Riemannian Geometry

for Dummies

Colin Roberts



Section 1

Introduction

Riemannian geometry is the study of a smooth $manifold\ M$ along with a $Riemannian\ metric\ g.$

The point of Riemmannian geometry is to generalize the
differentiable and metric structure of \mathbb{R}^n .

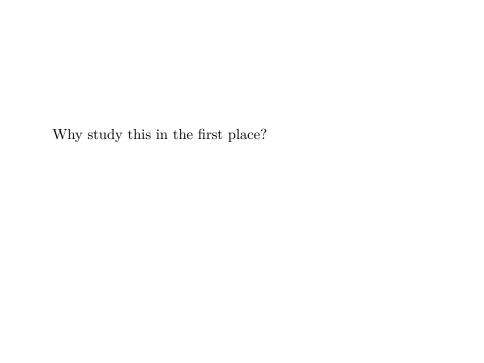
We generalize to space	ces that have i	interesting topolo	gy and
geometry.			
,			

This will require us to rethink some notions we foun	d "easy"
in \mathbb{R}^n .	

But we will gain a very general framework for working with differentiable objects.

Section 2

Motivation



Example: P	artial differentia	al equations (F	PDEs) on spaces
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- Fluid flow on Earth;
- Electrical Impedence Tomography (EIT);
- General relativity.

■ Matrix groups;

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- Matrix groups;
- \blacksquare Grassmannians, Flags;
- \blacksquare Curved spacetime.

Section 3

Preliminaries

add more math text before/after pics so that people see some notation. More examples.

Subsection 1

Smooth Manifolds

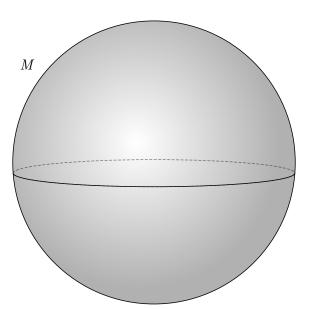
 \blacksquare Start with a topological space M;

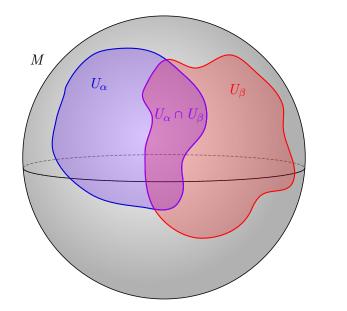
- \blacksquare Start with a topological space M;
- \blacksquare Look at open sets U that cover M;

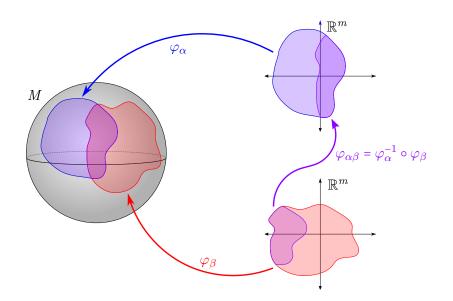
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- Show coordinate transition functions are smooth.

Define the sphere as the set of points in \mathbb{R}^3 ... then say we'll mostly use this as an example so keep it in mind

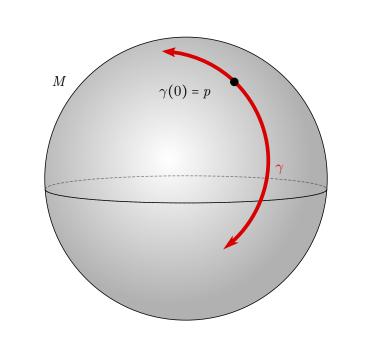


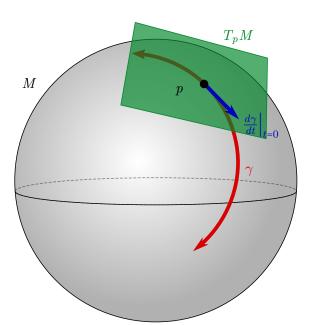


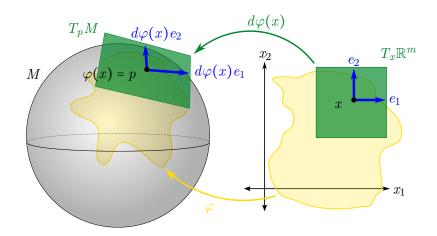


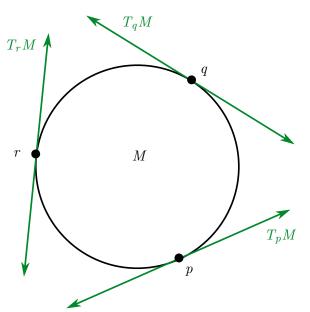
Subsection 2

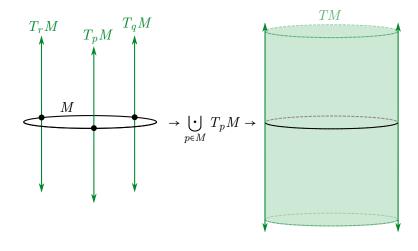
Vector Fields

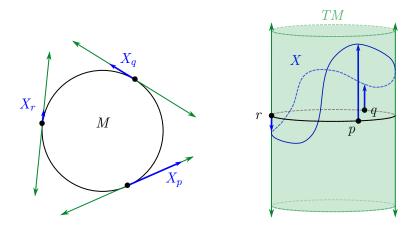


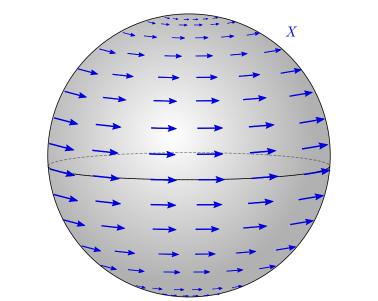








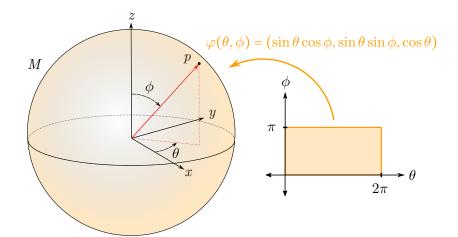


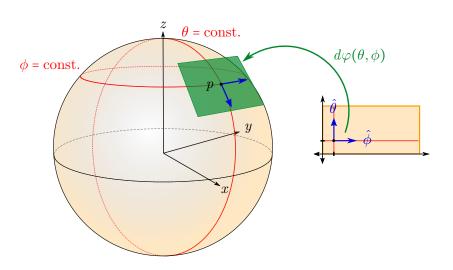


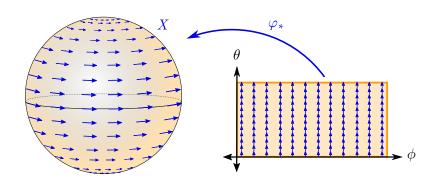
Subsection 3

Example

Example of charts and maps for sphere as well as a vector field. Do spherical coordinates







Section 4

Riemannian Geometry

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- Have the inner product vary smoothly as we vary the point p;
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- Extract geometrical and analytical qualities of the underlying manifold M.

Subsection 1

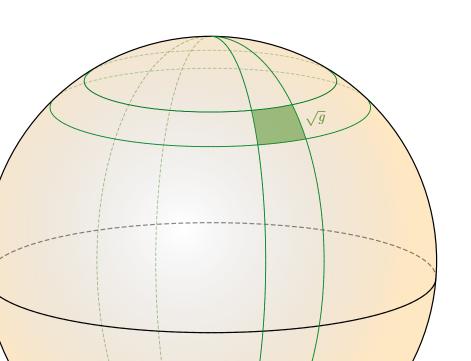
Riemannian Metric

 $g_{ij}(x) = \varphi^*(x)e_i \cdot \varphi^*(x)e_k = (\partial_i \varphi) \cdot (\partial_j \varphi) = \sum_{k=1}^m \frac{\partial \varphi_k}{\partial x_i} \frac{\partial \varphi_k}{\partial x_j}$

Riemannian metric tells you how your vectors in your coordinates really look on the manifold. Thus, we also know

- How lengths are distorted.
- How volume is distorted.

But this allows us to integrate or differentiate (covariant der?) in our coordinates but think of it as happening on the manifold.



Can see how $d\phi$ doesn't change as θ changes in previous pic.

can show how the area and lengths change on the sphere from the determinant (or alternating product) on all tangent vectors.

Distance on the manifold computed using minimal length curves.

$$S = \{ \gamma : [0, 1] \to M \mid \gamma(0) = p, \ \gamma(1) = q \}$$
$$d(p, q) = \inf_{\gamma \in S} \operatorname{length}(\gamma) \int_{0}^{1} \sqrt{g(\dot{\gamma}, \dot{\gamma})} dt$$

connection covariant derivative interpretation, covariant derivative in spherical coordinates, second covariant matrix and covariant laplacian from hessian? Compatability with riemannian metric picture. Show a geodesic in the coordinates between cities or something?

From minimization of length/energy. Both are good to mention. Geodesic equation

$$\nabla_{\dot{\gamma}}\dot{\gamma} = 0$$

equivalent to

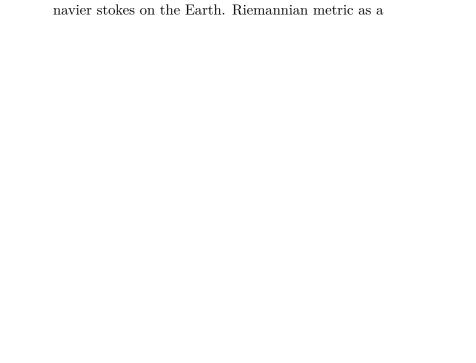
$$\ddot{x}^l + \dot{x}^j \dot{x}^k \Gamma^l_{ik} = 0$$

which is saying that the only "acceleration" of the curve comes from the geometry it lies on. When flat space, $\Gamma^l_{jk} = 0$ and we have $\ddot{x} = 0$.

volume and integration

Section 5

Applications



conductivity?

Section 6

Conclusions