testing::internal::bool_constant< bool_value >	
	testing::internal::HasValueType< T, typename >
	testing::internal::HasValueType< T, VoidT< typename T::value_type > >
	testing::internal::is_pointer< T >
	testing::internal::is_pointer< T * >
	testing::internal::is_reference< T >
	testing::internal::is_reference< T & >
	testinguintemplais some (T. U.S.
	testing::internal::is_same< T, U >
	testing::internal::is_same < T, T >
	testing::internal::IsRecursiveContainerImpl< C, false, HV >
	testinginternalisrecensivecontainerimpt C, raise, 114
	testing::internal::IsRecursiveContainerImpl< C, true, false >
	testing::internal::LosslessArithmeticConvertibleImpl< kFromKind, From, kToKind, To >
	testing::internal::LosslessArithmeticConvertibleImpl< kBool, bool, kBool, bool >
	testing::internal::LosslessArithmeticConvertibleImpl< kBool, bool, kFloatingPoint, To >
	testing::internal::LosslessArithmeticConvertibleImpl< kBool, bool, kInteger, To >
	testing::internal::LosslessArithmeticConvertibleImpl< kFloatingPoint, From, kBool, bool
	testing::internal::LosslessArithmeticConvertibleImpl< kFloatingPoint, From, kInteger, To
	testing::internal::LosslessArithmeticConvertibleImpl< kInteger, From, kBool, bool >
	testing::internal::LosslessArithmeticConvertibleImpl< kInteger, From, kFloatingPoint, To
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	testing::internal::type_equals< T1, T2 >
	testing::internal::type_equals< T, T >