package chat;

import java.io.\*;

import java.net.\*;

public class ThreadedSocketServer extends Thread

{

private Socket localSocket;

public ThreadedSocketServer(Socket s) {

this.localSocket=s;

}

public void run() {

try{

// DataInputStream in = new DataInputStream(localSocket .getInputStream());// 读取客户端传过来信息的DataInputStream

InputStream ist=localSocket.getInputStream();//输入流

OutputStream ost=localSocket.getOutputStream();//输出流

BufferedReader br=new BufferedReader(new InputStreamReader(ist));//输入信息

PrintWriter out=new PrintWriter(ost);//写操作

// String md5HashcodeBob = Utility.getFileMD5(new File("BobKey.txt")); //B

while(true) {

// String MD5=br.readLine();

// System.out.println(MD5);

/\* String md5HashcodeBob= Utility.getFileMD5(new File("BobKey.txt"));

while!MD5.equals(md5HashcodeBob)){

Cascadei cascadei = new Cascadei(bobKeys,n,p);

}\*/

int data1 =ist.read();

System.out.println(data1);

int data2=ist.read();

System.out.println(data2);

int data3=ist.read();

System.out.println(data3);

int data4=ist.read();

System.out.println(data4);

int data5=ist.read();

System.out.println(data5);

out.println("receive success.");

out.flush();

localSocket.close();

}

}

catch(IOException e){

}finally{

}

}

public static void main(String[] args)throws IOException{

ServerSocket server=new ServerSocket(8888);

while(true){

Socket s=server.accept();

ThreadedSocketServer st=new ThreadedSocketServer(s);

st.start();

}

}

}