```
shape::Shape
 # color
 + ~Shape()
 + clone()
 + getColor()
 + getBottomLeft()
 + getTopRight()
 + setColor()
 + operator std::string()
 + homothety()
 + translation()
 + rotation()
 + area()
 + draw()
 + saveFile()
 + operator==()
 + operator!=()
shape::ComposedShape
- shapes
+ ComposedShape()
+ ComposedShape()
+ ComposedShape()
+ ComposedShape()
+ ~ComposedShape()
+ clone()
+ getShapes()
+ setColor()
+ addShape()
+ removeShape()
and 11 more...
```