```
Psuedocode
Class TestAviJoshua
      main();
      Game = newMinesweepergame(scanner);
      Game.play();
Class MinesweeperAviJoshua
MinesweeperAviJoshua(scanner);
play();
While game not over()
PrintBoard();
RevealCell(userInput);
printboard();
getUsermove();
RevealCell(input);
Gameover();
Class CellAviJoshua
```

//cell representation things

## **ERRORS:**

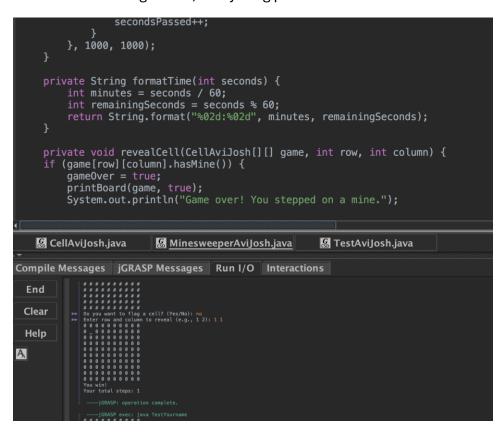
Error in Scanner, not taking proper values throwing a InputMismatchException

Incorrect Logic in CheckWinner(), always returning as I win

Calling printBoard incorrectly, causes board to be printed twice and incorrectly displayed

Incorrect Printing when gameOver;

## Incorrect Cell Assignment; everything put as 0.



```
# # # # # # # # #
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# # # # # # # # #
Enter row and column (e.g., 1 2): 5 5 Do you want to reveal (R) or flag (F) the cell? r
# # # # # # # # #
# # # # # # # # # #
# # # # # # # # # #
# # # # # 1 # # #
# # # # # # # # # #
# # # # # # # # # #
# # # # # # # # # #
Enter row and column (e.g., 1 2): 0 0
Do you want to reveal (R) or flag (F) the cell? r
* 2 2 * 1 _ _ _ 1 1
1 2 * 3 2 1 _ _ 1 *
_ 1 1 2 * 1 _ _ 1 1
1 1 _ 1 1 1 _ _ _ _
11___111__
__1111*1__
__1*1111__
__1*1111__
Game over! You stepped on a mine.
Your total steps: 1
Time taken: 00:05
```

```
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                  #
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# # # # # # # # # #
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# # # # # # # # #
Enter row and column (e.g., 1 2): 10 10
Invalid input, choose a different cell.
Enter row and column (e.g., 1 2): 2 2
Do you want to reveal (R) or flag (F) the cell? f
# # # # # # # # #
# # # # # # # # # #
# # F # # # # # #
# # # # # # # # # #
# # # # # # # # # #
 # # # # # # # # #
  # # # # # # # # #
# # # # # # # # # #
# # # # # # # # # #
# # # # # # # # #
Enter row and column (e.g., 1 2):
```