```
let B={[I]
  let a
  let[E] b
  let[E] f1={[I]
    a b
  }
}
let[D] objB = B()
```

```
let B={[I]
  let a
  let[E] b ≺
  let[E] f1={[I]
    a b
  }
}
let[D] objB = B()
let S={[I]
→ import B::*
  let c
}
let[D] objS = S()
obj::b
```