```
t1 := Add 1, 1
a := Assign t1
IfGoto 1, .BB1, .BB2
                              B<sub>B</sub>0
```

```
t1 := Assign 2
a := Assign t1
Goto .BB1
                               B<sub>B</sub>0
```

```
t1 := Assign 2
a := Assign 2
Goto .BB1
                                B<sub>B</sub>0
```