

伸展树(Splay tree)图解与实现

<https://blog.csdn.net/u014634338/article/details/49586689>

Splay 树详解

<https://www.cnblogs.com/gzh-red/p/11011557.html>

平衡树 之 Splay

http://blog.sina.com.cn/s/blog_6022c4720102w6rg.html

[洛谷日报第 62 期]Splay 简易教程

<https://baijiahao.baidu.com/s?id=1613228134219334653&wfr=spider&for=pc>

[Splay 伸展树]splay 树入门级教程

<https://blog.csdn.net/skydec/article/details/20151805>

查找——图文翔解 SplayTree（伸展树）

https://blog.csdn.net/yang_yulei/article/details/45974473

SPLAY 树

<https://blog.csdn.net/C20191522TL/article/details/86696334>

http://blog.sina.com.cn/s/blog_6022c4720102w6rg.html

splay 树操作详解

<https://jingyan.baidu.com/article/ac6a9a5e6549402b653eac90.html>

史上最详尽平衡树（splay 树）讲解

<https://blog.csdn.net/luckcircle/article/details/73277977>

https://blog.csdn.net/A_Comme_Amour/article/details/79382104

splay 树入门（带 3 个例题）

<https://www.cnblogs.com/RenYi-Fan/p/8231619.html>

数据结构图解（递归，二分，AVL，红黑树，伸展树，哈希表，字典树，B 树，B+ 树）

<https://cloud.tencent.com/developer/article/1503095>

【知识点】平衡树——Treap 和 Splay

<https://www.cnblogs.com/YSFAC/p/10088050.html>

为什么工程中都用红黑树，而不是其他平衡二叉树？

<https://www.zhihu.com/question/27542473>

Treap

<https://baike.baidu.com/item/Treap/4321536?fr=aladdin>

Treap(树堆)图解与实现

<https://blog.csdn.net/u014634338/article/details/49612159>

史上最强图解 Treap 总结， 不是浅谈！

<https://blog.csdn.net/simpsonk/article/details/72832959>

Treap（树堆）入门

<https://www.cnblogs.com/codedecision/p/11639965.html>

K: Treap(堆树)

<https://www.cnblogs.com/MyStringsNotNull/p/9165675.html>

平衡树合集（Treap,Splay,替罪羊,FHQ Treap）

<https://www.yuanmas.com/info/rgzEV0Y0a8.html>

树堆（Treap）和红黑树（RB-Tree）各有哪些优劣？

<https://www.zhihu.com/question/27840936?sort=created>

treap(树堆)

<https://www.cnblogs.com/null00/archive/2012/05/06/2485894.html>

普通平衡树（treap）

<https://blog.csdn.net/bbbbblzy/article/details/81148175>

三大平衡树（Treap + Splay + SBT）总结+模板 [转]

<https://www.cnblogs.com/chenhuan001/p/5788272.html>

Treap 树堆 C++实现

https://blog.csdn.net/qq_44486439/article/details/106289885

Treap（树堆）详解

<https://www.cnblogs.com/fusiwei/p/12884254.html>

【Treap】

<https://www.cnblogs.com/reddest/p/9884998.html>

<https://www.cnblogs.com/fxjrn/p/8998465.html>

浅析 Treap——平衡树

<https://www.cnblogs.com/hojqvfna-tcl/p/10627292.html>

treap(树堆)

<https://www.cnblogs.com/null00/archive/2012/05/06/2485894.html>

Treap（树堆）

<https://www.cnblogs.com/shanyr/p/5200819.html>

https://blog.csdn.net/qq_43041641/article/details/90906509

6 天通吃树结构—— 第三天 Treap 树

<https://www.cnblogs.com/huangxincheng/archive/2012/07/30/2614484.html>

真 • 浅谈 treap 树

<https://www.cnblogs.com/Ch-someone/p/9325892.html>

<https://www.cnblogs.com/zub23333/p/8449074.html>

树堆（Treap）和红黑树（RB-Tree）各有哪些优劣？

<https://www.zhihu.com/question/27840936>

数据结构之平衡树(Treap)

https://blog.csdn.net/qq_21120027/article/details/51713248

简析平衡树（二）——Treap

<https://blog.csdn.net/chenxiaoran666/article/details/81391565>

偷懒专用平衡树——Treap

https://blog.csdn.net/chen_tr/article/details/50924073

<https://www.cnblogs.com/Y-Knightqin/p/12252930.html>

[笔记] 平衡树合集（Treap,Splay,替罪羊,FHQ Treap）

<https://www.cnblogs.com/Jackpei/p/10818586.html>

P2234 [HNOI2002]营业额统计 03(splay)

<https://www.luogu.com.cn/problem/P2234>

P2042 [NOI2005]维护数列

<https://www.luogu.com.cn/problem/P2042>

P2286 [HNOI2004]宠物收养场

<https://www.luogu.com.cn/problem/P2286>

P2596 [ZJOI2006]书架

<https://www.luogu.com.cn/problem/P2596>

P1486 [NOI2004]郁闷的出纳员

<https://www.luogu.com.cn/problem/P1486>

P4146 序列终结者

<https://www.luogu.com.cn/problem/P4146>

/*

U134036 CSP2020 第一轮模拟

<https://www.luogu.com.cn/problem/U134036>

2020 洛谷初赛模拟 订正

<https://www.cnblogs.com/send-off-a-friend/p/13782697.html>

2020 洛谷初赛模拟难题详解

<https://blog.csdn.net/Cherrt/article/details/108985361>

【LGR-(-11)】CSP 2020 第一轮（初赛）模拟 题解

<https://www.cnblogs.com/bifanwen/p/13784311.html>

Luogu CSP 2020 第一轮（初赛）模拟 题解&总结

<https://blog.csdn.net/xuxiayang/article/details/108961812>

[五年 CSP 三年模拟]洛谷 2020 初赛模拟赛分析

<https://www.cnblogs.com/Dfkuaid-210/p/13786364.html>

*/

```
#include <string>
```

```
#include <iostream>
```

```
using namespace std;
```

```
int main( void ) {
```

```
    string ans =
```

```
        "ABCBACABCBDBACD"
```

```
        "FTTTBA"
```

```
        "FFTTAA"
```

```
        "FFFTCC"
```

```
        "CDDAC"
```

```
        "CBDCB";
```

```
    int no;
```

```
    cin >> no;
```

```
    cout << ans[no - 1];
```

```
    return 0;
```

```
}
```

```
/*
```