Brian Chen

Software Engineer

brianyx.chen@mail.utoronto.ca (647) 575 3660 | www.byxc.me Obyxchen | in brianyxc Toronto, Ontario

Education

University of Toronto

Honors Bachelor of Science Software Engineer (Co-op)

GPA 3.52/4.00 Expected Grad: 2020

Course Work

Systems Programming Software Design Theory of Computation Discrete Mathematics Linear Algebra

Languages

ASP

С

C++

HTML/CSS/JS

Java

Shell/Bash Script

SQL PHP Python

Design

Photo Editing Typography UX/UI Design

Other

Agile Development Algorithms Data Structures Source Control TCP/IP Networking UNIX/Linux Systems

Professional Experience

Software Developer at IvyGlobal

SUMMER '15 - FALL '15

Led the development of a USA college placement site that dynamically predicts and matches students to viable colleges based on SAT scores

Developed a test simulation tool for the new SAT, featuring score analysis by section and suggestions for areas of improvement

Identified and fixed a particular server bug which had been reoccurring for over two years

Other Experience

President, Computer Science Enrichment Club

SPRING '16 - PRESENT

Founded, promoted, led, and oversaw logistics of student-run academic enrichment club

Developed curriculum and taught advanced Computer Science topics including algorithms, runtimes, dynamic programming, graph theory, and data structures to over twenty students

Computer Science Representative, AMACSS

SPRING '16 - PRESENT

Served as a key liaison between Computer Science Students and Administrative Staff addressing ideas, suggestions, and concerns

Held weekly office hours to address key lecture topics. Organized and hosted several review seminars for midterms and finals for over four hundred Computer Science students

Projects

Tiny Dungeon, an multiplayer text-based game

SUMMER '16

Created a text-based adventure game written in C that supported multiple simultaneous users, implemented a chatroom feature, and supported language independence

Learned about TCP/IP, sockets, forked and asynchronous processes

OneMark, a grade consolidation app

WINTED '1/

Interfaced with various APIs to collect and consolidate raw mark data from various websites (Blackboard, Desire to Learn, raw HTML)

Aggregated and analyzed data, creating a timeline of marks to represent mark progression over time and through various evaluations