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Image Processing

Image Enhancement in the Spatial Domain

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Spatial Domain

What is spatial domain?

The spatial domain refers to the space in which the image is represented by its pixels.

An image in the spatial domain is represented as a 2D function ($f(x, y)$), where (x) and (y) are spatial coordinates (pixels) and the function value corresponds to the intensity or color value at that point.

When we talk about image processing in the spatial domain, it means directly manipulating the pixel values of an image to improve it or extract information.



Spatial domain techniques operate by modifying the pixel values directly.

Common spatial domain operations include:

- Brightness adjustment
- Contrast enhancement
- Image smoothing or sharpening
- Thresholding

Types of Image Enhancement in the Spatial Domain



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Spatial Domain Techniques

- These operate directly on pixel values.
- Used to modify contrast, brightness, sharpness, etc.

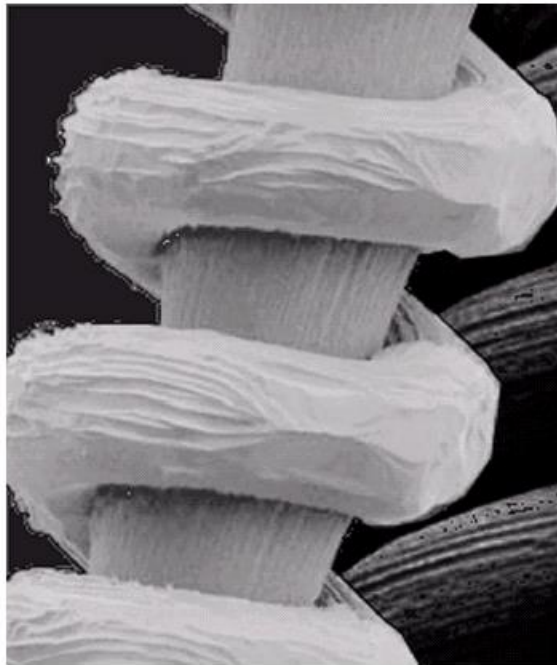
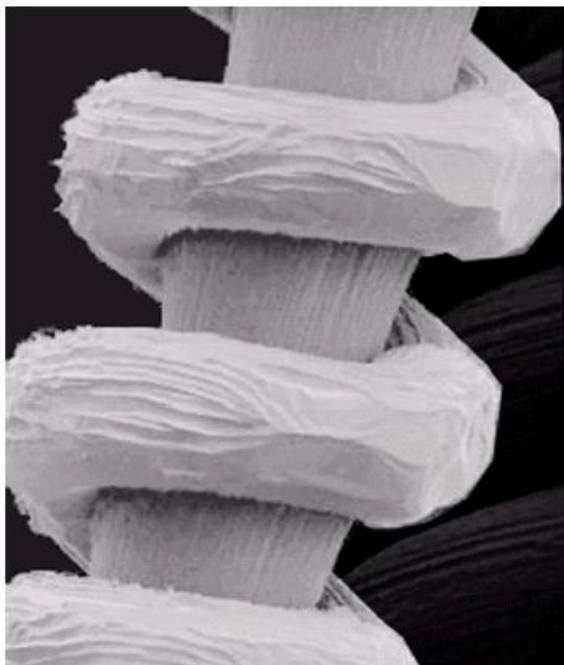
Common Spatial Techniques:

Method	Description
Contrast Adjustment	Stretch or compress the range of intensity values.
Histogram Equalization	Distributes pixel intensities more uniformly.
Smoothing (Blurring)	Reduces image noise and detail.
Sharpening	Highlights edges and fine details.
Image Negatives	Inverts brightness to emphasize features.
Thresholding	Converts grayscale to binary image for segmentation.



Image Enhancement means improvement of images to be suitable for specific applications.

Example:



Note: each image enhancement technique that is suitable for one application may not be suitable for other applications.



Original image



Enhanced image using
Gamma correction



Image Enhancement in the Spatial Domain

Image enhancement using processes performed in the Spatial domain results in images in the Spatial domain.

We can write it as $g(x, y) = T[f(x, y)]$

where $f(x, y)$ is an original image, $g(x, y)$ is an output and $T[]$ is a function defined in the area around (x, y)

Note: $T[]$ may have one input as a pixel value at (x, y) only or multiple inputs as pixels in neighbors of (x, y) depending in each function.

Ex. **Contrast enhancement uses a pixel value at (x, y) only for an input while smoothing filter use several pixels around (x, y) as inputs.**

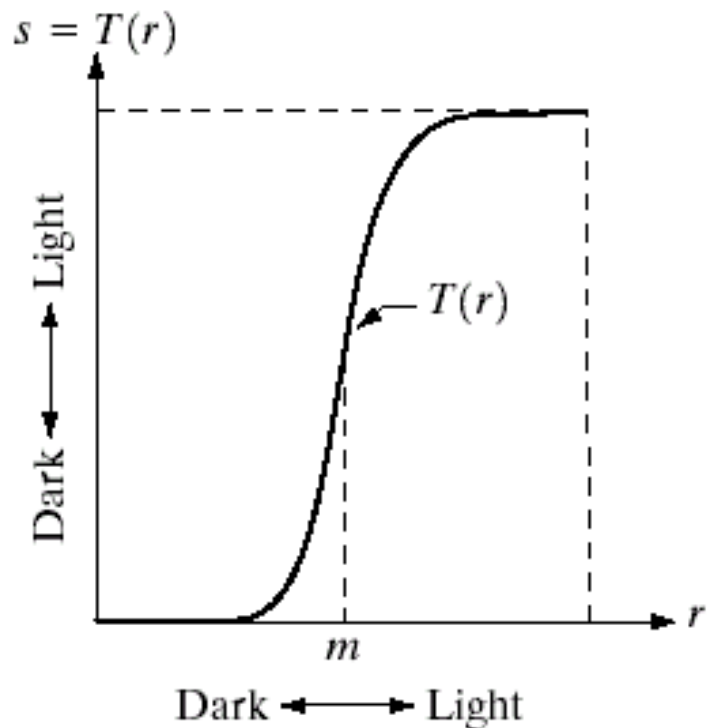


Gray Level Transformation

Transforms intensity of an original image into intensity of an output image using a function:

$$s = T(r)$$

where r = input intensity and s = output intensity



Example:
Contrast enhancement



Histograms are a way of visualizing the predominant intensities of an image. As a definition, image histograms are a count of the number of pixels that are at a certain intensity. When represented as a plot, the x-axis is the intensity value, and the y-axis is the number of pixels with that intensity value.



Histogram

It is a graphical representation of the intensity distribution of an image. It quantifies the number of pixels for each intensity value considered.

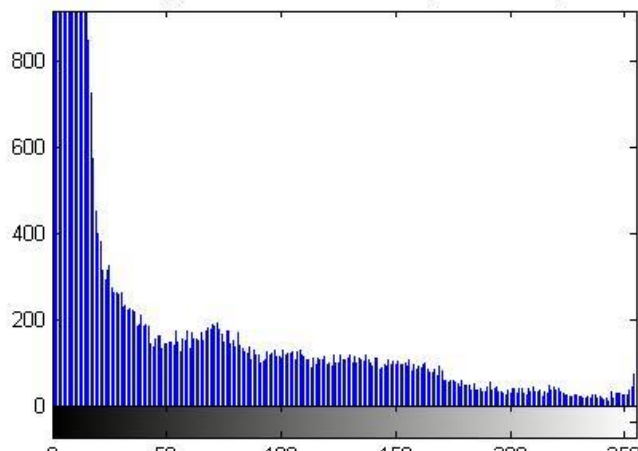


Histogram is considered as a graph or plot which is related to frequency of pixels in an Gray Scale Image with pixel values (ranging from 0 to 255). Grayscale image is an image in which the value of each pixel is a single sample, that is, it carries only intensity information where pixel value varies from 0 to 255. Images of this sort, also known as black-and-white, are composed exclusively of shades of gray, varying from black at the weakest intensity to white at the strongest where Pixel can be considered as a every point in an image.

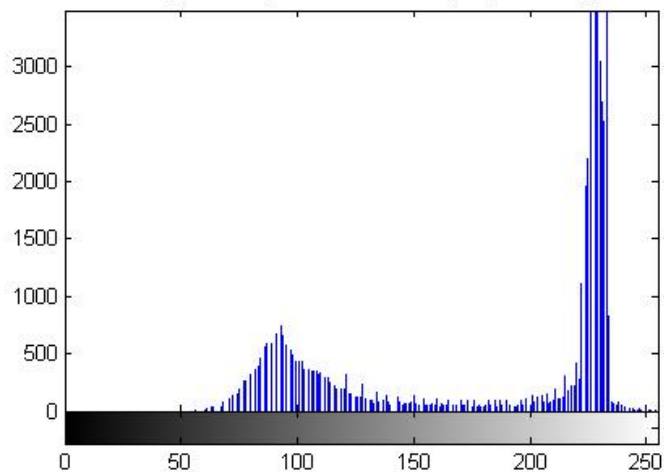


The following are examples of histograms with predominately low, mid and high range intensities.

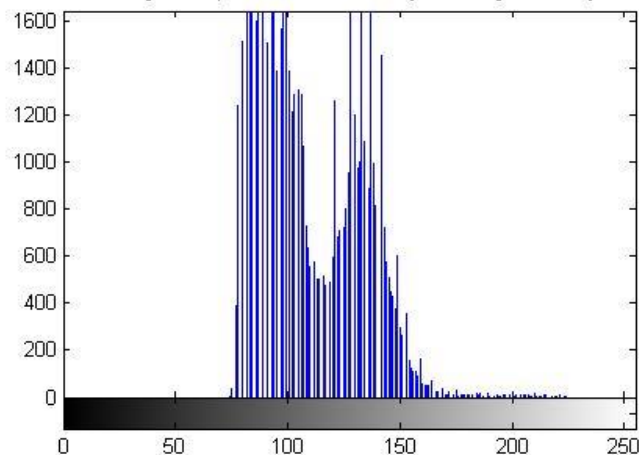
Histogram of tire.tif-Predominately Low Intensity



Histogram of eight.tif-Predominately High Intensity



Histogram of pout.tif-Predominately Mid-range Intensity

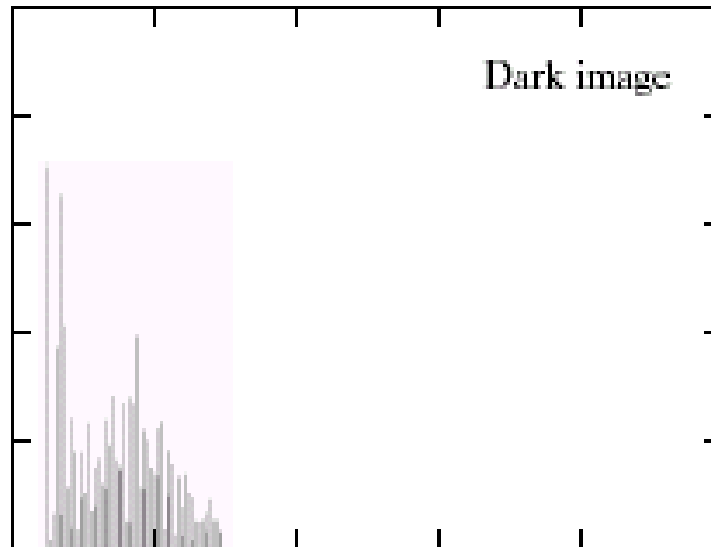




Histogram of an Image

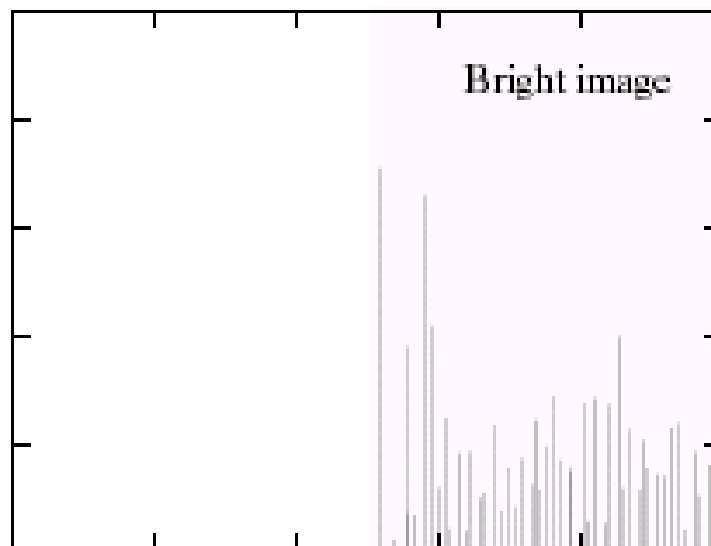
graph of no. of pixels vs intensities

$$h(r_k) = n_k$$



Dark image

Dark image has
histogram on the left

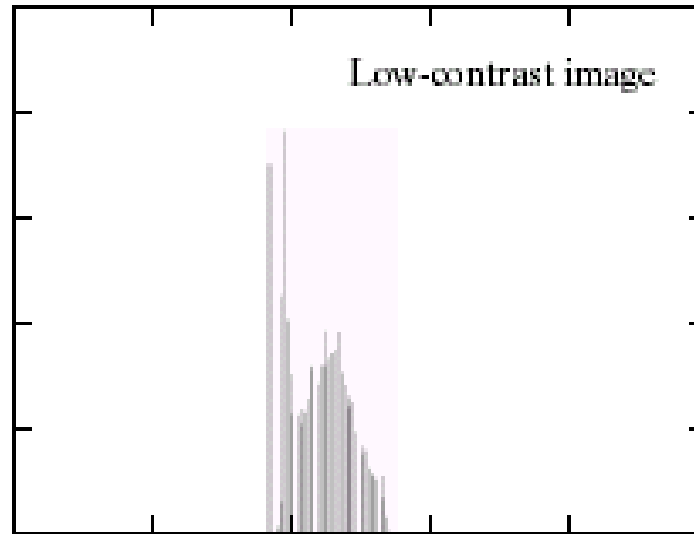


Bright image

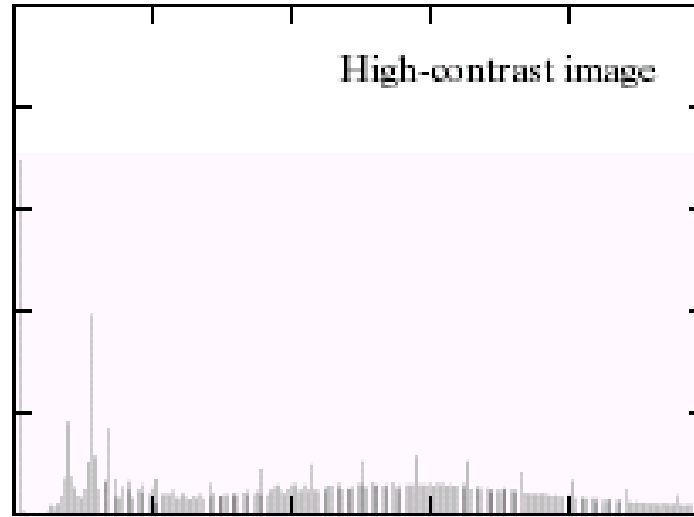
Bright image has
histogram on the right



Histogram of an Image



low contrast image
has narrow histogram



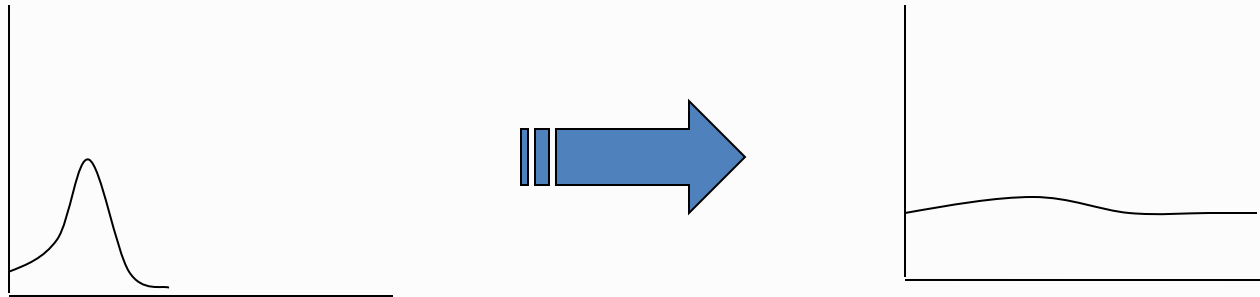
high contrast image
has wide histogram



Intensity transformation based on histogram information to yield desired histogram

- Histogram equalization

To make histogram distributed uniformly



- Histogram matching

To make histogram as the desire

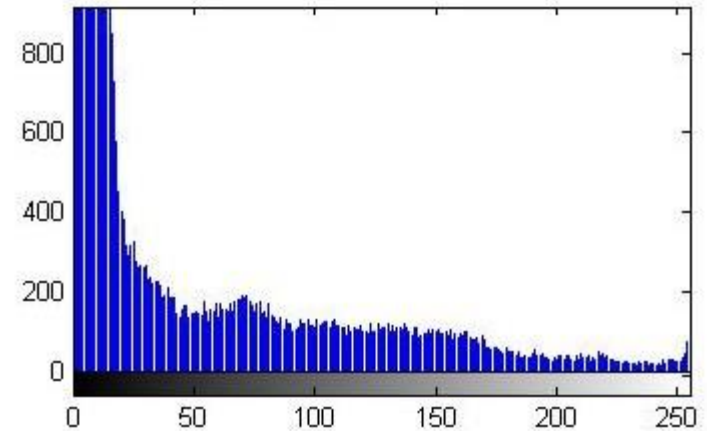


Histogram Equalization

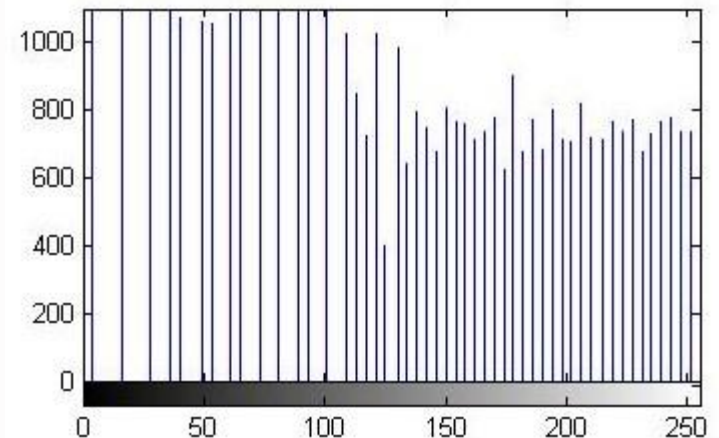
The idea behind **Histogram Equalization** is that we try to evenly distribute the occurrence of pixel intensities so that the entire range of intensities is used more fully. We are trying to give each pixel intensity equal opportunity; thus, equalization. Especially for images with a wide range of values with detail clustered around a few intensities, histograms will improve the contrast in the image.



Original



With Histogram
Equalization

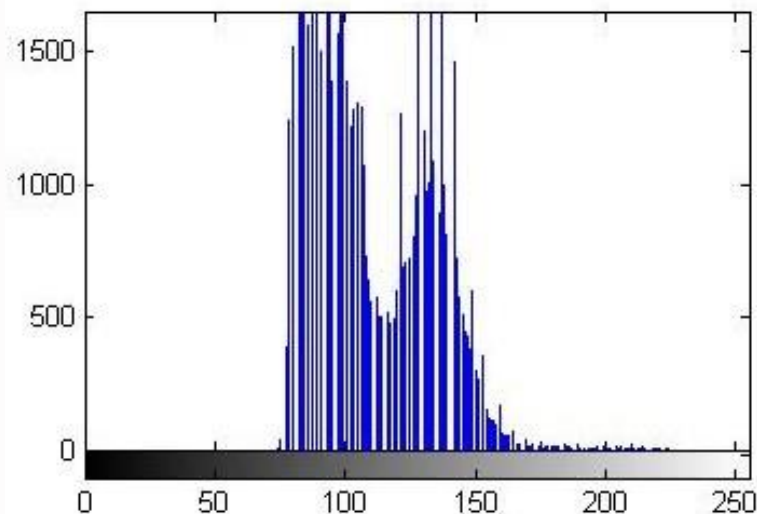




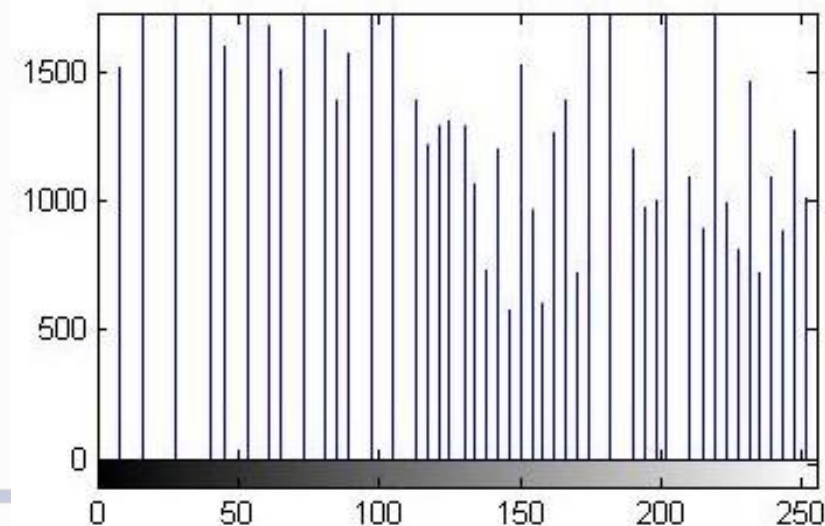
Histogram Equalization

Mid Range Intensities

Original



With Histogram
Equalization

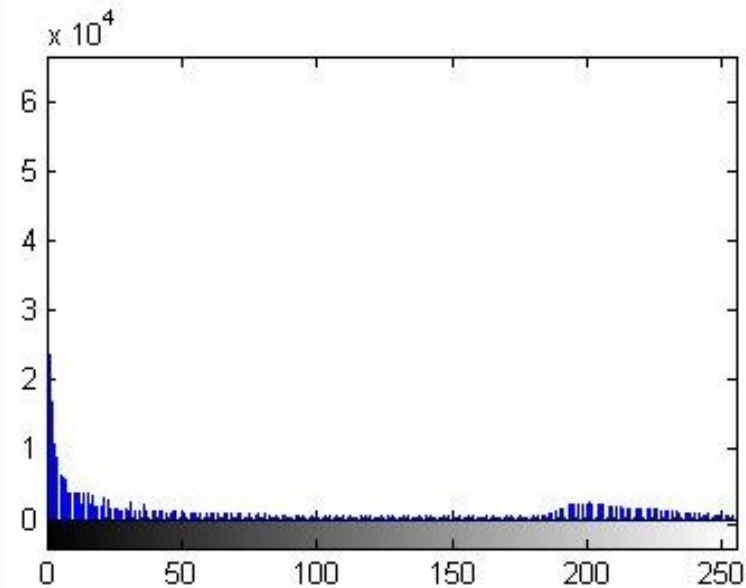




Histogram Matching

Sometimes, histogram equalization does not produce the contrast or results that we expect. Consider the following example

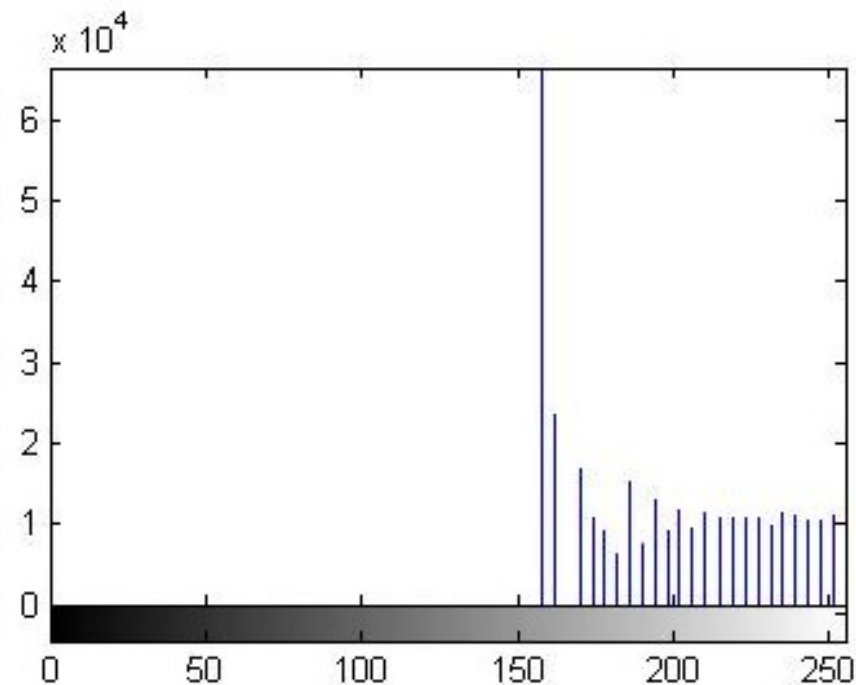
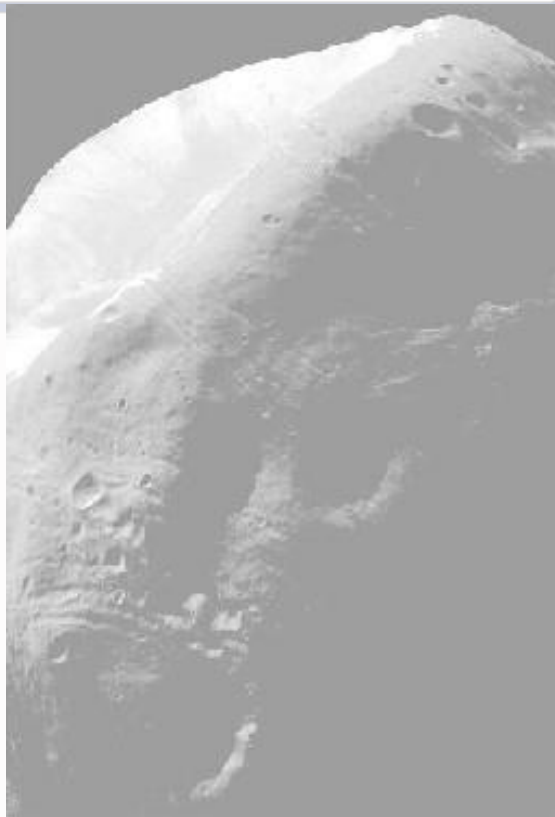
Original





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Histogram Matching



With Histogram
Equalization



Histogram Matching

You will notice that there are very few low intensity values in the histogram equalized image above.

To fix this, we will use histogram matching (or histogram specification).

To provide some background, histogram equalization tries to create an equal probability of each intensity occurring. This equal probability is represented by a horizontal line. If you wanted to emulate the results above, you could pass a horizontal line as a second argument to `histeq`.



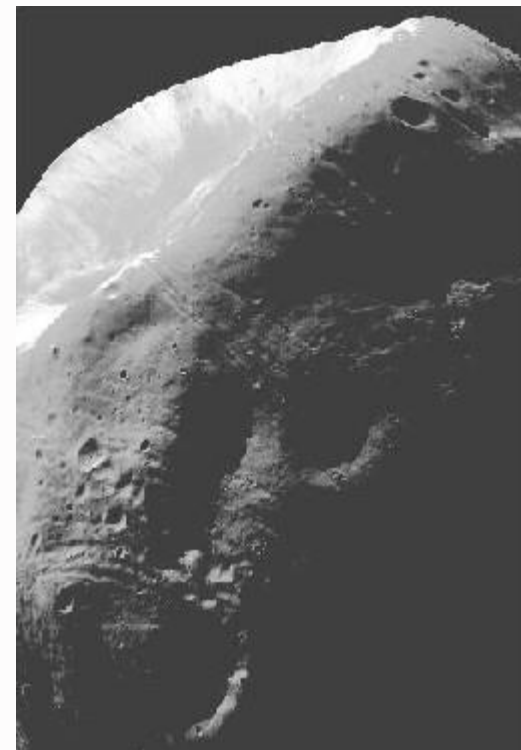
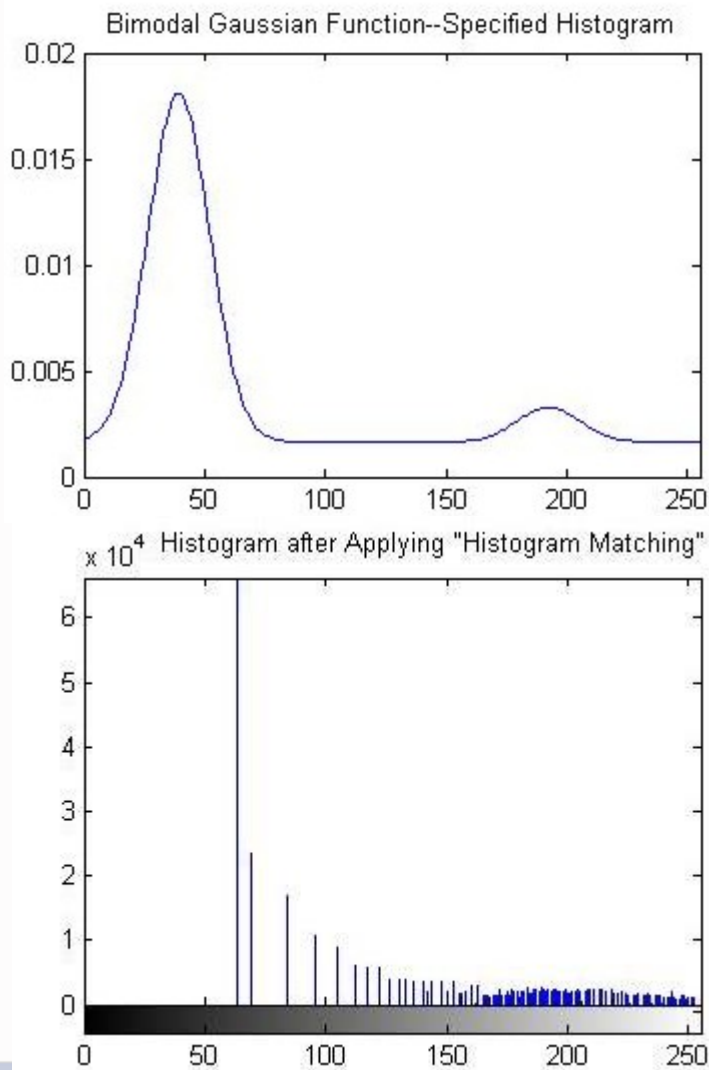
Histogram Matching

With histogram matching, we provide a multimodal (multi-peaked) Gaussian function as an argument to `histeq`. In contrast to the horizontal line of histogram equalization, the Gaussian function specifies that certain intensity ranges will have more probability of occurring than others. To speak intuitively, by passing a multimodal Gaussian function as a second argument to `histeq`, the modified image histogram will have peaks that approximately match the peaks of the Gaussian function.



Histogram Matching

Note this approximate match in the moon example below:

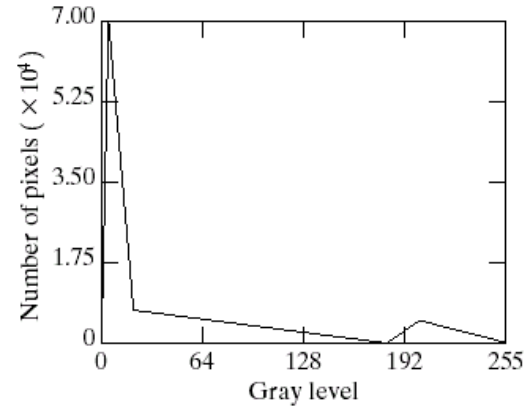
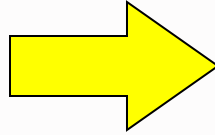




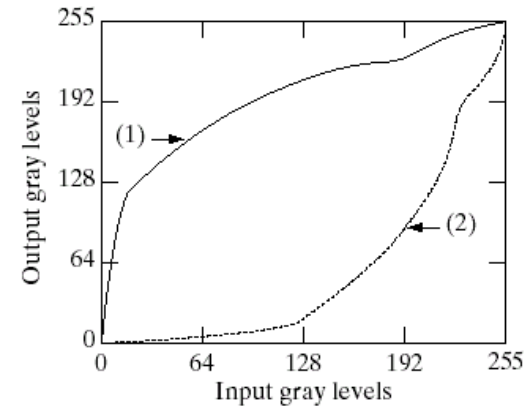
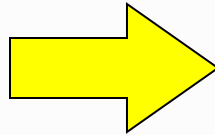
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Histogram Matching Example

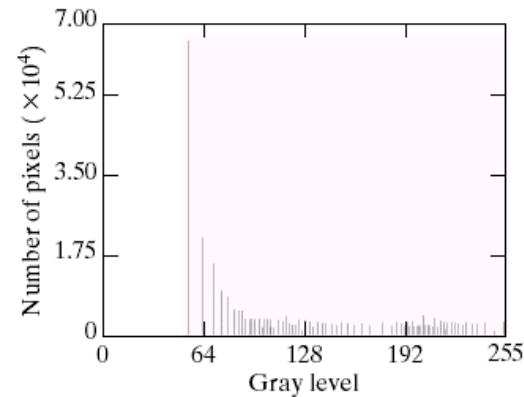
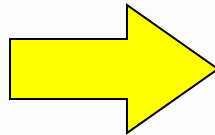
Desired histogram



Transfer function

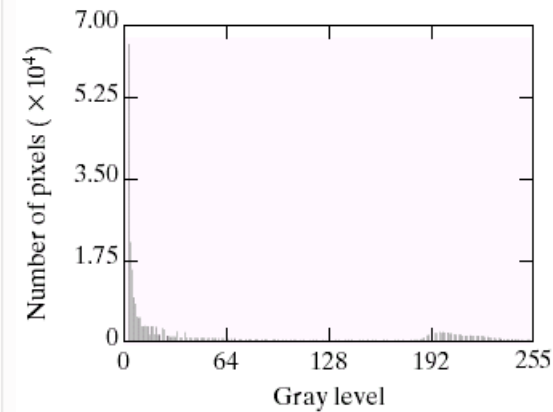


Actual histogram

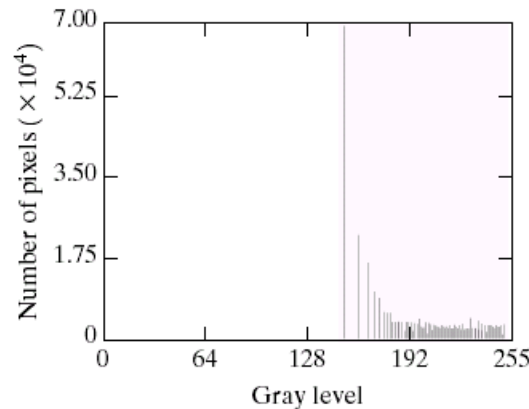




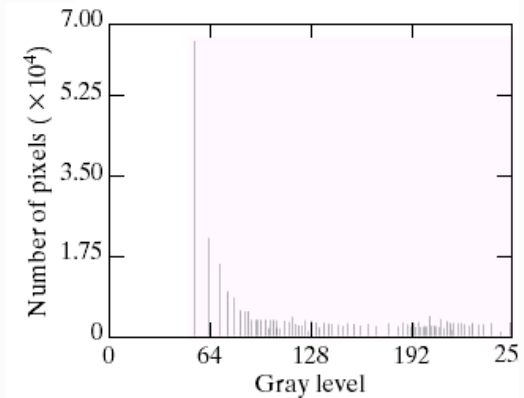
Histogram Matching Example



Original
image



After
histogram
equalization



After
histogram
matching