shape::Shape

_color

+ ~Shape()
+ clone()
+ getColor()
+ getBottomLeft()
+ getTopRight()
+ setColor()
+ operator std::string()
+ homothety()
+ translation()
+ rotation()
+ area()
+ draw()
+ saveFile()
+ operator==()
+ operator!=()

shape::SimpleShape

_points

+ ~SimpleShape()
+ clone()
+ getPoints()
+ getBottomLeft()
+ getTopRight()
+ setPoints()
+ operator std::string()
+ homothety()
+ translation()
+ rotation()
+ area()
+ saveFile()
+ operator==()
+ operator!=()

shape::Triangle

+ Triangle()
+ Triangle()
+ Triangle()
+ clone()
+ operator std::string()
+ homothety()
+ translation()
+ rotation()
+ area()
+ saveFile()
+ draw()
+ operator==()
+ operator!=()