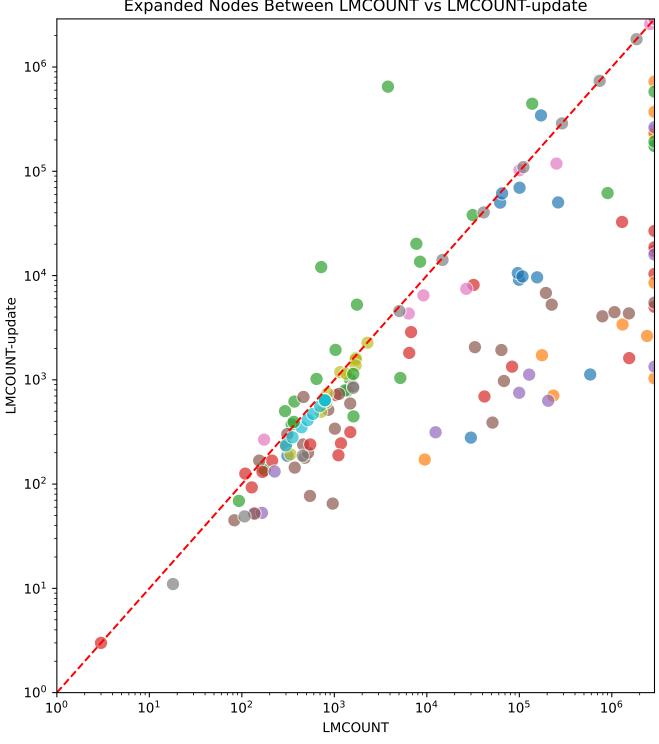
Expanded Nodes Between LMCOUNT vs LMCOUNT-update





- AssemblyHierarchical
- Barman-BDI
- Blocksworld-GTOHP
- Blocksworld-HPDDL
- Childsnack
- Depots
- Factories-simple
- Freecell-Learned-ECAI-16
- Logistics-Learned-ECAI-16
- Minecraft-Regular
- Monroe-Fully-Observable
- Monroe-Partially-Observable
- Multiarm-Blocksworld
- Robot
- Rover-GTOHP
- Satellite-GTOHP
- Snake
- **Towers**
- x = y