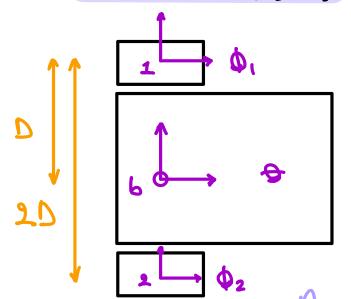
twist To Wheels ();



$$V_{1} = A_{1b}V_{b} = \begin{bmatrix} 1 & 0 & 0 \\ -D & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} W_{z} \\ V_{x} \\ V_{y} \end{bmatrix} = \begin{bmatrix} W_{z} \\ -DW_{z} + V_{x} \\ V_{y} \end{bmatrix} = \begin{bmatrix} W_{z} \\ r \hat{\phi}_{1} \\ 0 \end{bmatrix}$$

$$\Rightarrow$$
 $\dot{\Phi}_1 = \frac{V_z - Dw_z}{r}$

$$\begin{bmatrix} \dot{\phi}_1 \\ 0 \end{bmatrix} = \frac{1}{r} \begin{bmatrix} -D & 1 & 0 \\ O & 0 & 1 \end{bmatrix} \begin{bmatrix} Wz \\ Vx \\ Vy \end{bmatrix}$$

$$\Rightarrow \phi_{i} = \frac{1}{r} \left[-D \right] \left[\begin{array}{c} \omega_{z} \\ v_{x} \\ v_{y} \end{array} \right] \quad \text{Eqn 1.1}$$

$$\dot{\phi}_{2} = \frac{1}{r} \left[D \left[0 \right] \left[\begin{array}{c} W_{z} \\ V_{x} \\ V_{y} \end{array} \right] \right] \quad \text{Eqn 1.2}$$

wheels to Twist ();

$$\begin{bmatrix} V_L \\ V_R \end{bmatrix} = \begin{bmatrix} \dot{\phi}_1 \\ \dot{\phi}_2 \end{bmatrix} = \frac{1}{r} \begin{bmatrix} D & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} W_{\overline{z}} \\ V_{YL} \\ V_{Y} \end{bmatrix}$$

so
$$H^{+} = \Gamma \begin{bmatrix} -1/2D & 1/2D \\ 1/2 & 1/2 \\ O & O \end{bmatrix} \begin{bmatrix} \dot{\phi}_1 \\ \dot{\phi}_2 \end{bmatrix}$$

$$\begin{bmatrix} Wz \\ V_{xL} \\ V_{y} \end{bmatrix} = \Gamma \begin{bmatrix} -1/2D & 1/2D \\ 1/2 & 1/2 \\ O & O \end{bmatrix} \begin{bmatrix} \dot{\phi}_{1} \\ \dot{\phi}_{2} \end{bmatrix} \quad \text{Eqn 2}$$