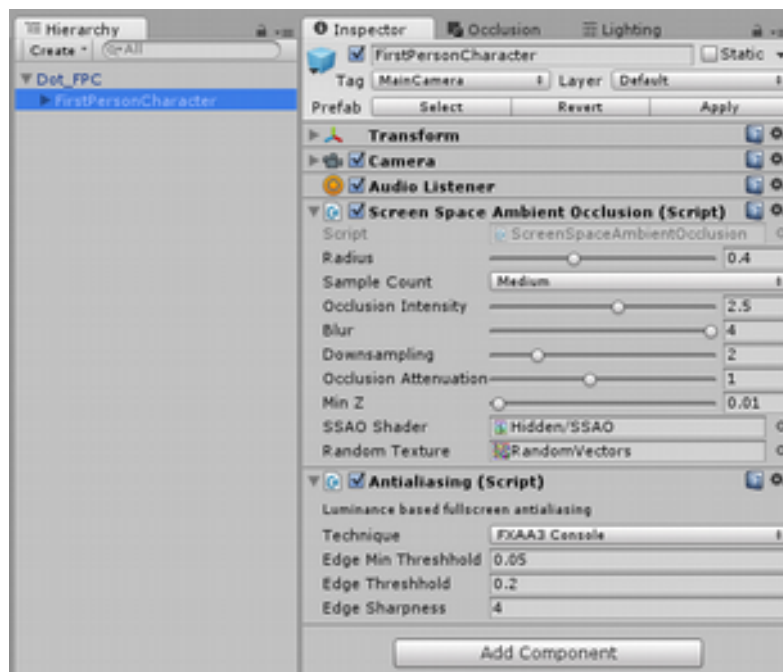**Heavy Station Kit base 2**

DEMO Scenes Setup

Because of changes in Submission Guidelines from Aug 10, 2016,
publishers are not allowed including **Standard Assets** in packadges for Asset Store.
Therefore, we excluded some standard scripts from our asset.

But for You to play Demo Scenes as shown in videos, there are only few steps to make.

STEPS:

1. Into project, download and install **Characters** and **Effects**, which are part of **Standard Assets**

2. Into project, download and install **Heavy Station Kit base 2.0**

3. Configure **Dot_FPS** Prefab (our First Person Controller).
To do so, just attach to element **FirstPersonCharacter** scripts **Screen Space Ambient Occlusion** and **Antialiasing** with settings that are shown in the picture below:

If You would like,. other script effects may also be attached.

DotTeam Site: http://myAsset.Store
Support: charge@fursdesign.com