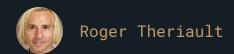
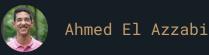


Demystifying Node & React





Objectives & audience:

This workshop is:

- **For everyone**. No programming experience necessary!
- Hands-on (optionally). You can do the exercises right on your Mac.
- A starting point. You will be demystified, but we'll take questions too.

+ After this workshop, you should:

- Have a basic understanding of Node.js,
 React, Redis, and how they can work with
 WordPress on VIP Go.
- Understand how data travels between the browser, and Node and WordPress in a decoupled architecture.
- Be able to get a complete stack running using Docker Compose on your desktop.
- Be comfortable having conversations with clients about Node.js and React.



Part One What is Node.js and React.js?

Part Two Understanding the decoupled architecture

Part Three What we support at VIP



What is Node.js and React.js?

Some history:



In order to have a web page, you need 3 files: HTML, CSS, and JavaScript.

HTML is for markup: titles, paragraphs, lists... CSS is for styling: changing colors, spacing... Both make a static web page.

JavaScript is used to make pages dynamic: animations, HTTP requests... JavaScript is a programming language, HTML and CSS are not.

Part One What is Node.js and React.js?

Some history:

Problem: JavaScript interpreters (programs transforming JavaScript files to machine code, equivalent to a compiler) were tied to the browsers. Which made JavaScript only work on browsers.

In 2008, Google open sourced Chrome V8, the JavaScript interpreter in Chrome as a standalone program.

Node.js was born the same year to use Chrome V8 in the server.



Part One What is Node.js and React.js?

What are these things: Node and React?

Node.js

A JavaScript runtime for the server https://nodejs.org/en/about/

React.js

A JavaScript library for building user interfaces https://reactjs.org/

> React does not run only on Node.js, it runs in any JavaScript runtime including a browser. It does use Node, in development mode, to assist with development, and uses a node package manager to manage and install dependencies.



Understanding the decoupled architecture

A simple decoupled architecture:



Part Two Understanding the decoupled architecture

Things to remember about React.js:

+ You can serve React from WordPress

React is not tied to Node.js. You can construct your pages and serve them directly with WordPress

You're not obliged to use React everywhere on your site

React can be your whole site, some of it, or just a module somewhere in a page

- React uses Node Package Manager
 To install and manage dependencies. Node
 Package Manager (NPM) is used
- React runs on a browser (usually)
 Different JavaScript frameworks used to build rich frontend applications
- + You have other choices

Even if we talk here about React. There are other choices: Vue, Angular, etc. Or you can use JavaScript without a framework if you don't need a complexe user interface

Things to remember about Node.js:

A standalone service

Node.js runs as a standalone server and isn't always tied with a WordPress backend

Can be connected with other services

Node.js can be connected with other services using HTTP(s) and also supports libraries for databases, memcache, etc.

+ Offered on VIP Go

It is commonly used to decouple WordPress, but can also be used as a separate service

+ Node.js uses NPM too

Like React, Node.js uses NPM to manage dependencies too

+ Runs on a server (usually)

Node.js usually run on a server



What we support at VIP

What we currently support:

Node.js 1 Application

Can be used as a microservice, a frontend app consuming a backend (can be WP or anything else), etc.

Node.js & Redis

Applications needing a caching layer (Redis). Can be used by APIs to cache responses, etc.

Node.js & MySQL

Applications needing to store data (MySQL). Can be used by apps performing data manipulation, log audits...

Node.js & Redis & MySQL





Workshop



If you haven't already, you can get exercise files from GitHub:

\$ git clone https://github.com/Automattic/vip-gm2019-workshop-node.git

Setting up Node.js:



1 Install Node Version Manager

2 Install the latest Node.js version

```
$ nvm install 10 & $ nvm install 10
```

(Optional) Install Yarn

```
$ curl -o- -L https://yarnpkg.com/install.sh | bash & $ yarn --version
```



1 Create a new folder and use npm init to create a package.json

```
$ mkdir server && cd server && npm init -y
```

2 Install Express.js

\$ npm install express

We are using Express.js to create our HTTP servers

3 Create a server.js file

\$ touch server.js



Inside server.js, require express and create an Express app:

```
const express = require( 'express' );
const app = express();
```

5 Define a route responding to GET requests:

```
app.get( '/ping', ( req, res ) => {
   return res.send( 'pong');
} );
```



6 Listen to traffic on a port:

```
app.listen( 4000, () => {
   console.log( 'listening on PORT 4000')
} );
```

7 Execute your file:

```
$ node server.js
```



8 Test it using curl or your browser:

```
$ curl http://localhost:4000/ping
```

Creating a Node.js server: Part Two



1 Install morgan:

```
$ npm install morgan
```

2 Require morgan in server.js:

```
const morgan = require( 'morgan');
```

3 Use morgan with your app:

```
app.use( morgan( 'dev' ) );
```

Fetching data: Build it



1 Install axios and cors:

```
$ npm install axios cors
```

2 Require them in server.js:

```
const axios = require( 'axios' );
const cors = require( 'cors' );
```

3 Use cors with your app:

```
app.use( cors() );
```

Fetching data: Build it



4 Add a /users route:

```
app.get( '/users', async ( req, res ) => {
   const count = req.query.count || 10;
   const response = await axios.get( 'https://randomuser.me/api?results=' + count );
   res.json( { data: response.data.results } );
})
```

5 Restart your server:

```
$ node server.js
```

Fetching data: Test it



6 Test it using curl or your browser:

```
$ curl localhost:4000/users
$ curl localhost:4000/users?count=1
```

Creating a React app



Install create-react-app globally:

```
$ yarn global add create-react-app
// or
$ npm install -g create-react-app
```

Create a new app:

```
$ create-react-app myApp
```

3 Start the app using yarn or npm:

```
$ yarn start
$ npm start
```

Building a client using React



1 Clone exercise files (if not already done):

\$ git clone https://github.com/Automattic/vip-gm2019-workshop-node.git

2 Replace your App.js file with this file:

vip-gm2019-workshop-node/exercises/ex4-react-node/App.js



1 Build your React application to make it ready for production:

```
$ yarn build
//or
$ npm run build
```

2 Back to our server.js file, let's define static files directory:

```
// Import the path library
const path = require( 'path' );

// Serve client built files
app.use( express.static( path.join( __dirname, '../path/build/directory/' ) ) )
```



3 Let's respond to requests from / with our index file:

```
// map / to serve index.html
app.get('/', ( req, res ) => {
    res.sendFile('index.html', {
        root: path.join( __dirname, '../path/build/directory' ) }
    );
} );
```

4 Restart your server:

```
$ node server.js
```

Welcome Redis

Docs at https://redis.io/

redis is a bit different from Memcached:

- Different data types including lists & sets
- Operations on data
- Lua scripting
- Persistence on disk
- A powerful redis-cli



Adding Redis



1 Install redis (requires Homebrew):

```
$ brew install redis
```

Two ways of starting redis:

```
// redis as a backend service (opened automatically after reboot...)
$ brew services start redis
// redis as a simple service
$ redis-server /usr/local/etc/redis.conf
```



1) Start the cli:

```
$ redis-cli
```

2 Play with it:

```
> get foo
(nil)
> set foo bar
OK
> get foo
"bar"
> exit
```

Caching with redis



1 Install redis with npm or yarn:

```
$ npm install redis
OR
$ yarn add redis
```

2 Require redis and create a client:

```
const redis = require( 'redis' );
const client = redis.createClient( 6379 );
```



In your server.js file, replace /users route code with:

```
app.get( '/users', async ( reg, res ) => {
    const count = req.query.count || 10;
    const cacheKey = 'users-' + count;
    return client.get( cacheKey, async ( err, results ) => {
        if (results) {
            return res.json({ source: 'cache', data: JSON.parse(results) })
        const response = await axios.get( `https://randomuser.me/api?results=${count} `)
        client.setex( cacheKey, 3600, JSON.stringify(response.data.results) )
        res.json( { source: 'api', data: response.data.results } )
```

Caching with redis



Restart your server, and try it:

```
$ curl localhost:4000/users?count=1
$ curl localhost:4000/users?count=1
$ curl localhost:4000/users?count=2
$ curl localhost:4000/users?count=2
```

5 The logs should display something like:

```
GET /users?count=1 200 315.831 ms - 1097 GET /users?count=1 200 0.964 ms - 1099 GET /users?count=2 200 135.653 ms - 2148 GET /users?count=2 200 0.618 ms - 2150
```

Caching with redis key learnings



We cache each endpoint
 Each endpoint have a separate key and cached for 3600 seconds

 Cache updated when data is expired
 When data is expired, we hit the API to get new data + Cached responses take less time
Given we don't hit the API everytime,
cached responses take less time

+ The app behaves differently
Given we are caching the response, users aren't random anymore

Desktop Exercises Summary

Node server

- Handling http requests on port 4000
- Serving /ping and /users
- Fetching and caching random(ish) users
- Serving the React build and other static files and assets



React client project

- Served by Node.js in production
- Displaying random (or cached) users



+ Redis server

Storing our cached data



Combining everything in Docker



1 Go to this exercise directory:

```
$ cd vip-gm2019-workshop-node/full-docker/
```

2 Execute our jumpstart script:

\$./bin/jumpstart.sh

3 Start docker container:

\$ docker-compose up

You now have a full decoupled environment

+ WordPress + MariaDB

- A few articles in the food category
- A custom hook to refresh node

+ Node + Redis + React

- Fetches food articles via REST API and caches in Redis
- Handles food voting and stores in Redis
- Client polls for updates and displays food votes



How it works

Vote count

Simple vote count functionality with a Node endpoint /vote

User sends an action

User's action is used to increment or decrement a redis counter in a hash

+ A polling system

An ajax polling request continuously fetches the current list of votes and updates the state of the items

+ Listens to WordPress changes

When you add a new food or change something in WordPress it will be automatically updated on the clients



Summary

Node.js is used in a server

React is a client framework that can be served from Node or WordPress

WordPress is awesome (and uses MariaDB/MySQL and memcached)

Redis is a data store that's popular with Node.js

Yarn and NPM is used to manage dependencies for React and Node.js and to build projects Create-react-app is a bootstrap that includes all the pieces to develop and deliver React client apps

Gutenberg uses React

Docker allows you to run a server in a container and is good for closely replicating production on your Mac

Docker-compose runs interdependent microservices in multiple containers (our VIPd doesn't really use those)

Resources

+ This workshop is on GitHub:

https://github.com/Automattic/vip-gm201 9-workshop-node

+ Redis commands cheat sheet:

https://www.cheatography.com/tasjaevan/cheat-sheets/redis/

+ Docker Compose exercise:

https://docs.docker.com/compose/gettingstarted/