# Riemannian Geometry

for Dummies

Colin Roberts



## Introduction

Riemannian geometry is the study of a smooth  $manifold\ M$  along with a  $metric\ tensor\ field\ g.$ 

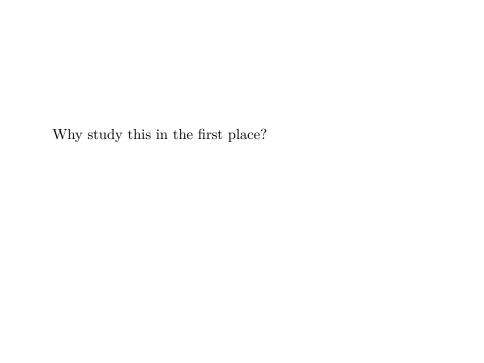
The point of Riemmannian geometry is to generalize the
differentiable and metric structure of $\mathbb{R}^n$ .

We generalize to space	es that have	interesting t	opology and
geometry.			
,			

This will require us to rethink some notions we foun	d "easy"
in $\mathbb{R}^n$ .	

But we will gain a very general framework for working with differentiable objects.

## Motivation



Example: P	artial differenti	ial equations	(PDEs) on spa	aces
that are not	flat.			

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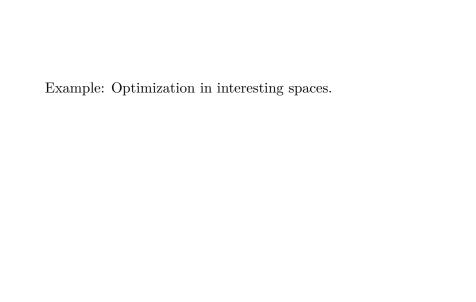
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- Fluid flow on Earth;
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- General relativity.



## Example: Optimization in interesting spaces.

■ Grassmannians;

#### Example: Optimization in interesting spaces.

- Grassmannians;
- Flags.

## **Preliminaries**

## Subsection 1

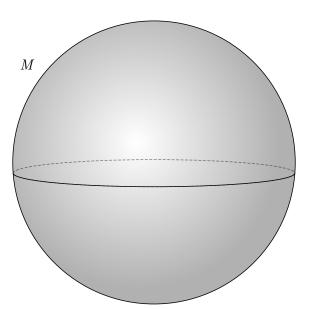
#### Smooth Manifolds

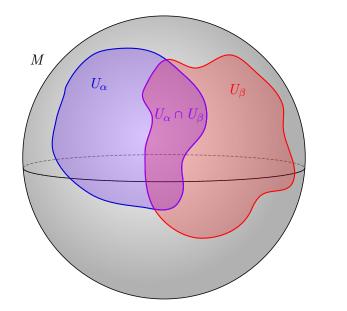
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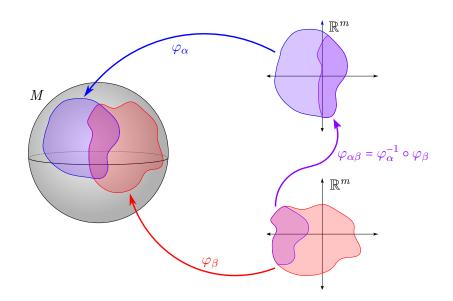
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- Show coordinate transition functions are smooth.

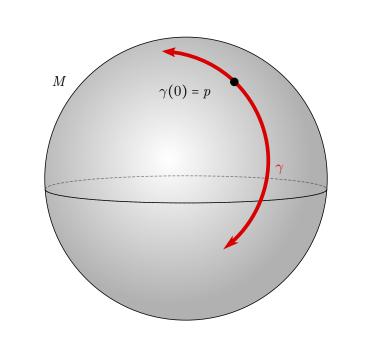


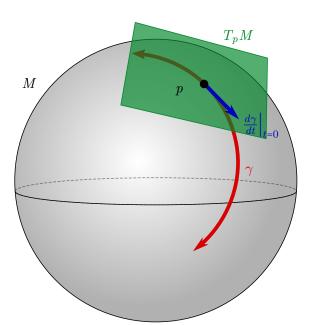


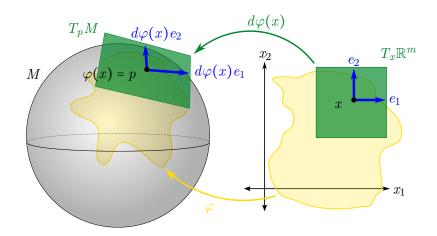


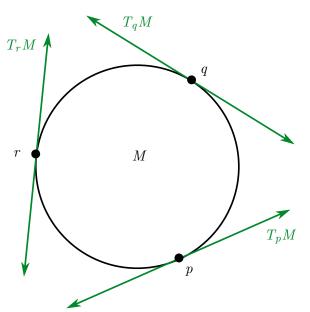
## Subsection 2

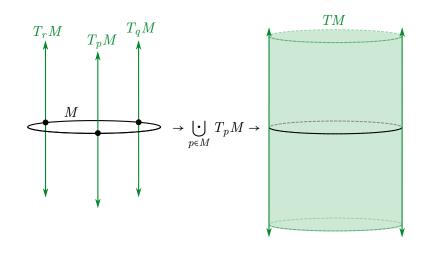
## **Vector Fields**

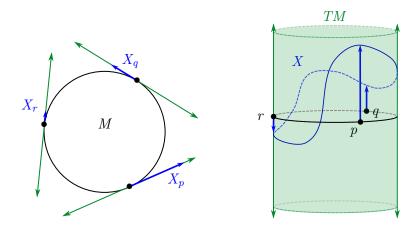








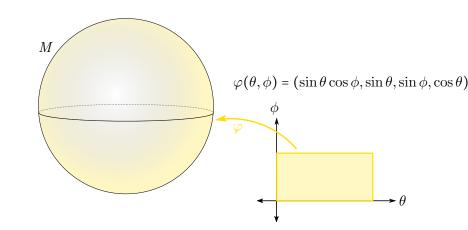




## Subsection 3

Example

Example of charts and maps for sphere as well as a vector field. Do spherical coordinates



## Riemannian Geometry

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- Have the inner product vary smoothly as we vary the point p;
- $\blacksquare$  Define this as our Riemannian metric tensor field g;
- Extract geometrical and analytical qualities of the underlying manifold M.

## Subsection 1

#### Riemannian Metric

 $g_{ij}(x) = \varphi^*(x)e_i \cdot \varphi^*(x)e_k = (\partial_i \varphi) \cdot (\partial_j \varphi) = \sum_{k=1}^m \frac{\partial \varphi_k}{\partial x_i} \frac{\partial \varphi_k}{\partial x_j}$ 

# Applications

## Conclusions