

# YUHANG JIANG

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## EDUCATION

<b>EIT Manufacturing Master &amp; Doctoral School</b>	Sep 2023 - Sep 2025
Data Science and AI for a Competitive Manufacturing Master	
<b>Università di Trento</b>	Sep 2023 - Sep 2025
Master of Science - MSc, Computer Science Master	
<b>University of Applied Sciences and Arts of Southern Switzerland</b>	Sep 2023 - Sep 2025
Master of Science - MSc, Engineering Master	
<b>Anhui University</b> <a href="#">211</a>	Sep 2019 - Jun 2023
Intelligent Science and Technology	
GPA: 3.16/5.00 (Average Score : 84.34/100)	
Awards: Second Prize for Outstanding Academic Performance(12/2022)	
First Prize Scholarship of Academic science and technology(12/2021)	
Courses: Machine Learning, Pattern Recognition, Big Data Analysis, Numerical Analysis, Natural Language Processing.	

## WORK EXPERIENCE

<b>Fondazione Bruno Kessler - FBK</b>	Mar 2025 - Present
Research Intern	Trentino-Alto Adige, Italy
<ul style="list-style-type: none"><li>Currently conducting research on embodied navigation, focusing on the integration of multimodal large language models (LLMs), active visual perception, and uncertainty-aware semantic verification.</li></ul>	
<b>Chengdu Jiaoda Guangmang Technology Co.,Ltd.</b>	Jul 2022 - Sep 2022
Algorithm Intern	Chengdu, Sichuan, China
<ul style="list-style-type: none"><li>Researched the newest machine learning algorithms and industrial anomaly detection algorithm.</li><li>Applied GAN models to reconstruct images to identify anomalies and evaluate the performance.</li><li>Used the object detection neural network model to detect abnormal parts in high-speed rail supports.</li><li>Assisted colleagues in developing a set of character recognition patents for LCD meters.</li></ul>	

## COMPETITIONS

<b>Kaggle March Machine Learning Mania 2025 - Silver Medal (64th / 1,727)</b>	Apr 2025
<b>Kaggle BirdCLEF 2024 Competition - Bronze Medal (70th / 974)</b>	Jun 2024
<b>Mathematical Contest In Modeling(MCM) , Finalist winner (top 1%)</b>	Apr 2021
Leader	
<ul style="list-style-type: none"><li>Designed a set of algorithms to assess the degree of hunger around the world and optimize the food supply chain.</li><li>Responsible for modeling, programming and part of paper writing.</li><li>The youngest winner in the history of Anhui University and the first winner of School of Internet.</li></ul>	
<b>The second prize in iCAN Innovation Contest 2021(Anhui)</b>	Oct 2021
Team member	
<ul style="list-style-type: none"><li>Developed a set of hardware system capable of intelligently monitoring and warning the abnormal behavior of the elderly.</li><li>Responsible for some STM32 development and project plan writing.</li></ul>	

## PUBLICATIONS

1. <b>Y.Jiang*</b> , W.Tong, "Improved lightweight identification of agricultural diseases based on MobileNetV3", CAIBDA 2022(oral).	
2. Software Copyright of Intelligent contract software for agricultural insurance compensation. 2022SR1568111. Nov. 2022	
Note: * indicates the corresponding author	

## RESEARCH EXPERIENCE

<b>High Performance Computing for Grey Wolf Optimizer (GWO) Optimization</b>	Jan 2025
<ul style="list-style-type: none"><li>Designed and implemented the HGT-GWO algorithm, incorporating global historical best positions and individual trend guidance, significantly improving convergence speed and outperforming traditional GWO on three benchmark functions.</li><li>Proposed a novel master-worker island parallelization scheme, enabling independent subpopulation operations and reducing communication overhead through controlled synchronization intervals, thereby enhancing parallel efficiency.</li><li>Conducted experimental validation of the HGT-GWO algorithm using Python, demonstrating superior performance over GWO on 15 test functions.</li><li>Developed a fully parallelized implementation utilizing C, MPI, and OpenMP, tailored for UNITN's HPC cluster to optimize computational resources.</li></ul>	
<b>Augmented Reality-Driven Robotic Arm Control for Industrial Automation</b>	Sep 2024
<ul style="list-style-type: none"><li>Conducted a comprehensive literature review on XR technologies in Industry 5.0, highlighting human-centric design, worker safety, and data privacy issues.</li><li>Developed and tested a system that combines YOLOv8 and FastSAM models to achieve accurate image segmentation</li></ul>	

and fingertip coordinate mapping.

- Designed an AR-based interface using Microsoft HoloLens 2 for real-time gesture recognition, allowing intuitive robotic arm control.
- Achieved highly efficient performance in industrial environments, mitigating challenges such as hand occlusion using time-sharing processing and ensuring flexible task handling.
- Demonstrated scalability through multi-mode operation, enabling both gesture-based and interface-based controls for part picking.

**Research on Semantic Segmentation Method of High-Resolution Remote Sensing Images  
Based on Non-Local Attention Mechanism with Deep Learning**

May 2023

- Outstanding Undergraduate Graduation Project.
- Conducted comprehensive research on efficient and accurate image segmentation algorithms for complex remote sensing images.
- Developed an encoder-decoder model with residual-weighted attention to enhance feature extraction and mitigate performance degradation.
- Conducted experiments on ISPRS Potsdam and Vaihingen datasets, achieving F1-scores of 90.23% and 87.37%, respectively, outperforming models without attention mechanisms.
- Demonstrated proficiency in convolutional neural networks, Transformer models, and attention mechanisms for semantic segmentation tasks.

**Music Generation Toolkit (based on Pytorch)**

Dec 2022

- A collection of excellent music generation models in recent years.
- The music data format includes compound word and REMI.
- The model is mainly transformer, including transformer XL, Vanilla Transformer, etc.
- It can freely combine models to generate music.

**Visualization Platform for COVID-19 Focus Segmentation**

Oct 2022

- Offline inference, real-time display of segmentation results, and support NII file export.
- Used UNet and BiSeNetV2 to segment COVID-19 lesion.
- Used PyQt5 to visualize the nii image format.

**Scissors Stone Cloth finger guessing based on Jetson Nano**

Jun 2022

- All are developed on the Jetson Nano, including data collection, model training and testing.
- Support real-time data reading (captured by camera) and automatically give game results.

**SKILLS LIST**

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Programming: Python, C/C++, Matlab, R, Java, C#.

Toolkits: Pytorch, Tensorflow, PaddlePaddle, Sklearn, MPI, OpenMP etc.

Deep Learning Architectures: CNN, RNN, Transformer, Mamba.

Algorithms: Computer Vision, Natural Language Processing, ARIMA, Reinforcement Learning, Evolutionary Algorithms.

Applications: Image Classification, Image Segmentation, Object Tracking, Industrial Anomaly Detection, Time Series Data Analysis.

Other Skills: Unity, Quality Management, Lean Manufacturing, Circular Economy, Sustainable Management, etc.

**Language**

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**English**

Fluent, TOFEL 102

**Chinese**

Native Speaker