

# Real-Time Operating System (Day 1 Lab)

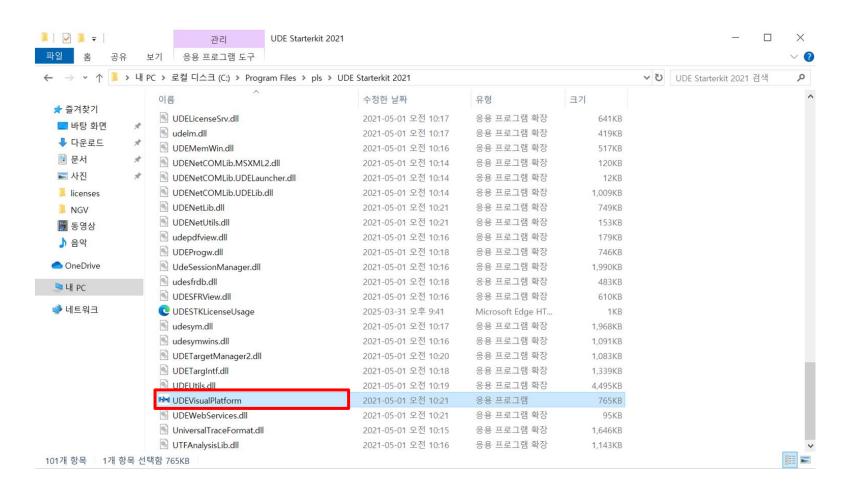
**Jong-Chan Kim** 

**Graduate School of Automotive Engineering** 



## UDE 디버거 실행

• C:□Program Files□pls□UDE Starterkit 2021 경로에 있는 UDEVisualPlatform 바로가기 생성 후 실행

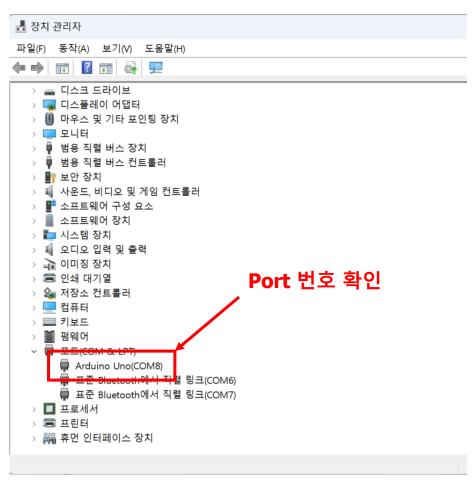


• TC275 연결 후 포트 번호 확인(장치 관리자 > 포트)



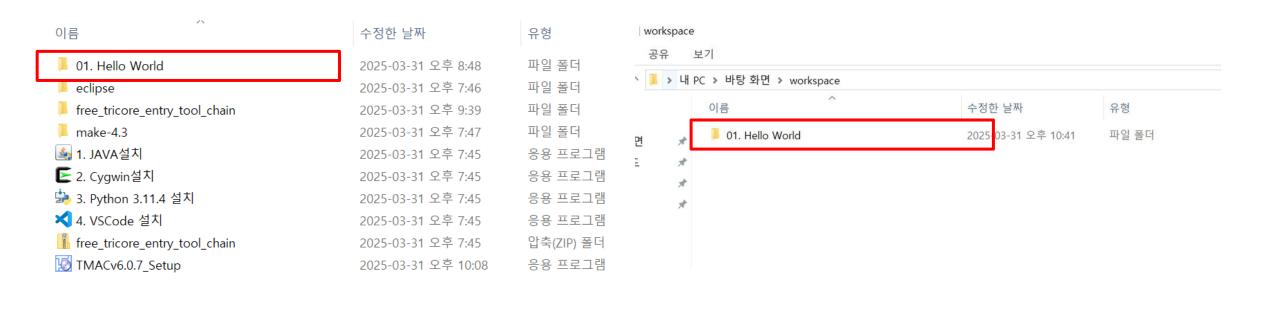




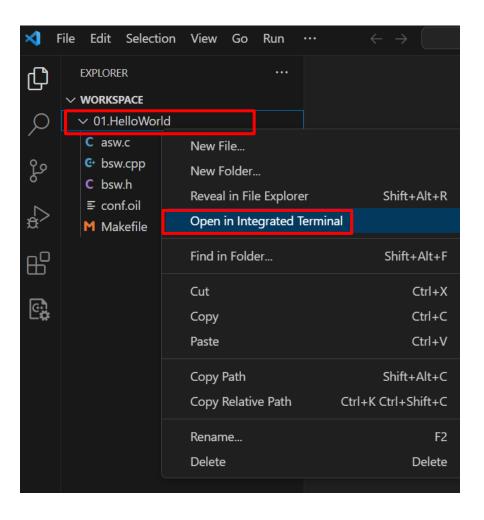


우클릭

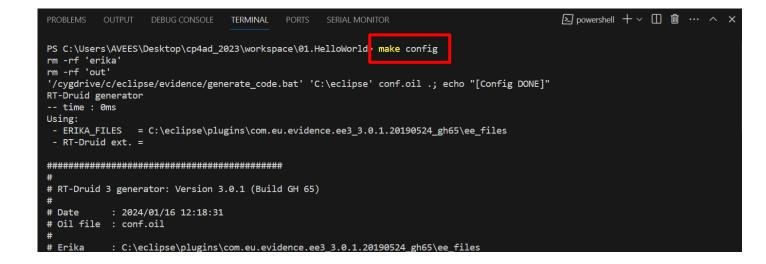
- NGV 폴더 안의 '01. Hello World' 폴더 복사
- 바탕화면에 workspace 생성 후 붙여넣기

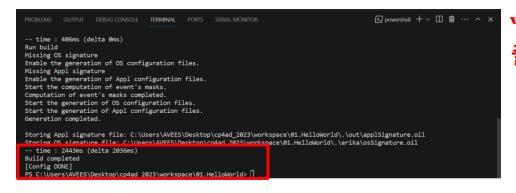


'01.Hello World' 폴더 우클릭 후
 'Open in Integrated Terminal' 실행



Terminal에서 make config 실행





"Build Completed" 출력 확인 (빌드 완료)

• Terminal에서 make 실행

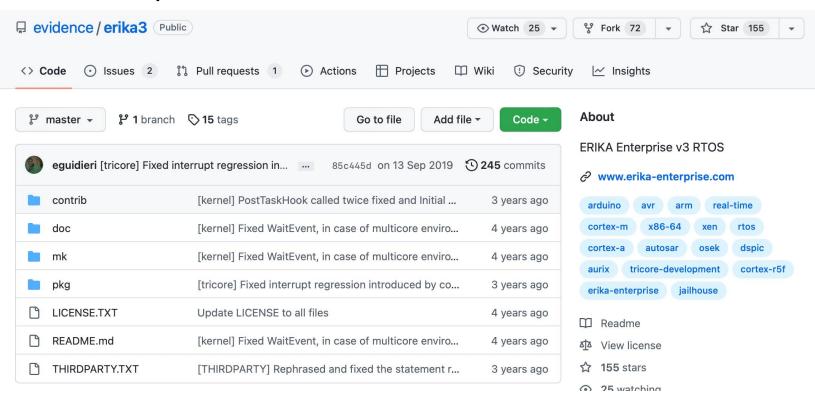
```
反 powershell + ∨ □ 前 ··· ∧ ×
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS SERIAL MONITOR
PS C:\Users\AVEES\Desktop\cp4ad_2023\workspace\01.HelloWorld> make
cd 'out'; sed -i 's/cygpath -ms ""/cygpath -ms "C:\\Arduino"/g' makefi e; make BINDIR="/cygdrive/C/Arduino/hardware/tools/avr/bi
make[1]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/out'
make[2]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
ERIKA_FILES=/cygdrive/c/eclipse/plugins/COMEUE~4.201/ee_files
make[3]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
* Pulling erika files from:
********
* ERIKA FILES=/cygdrive/c/eclipse/plugins/COMEUE~4.201/ee files
*************
* Erika Enterprise Pulled successfully! *
************
make[3]: Leaving directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
make[2]: Leaving directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
make[2]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
ERIKA FILES=/cygdrive/c/eclipse/plugins/COMEUE~4.201/ee files
make[3]: Entering directory '/cygdrive/c/Users/AVEES/Desktop/cp4ad_2023/workspace/01.HelloWorld/erika'
***********
* Erika Enterprise Libraries build... *
***********
CC
    hooks.c
CC
    wiring.c
    wiring_digital.c
```

"Built successfully" 출력 확인 (make 완료)

## **Erika Enterprise**



- 이탈리아 EVIDENCE에서 개발된 오픈소스 OSEK/VDX RTOS
- 듀얼 라이센스 정책 (오픈소스 라이센스 + 상용 라이센스)
- RTOS 연구 및 교육에 널리 사용
- GitHub 리포





# Eclipse 기반 IDE (old)

- 프로젝트 생성
- OIL 파일, C/C++ 파일 편집
- 프로젝트 빌드
- 실행파일 다운로드

•

```
eclipse-workspace - E1. Task/asw.c - Eclipse IDE
File Edit Source Refactor Navigate Search Project Run Window Help
四▼初▼や◆▼◆▼
                                                            asw.c 🖾 🎳 conf.oil
                                                                  1 #include "ee.h"
  > 👺 E1. Task
                                                                  2 #include "Arduino.h"
  > 5 E10, PCP
                                                                  3 #include "serial.h"
 > 🚝 E11. Complex
  > 📂 E2. Task 2
                                                                  5 void mdelay(unsigned long delay ms);
  > 🎏 E3. ISR
  > 📂 E4. Alarm
                                                                  7 /* Timer1 ISR2 */
 > 15 E5. Event
                                                                 8 ISR2(TimerISR)
  > 📂 E6. Hook
                                                                 9 {
                                                                                  static long c = 0;
  > 👺 E7. Integrity
                                                               10
                                                                                  static uint8 t state = 0;
  > 📂 E8. Deadlock
                                                               11
  > 👺 E9. PriorityInversion
                                                               12
                                                               13
                                                                                   printfSerial("\n%4ld: ", c++);
                                                               149
                                                               15
                                                                                  if(state == 0) {
                                                               16
                                                                                             ActivateTask(Task1);
                                                            Problems 🔊 Tasks 💂 Console 🖾 🔲 Properties 🦏 Progress
                                                            <terminated> New_configuration [Program] C:\Program Files (x86)\Arduino\hardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools\ardware\tools
                                                            avrdude.exe: 5882 bytes of flash written
                                                            avrdude.exe: verifying flash memory against C:\Users\jongchank\ec
                                                            avrdude.exe: load data flash data from input file C:\Users\jongch
                                                            avrdude.exe: input file C:\Users\jongchank\eclipse-workspace\E1.
                                                            avrdude.exe: reading on-chip flash data:
                                                            avrdude.exe: verifying ...
                                                            avrdude.exe: 5882 bytes of flash verified
                                                            avrdude.exe done. Thank you.
🔑 E1. Task
```

# Visual Studio Code 기반 개발환경 (new)



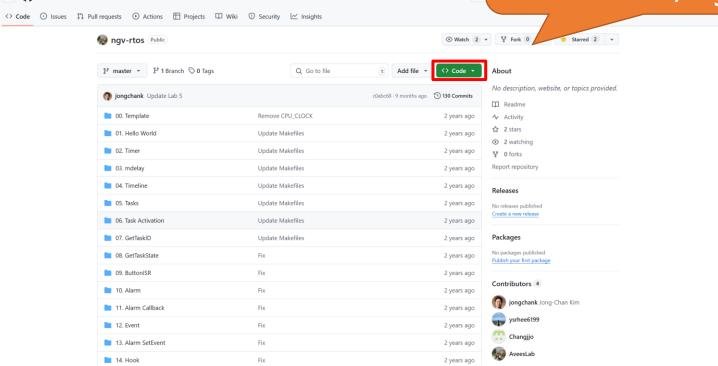
## workspace

- Directory Structure
  - workspace
    - rtos\_workspace: working directory

■ AveesLab / ngv-rtos

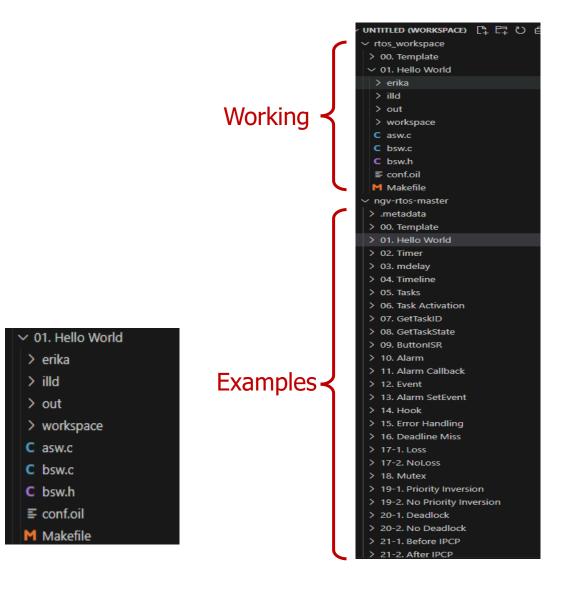
• ngv-rtos-master: example source files

https://github.com/ AveesLab/ngv-rtos



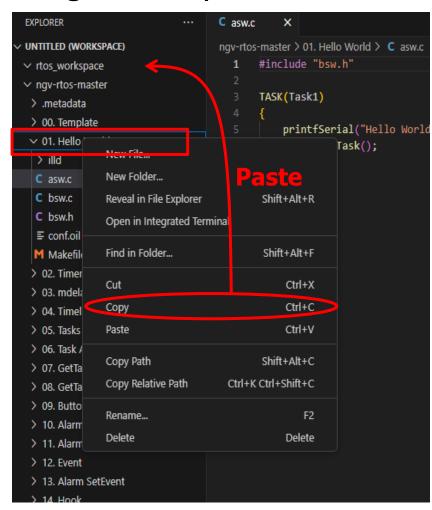
## Visual Studio Code 기반 개발환경 (new)

- Directory Structure
  - rtos\_workspace: working directory
  - ngv-rtos-master: example source files
- Example Projects Directory Structure
  - illd/: Infineon Low Level Driver
  - asw.c: Application SW code
  - bsw.c: Basic SW code
  - bsw.h: Basic SW header
  - conf.oil: OIL configuration file
  - Makefile: Top-level Makefile



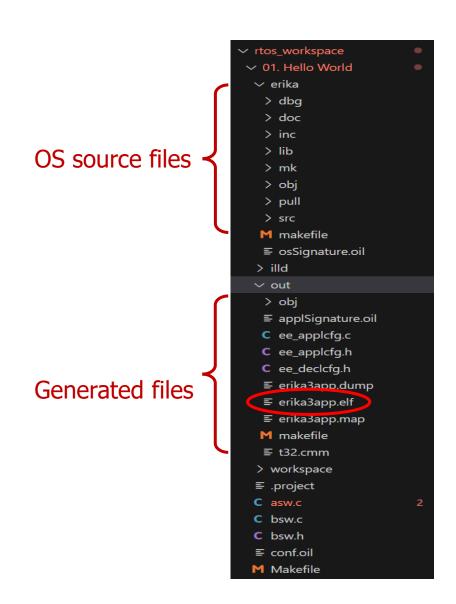
#### Workflow

- Basic Workflow
  - 1) Copy a project (e.g., 01. Hello World) from to working directory
  - 2) Edit source files (.C or .H) and OIL files
  - 3) Build
- Build Process (in Terminal #1)
  - 1) cd 01. Hello World\
  - 2) make config
    - Generate OS kernel files from conf.oil
  - 3) make
    - Generate an executable file



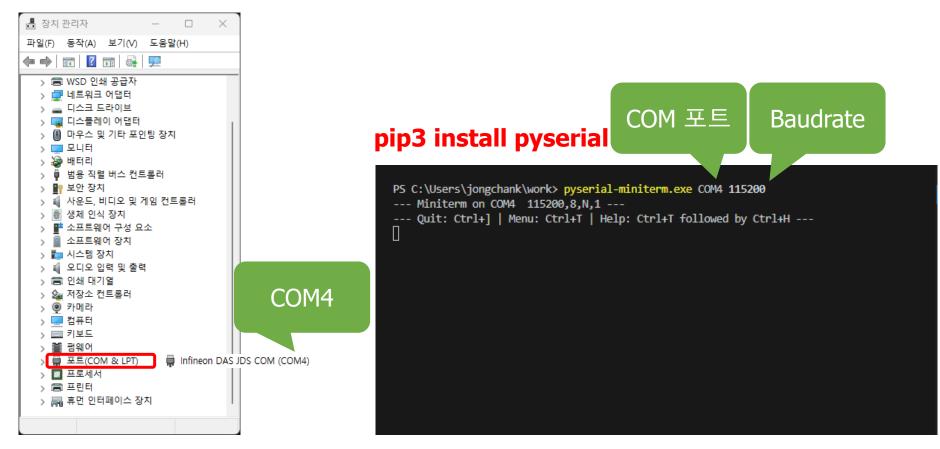
#### **Generated Files**

- erika/
  - OS source files
- out/
  - Generated files from the OIL file
  - Object files
  - Executable (ELF) file (erika3app.elf)



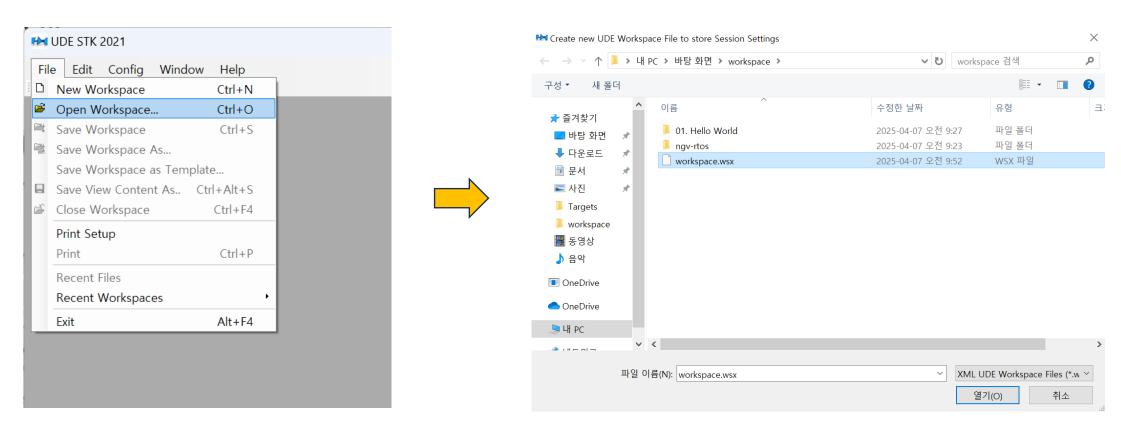
#### **Serial Console**

- 장치관리자에서 COM 포트 확인 (e.g., COM4)
- pyserial-miniterm 이용하여 시리얼 콘솔 시작 (Terminal #2)



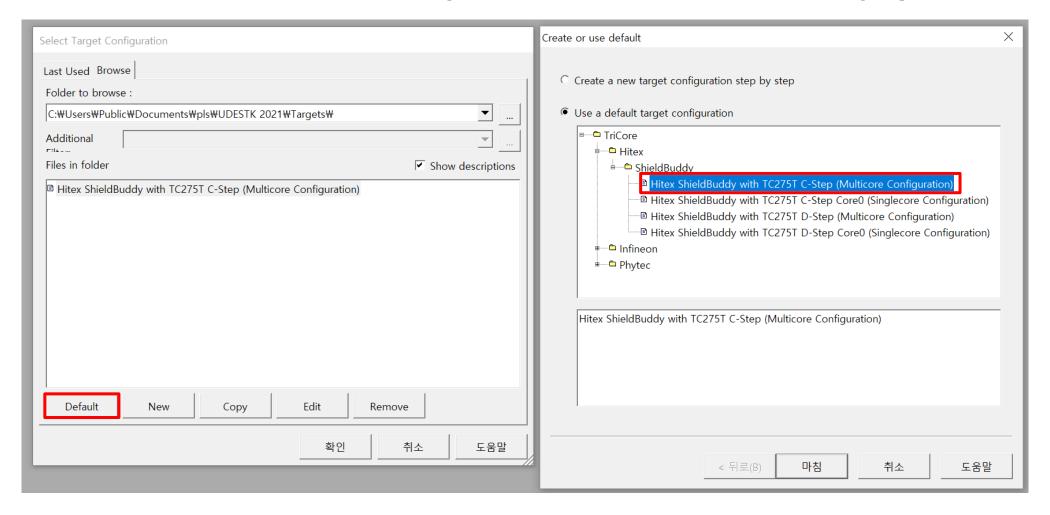
## **New Workspace**

- File → New Workspace
- 바탕화면 > workspace > workspace.wsx 생성



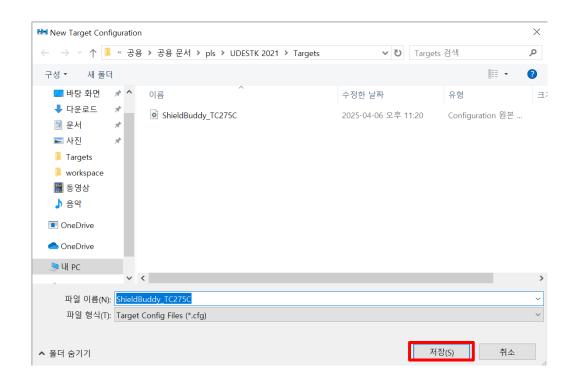
## **New Workspace**

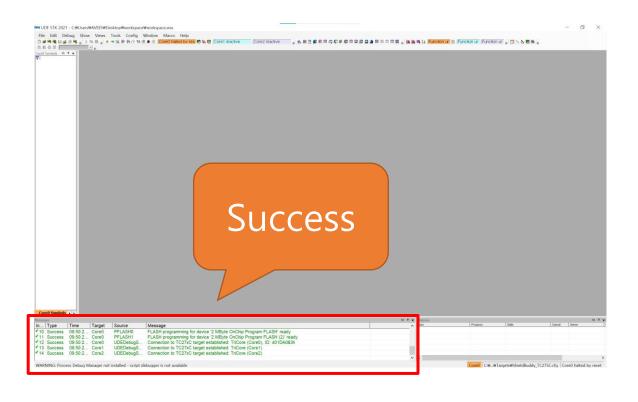
- Select Target Configuration > Default
- TriCore > HiTex > ShieldBuddy > ... with TC275T C-step (Multicore...)



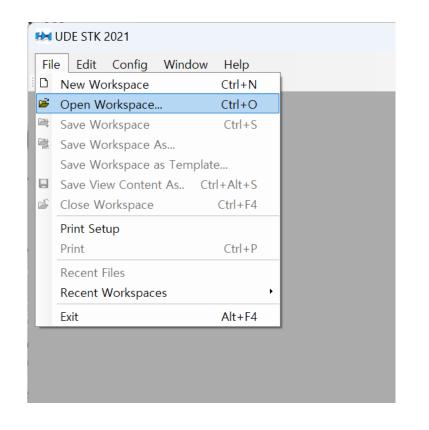
## **New Workspace**

- ShiedlBuddy\_TC275C.cfg 저장
- 연결 실패시, ... with TC275T D-step (Multicore...)으로 다시 진행

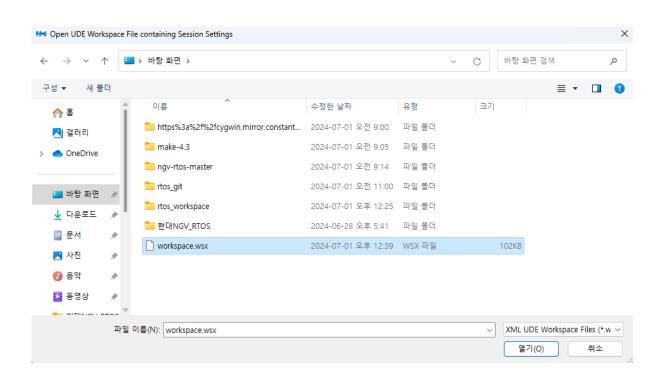




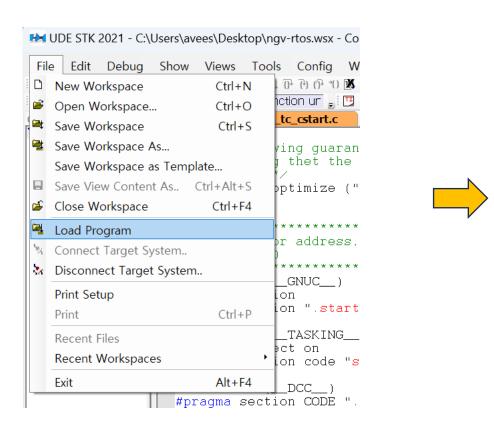
- File → Open Workspace
- 바탕화면의 workspace.wsx 열기

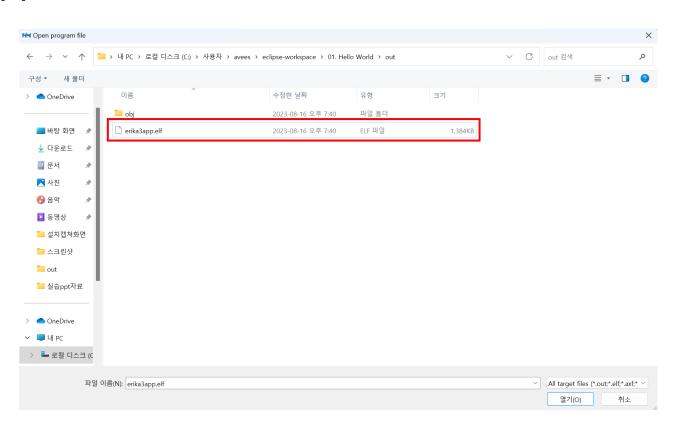


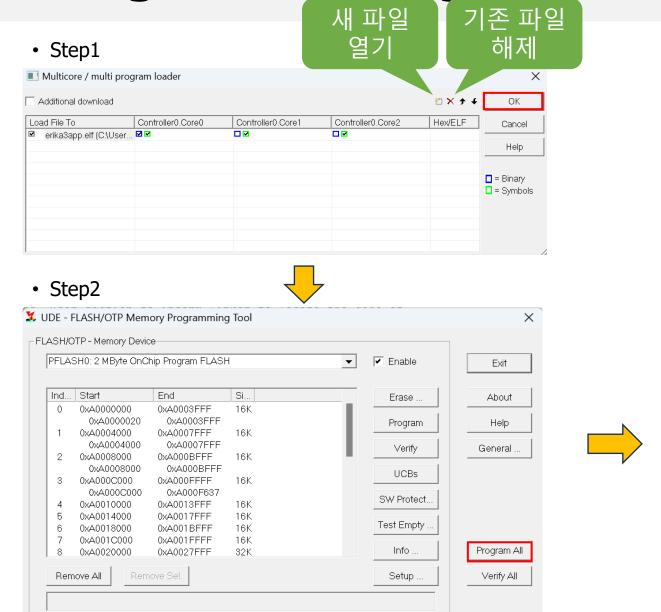




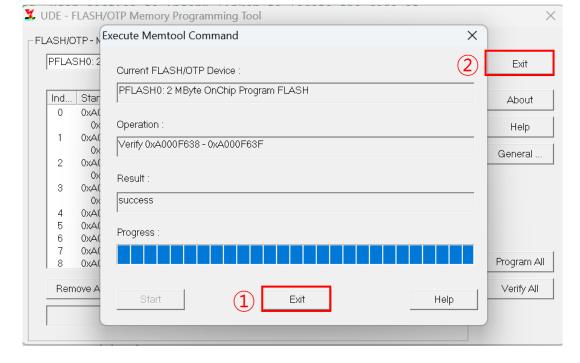
- File → Load Program
- 프로젝트 폴더의 out/erika3app.elf 열기







• Step3



- 프로그램 실행 (run)
- 기존 프로그램 실행중일 경우 reset 후 실행

```
Reset (Ctrl + F7)
                                         Run (F5)
₩ UDE STK 2021 - C:\Users\avees\Desktop\ngv-rtos.wsx - Core0 - Core0 - C:\...\erika\src\ee tc cst
     Edit Debug Show Views Tools Config Window Macro Help
🗅 🚅 🕮 🖫 🕳 🎒 📲 📑 ¾ 🛍 🛍 🛒 💠 🕶 🗐 😯 🙌 ለት 👣 🔞 🕦 Core0 halted by res 🕬 🕵 🤠
🙉 🙉 🔯 | Function ur 💹 | Function ur | Function ur 🚅 💟 🦙 🔚 🕸 🚅 🖺 🛍 🚳 👚 📗
                    C:\...\erika\src\ee_tc_cstart.c / C:\...\0155F9~1.HEL\bsw.c
Core0 Symbols □ T x
Υ:
                     * The following quarantee that the -fomit-fram

⊕ □ Header files / Of

                        preventing that the compiler to mess up with
⊕ Source files
                        start-up */
⊕ Functions
                     #pragma GCC optimize ("-O2")
                     #endif
• Sections
                       Reset vector address, user section to inform
                       058000 0020
```

#### 01. Hello World

Make config는 OIL 변경시에만

- 00. Template 복사
- asw.c에 TASK 추가
- OIL 파일에 TASK 추가
- printfSerial() 함수 사용 (시리얼 콘솔 출력)

```
#include "bsw.h"

TASK(Task1)
{
    printfSerial("Hello World\n");
    TerminateTask();
}
```

```
TASK Task1 {
    PRIORITY = 1;
    STACK = SHARED;
    SCHEDULE = FULL;
    AUTOSTART = TRUE;
    ACTIVATION = 1;
};
```

```
$ make config
$ make
```

#### 01. Hello World

- OS 시작 후
- Hello World 출력

```
PS C:\Users\jongchank\work> pyserial-miniterm.exe COM4 115200
--- Miniterm on COM4 115200,8,N,1 ---
--- Quit: Ctrl+] | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H ---
......
...0S Starts...
Hello World

|
```

#### 02. Timer

- C 파일에 ISR2로 TimerISR 추가
- OIL 파일에 TimerISR 추가
  - Category 2

1초 뒤 interrupt 등록

```
ISR2(TimerISR)
{
    osEE_tc_stm_set_sr0_next_match(1000000U);
    printfSerial("Timer\n");
}
```

```
ISR TimerISR {
    CATEGORY = 2;
    SOURCE = "STMØSRØ";
    PRIORITY = 2;
};
```

#### 02. Timer

• Hello World 출력후 Timer 반복

```
PS C:\Users\jongchank\work> pyserial-miniterm.exe COM4 115200
--- Miniterm on COM4 115200,8,N,1 ---
--- Quit: Ctrl+] | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H ---
......
....05 Starts...
Hello World
Timer
Timer
Timer
Timer
Timer
Timer
Timer
```

## 03. mdelay

• mdelay 함수 이용 3초 실행시간

```
TASK(Task1)
{
    printfSerial("Hello World\n");
    mdelay(3000);

    printfSerial("Goodbye World\n");
    TerminateTask();
}
```

#### 04. Timeline

• TimerISR 이용 초단위 Timeline 출력

```
ISR2(TimerISR)
{
    static long c = 0;
    osEE_tc_stm_set_sr0_next_match(1000000U);
    printfSerial("\n%4ld: ", c++);
}
```

```
...05 Starts...
Hello World

0:
1:
2: Goodbye World

3:
4:
5:
6:
7:
8:
9: [
```

#### **05-1. Tasks**

```
TASK(Task1)
    printfSerial("Task1 Begins...");
    mdelay(3000);
    printfSerial("Task1 Finishes...");
    TerminateTask();
TASK(Task2)
    printfSerial("Task2 Begins...");
    mdelay(3000);
    printfSerial("Task2 Finishes...");
    TerminateTask();
```

• 우선순위 2의 Task2 추가

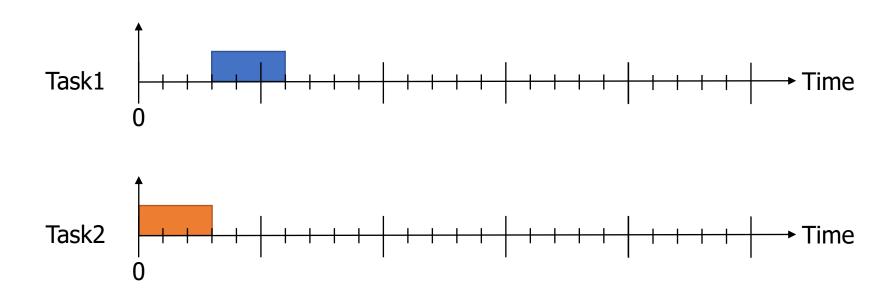
```
TASK Task2 {
    PRIORITY = 2;
    STACK = SHARED;
    SCHEDULE = FULL;
    AUTOSTART = TRUE;
    ACTIVATION = 1;
};
```

#### **05-1. Tasks**

- Task2가 먼저 시작
- Task2 종료 후 Task1 시작

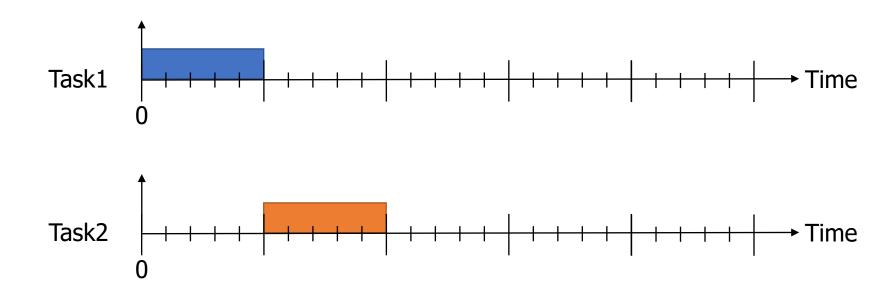
#### **05-1. Tasks**

- 실행결과
  - Task1: 낮은 우선순위, 실행 시간 3초
  - Task2: 높은 우선순위, 실행 시간 3초



#### **05-2. Tasks**

- [예제] 아래 조건의 Task들을 구현해보기
  - Task1: 높은 우선순위, 실행 시간 5초
  - Task2: 낮은 우선순위, 실행 시간 5초



#### 06-1. Task Activation

```
ISR2(TimerISR)
    static long c = -4;
    osEE tc stm set sr0 next match(1000000U);
    if (c == 0)
        ActivateTask(Task1);
    printfSerial("\n%4ld: ", c++);
TASK(Task1)
    printfSerial("Task1 Begins...");
   mdelay(3000);
    ActivateTask(Task2);
    mdelay(3000);
    printfSerial("Task1 Finishes...");
    TerminateTask();
```

```
TASK(Task2)
{
    printfSerial("Task2 Begins...");
    mdelay(3000);
    printfSerial("Task2 Finishes...");
    TerminateTask();
}
```

```
TASK Task1 {
    ...
    AUTOSTART = FALSE;
    ...
};

TASK Task2 {
    ...
    AUTOSTART = FALSE;
    ...
};
```

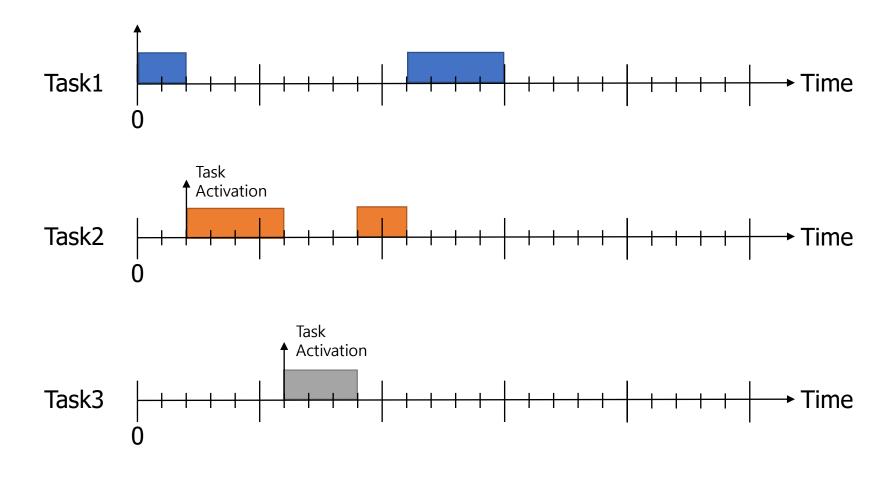
#### 06-1. Task Activation

- Timeline -4부터 카운트다운
- Task2의 Task1 선점 확인

```
-4:
-3:
-2:
-1:
0: Task1 Begins...
1:
2:
3: Task2 Begins...
4:
5:
6: Task2 Finishes...
7:
8:
9: Task1 Finishes...
10:
11: []
```

#### 06-2. Task Activation

- [예제] ActivateTask 시점 변경 및 Task3까지 만들어서 연쇄 실행
- 아래 그림의 Task 구현해보기



#### 07. GetTaskID

```
TASK(Task1)
                                               TASK(Task2)
   TaskType id;
                                                   TaskType id;
    printfSerial("Task1 Begins...");
                                                   printfSerial("Task2 Begins...");
   mdelay(3000);
                                                   mdelay(3000);
   ActivateTask(Task2);
                                                   GetTaskID(&id);
   mdelay(3000);
                                                   printfSerial("Task ID = %d...", id);
   GetTaskID(&id);
                                                   printfSerial("Task2 Finishes...");
    printfSerial("Task ID = %d...", id);
                                                   TerminateTask();
    printfSerial("Task1 Finishes...");
    TerminateTask();
```

#### 07. GetTaskID

- 자연수 Task ID 확인
- Unique ID일 뿐 정의된 의미 없음

```
-2:
                     Task2
-1:
0: Task1 Begins...
 3: Task2 Begins...
 5:
 6: Task ID = 3...Task2 Finishes...
9: Task ID = 2...Task1 Finishes...
11:
                     Task1의
```

#### 08-1. GetTaskState

```
TASK(TaskM)
   printState(Task1);
   printState(Task2);
   TerminateTask();
TASK TaskM {
    PRIORITY = 3;
    STACK = SHARED;
    SCHEDULE = FULL;
    AUTOSTART = FALSE;
    ACTIVATION = 1;
};
```

```
void printState(TaskType id) {
    TaskStateType state;
    if (GetTaskState(id, &state) == E_OK) {
        switch (state) {
            case SUSPENDED:
                printfSerial("%d: suspended...", id);
                break;
            case READY:
                printfSerial("%d: ready...", id);
                break;
            case WAITING:
                printfSerial("%d: waiting...", id);
                break;
            case RUNNING:
                printfSerial("%d: running...", id);
                break;
```

#### 08-1. GetTaskState

```
TASK(Task1)
                                               TASK(Task2)
    TaskType id;
                                                   TaskType id;
    printfSerial("Task1 Begins...");
                                                   printfSerial("Task2 Begins...");
    printState(Task1);
                                                   printState(Task1);
    printState(Task2);
                                                   printState(Task2);
   mdelay(3000);
                                                   mdelay(3000);
   ActivateTask(Task2);
                                                   GetTaskID(&id);
    printState(Task1);
                                                   printfSerial("Task ID = %d...", id);
                                                   printfSerial("Task2 Finishes...");
    printState(Task2);
    mdelay(3000);
                                                   ChainTask(TaskM);
   GetTaskID(&id);
    printfSerial("Task ID = %d...", id);
    printfSerial("Task1 Finishes...");
    ChainTask(TaskM);
```

#### 08-1. GetTaskState

• Task 상태 변화 관찰

• 우선순위, Activation 패턴 변화의 영향은?

```
-1:
    0: Task1 Begins...2: running...4: suspended...

1:
    2:
    3: Task2 Begins...2: ready...4: running...

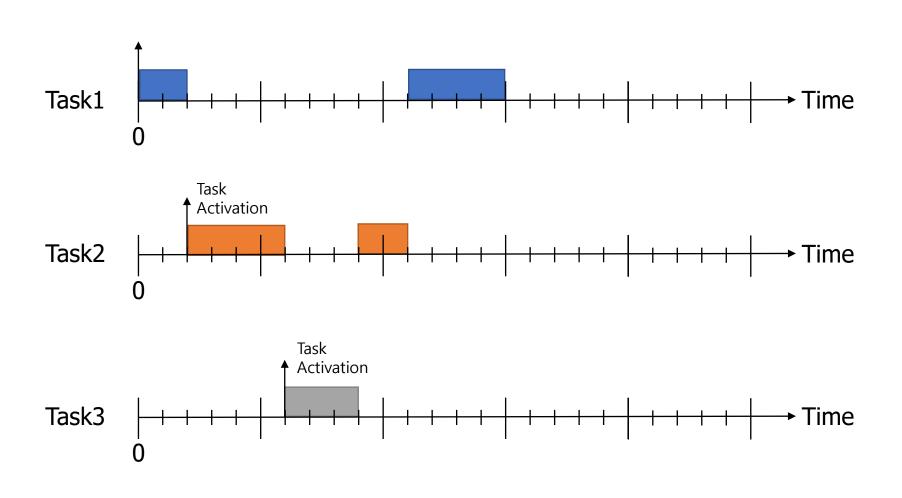
4:
    5:
    6: Task ID = 4...Task2 Finishes...2: ready...4: suspended...2: running...4: suspend ed...

7:
    8:
    9: Task ID = 2...Task1 Finishes...2: suspended...4: suspended...

10:
    11:
    12:
    13:
    14: []
```

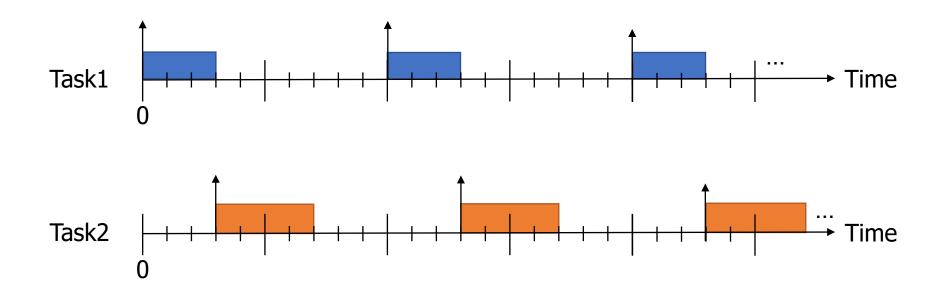
#### 08-2. GetTaskState

• [예제] 06.Task Activation 2번째 실습에서 구현한 Task들 상태 변화 관찰



#### 06-3. Periodic Tasks

- [예제] 아래 조건의 Task들을 구현해보기
  - Task1: 높은 우선순위, 실행 시간 3초
  - Task2: 낮은 우선순위, 실행 시간 4초
  - AUTOSTART = False로 수정하고 동일하게 구현
  - 타이머 인터럽트를 활용하여 10초마다 주기적으로 실행



# **Questions**

