```
testing::internal::bool_constant< bool_value >
```

- testing::internal::HasValueType< T, typename >
- testing::internal::HasValueType< T, VoidT< typename T::value_type > >
- testing::internal::is_pointer< T >
- testing::internal::is_pointer< T * >
- testing::internal::is_reference< T >
- testing::internal::is_reference< T & >
- testing::internal::is_same< T, U >
- testing::internal::is_same< T, T >
- testing::internal::IsRecursiveContainerImpl< C, false, HV >
- testing::internal::IsRecursiveContainerImpl< C, true, false >
- testing::internal::LosslessArithmeticConvertibleImpl< kFromKind, From, kToKind, To >
- testing::internal::LosslessArithmeticConvertibleImpl< kBool, bool, kBool, bool >
- testing::internal::LosslessArithmeticConvertibleImpl< kBool, bool, kFloatingPoint, To >
- testing::internal::LosslessArithmeticConvertibleImpl< kBool, bool, kInteger, To >
- testing::internal::LosslessArithmeticConvertibleImpl< kFloatingPoint, From, kBool, bool >
- testing::internal::LosslessArithmeticConvertibleImpl< kFloatingPoint, From, kInteger, To >
- testing::internal::LosslessArithmeticConvertibleImpl< kInteger, From, kBool, bool >
- testing::internal::LosslessArithmeticConvertibleImpl< kInteger, From, kFloatingPoint, To >
- testing::internal::type_equals< T1, T2 >
- testing::internal::type_equals< T, T >