



Real-Time Operating System (Day 1 Lab)

Jong-Chan Kim

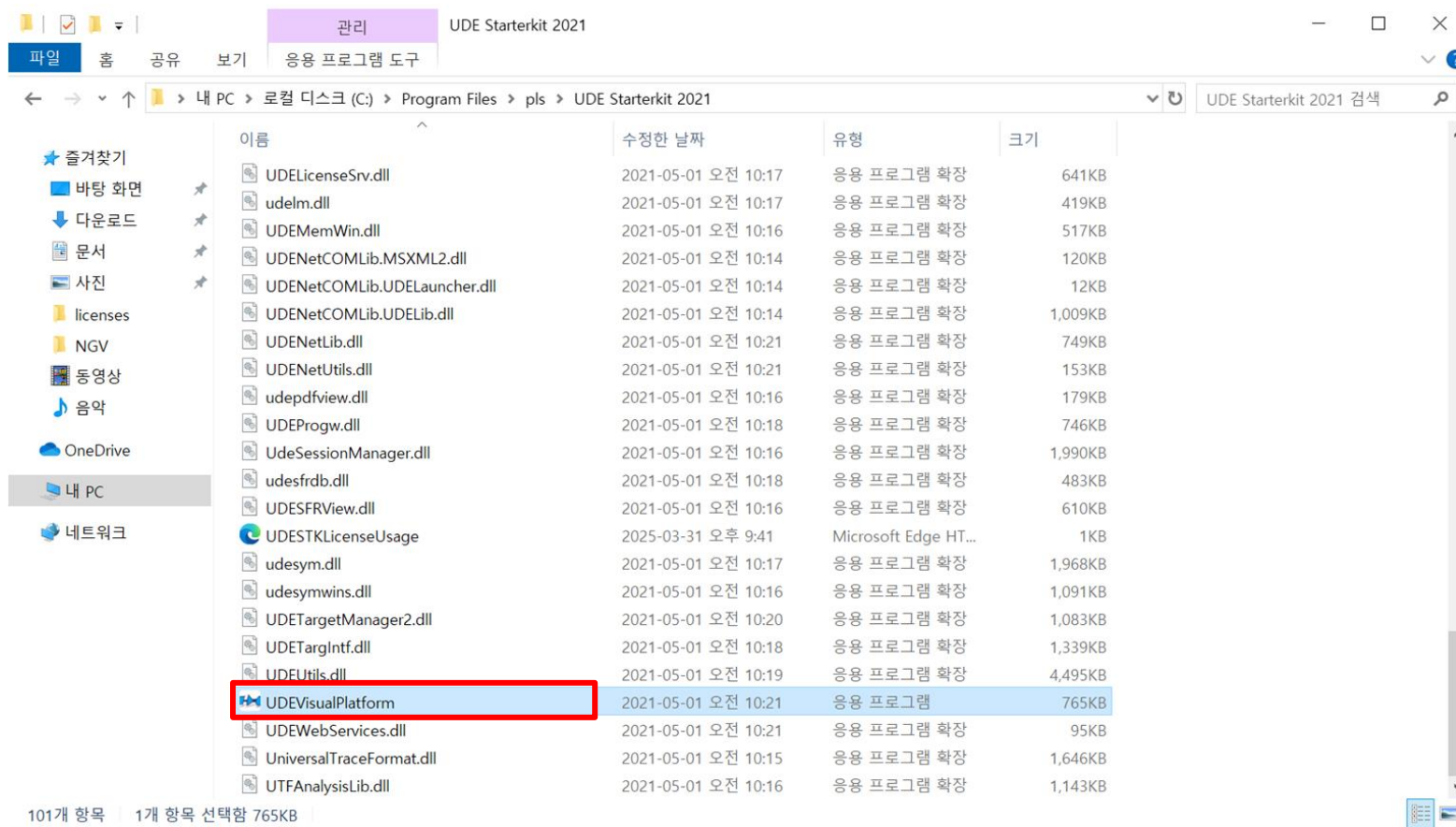
Graduate School of Automotive Engineering



국민대학교
KOOKMIN UNIVERSITY

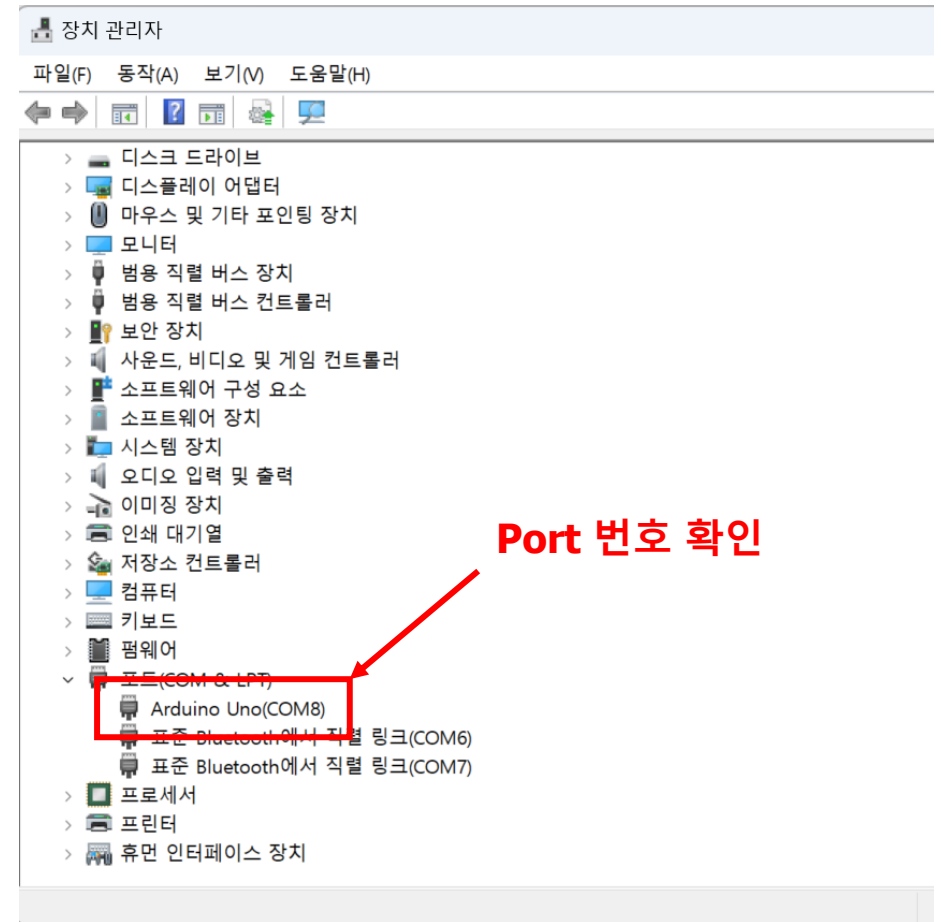
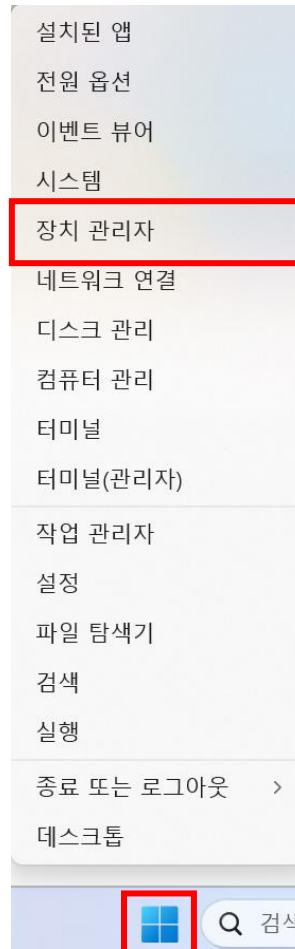
UDE 디버거 실행

- C:\Program Files\pls\UDE Starterkit 2021 경로에 있는 UDEVisualPlatform 바로가기 생성 후 실행



프로젝트 빌드

- TC275 연결 후 포트 번호 확인(장치 관리자 > 포트)



프로젝트 빌드

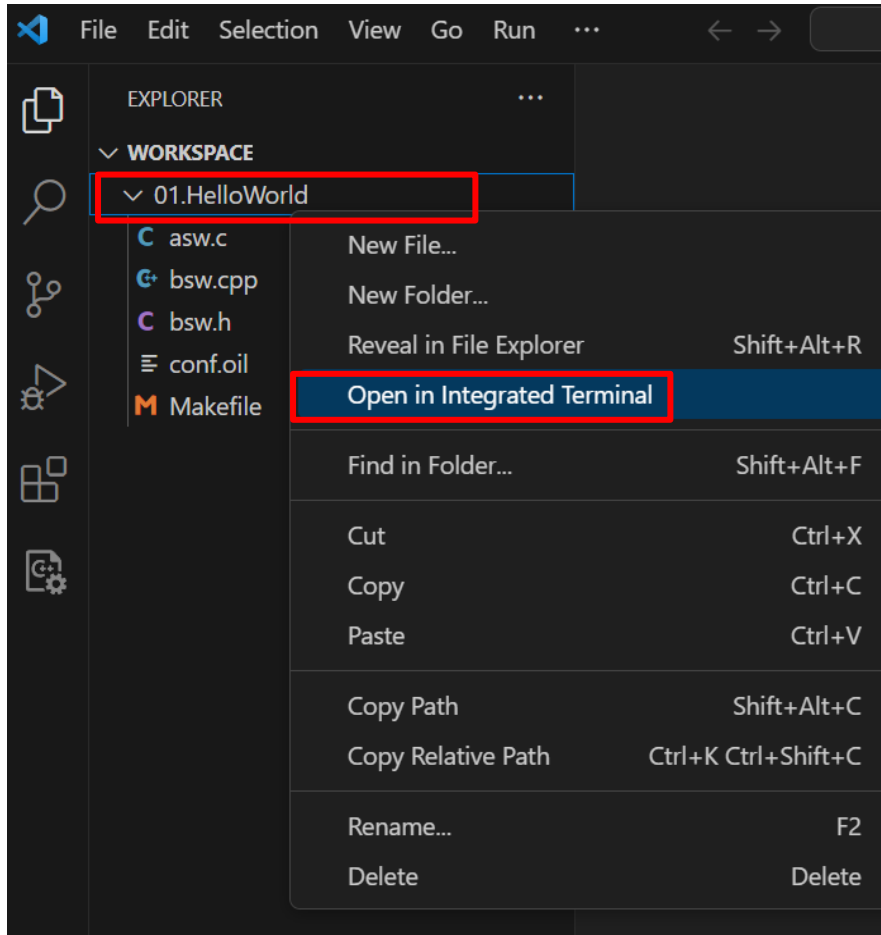
- NGV 폴더 안의 '01. Hello World' 폴더 복사
- 바탕화면에 workspace 생성 후 붙여넣기

이름	수정한 날짜	유형
01. Hello World	2025-03-31 오후 8:48	파일 폴더
eclipse	2025-03-31 오후 7:46	파일 폴더
free_tricore_entry_tool_chain	2025-03-31 오후 9:39	파일 폴더
make-4.3	2025-03-31 오후 7:47	파일 폴더
1. JAVA설치	2025-03-31 오후 7:45	응용 프로그램
2. Cygwin설치	2025-03-31 오후 7:45	응용 프로그램
3. Python 3.11.4 설치	2025-03-31 오후 7:45	응용 프로그램
4. VSCode 설치	2025-03-31 오후 7:45	응용 프로그램
free_tricore_entry_tool_chain	2025-03-31 오후 7:45	압축(ZIP) 폴더
TMACv6.0.7_Setup	2025-03-31 오후 10:08	응용 프로그램

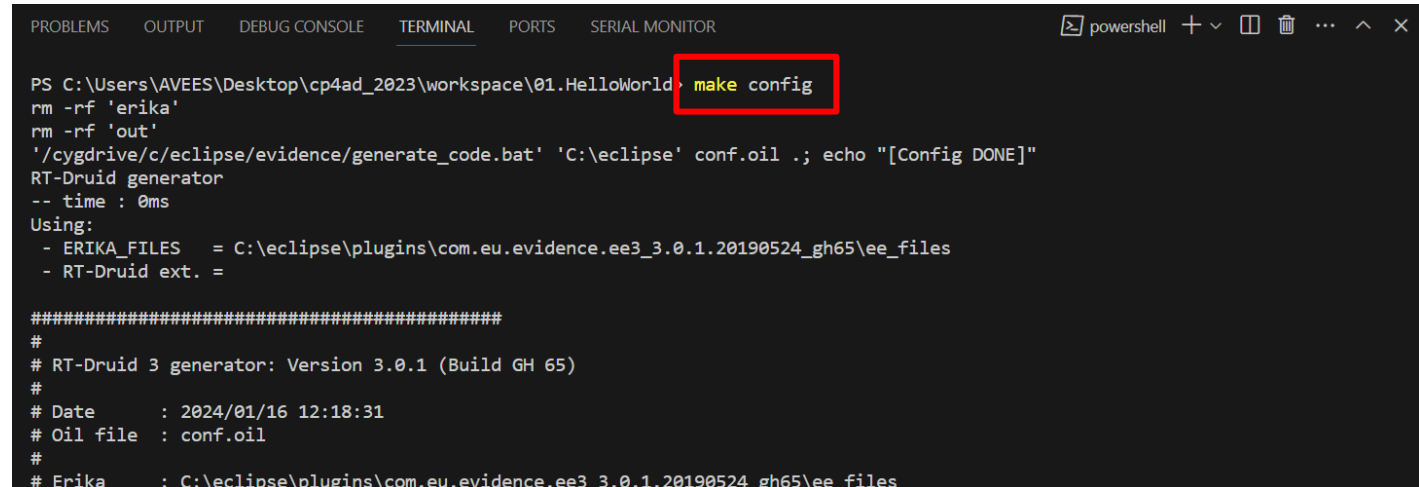
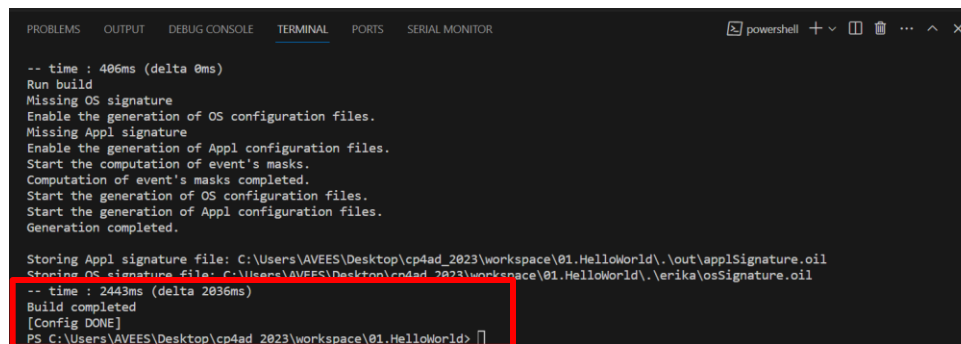
workspace		
공유 보기		
내 PC > 바탕 화면 > workspace		
이름	수정한 날짜	유형
01. Hello World	2025-03-31 오후 10:41	파일 폴더

프로젝트 빌드

- '01.Hello World' 폴더 우클릭 후
'Open in Integrated Terminal' 실행



- Terminal에서 make config 실행

A screenshot of the VS Code Terminal window. The terminal shows the command 'make config' being executed in a PowerShell session. The output of the command is displayed, including the removal of 'erika' and 'out' directories, the execution of a batch file to generate code, and the configuration of RT-Druid generator. The 'make config' command is highlighted with a red box. The output shows the generator version (3.0.1) and the date (2024/01/16 12:18:31).A screenshot of the VS Code Terminal window showing the completion of the build process. The terminal output includes the message 'Build completed' and '[Config DONE]'. The 'Build completed' message is highlighted with a red box. The terminal also shows the time taken for the build (2443ms) and the location of the generated files.

"Build Completed"
출력 확인 (빌드 완료)

프로젝트 빌드

- Terminal에서 make 실행

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS SERIAL MONITOR powershell + - [ ] [ ] ... ^ x
PS C:\Users\AVEES\Desktop\cp4ad_2023\workspace\01.HelloWorld> make
cd 'out'; sed -i 's/cygpath -ms ""/cygpath -ms "C:\\Arduino\\<del>\\</del>' makefile; make BINDIR="/cygdrive/C/Arduino/hardware/tools/avr/bin"
make[1]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/out'
make[2]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
ERIKA_FILES=/cygdrive/c/eclipse/plugins/COMEUE~4.201/ee_files
make[3]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
*****
* Pulling erika files from:
*****
* ERIKA_FILES=/cygdrive/c/eclipse/plugins/COMEUE~4.201/ee_files
*****
* Erika Enterprise Pulled successfully! *
*****
make[3]: Leaving directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
make[2]: Leaving directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
make[2]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
ERIKA_FILES=/cygdrive/c/eclipse/plugins/COMEUE~4.201/ee_files
make[3]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
*****
* Erika Enterprise Libraries build... *
*****
CC hooks.c
CC wiring.c
CC wiring_digital.c
CC wiring_analog.c
```

```
*****
* Erika Enterprise Application built successfully! *
*****
make[2]: Leaving directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/out'
make[1]: Leaving directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/out'
PS C:\Users\AVEES\Desktop\cp4ad_2023\workspace\01.HelloWorld> [ ]
```

**“Built successfully”
출력 확인 (make 완료)**

Erika Enterprise



- 이탈리아 EVIDENCE에서 개발된 오픈소스 OSEK/VDX RTOS
- 듀얼 라이선스 정책 (오픈소스 라이선스 + 상용 라이선스)
- RTOS 연구 및 교육에 널리 사용
- GitHub 리포



evidence / erika3 Public

Watch 25 Fork 72 Star 155

Code Issues 2 Pull requests 1 Actions Projects Wiki Security Insights

master 1 branch 15 tags Go to file Add file Code

eguidieri [tricore] Fixed interrupt regression in... 85c445d on 13 Sep 2019 245 commits

contrib	[kernel] PostTaskHook called twice fixed and Initial ...	3 years ago
doc	[kernel] Fixed WaitEvent, in case of multicore enviro...	4 years ago
mk	[kernel] Fixed WaitEvent, in case of multicore enviro...	4 years ago
pkg	[tricore] Fixed interrupt regression introduced by co...	3 years ago
LICENSE.TXT	Update LICENSE to all files	4 years ago
README.md	[kernel] Fixed WaitEvent, in case of multicore enviro...	4 years ago
THIRDPARTY.TXT	[THIRDPARTY] Rephrased and fixed the statement r...	3 years ago

About

ERIKA Enterprise v3 RTOS

www.erika-enterprise.com

arduino avr arm real-time

cortex-m x86-64 xen rtos

cortex-a autosar osek dspic

aurix tricore-development cortex-r5f

erika-enterprise jailhouse

Readme

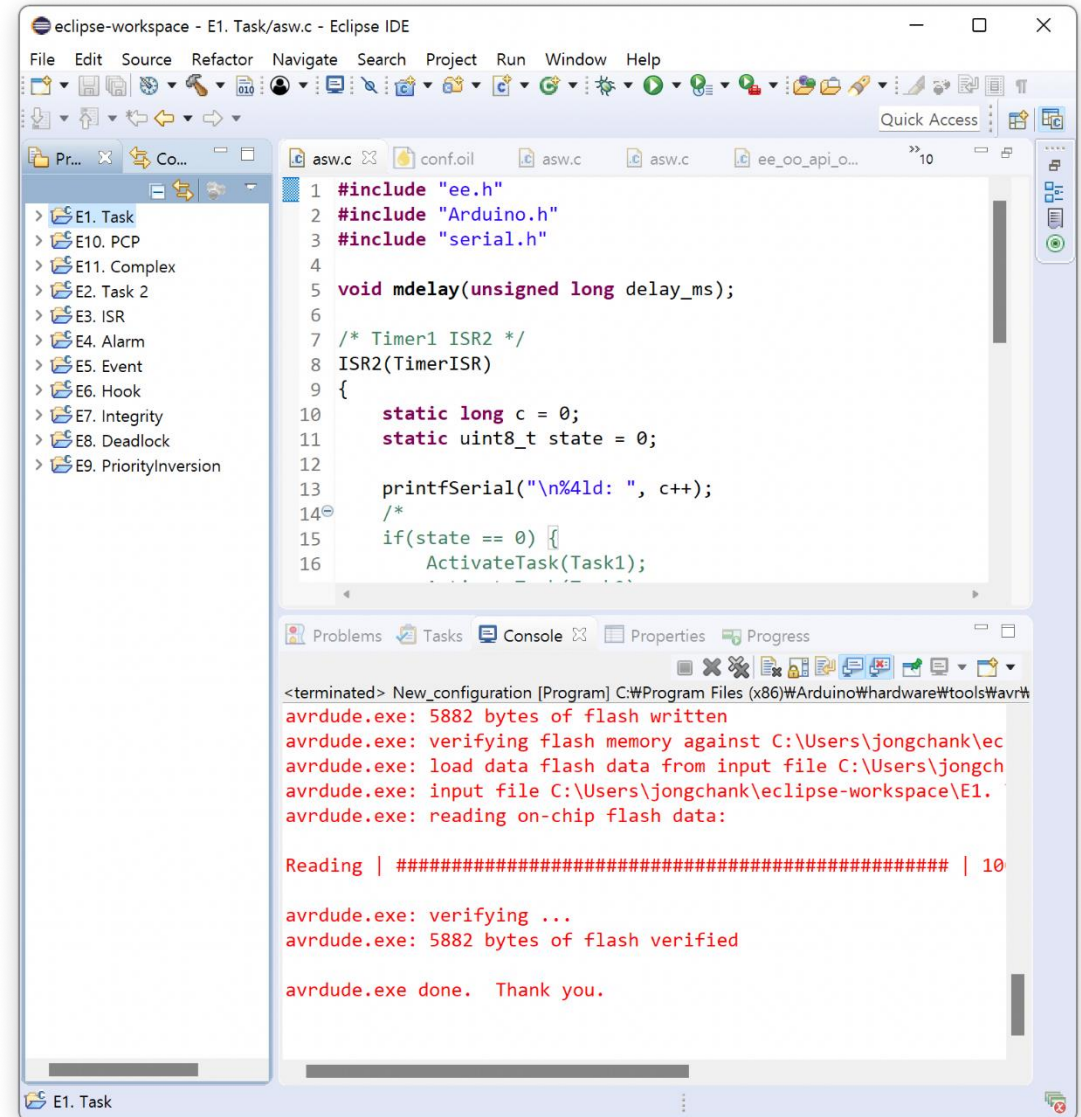
View license

155 stars

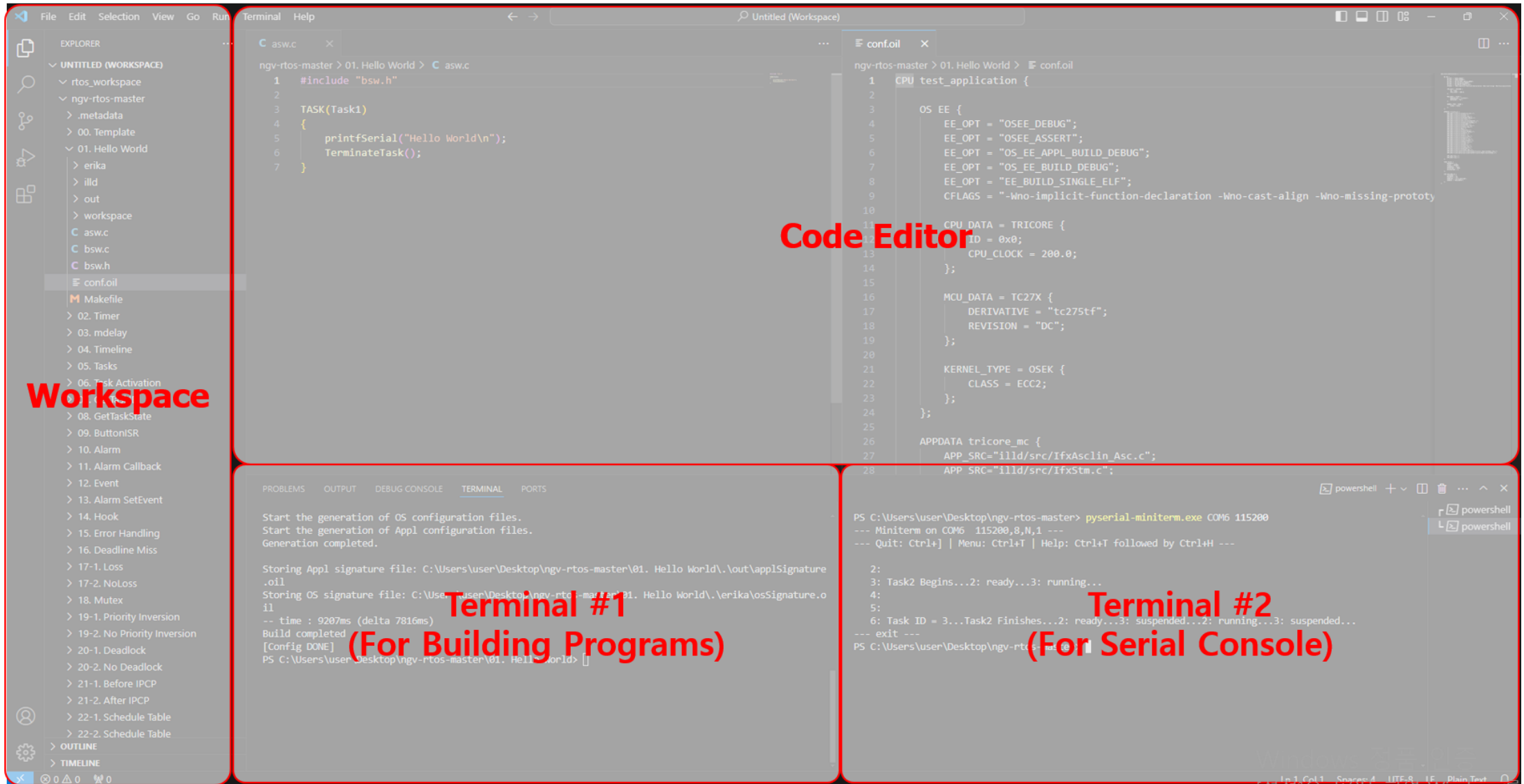
25 watching

Eclipse 기반 IDE (old)

- 프로젝트 생성
- OIL 파일, C/C++ 파일 편집
- 프로젝트 빌드
- 실행파일 다운로드
- ...



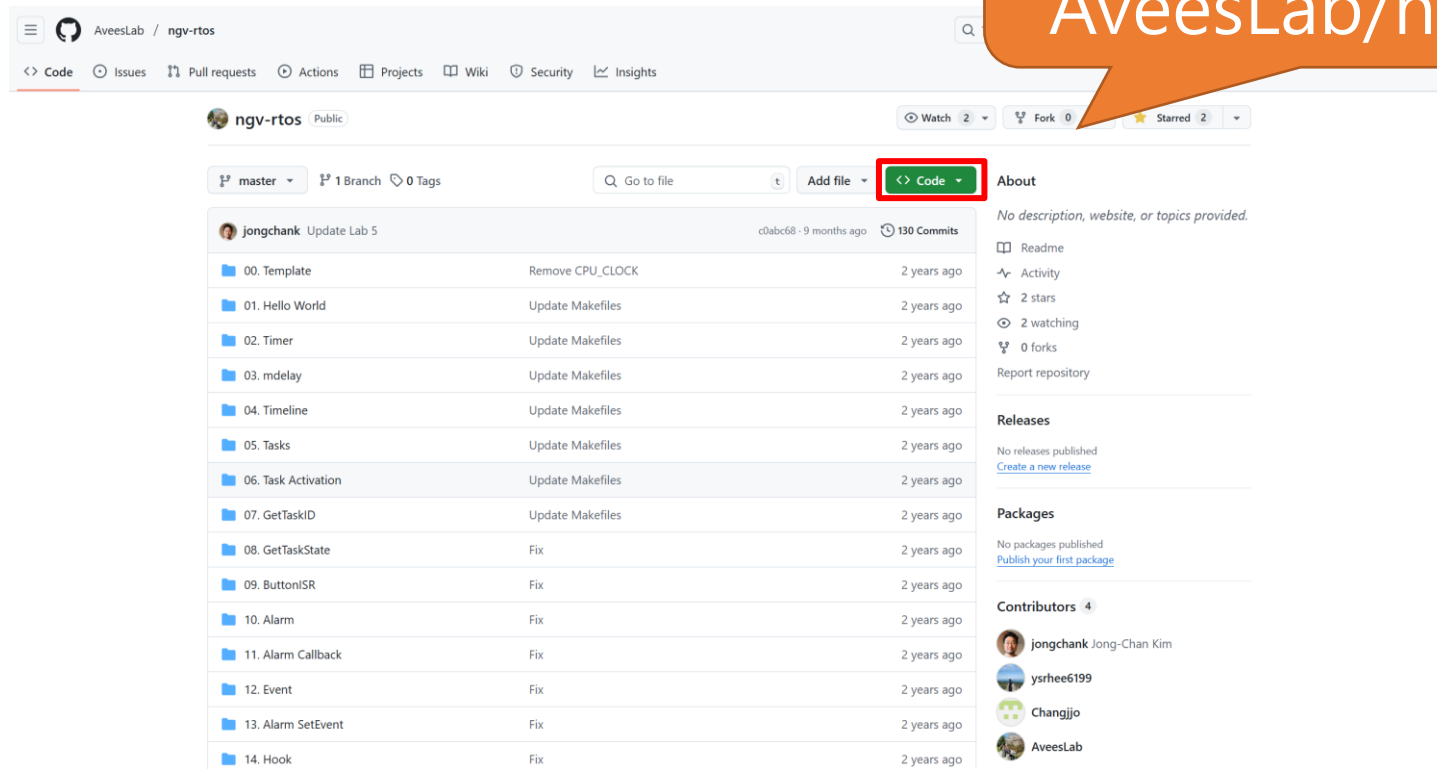
Visual Studio Code 기반 개발환경 (new)



workspace

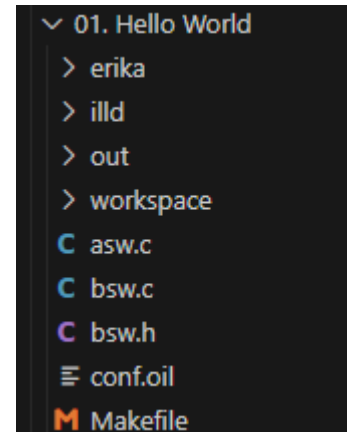
- Directory Structure
 - workspace
 - rtos_workspace: working directory
 - ngv-rtos-master: example source files

<https://github.com/AveesLab/ngv-rtos>



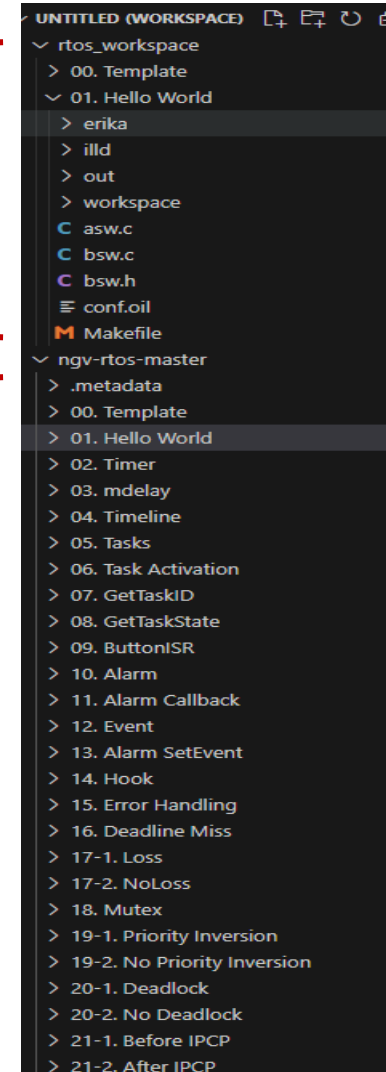
Visual Studio Code 기반 개발환경 (new)

- Directory Structure
 - rtos_workspace: working directory
 - ngv-rtos-master: example source files
- Example Projects Directory Structure
 - illd/: Infineon Low Level Driver
 - **asw.c**: Application SW code
 - bsw.c: Basic SW code
 - bsw.h: Basic SW header
 - **conf.oil**: OIL configuration file
 - Makefile: Top-level Makefile



Working

Examples



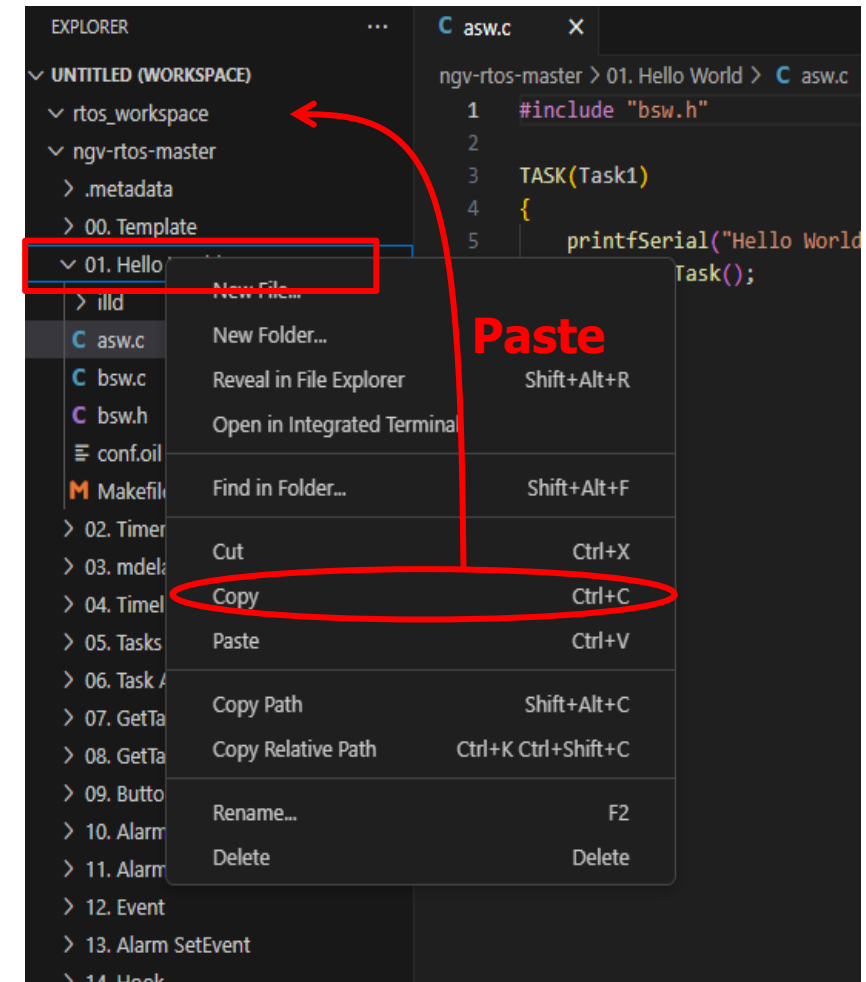
Workflow

- Basic Workflow

- 1) Copy a project (e.g., 01. Hello World) from to working directory
- 2) Edit source files (.C or .H) and OIL files
- 3) Build

- Build Process (in Terminal #1)

- 1) `cd 01. Hello World\`
- 2) `make config`
 - Generate OS kernel files from `conf.oil`
- 3) `make`
 - Generate an executable file

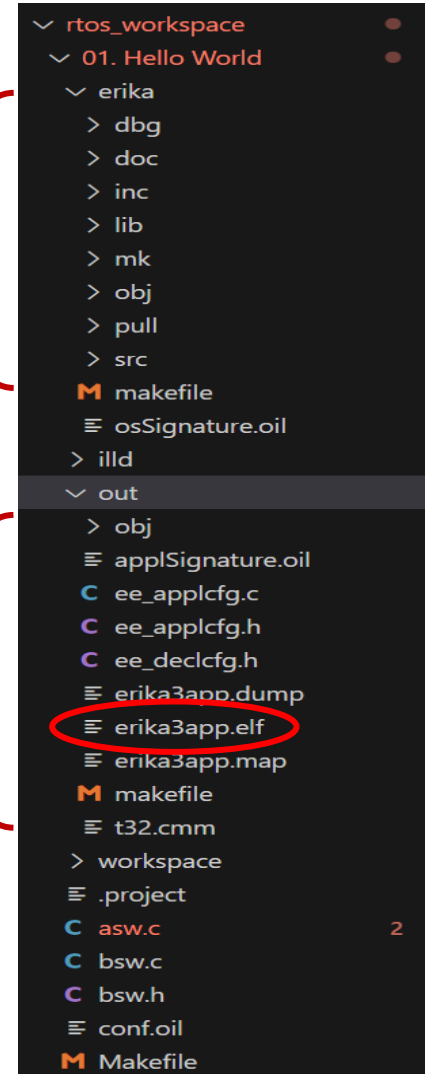


Generated Files

- erika/
 - OS source files
- out/
 - Generated files from the OIL file
 - Object files
 - Executable (ELF) file (erika3app.elf)

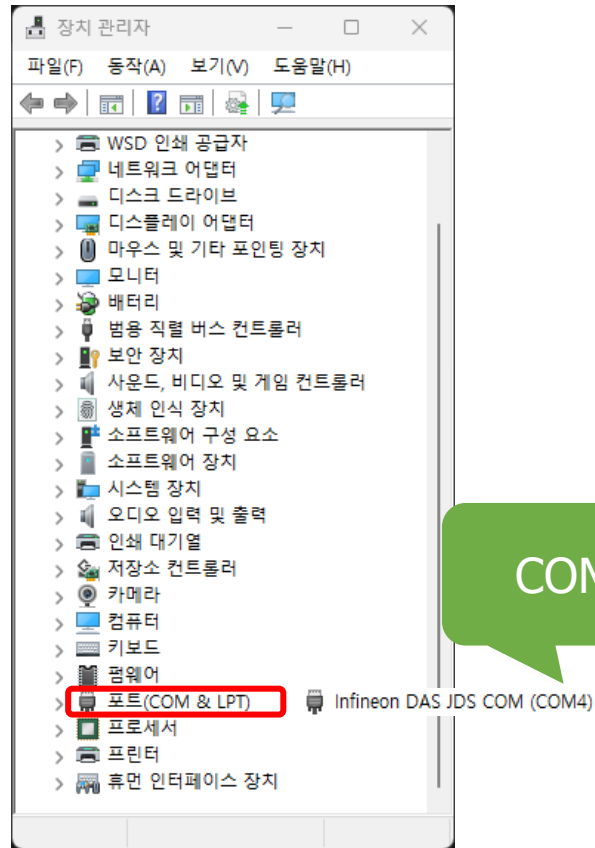
OS source files

Generated files



Serial Console

- 장치관리자에서 COM 포트 확인 (e.g., COM4)
- pyserial-miniterm 이용하여 시리얼 콘솔 시작 (Terminal #2)



pip3 install pyserial

COM 포트

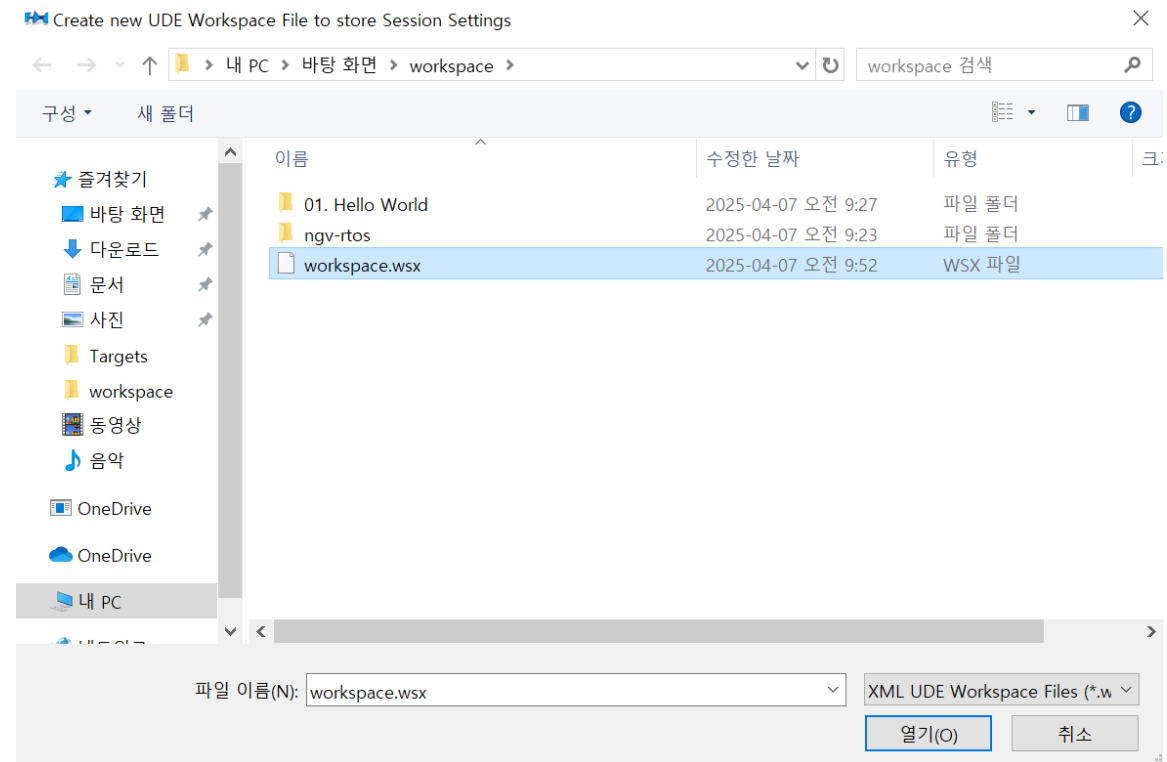
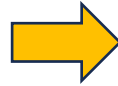
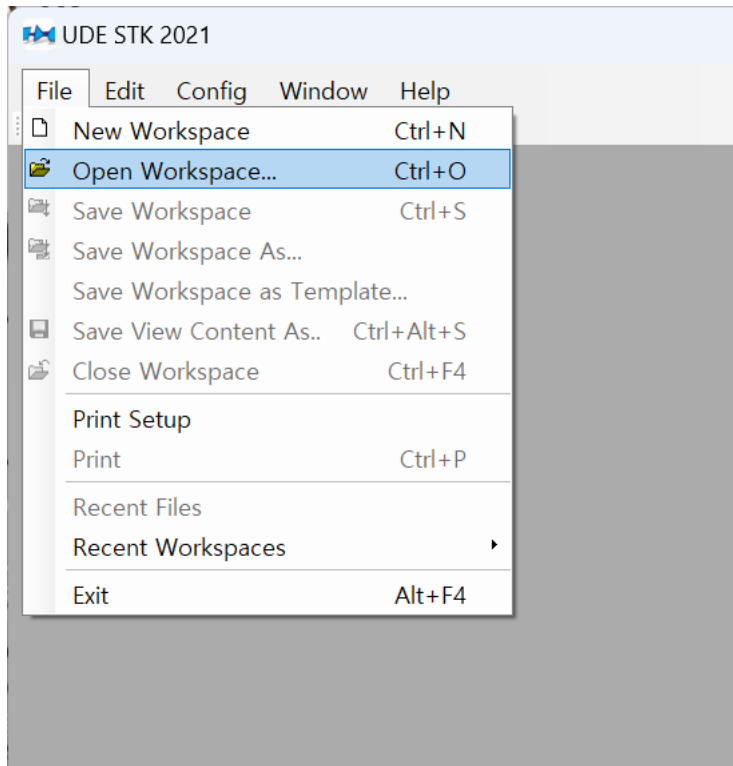
Baudrate

```
PS C:\Users\jongchank\work> pyserial-miniterm.exe COM4 115200
--- Miniterm on COM4 115200,8,N,1 ---
--- Quit: Ctrl+] | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H ---

```

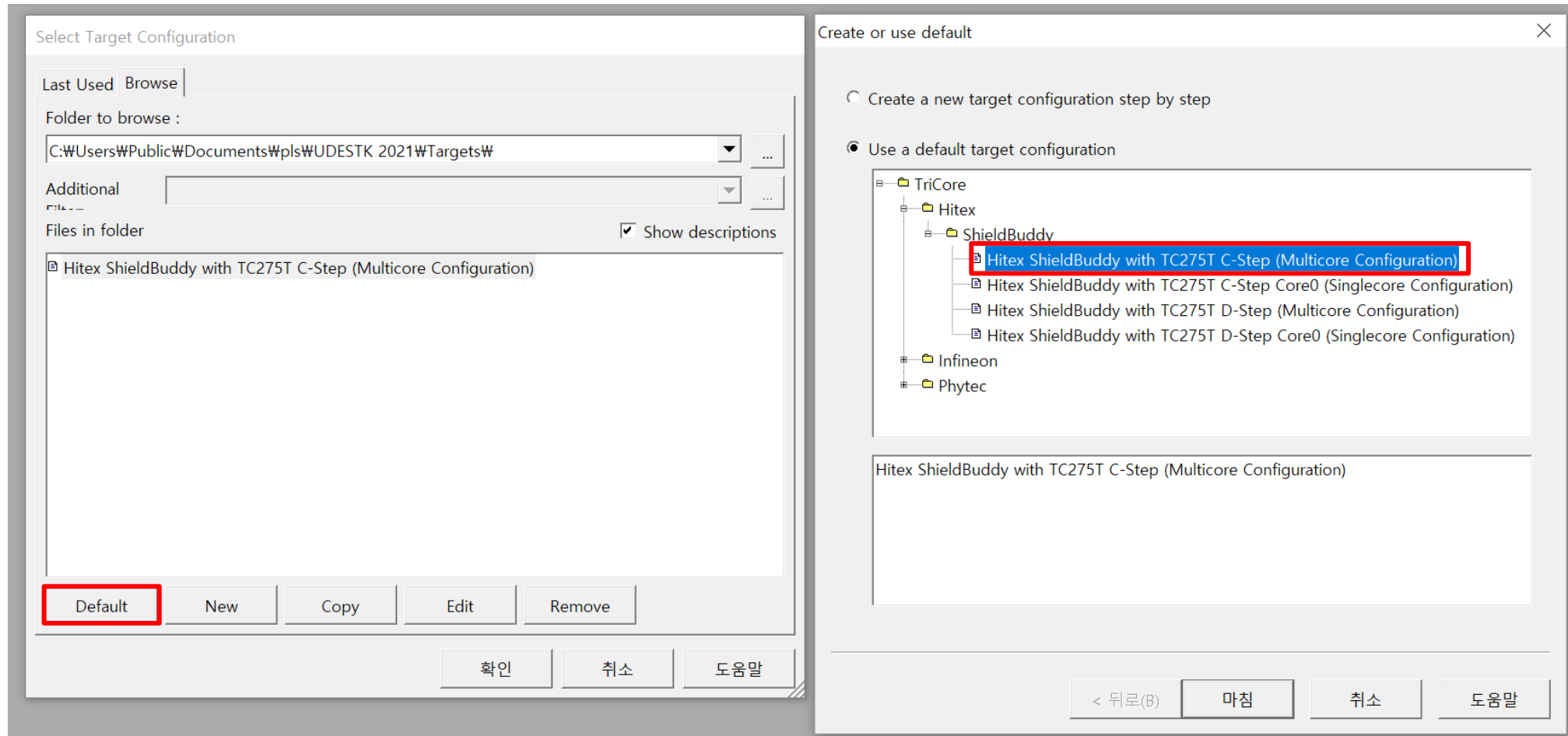
New Workspace

- File → New Workspace
- 바탕화면 > workspace > workspace.wsx 생성

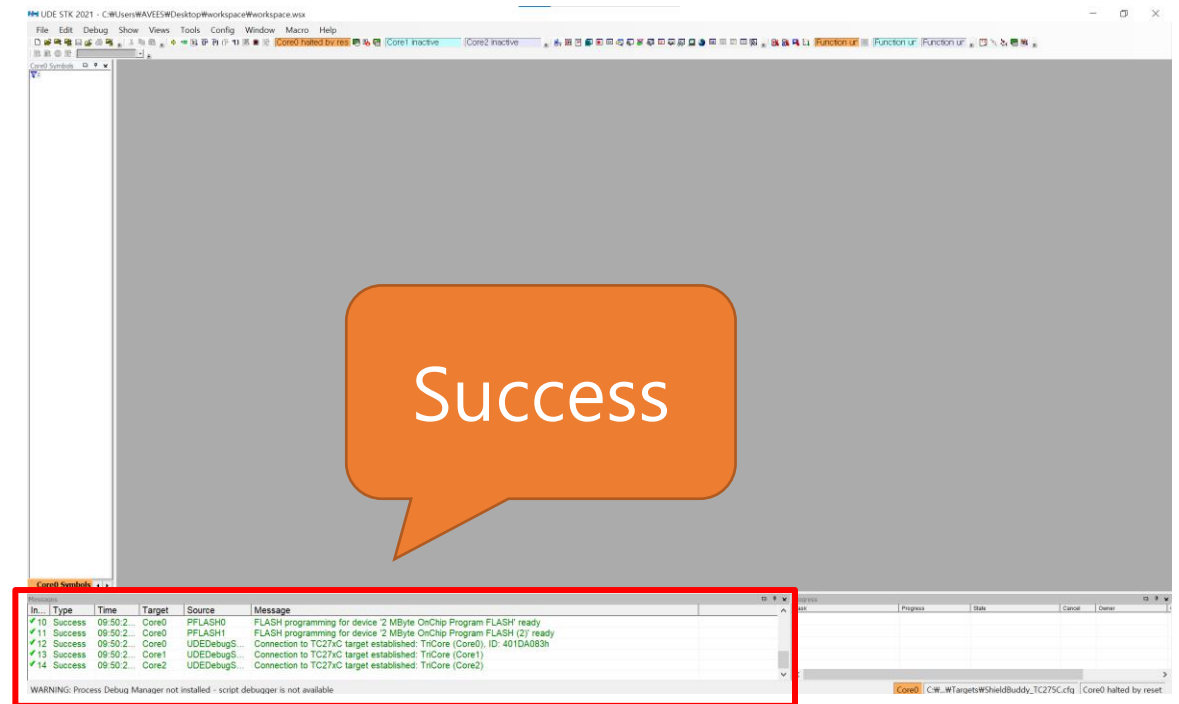


New Workspace

- Select Target Configuration > Default
- TriCore > HiTex > ShieldBuddy > ... with TC275T C-step (Multicore...)

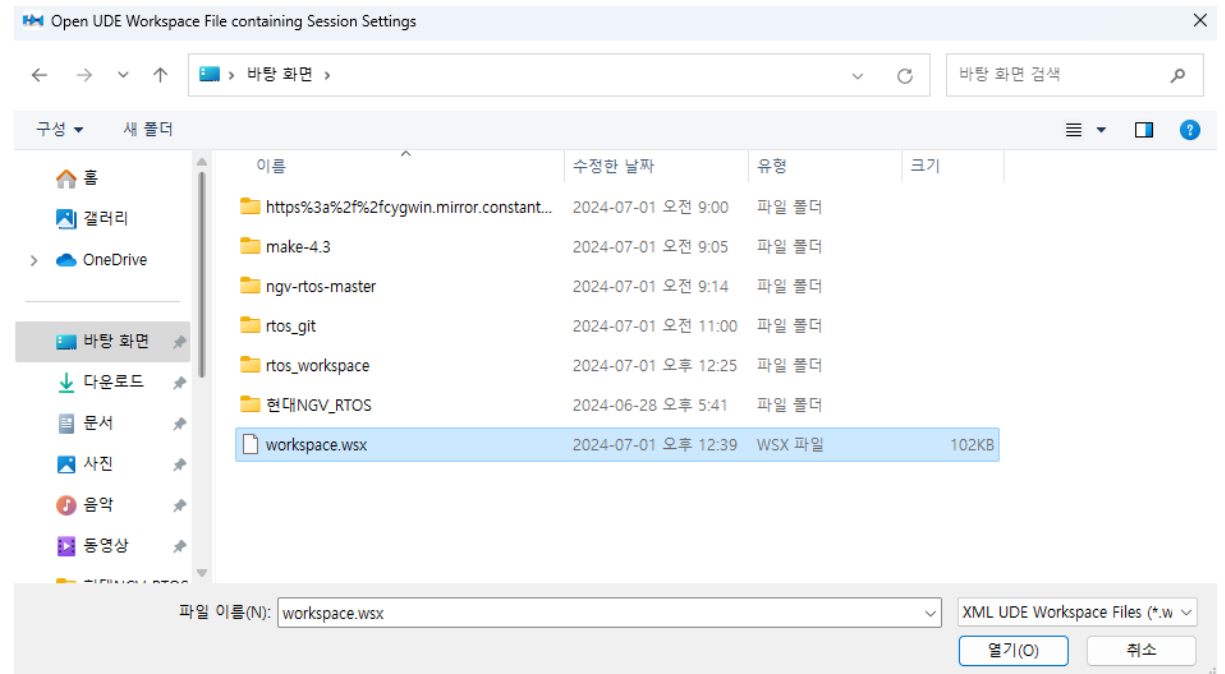
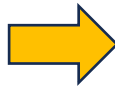
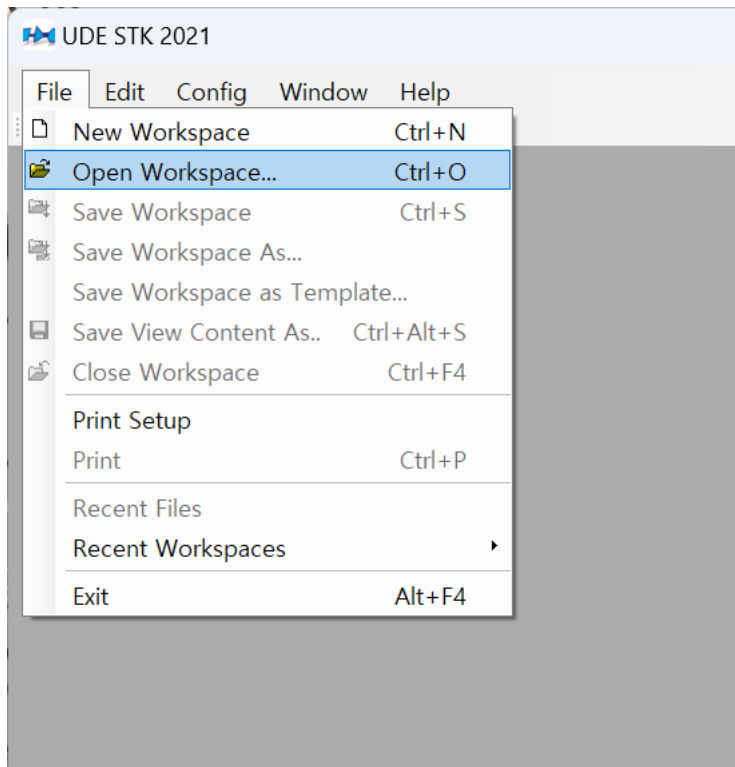


- ShiedlBuddy_TC275C.cfg 저장
- 연결 실패시, ... with TC275T D-step (Multicore...)으로 다시 진행



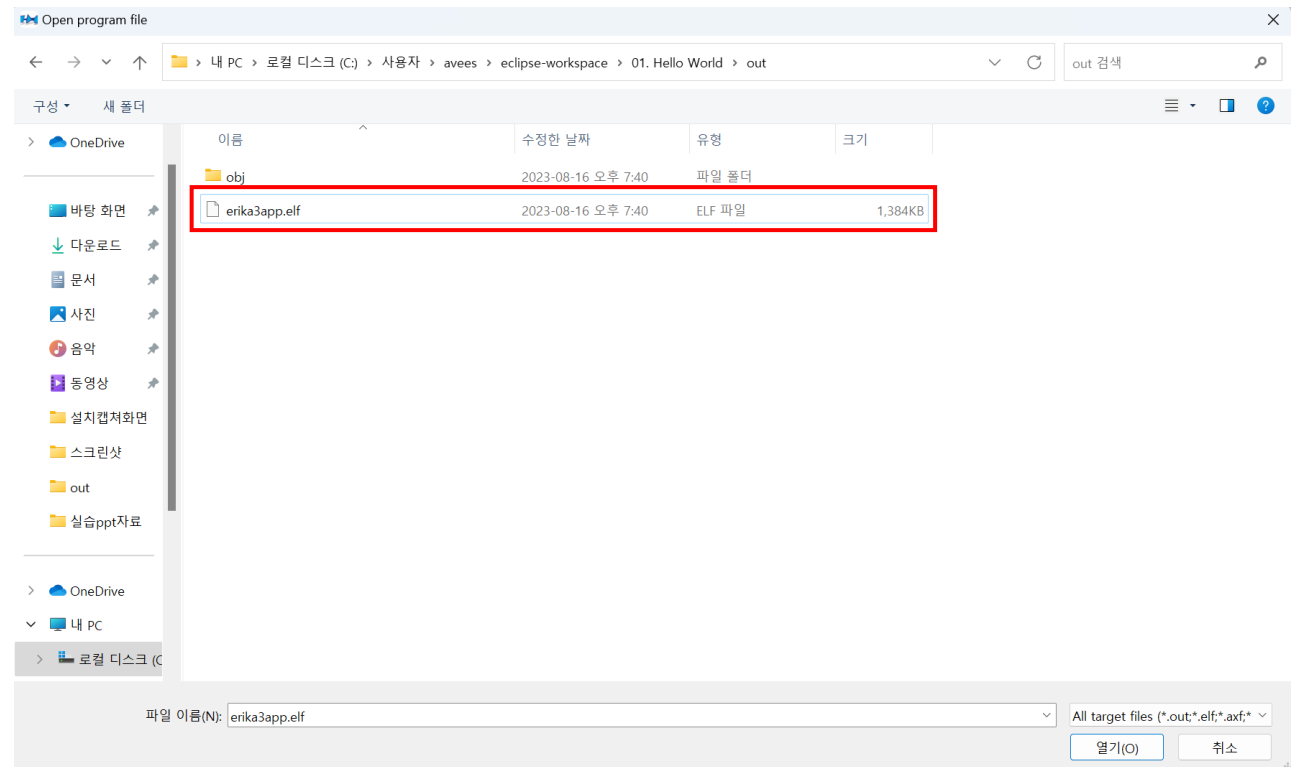
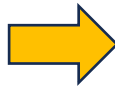
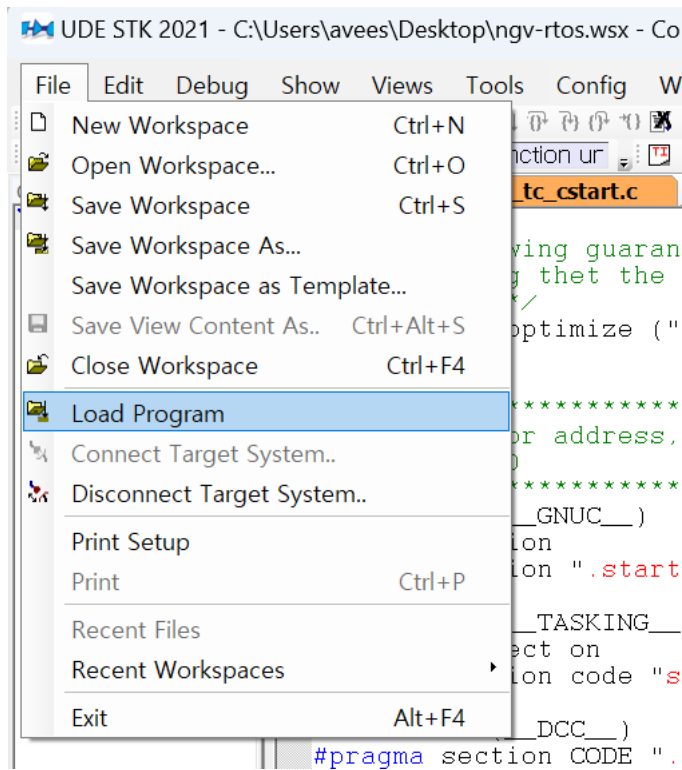
Program Flashing by UDE #1

- File → Open Workspace
- 바탕화면의 workspace.wsx 열기



Program Flashing by UDE #2

- File → Load Program
- 프로젝트 폴더의 out/erika3app.elf 열기

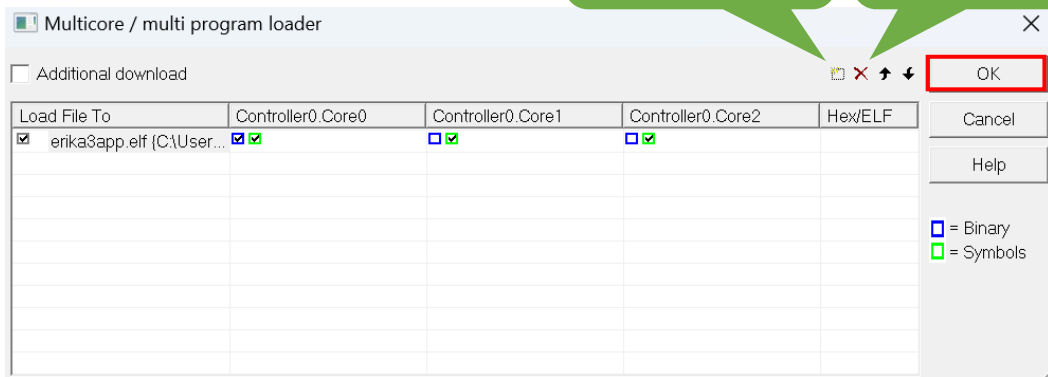


Program Flashing by UDE #3

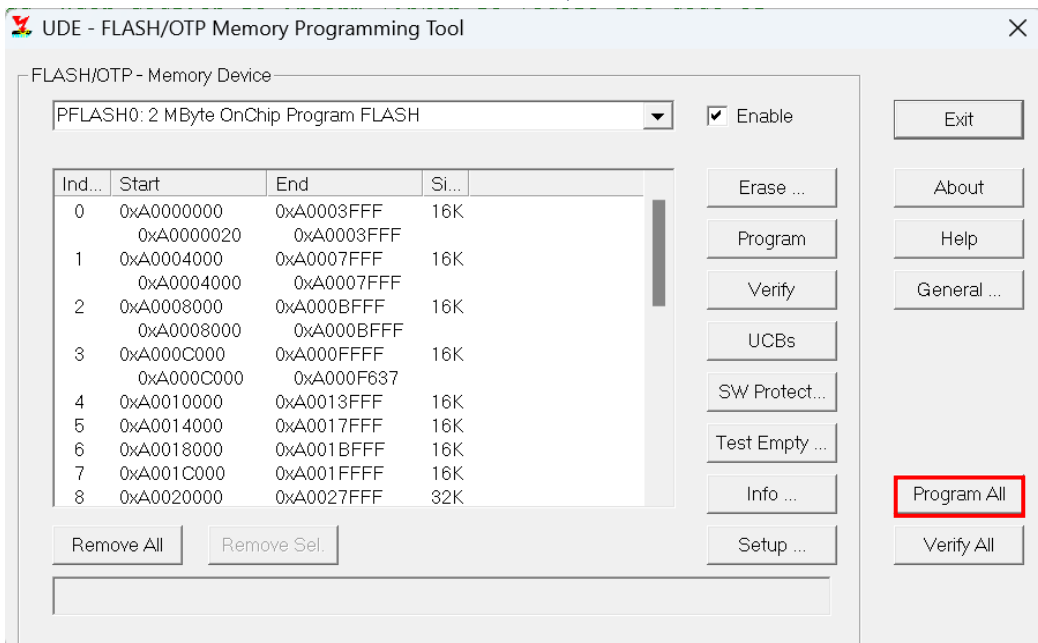
새 파일
열기

기존 파일
해제

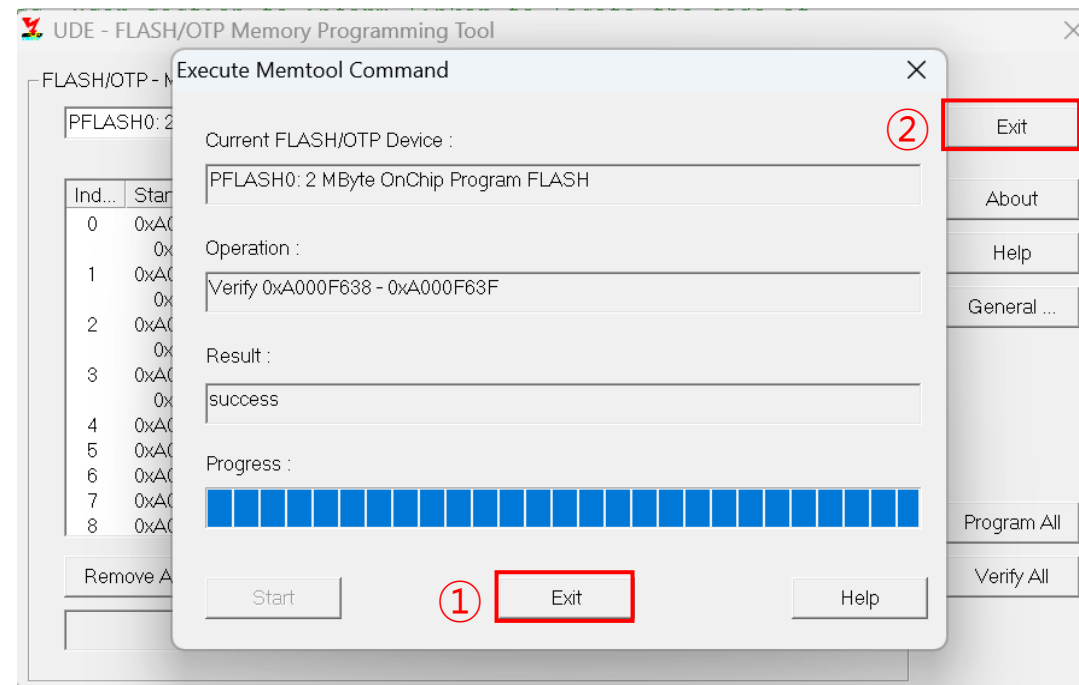
• Step1



• Step2

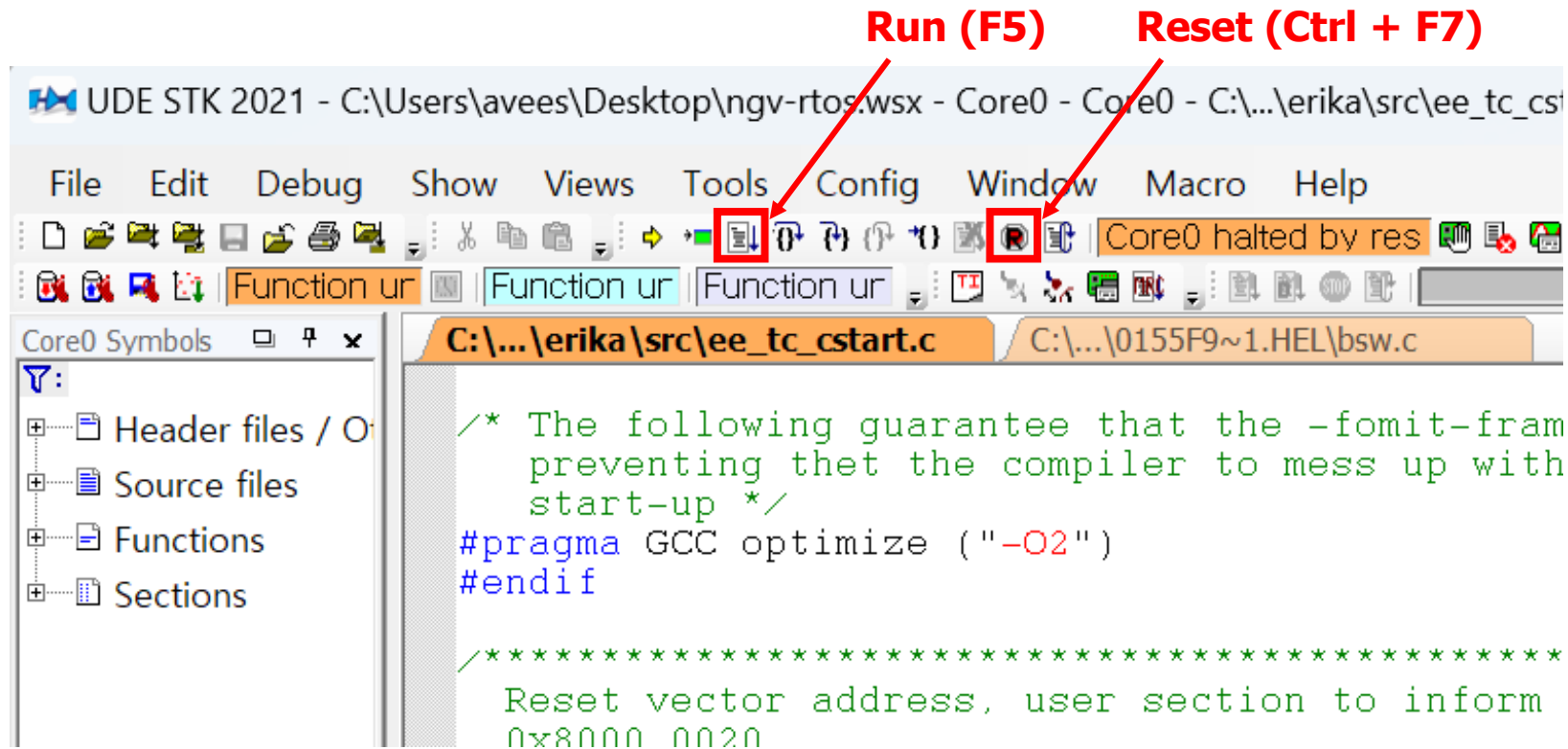


• Step3



Program Flashing by UDE #4

- 프로그램 실행 (run)
- 기존 프로그램 실행중일 경우 reset 후 실행



01. Hello World

- 00. Template 복사
- asw.c에 TASK 추가
- OIL 파일에 TASK 추가
- printfSerial() 함수 사용 (시리얼 콘솔 출력)

Make config는 OIL
변경시에만

```
$ make config  
$ make
```

```
#include "bsw.h"  
  
TASK(Task1)  
{  
    printfSerial("Hello World\n");  
  
    TerminateTask();  
}
```

```
TASK Task1 {  
    PRIORITY = 1;  
    STACK = SHARED;  
    SCHEDULE = FULL;  
    AUTOSTART = TRUE;  
    ACTIVATION = 1;  
};
```

자동
시작

01. Hello World

- OS 시작 후
- Hello World 출력

```
PS C:\Users\jongchank\work> pyserial-miniterm.exe COM4 115200
--- Miniterm on COM4 115200,8,N,1 ---
--- Quit: Ctrl+] | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H ---

.....
...OS Starts...
.....
Hello World
█
```


02. Timer

- C 파일에 ISR2로 TimerISR 추가
- OIL 파일에 TimerISR 추가
 - Category 2

1초 뒤
interrupt 등록

```
ISR2(TimerISR)
{
    osEE_tc_stm_set_sr0_next_match(1000000U);
    printfSerial("Timer\n");
}
```

```
ISR TimerISR {
    CATEGORY = 2;
    SOURCE = "STM0SR0";
    PRIORITY = 2;
};
```

02. Timer

- Hello World 출력후 Timer 반복

```
PS C:\Users\jongchank\work> pyserial-miniterm.exe COM4 115200
--- Miniterm on COM4 115200,8,N,1 ---
--- Quit: Ctrl+] | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H ---

.....
...OS Starts...
.....
Hello World
Timer
Timer
Timer
Timer
Timer
Timer
[]
```

03. mdelay

- mdelay 함수 이용 3초 실행시간

```
TASK(Task1)
{
    printfSerial("Hello World\n");

    mdelay(3000);

    printfSerial("Goodbye World\n");
    TerminateTask();
}
```

```
PS C:\Users\jongchank\work> pyserial-miniterm.exe COM4 115200
--- Miniterm on COM4 115200,8,N,1 ---
--- Quit: Ctrl+] | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H ---

.....
...OS Starts...
.....
Hello World
Goodbye World
[]
```

04. Timeline

- TimerISR 이용 초단위 Timeline 출력

```
ISR2(TimerISR)
{
    static long c = 0;
    osEE_tc_stm_set_sr0_next_match(1000000U);
    printfSerial("\n%4ld: ", c++);
}
```

```
.....
...OS Starts...
.....
Hello World

0:
1:
2: Goodbye World

3:
4:
5:
6:
7:
8:
9: []
```

05. Tasks

```
TASK(Task1)
{
    printfSerial("Task1 Begins...");
    mdelay(3000);
    printfSerial("Task1 Finishes...");

    TerminateTask();
}

TASK(Task2)
{
    printfSerial("Task2 Begins...");
    mdelay(3000);
    printfSerial("Task2 Finishes...");

    TerminateTask();
}
```

- 우선순위 2의 Task2 추가

클수록 높은
우선순위

```
TASK Task2 {
    PRIORITY = 2;
    STACK = SHARED;
    SCHEDULE = FULL;
    AUTOSTART = TRUE;
    ACTIVATION = 1;
};
```


05. Tasks

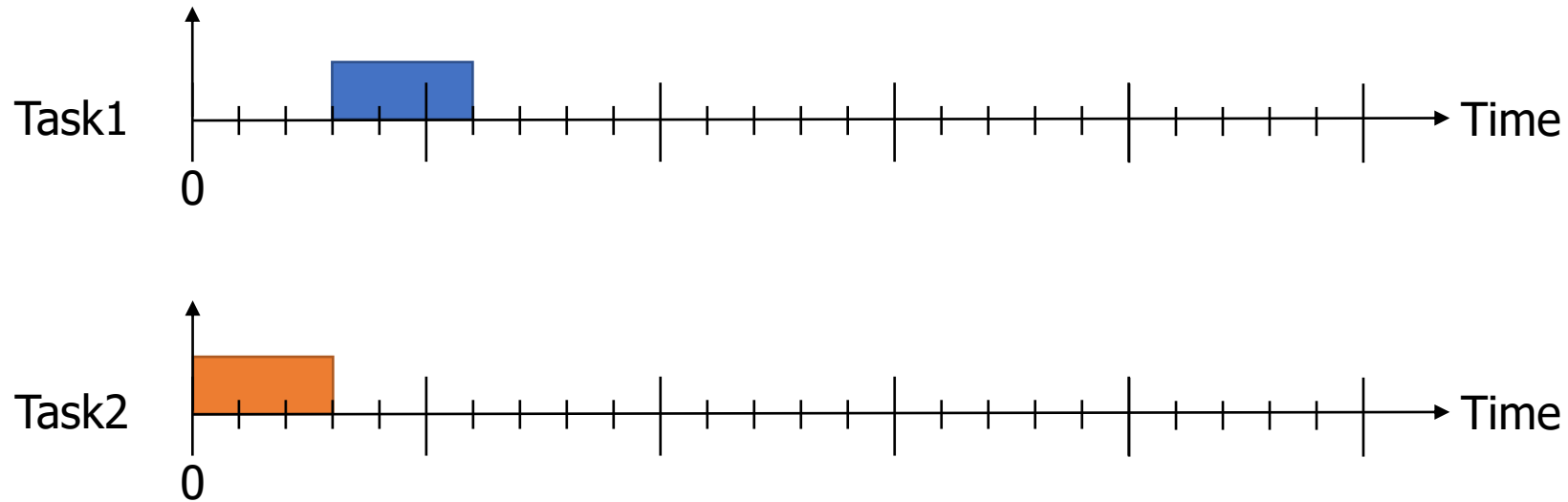
- Task2가 먼저 시작
- Task2 종료 후 Task1 시작

```
PS C:\Users\jongchank\work> pyserial-miniterm.exe COM4 115200
--- Miniterm on COM4 115200,8,N,1 ---
--- Quit: Ctrl+] | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H ---

.....
...OS Starts...
.....
Task2 Begins...
  0:
  1:
  2: Task2 Finishes...Task1 Begins...
  3:
  4:
  5: Task1 Finishes...
  6:
  7: []
```

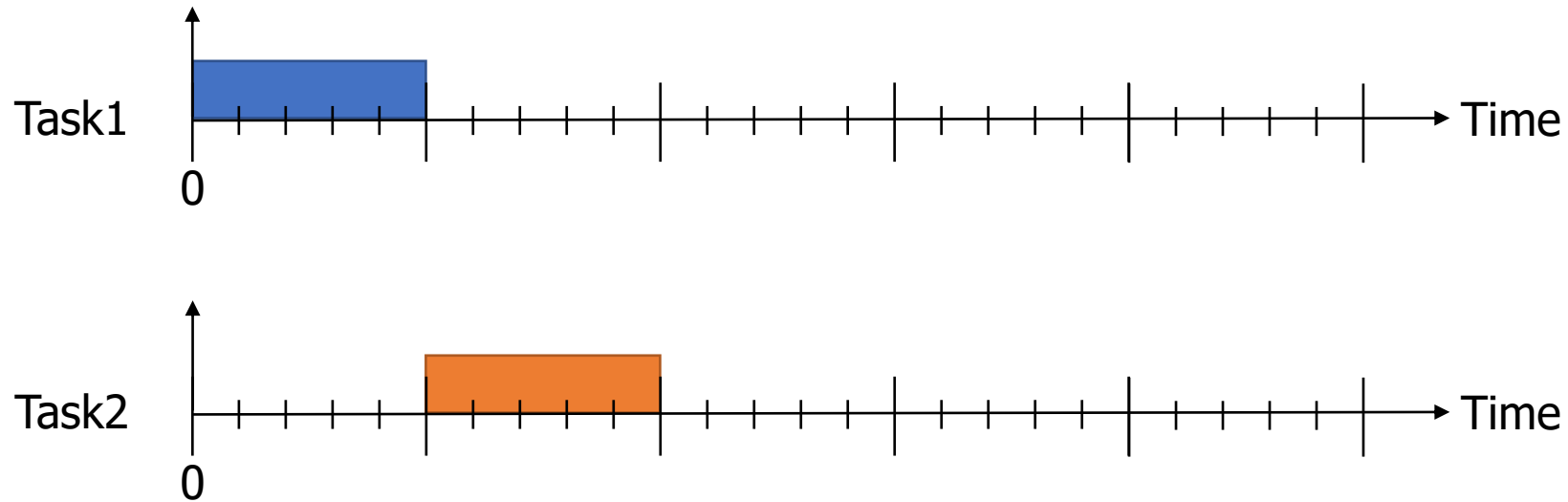
05-1. Tasks

- 실행 결과
 - Task1: 낮은 우선순위, 실행 시간 3초
 - Task2: 높은 우선순위, 실행 시간 3초



05-2. Tasks

- [예제] 아래 조건의 Task들을 구현해보기
 - Task1: 높은 우선순위, 실행 시간 5초
 - Task2: 낮은 우선순위, 실행 시간 5초



06-1. Task Activation

```
ISR2(TimerISR)
{
    static long c = -4;
    osEE_tc_stm_set_sr0_next_match(1000000U);
    if (c == 0)
        ActivateTask(Task1);
    printfSerial("\n%4ld: ", c++);
}
```

```
TASK(Task1)
{
    printfSerial("Task1 Begins...");
    mdelay(3000);
    ActivateTask(Task2);
    mdelay(3000);
    printfSerial("Task1 Finishes...");
    TerminateTask();
}
```

```
TASK(Task2)
{
    printfSerial("Task2 Begins...");
    mdelay(3000);
    printfSerial("Task2 Finishes...");
    TerminateTask();
}
```

```
TASK Task1 {
    ...
    AUTOSTART = FALSE;
    ...
};
```

```
TASK Task2 {
    ...
    AUTOSTART = FALSE;
    ...
};
```

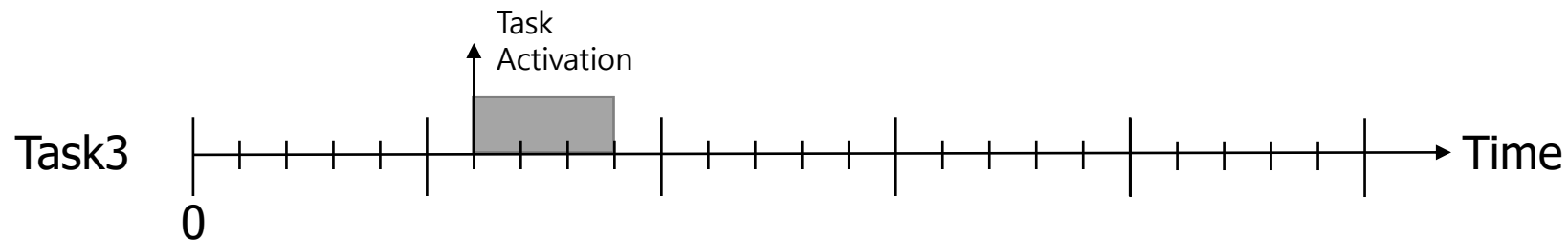
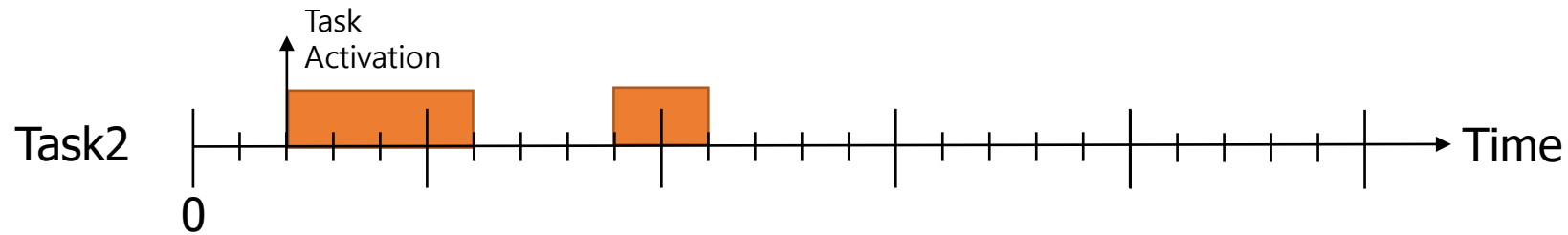
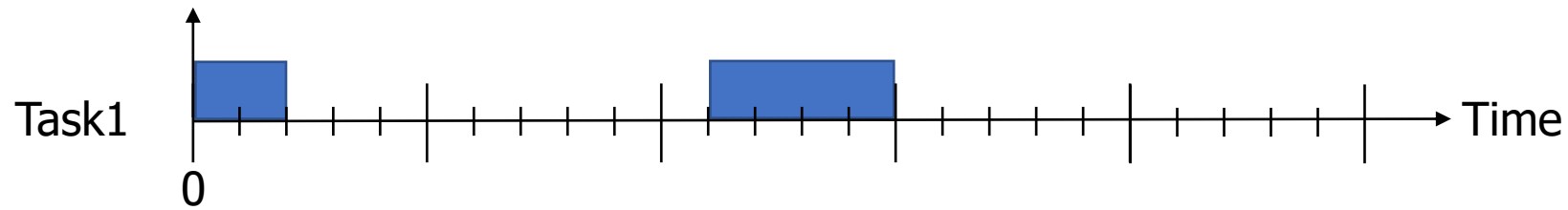
06-1. Task Activation

- Timeline -4부터 카운트다운
- Task2의 Task1 선점 확인

```
-4:
-3:
-2:
-1:
 0: Task1 Begins...
 1:
 2:
 3: Task2 Begins...
 4:
 5:
 6: Task2 Finishes...
 7:
 8:
 9: Task1 Finishes...
10:
11: □
```

06-2. Task Activation

- [예제] ActivateTask 시점 변경 및 Task3까지 만들어서 연쇄 실행
- 아래 그림의 Task 구현해보기



07. GetTaskID

```
TASK(Task1)
{
    TaskType id;
    printfSerial("Task1 Begins...");
    mdelay(3000);
    ActivateTask(Task2);
    mdelay(3000);
    GetTaskID(&id);
    printfSerial("Task ID = %d...", id);
    printfSerial("Task1 Finishes...");
    TerminateTask();
}
```

```
TASK(Task2)
{
    TaskType id;
    printfSerial("Task2 Begins...");
    mdelay(3000);
    GetTaskID(&id);
    printfSerial("Task ID = %d...", id);
    printfSerial("Task2 Finishes...");
    TerminateTask();
}
```

07. GetTaskID

- 자연수 Task ID 확인
- Unique ID일 뿐 정의된 의미 없음

```
-4:
-3:
-2:
-1:
0: Task1 Begins...
1:
2:
3: Task2 Begins...
4:
5:
6: Task ID = 3...Task2 Finishes...
7:
8:
9: Task ID = 2...Task1 Finishes...
10:
11: []
```

Task2의
ID

Task1의
ID

08-1. GetTaskState

```
TASK(TaskM)
{
    printState(Task1);
    printState(Task2);

    TerminateTask();
}
```

```
TASK TaskM {
    PRIORITY = 3;
    STACK = SHARED;
    SCHEDULE = FULL;
    AUTOSTART = FALSE;
    ACTIVATION = 1;
};
```

```
void printState(TaskType id) {
    TaskStateType state;

    if (GetTaskState(id, &state) == E_OK) {
        switch (state) {
            case SUSPENDED:
                printfSerial("%d: suspended...", id);
                break;
            case READY:
                printfSerial("%d: ready...", id);
                break;
            case WAITING:
                printfSerial("%d: waiting...", id);
                break;
            case RUNNING:
                printfSerial("%d: running...", id);
                break;
        }
    }
}
```

08-1. GetTaskState

```
TASK(Task1)
{
    TaskType id;
    printfSerial("Task1 Begins...");
    printState(Task1);
    printState(Task2);
    mdelay(3000);
    ActivateTask(Task2);
    printState(Task1);
    printState(Task2);
    mdelay(3000);
    GetTaskID(&id);
    printfSerial("Task ID = %d...", id);
    printfSerial("Task1 Finishes...");
    ChainTask(TaskM);
}
```

```
TASK(Task2)
{
    TaskType id;
    printfSerial("Task2 Begins...");
    printState(Task1);
    printState(Task2);
    mdelay(3000);
    GetTaskID(&id);
    printfSerial("Task ID = %d...", id);
    printfSerial("Task2 Finishes...");
    ChainTask(TaskM);
}
```

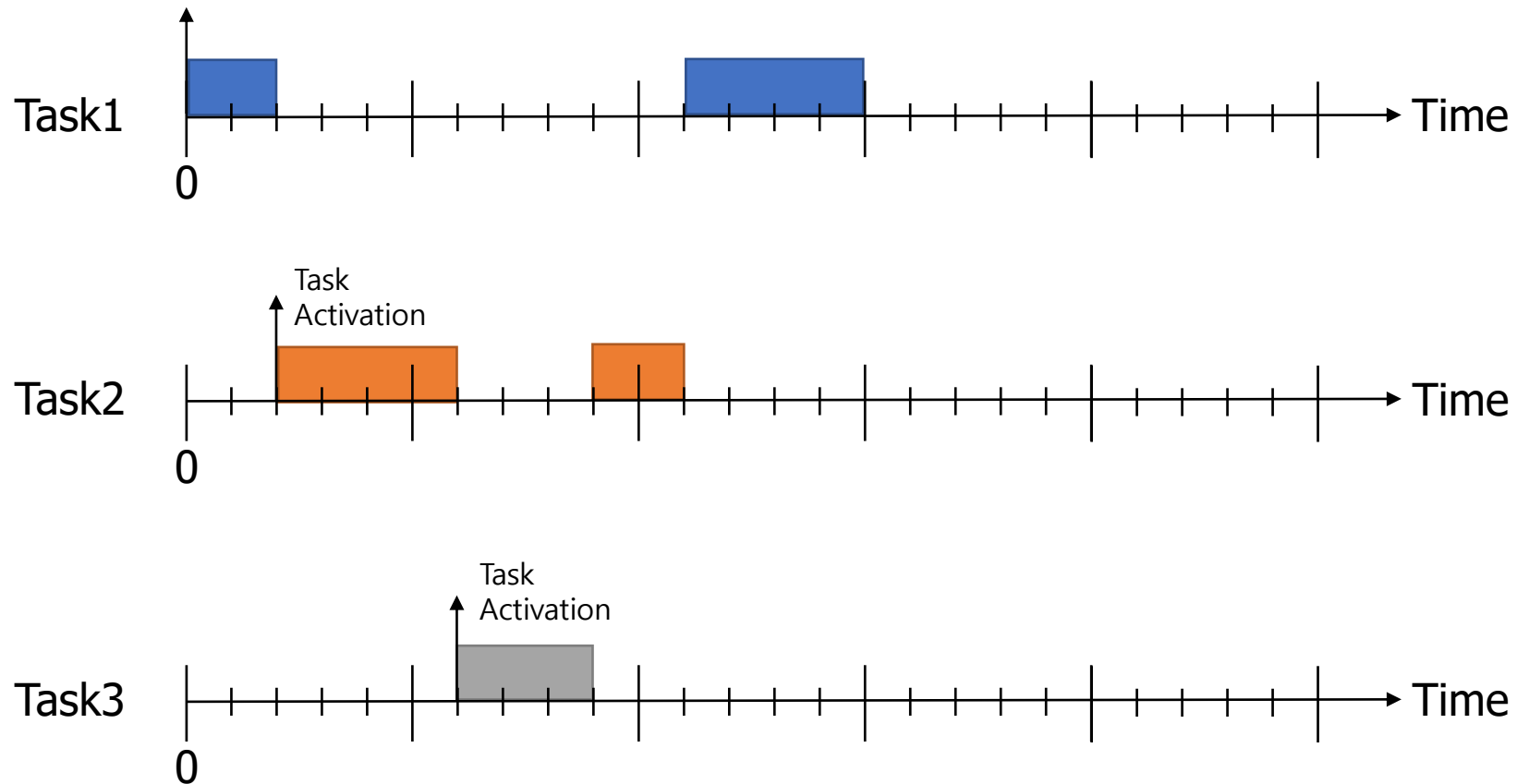
08-1. GetTaskState

- Task 상태 변화 관찰
- 우선순위, Activation 패턴 변화의 영향은?

```
-1:
0: Task1 Begins...2: running...4: suspended...
1:
2:
3: Task2 Begins...2: ready...4: running...
4:
5:
6: Task ID = 4...Task2 Finishes...2: ready...4: suspended...2: running...4: suspend
ed...
7:
8:
9: Task ID = 2...Task1 Finishes...2: suspended...4: suspended...
10:
11:
12:
13:
14: □
```

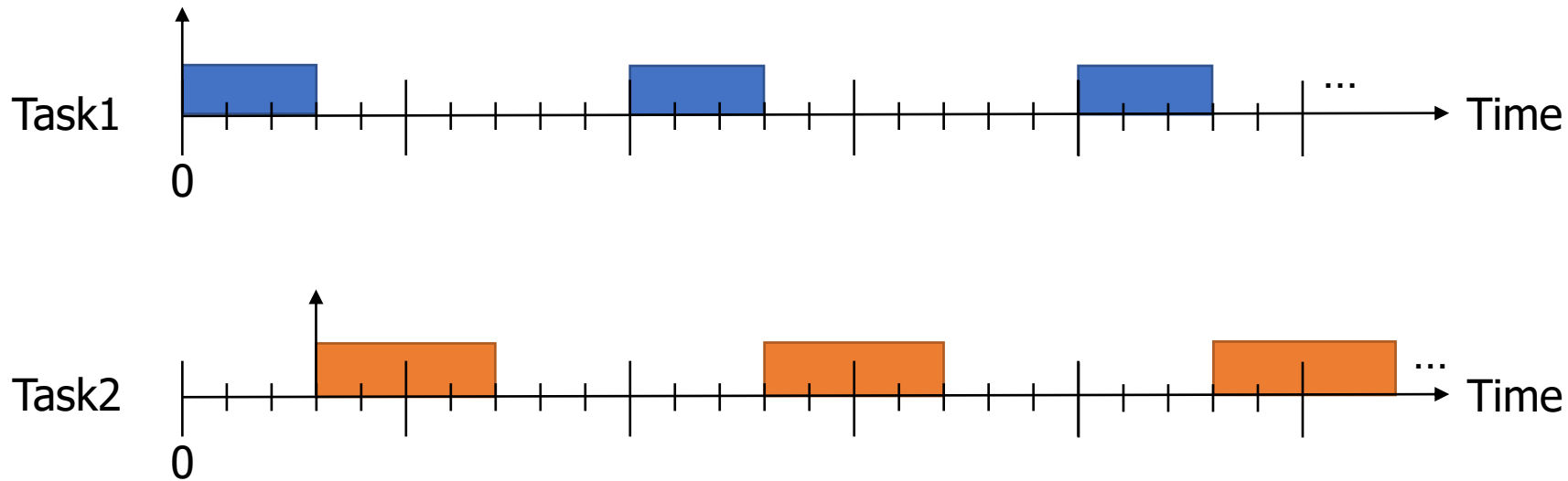
08-2. GetTaskState

- [예제] 06.Task Activation 2번째 실습에서 구현한 Task들 상태 변화 관찰



[예제] Tasks

- 아래 조건의 Task들을 구현해보기
 - Task1: 높은 우선순위, 실행 시간 3초
 - Task2: 낮은 우선순위, 실행 시간 4초
 - AUTOSTART = False로 수정하고 동일하게 구현
 - 10초마다 반복



Questions

