Family Map Login Specification

To help you get started early on the Family Map Client project, you are required to implement and pass off the Family Map login/register functionality on or before the published due date. Specifically, you should do the following:

- 1. Create your Family Map project in Android Studio.
- 2. Create your Main Activity class (see the Family Map specification for details on Main Activity).
- 3. Create your Login Fragment class including all of its GUI components (see the Family Map specification for more details on Login Fragment).
- 4. Embed your Login Fragment in your Main Activity's GUI.
- 5. When the user clicks the "SIGN IN" button, create an AsyncTask that uses HttpURLConnection to send a login request to the Family Map server.
 - Note-AsyncTask was recently deprecated in Android Studio. However you can still use the feature with no issues, Android Studio will just have a slash through the class name and functions
- 6. If the login request fails, display an Android toast indicating that the login failed.
- 7. If the login request succeeds, create a second AsyncTask that uses HttpURLConnection to retrieve the logged-in user's family data from the server. When the family data is received, display an Android toast containing the logged-in user's first and last names.
- 8. Repeat steps 5-7 for new user registration and the "REGISTER" button.
- 9. Pass off your login/register functionality with a TA.

NOTE- Make sure that your Login and Register buttons enable and disable as stated in the Family Map Client Specs