Lecture 1: Course information, supervised vs. unsupervised learning, bias-variance tradeoff

Reading: Chapter 2

GU4241/GR5241 Statistical Machine Learning

Linxi Liu

January 17, 2017

Course Information

- All resources from class will be posted on Canvas https://courseworks.columbia.edu/welcome/. Check the web site often for any important course-related announcements.

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- **Homeworks:**
  a. There will be six assignments. See course schedule for detailed information.

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  c. The lowest score will be dropped.

Textbook

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T. Hastie, R. Tibshirani and J. Friedman. *The Elements of Statistical Learning.* Second Edition, Springer, 2009

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References

G. James, D. Witten, T. Hastie and R. Tibshirani. *An Introduction to Statistical Learning with Applications in R.* Springer, 2013

K. P. Murphy. *Machine Learning: a Probabilistic Perspective.* MIT Press, 2012.

J. Shawe-Taylor and N. Cristianini. *An Introduction to Support Vector Machines and Other Kernel-Based Learning Methods.* Cambridge University Press, 2000.

D. Barber. *Bayesian Reasoning and Machine Learning.* Cambridge University Press, 2012.

Grading

Your overall course grade will be determined as a weighted average of the following categories:

40 %	homework assignments
25 %	midterm exam
35 %	final exam

Exams

- **Midterm**
  Thu, March 9, 2017, 6:10pm - 7:25pm, *in lecture*

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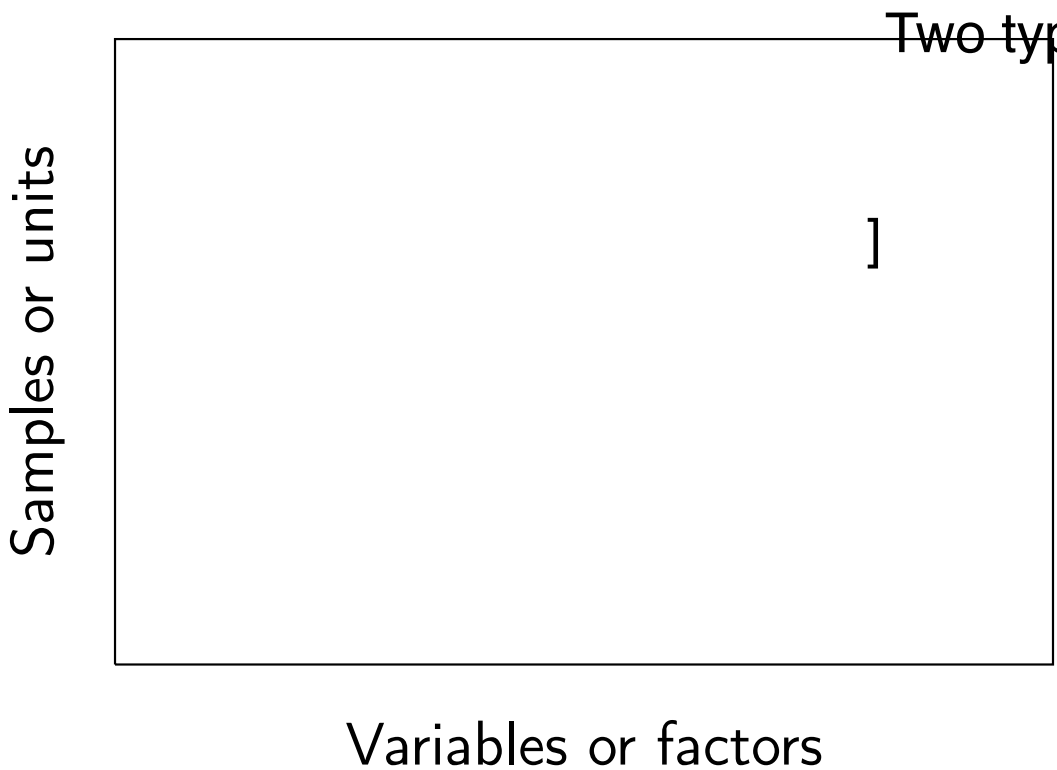
- In general, **NO MAKE-UP EXAMES** are granted. If an emergency occurs on the exam day, you must contact the instructor before the exam.

Supervised vs. unsupervised learning

In **unsupervised learning** we start with a data matrix:



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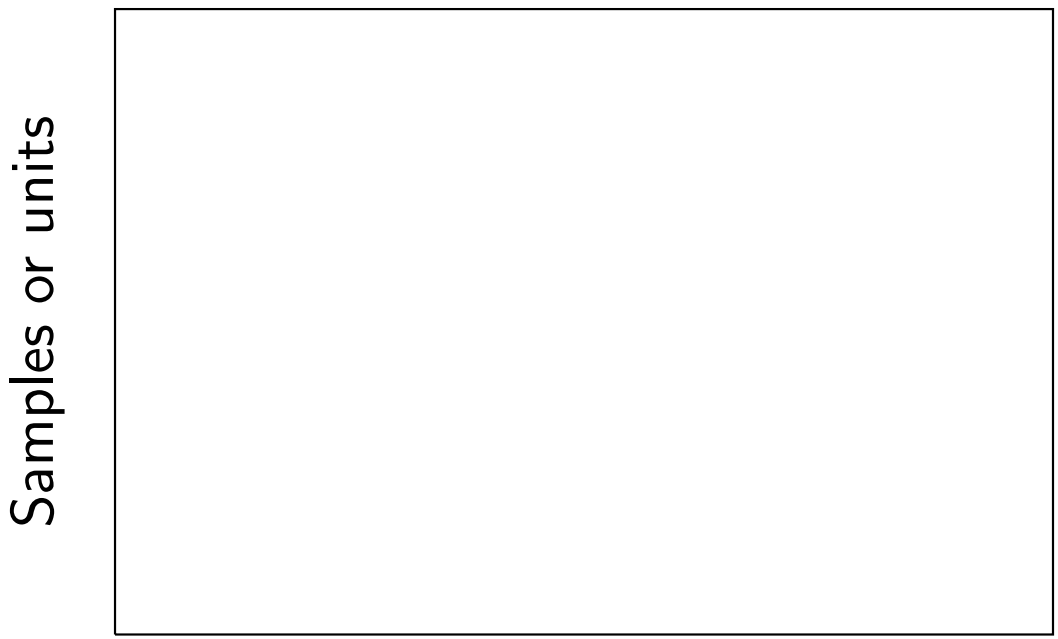

Quantitative, eg. weight, height, number of children, ...

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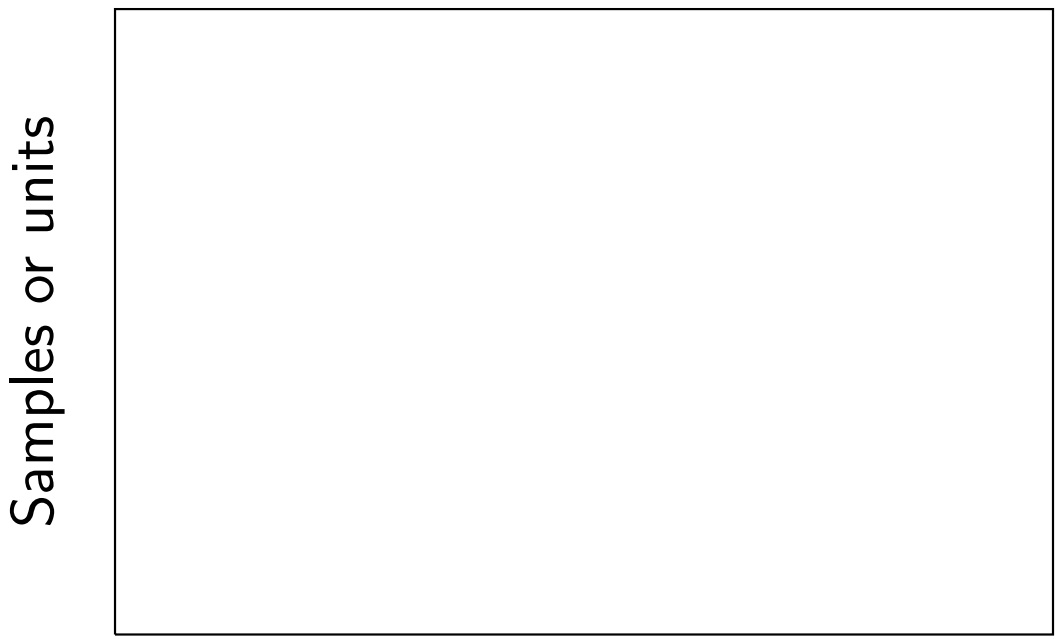

Qualitative, eg. college major, profession, gender, ...

Supervised vs. unsupervised learning

In **unsupervised learning** we start with a data matrix:

Our goal is to:

- Find meaningful relationships between the variables or units.

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- Find meaningful groupings of the data.

Supervised vs. unsupervised learning

In **unsupervised learning** we start with a data matrix:

Our goal is to:

- Find meaningful relationships between the variables or units. Correlation analysis.
- Find low-dimensional representations of the data which make it easy to visualize the variables and units. PCA, ICA, multidimensional scaling, locally linear embeddings, etc.
- Find meaningful groupings of the data. Clustering.

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Unsupervised learning is also known in Statistics as **exploratory data analysis**.

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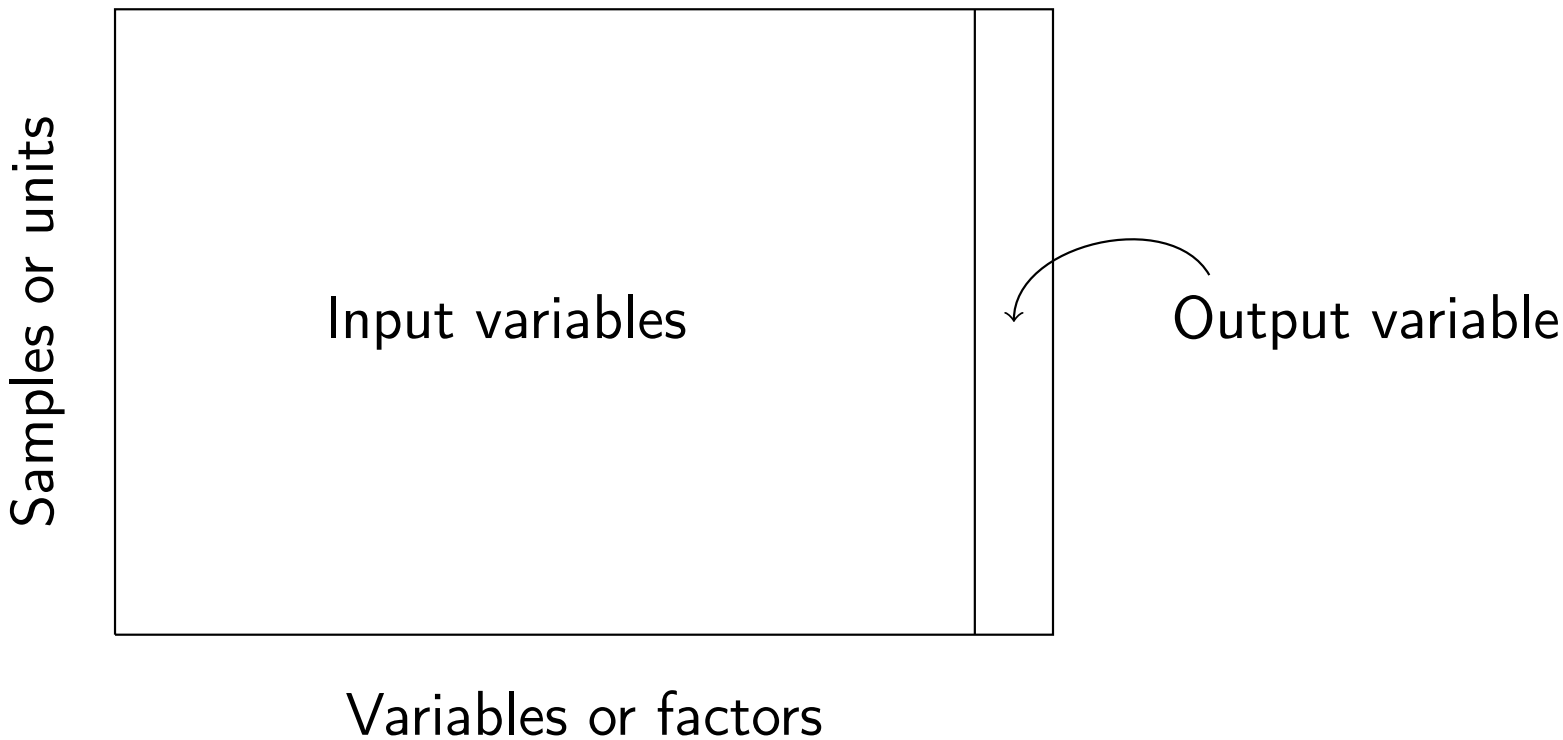

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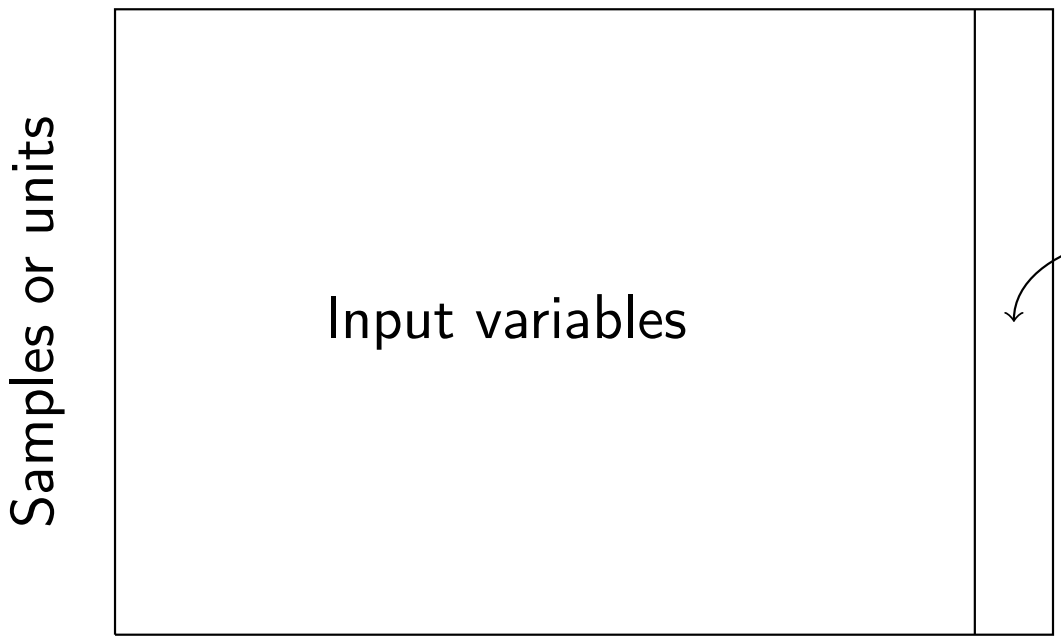

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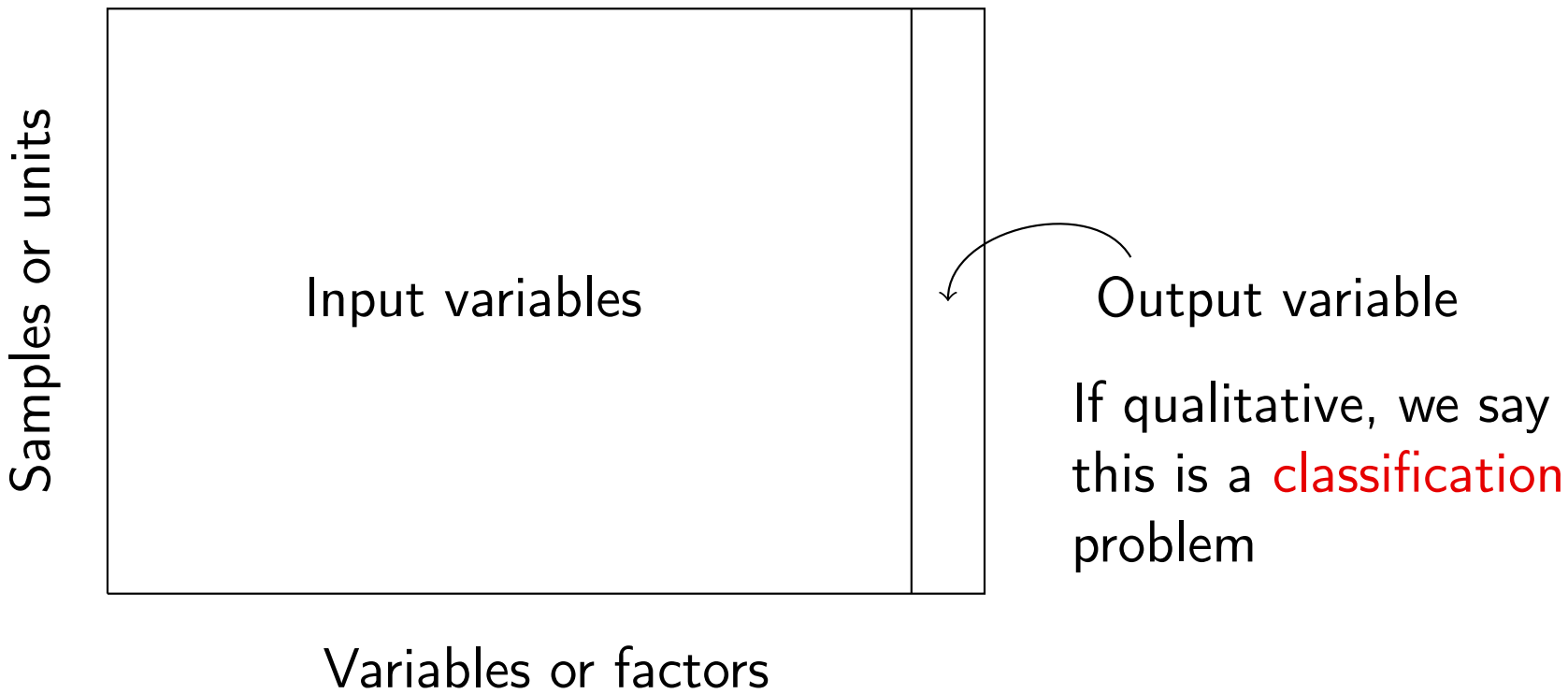

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If X is the vector of inputs for a particular sample. The output variable is modeled by:

$$Y = f(X) + \underbrace{\varepsilon}_{\text{Random error}}$$

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Our goal is to learn the function f, using a set of training samples.

Supervised vs. unsupervised learning

$$Y = f(X) + \underbrace{\varepsilon}_{\text{Random error}}$$

Motivations:

- **Prediction:** Useful when the input variable is readily available, but the output variable is not.

  Example: Predict stock prices next week using data from last month.

Supervised vs. unsupervised learning

$$Y = f(X) + \underbrace{\varepsilon}_{\text{Random error}}$$

Motivations:

- **Prediction:** Useful when the input variable is readily available, but the output variable is not.
- **Inference:** A model for f can help us understand the structure of the data — which variables influence the output, and which don't? What is the relationship between each variable and the output, e.g. linear, non-linear?

  Example: What is the influence of genetic variations on the incidence of heart disease.

Parametric and nonparametric methods:

There are two kinds of supervised learning method:

Gausian distribution; mean and variance
Normal distribution:

Parametric and nonparametric methods:

we do not know the specific model parameters assumption, it can be very flexible

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- **Parametric methods:** We assume that f takes a specific form. For example, a linear form:

$$f(X) = X_1\beta_1 + \cdots + X_p\beta_p$$

with parameters $\beta_1, \ldots, \beta_p$. Using the training data, we try to *fit* the parameters.

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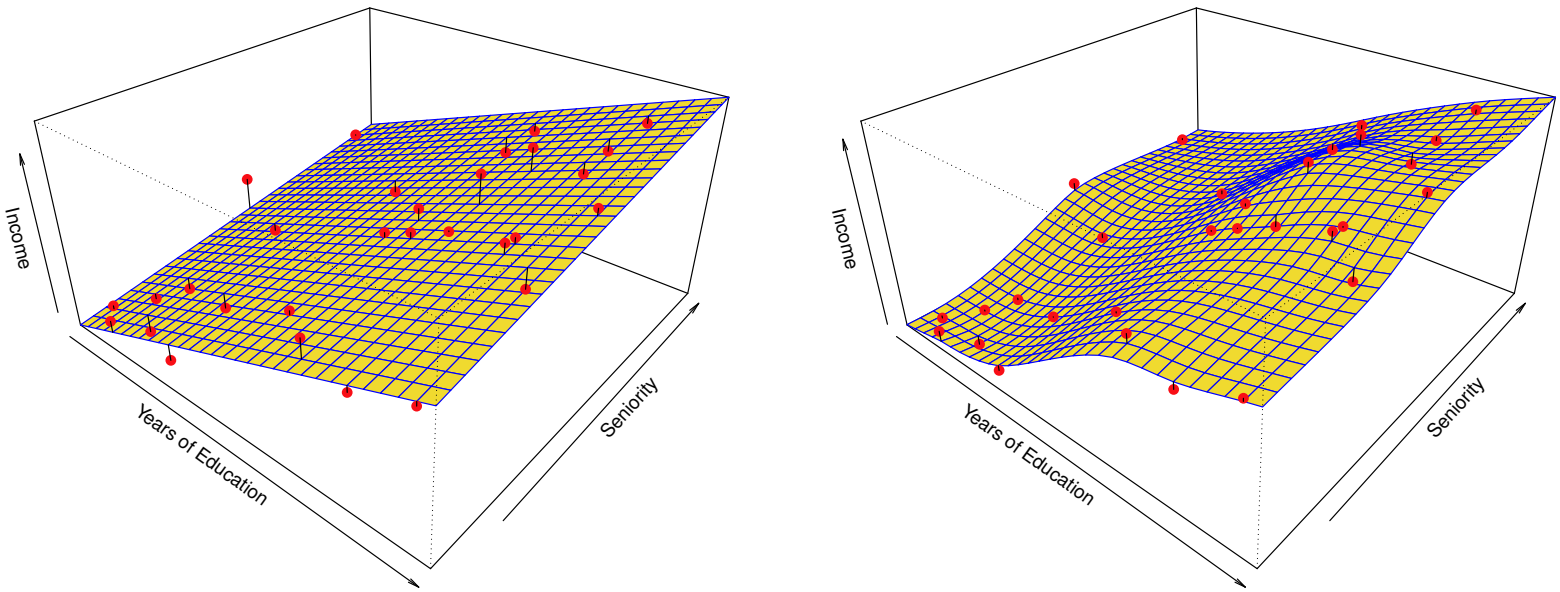
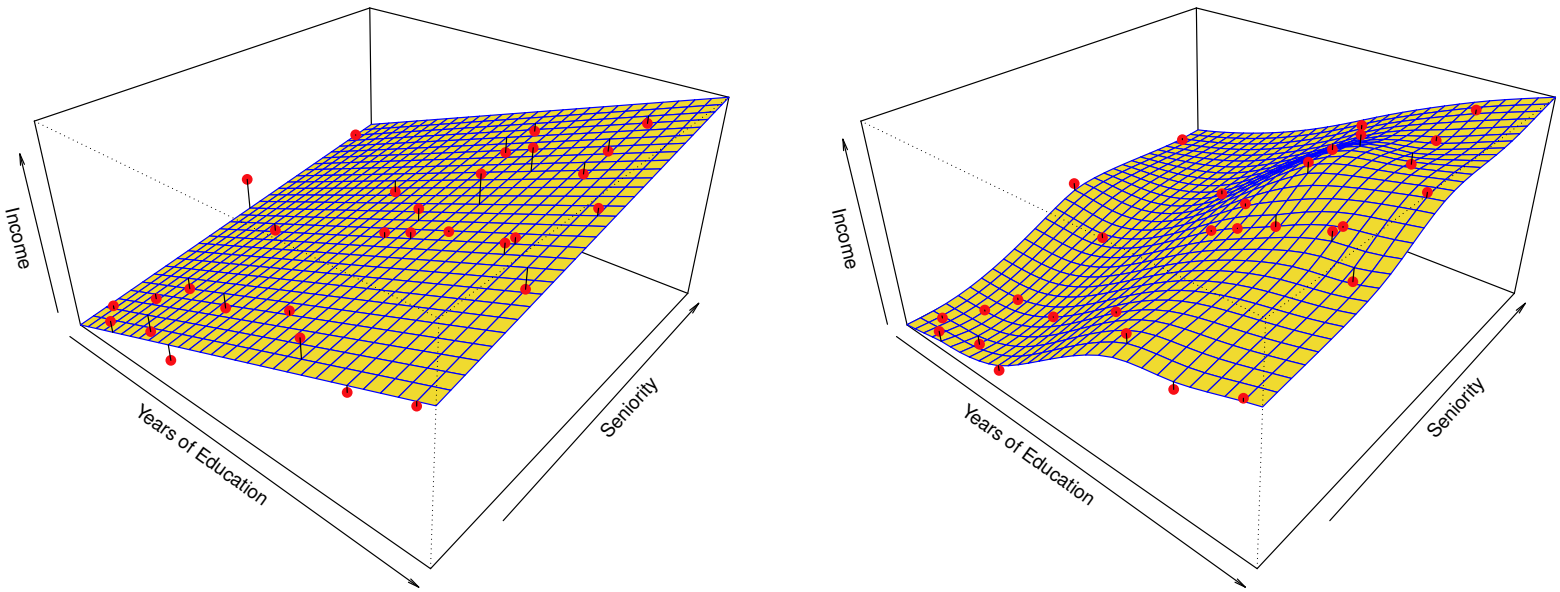
- **Non-parametric methods:** We don't make any assumptions on the form of f, but we restrict how "wiggly" or "rough" the function can be.

Parametric vs. nonparametric prediction



ISL Figures 2.4 and 2.5

Parametric vs. nonparametric prediction



ISL Figures 2.4 and 2.5

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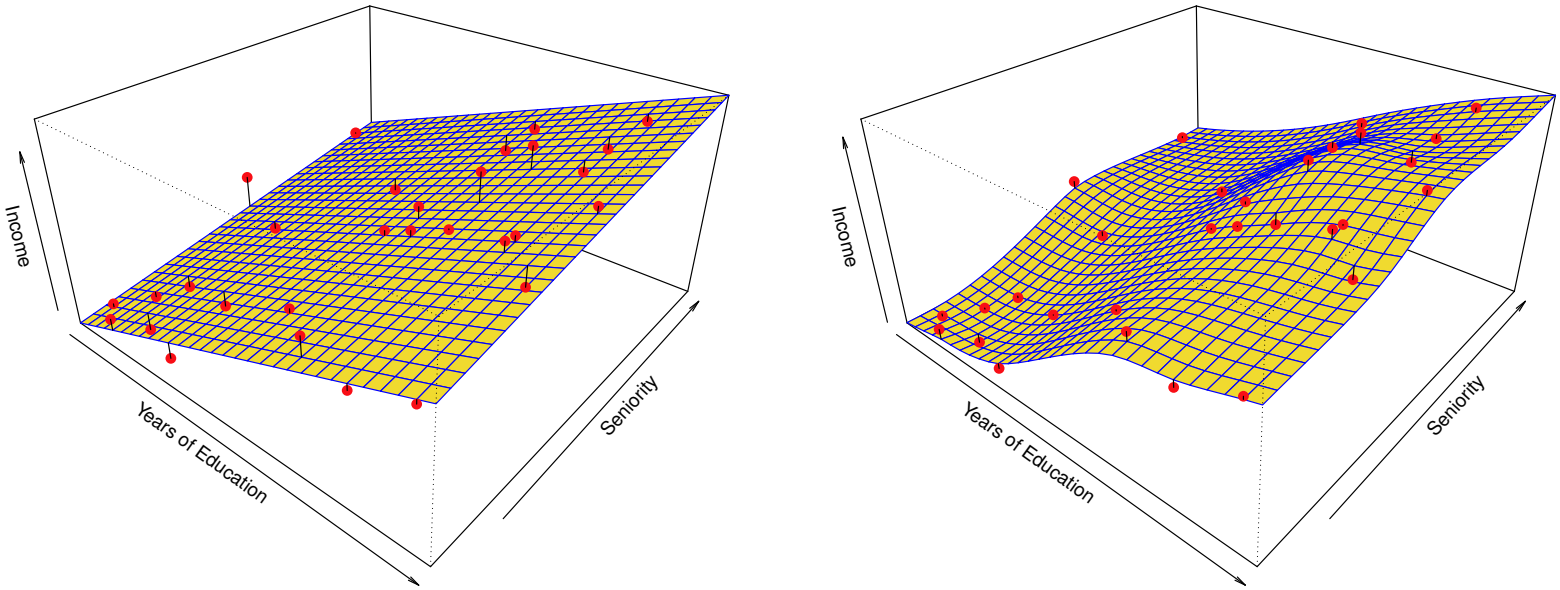

ISL Figures 2.4 and 2.5

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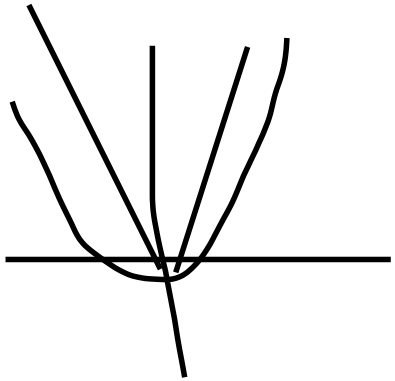
Parametric methods are often simpler to interpret.

Loss Function

The loss function $L(Y, \hat{f}(X)$ measures the errors between the observed value Y and the predicted value $\hat{f}(X)$.



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In a regression problem, two most common loss functions are:

$$L(Y, \hat{f}(X)) = \begin{cases} (Y - \hat{f}(X))^2 & \text{squared error} \\ |Y - \hat{f}(X)| & \text{absolute error.} \end{cases}$$

absolute error is more sensitive, and produce more penalty

Prediction error

Training data: $(x_1, y_1), (x_2, y_2) \ldots (x_n, y_n)$ to get a model
Predicted function: $\hat{f}$.

Our goal in supervised learning is to minimize the expected prediction error.

Prediction error

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Our goal in supervised learning is to minimize the expected prediction error. Under squared-error loss, this is the *Mean Squared Error*:

$$MSE(\hat{f}) = E(y_0 - \hat{f}(x_0))^2.$$

randomness from train data set, and the test data set

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Unfortunately, this quantity cannot be computed, because we don't know the joint distribution of (X, Y). We can compute a sample average using the training data; this is known as the training MSE:

$$MSE_{\text{training}}(\hat{f}) = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{f}(x_i))^2.$$

Prediction error

The main challenge of statistical learning is that *a low training MSE does not imply a low MSE.*

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If we have test data $\{(x_i', y_i'); i = 1, \ldots, m\}$ which were not used to fit the model, a better measure of quality for $\hat{f}$ is the test MSE:

$$MSE_{\text{test}}(\hat{f}) = \frac{1}{m} \sum_{i=1}^{m} (y_i' - \hat{f}(x_i'))^2.$$

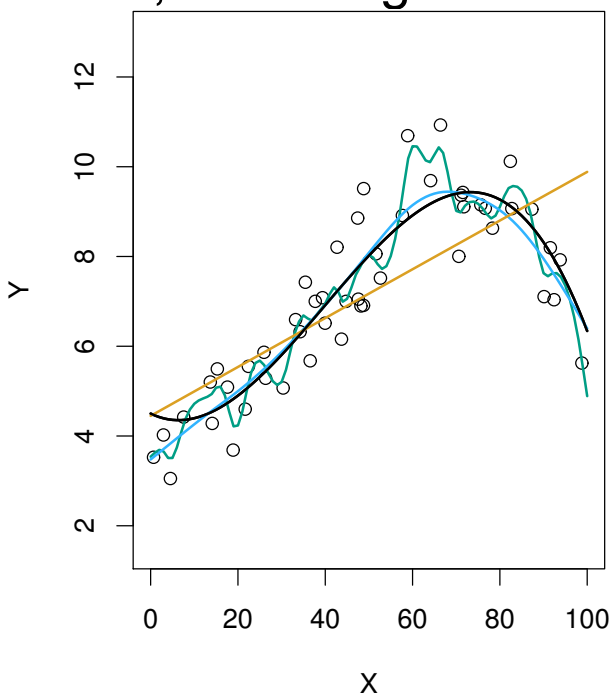
ISL Figure 2.9.

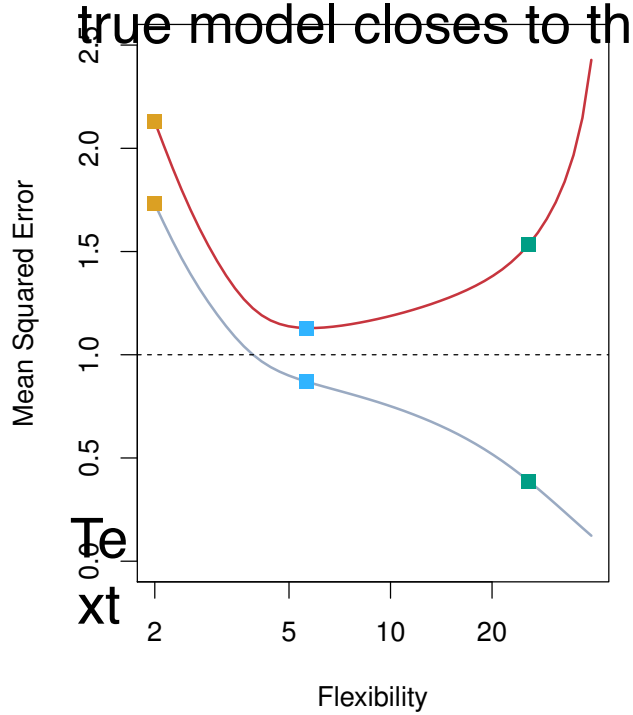
low: training mse

upper: test mse

Y; linear regression

true model closes to the linear one





Te

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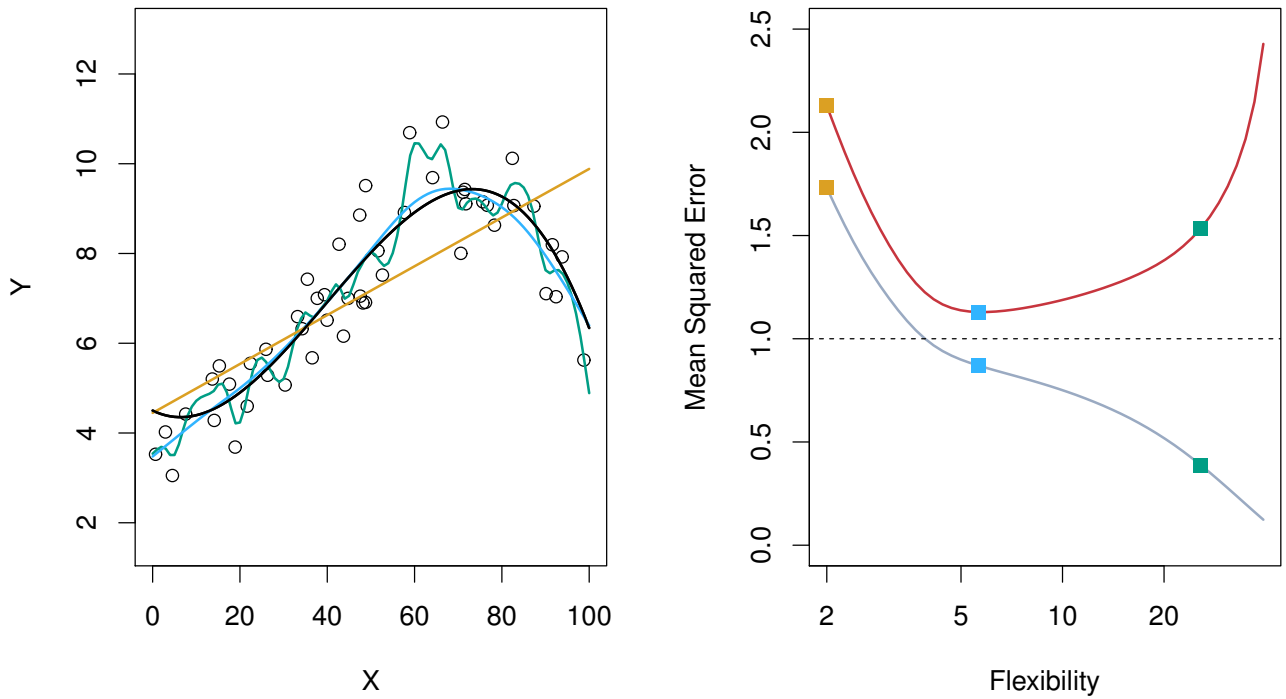
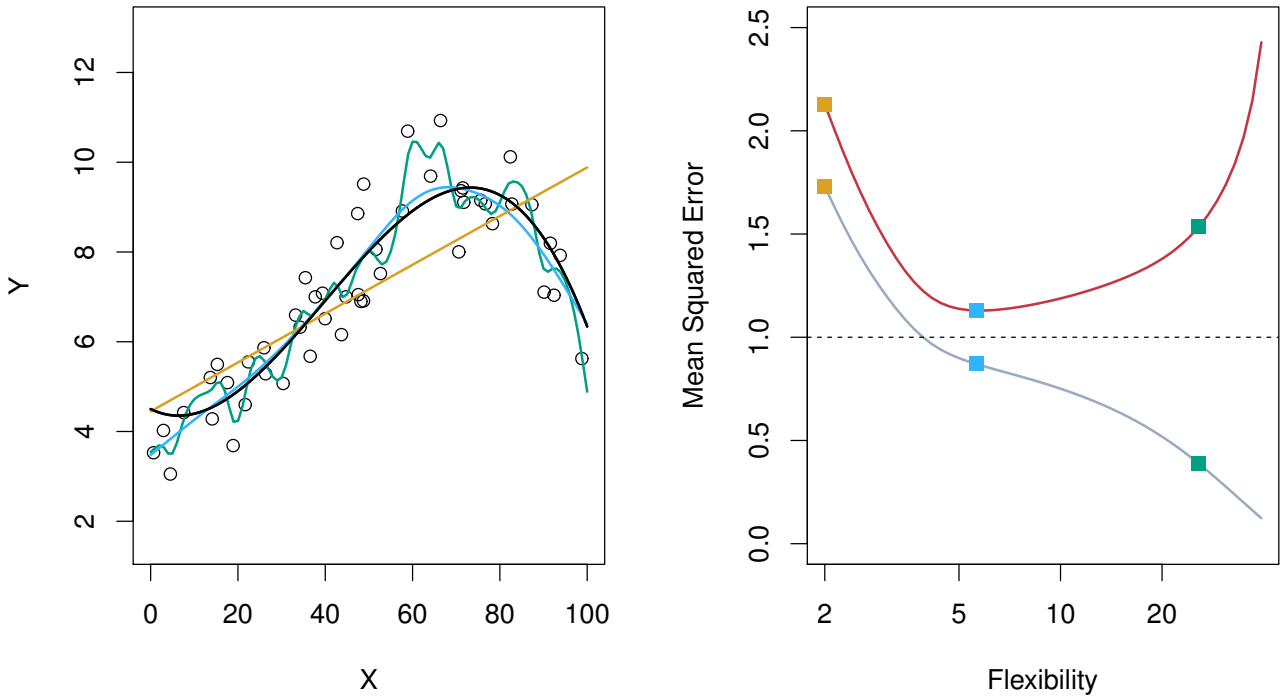
The circles are simulated data from the black curve.

ISL Figure 2.9.



The circles are simulated data from the black curve. In this artificial example, we *know* what f is.

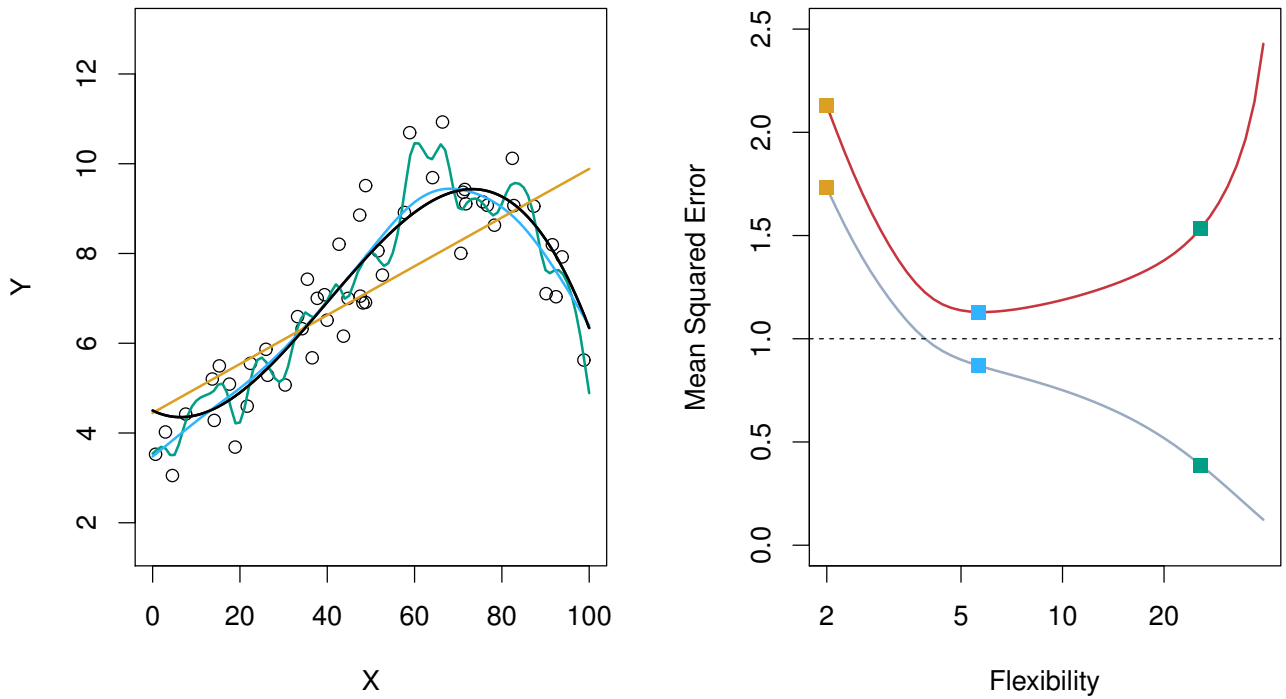
ISL Figure 2.9.



Three estimates $\hat{f}$ are shown:

1. Linear regression.
2. Splines (very smooth).
3. Splines (quite rough).

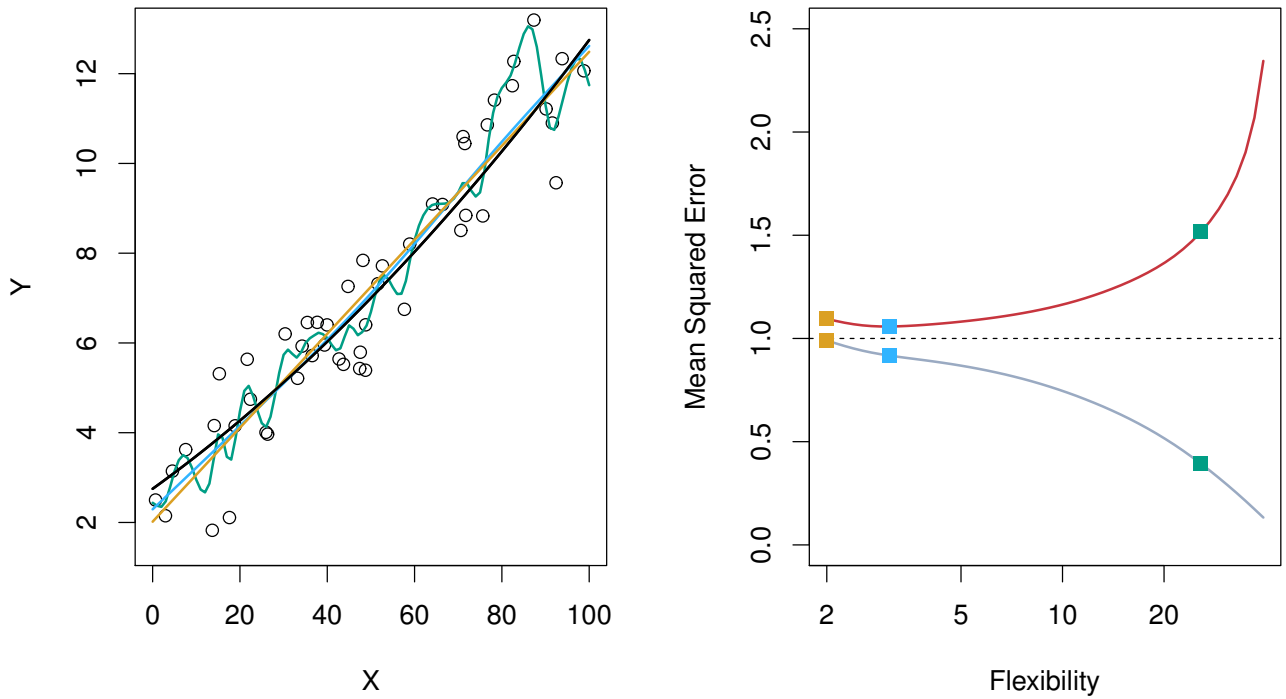
ISL Figure 2.9.



Red line: Test MSE.

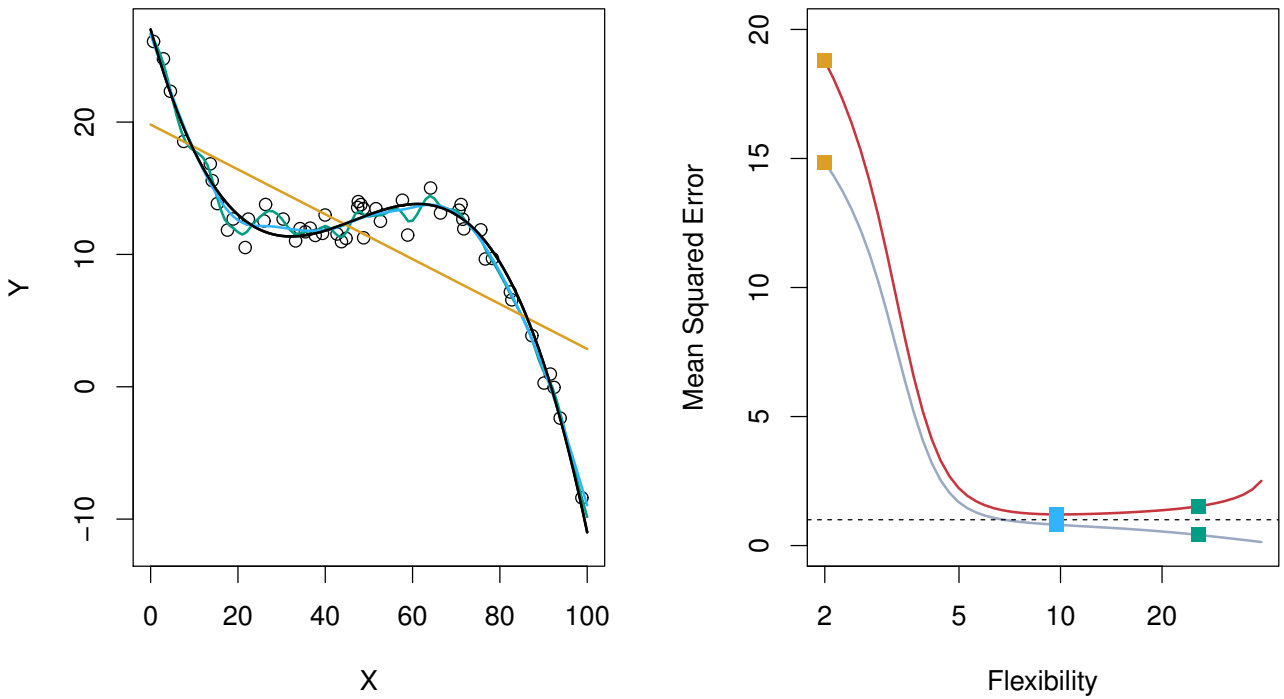
Gray line: Training MSE.

ISL Figure 2.10



The function f is now almost linear.

ISL Figure 2.11



When the noise ε has small variance, the third method does well.

only the test mse that we are interested in

The bias variance decomposition

Let x_0 be a fixed test point, $y_0 = f(x_0) + \varepsilon_0$, and $\hat{f}$ be estimated from n training samples $(x_1, y_1) \ldots (x_n, y_n)$.

Let E denote the expectation over y_0 and the training outputs $(y_1, \ldots, y_n)$. Then, the Mean Squared Error at x_0 can be decomposed:

$$MSE(x_0) = E(y_0 - \hat{f}(x_0))^2 = \text{Var}(\hat{f}(x_0)) + [\text{Bias}(\hat{f}(x_0))]^2 + \text{Var}(\varepsilon_0).$$

first part: we could not reduce

.

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Irreducible error

The bias: how much bias we have from the true model

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The variance of the estimate of Y: $E[\hat{f}(x_0) - E(\hat{f}(x_0))]^2$

This measures how much the estimate of $\hat{f}$ at x_0 changes when we sample new training data.

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The squared bias of the estimate of Y: $[E(\hat{f}(x_0)) - f(x_0)]^2$

This measures the deviation of the average prediction $\hat{f}(x_0)$ from the truth $f(x_0)$.

Implications of bias variance decomposition

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- Therefore, typically when we decrease the bias beyond some point, we increase the variance, and vice-versa.

we need to make a trid of between the bias and variance;
for non-parametric: it might has high variance
for simple linear regression: the bias could be very high, and the variance could be low

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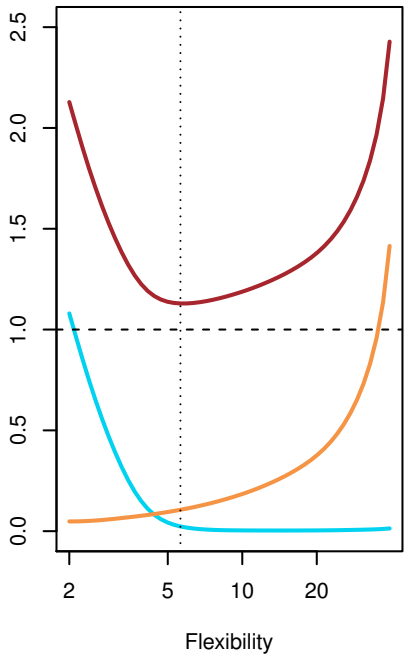
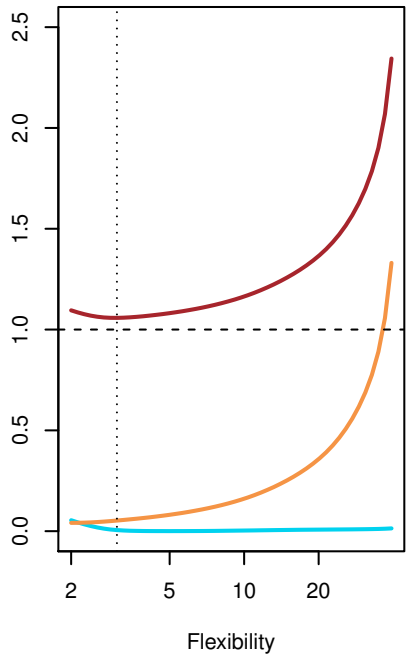
More flexibility $\iff$ Higher variance $\iff$ Lower bias.

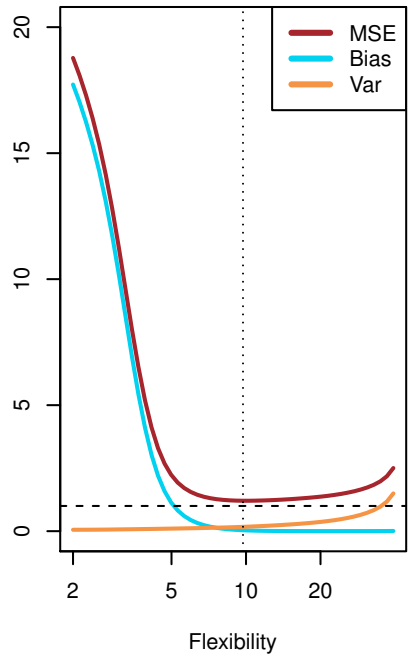
Squiggly f, high noise



Linear f, high noise



Squiggly f, low noise



ISL Figure 2.12

Classification problems

In a classification setting, the output takes values in a discrete set.

For example, if we are predicting the brand of a car based on a number of variables, the function f takes values in the set $\{\text{Ford, Toyota, Mercedes-Benz}, \dots\}$.

Text

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becomes insufficient, as f is not necessarily real-valued.

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We will use slightly different notation:

$$
\begin{aligned}
P(X, Y) &: \text{joint distribution of } (X, Y), \\
P(Y \mid X) &: \text{conditional distribution of } X \text{ given } Y, \\
\hat{y}_i &: \text{prediction for } x_i.
\end{aligned}
$$

Loss function for classification

There are many ways to measure the error of a classification prediction. One of the most common is the 0-1 loss:

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Like the MSE, this quantity can be estimated from training and test data by taking a sample average:

$$\frac{1}{n}\sum_{i=1}^{n}\mathbf{1}(y_i \neq \hat{y}_i)$$

Bayes classifier

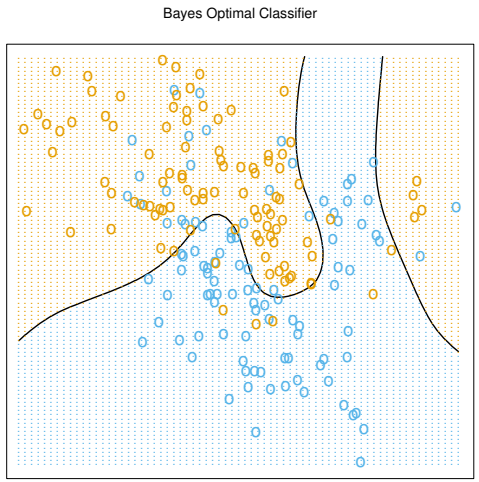
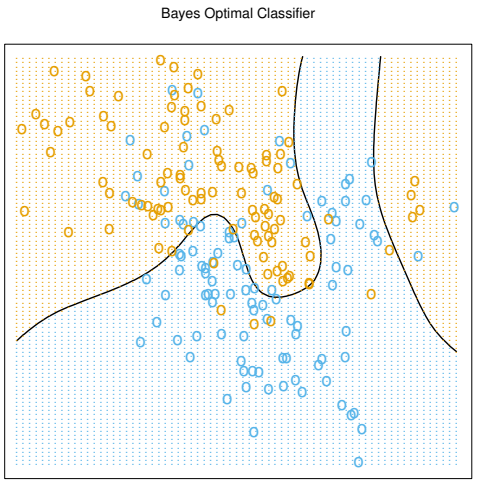


FIGURE 2.5. *The optimal Bayes decision boundary for the simulation example of Figures 2.1, 2.2 and 2.3. Since the generating density is known for each class, this boundary can be calculated exactly (Exercise 2.2).*

In practice, we never know the joint probability P. However, we can assume that it exists.

Bayes is a framework.
P(x=k)
P(x=kly=k)
based on the above two assupmtion,
we can calculate the posterior distribution

Bayes classifier



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In practice, we never know the joint probability P. However, we can assume that it exists.

The Bayes classifier assigns:

$$\hat{y}_i = \text{argmax}_k \;\; P(Y = k \mid X = x_i)$$

It can be shown that this is the best classifier under the 0-1 loss.

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