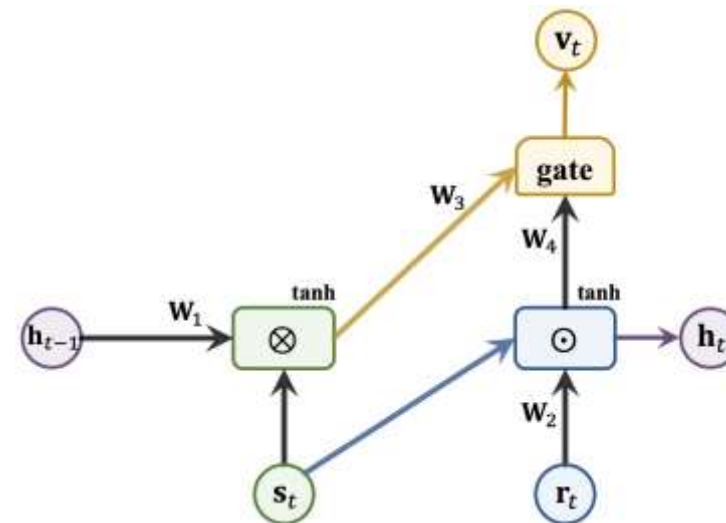
models	WN18-RR			FB15k-237		
	H@1	H@10	MRR	H@1	H@10	MRR
TransE	12.5	44.5	0.18	17.3	37.9	0.24
ComplEx	41.4	49.0	0.44	22.7	49.5	0.31
RotatE	43.6	54.2	0.47	<b>23.3</b>	50.4	<b>0.32</b>
PTransE	27.2	46.4	0.34	20.3	45.1	0.29
ChainR	28.1	37.9	0.32	21.9	44.4	0.29
RSN	38.0	44.8	0.40	19.2	41.8	0.27
NRASE	<b>44.0</b>	<b>54.8</b>	<b>0.48</b>	<b>23.3</b>	<b>50.8</b>	<b>0.32</b>

**Table 12: Percentage of the  $n$ -hop triplets in validation and testing datasets.**

Datasets		Hops			
		$\leq 1$	2	3	$\geq 4$
WN18-RR	validation	35.5%	8.8%	22.2%	33.5%
	testing	35.0%	9.3%	21.4%	34.3%
FB15k-237	validation	0%	73.2%	26.1%	0.7%
	testing	0%	73.4%	26.8%	0.8%

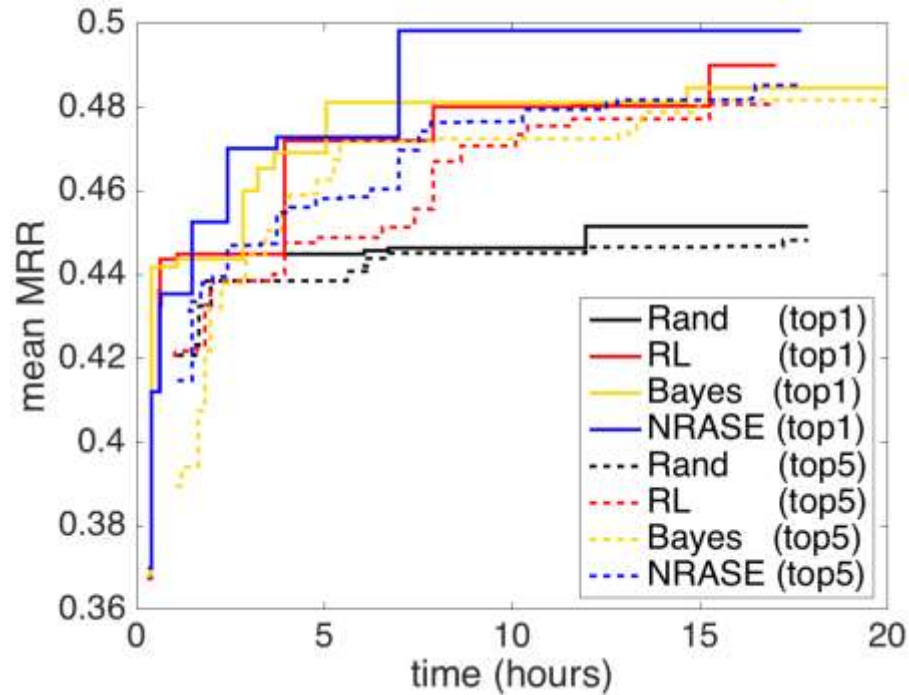


WN18-RR

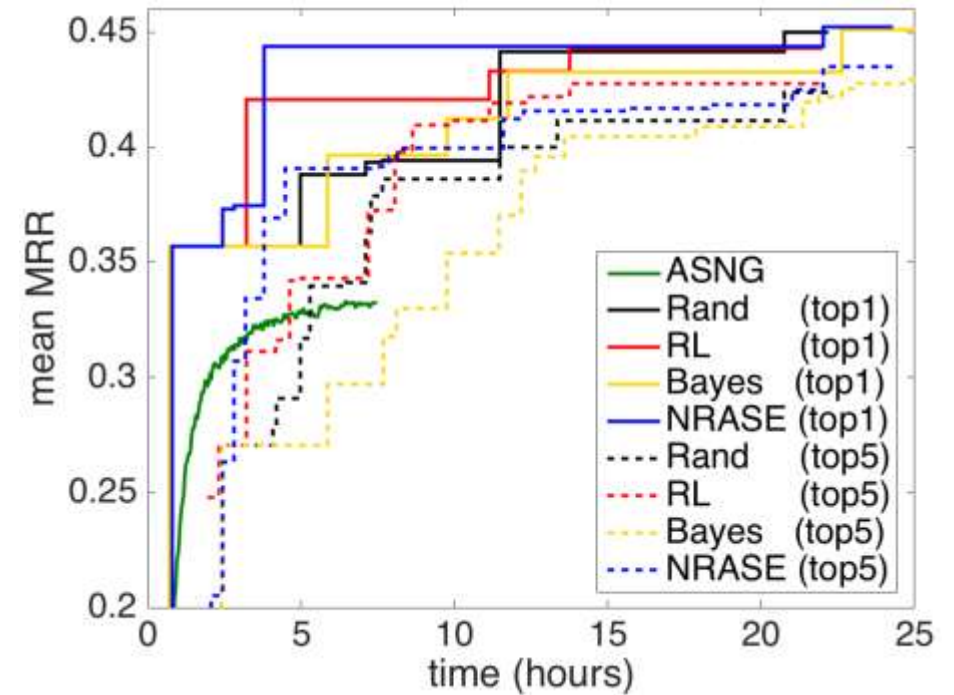


FB15k-237

# Efficiency of the hybrid search algorithm



Entity alignment



Link prediction

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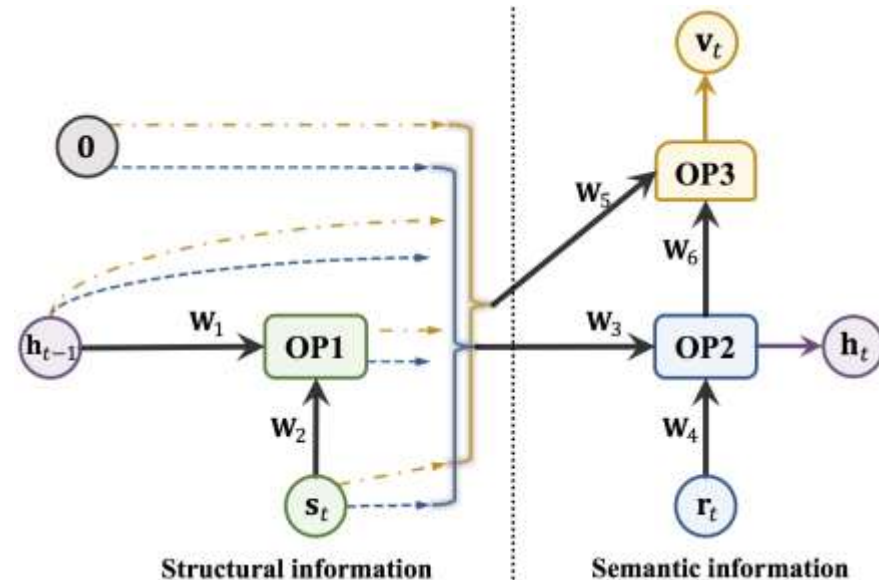
# Summary of NRASE

## Challenges:

- When and how to leverage structural information is task and data dependent.

## Ours:

- Explored the **difficulty** and **importance** of processing structural and semantic information in KG.
- Proposed a domain-specific search space for **RNN** and use **Natural Gradient based** search algorithm to search efficiently.



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# Summary

## AutoKGE

KGE Problems	Our work	Key idea	AutoML Techniques
Scoring function	AutoSF	Task-aware scoring function	Greedy Search + Domain Property
Relational path	NRASE	Design network to process paths	Hybrid Neural Architecture Search

# Thank you!

## Q & A

Code is available in <https://github.com/AutoML-4Paradigm>