

α

;

call F1

;

δ

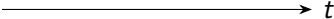
F1: β

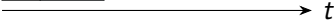
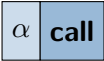
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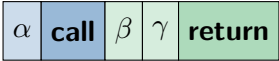
γ

;

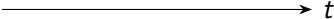
return

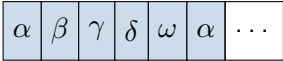






t





t