

- Week 1
 - Research
 - Research previous examples of such types of programs to gain inspiration for level of complexity
 - Research the best language to begin the project
 - Start learning about the utilities of the language that will be necessary for the program
 - Pre-Planning 1
 - Define the programming concepts I want to integrate with my program
 - Determine the language I want to use in the conversion
 - Define how flexible I want the conversions to be and the end result of the program. Should it output the code, execute it, or show it in real time?
 - Conduct a survey to learn about how people would write pseudo code for pre-defined problems.
- Week 2
 - Research
 - Pre-Planning
- Week 3
 - Research
 - Pre-Planning
- Week 4
 - Programming
 - Begin Coding and Debugging problems. As problems arise this step will keep changing
- Week 5
 - Programming
- Week 6
 - Programming
- Week 7
 - Programming
- Week 8
 - Programming
- Week 9
 - Programming
- Week 10
 - Programming
- Week 11
 - Programming
 - GUI
 - Build an executable version of the program to make it even more easier to interact with.
 - This Step is optional and will only be completed if I am done with my programming
- Week 12
 - Programming

- GUI
- Week 13
 - Programming
 - GUI
- Week 14
 - Enhancement / Bug Removal
 - Just fix glitches and try to optimize the code as much as possible
- Week 15
 - Enhancement/ Bug Removal