Logging Best Practices in Spring Boot

Logging is a crucial part of any application. It helps developers monitor and debug applications during development, testing, and production. This document provides guidelines and best practices for implementing effective logging in a Spring Boot application. $\frac{1}{2}$

1. Importance of Logging

Logging is essential for:

- Debugging and Troubleshooting: Helps trace and diagnose issues in the application.
- Monitoring: Provides insights into application behavior and performance.
- Auditing: Records actions and events for compliance and security.

2. Setting Up Logging in Spring Boot

2.1 Default Logging Framework

Spring Boot uses Logback as the default logging framework. It supports SLF4J, which is a simple facade for various logging frameworks.

2.2 Dependency Configuration

Add the following dependency for Logback:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
```

```
<artifactId>spring-boot-starter-logging</artifactId>
</dependency>
```

This dependency is included by default in spring-boot-starter.

2.3 Logback Configuration File

Spring Boot supports Logback configurations through an XML file logback—spring.xml or logback.xml placed in the src/main/resources directory.



3. Logging Levels

3.1 Standard Log Levels

- TRACE: Fine-grained details for debugging (e.g., method entry/exit logs).
- DEBUG: Debugging information.
- INFO: Informational messages about application events.
- WARN: Potential issues that require attention.
- ERROR: Critical issues that prevent normal operation. △△△

3.2 Configuring Log Levels

Log levels can be configured in application.yml or application.properties:

```
logging:
   level:
    root: INFO
    com.example: DEBUG
```

4. MDC (Mapped Diagnostic Context)

4.1 Adding Contextual Information

MDC is used to inject contextual information (e.g., requestId, userId) into logs. This helps trace specific requests across services.

4.2 Using MDC in Spring Boot

Add values to MDC in a filter or interceptor:

```
import org.slf4j.MDC;

public class MDCFilter extends OncePerRequestFilter {
    @Override
    protected void doFilterInternal(HttpServletRequest
request, HttpServletResponse response, FilterChain
filterChain) throws ServletException, IOException {
        try {
            String requestId = UUID.randomUUID().toString();
            MDC.put("requestId", requestId);
            filterChain.doFilter(request, response);
        } finally {
            MDC.clear();
        }
    }
}
```

In your logback-spring.xml, add the requestId to the log pattern:

```
<pattern>%d{yyyy-MM-dd HH:mm:ss} [%thread] %X{requestId}
%-5level %logger{36} - %msg%n</pattern>
```

5. Best Practices for Logging

5.1 Log Format

Use a consistent and readable log format. Include:

Timestamp

- Log level
- Thread name
- Contextual information (e.g., requestId, userId etc)

5.2 Avoid Sensitive Data

Do not log sensitive information, such as passwords, credit card numbers, or personally identifiable information (PII). $\stackrel{\frown}{=}$ $\stackrel{\frown}{=}$ $\stackrel{\frown}{=}$

5.3 Use Appropriate Log Levels

Log messages should be concise and at the appropriate level:

- Use DEBUG for development.
- Use INFO for general application flow.
- Use WARN and ERROR for issues and exceptions. \(\subseteq \subseteq \subseteq \)

5.4 Avoid Excessive Logging

Logging too much can:

- Impact application performance.

5.5 Centralized Logging

Use tools like ELK Stack (Elasticsearch, Logstash, Kibana) or Splunk to collect, process, and analyze logs across distributed systems. III III III

5.6 Enable File Rolling

To manage log file size and disk space, configure rolling policies in Logback:

```
<rollingPolicy
class="ch.qos.logback.core.rolling.SizeAndTimeBasedRollingPoli
cy">
        <fileNamePattern>${LOG_FILE}.%d{yyyy-MM-
dd}.%i.zip</fileNamePattern>
        <maxFileSize>10MB</maxFileSize>
```

```
<maxHistory>30</maxHistory>
</rollingPolicy>
```

5.7 Exception Logging

Always log exceptions with a stack trace to make debugging easier:

```
try {
    // some code
} catch (Exception e) {
    logger.error("An error occurred", e);
}
```

6. Advanced Techniques

6.1 Async Logging

Improve application performance by enabling asynchronous logging. However, note that asynchronous logging might introduce slight delays in log writing. It may not be ideal in situations requiring immediate log visibility, such as debugging critical issues in real time or environments where logs are relied upon for high-frequency monitoring. $\mathscr{A} \mathscr{A} \mathscr{A}$

```
<appender name="ASYNC"
class="ch.qos.logback.classic.AsyncAppender">
        <appender-ref ref="FILE" />
        </appender>
```

6.2 Conditional Logging

Enable or disable logging based on properties or environments:

```
</if>
```

7. Monitoring and Alerting

Set up monitoring and alerting for critical logs using tools like:

- ELK Stack: Centralize logs and create dashboards.
- Prometheus/Grafana: Monitor log-based metrics.
- New Relic: Monitor application logs and performance. \(\sqrt{\rightarrow} \sqrt{\rightarrow} \sqrt{\rightarrow} \sqrt{\rightarrow} \equiv \sqrt{\rightarrow} \(\rightarrow \sqrt{\rightarrow} \sqrt{\rightarrow} \sqrt{\rightarrow} \sqrt{\rightarrow} \equiv \sqrt{\rightarrow} \sqrt{\ri

8. Example Logback Configuration

```
<configuration>
    <include
resource="org/springframework/boot/logging/logback/defaults.xm"
l" />
    <include
resource="org/springframework/boot/logging/logback/console-
appender.xml" />
    <appender name="RollingFile"</pre>
class="ch.gos.logback.core.rolling.RollingFileAppender">
        <encoder
class="ch.qos.logback.classic.encoder.PatternLayoutEncoder">
            <pattern>%d{yyyy-MM-dd HH:mm:ss} [%thread]
%X{requestId} %-5level %logger{36} - %msg%n</pattern>
        </encoder>
        <rollingPolicy</pre>
class="ch.gos.logback.core.rolling.SizeAndTimeBasedRollingPoli
cy">
            <fileNamePattern>${LOG_FILE}.%d{yyyy-MM-
dd}.%i.zip</fileNamePattern>
            <maxFileSize>10MB</maxFileSize>
            <maxHistory>30</maxHistory>
```

Thats all i've got for you, but see on the next article. 💥 💢