

```

import Foundation

class UnitTest {
    var array: [Int] = []
    var times: [Double] = []
    var count: Int

    init(count: Int) {
        self.count = count
    }

    func generateRandomArray() -> [Int] {
        var array = [Int]()
        for _ in 0..

```

```
        let sum = times.reduce(0, +)
        let average = sum / Double(times.count)
        print("Average time to sort array with \(count) Elements: \(average) seconds")
    }
}
```

```
/*
let testingWith100Elements = UnitTest(count: 100)
testingWith100Elements.runTests()
```

Prints to console:

```
Time to sort array: 0.00094881 seconds
Time to sort array: 0.000829145 seconds
Time to sort array: 0.000846065 seconds
Time to sort array: 0.000731513 seconds
Time to sort array: 0.000690834 seconds
Time to sort array: 0.000752676 seconds
Time to sort array: 0.000727487 seconds
Time to sort array: 0.000751963 seconds
Time to sort array: 0.00072596 seconds
Time to sort array: 0.000698107 seconds
Average time to sort array with 300 Elements: 0.000770256 seconds
*/
```