	V
l	Argmented data structures
Ex	Interval trees - store intervals of time "I want to book a conference room from 16:00-17:00."
Det	· closed interval: an ordered pair of real numbers [t, tz] t, & t
	types of conflict:  no conflict  no conflict  i i i i i i i i i i i i i i i i i i i
	formal definition of overlap:  [ini' * \$\phi\$] \leftrighting \leftrighting \text{low[i]} \leftrighting \text{high[i]} \leftrighting
	2) Sipport the following operations in O(legin) time
	TSEARCH(S,x) - INSERT(S,x) - DELETE(S,x)  Tretum pointer to y if x and y onerlap, or NVL if no overlaps in S
	Step 1: Which data structure?  AVL Trees: supports dictionary operations (search, delete, ensert) in O(logn)  Step 2: what into should be stoned in the AVL tree?
	Early node x stores:  int[x] = (t, t) balance factors pointers
	Use low [x] as keys to nodes (already storms into about max)
	(12.5, 13)0 /(19) . max[x] = max { high[x], max[left[x]], max[nght[x]]} (10,12). (14,19).
	(9,95) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6) (13.6)
,	· polaces, at most logen times

SEARCH(T, X) 4= noot (x) while y = NULL 88 (x and y do not overlap) if left[y] = NULL 88 Max[left[y]] > low[x] y=left(x) constant time check occurs & login times else: - Search & O(log2n) y= right[x] return y · Claim: an overlapping interval will be found if one exists in the tree. · Loop invariant: if T contains an interval overlapping x, then the overlapping interval exists in the subtree rooted at y A) at noot of tree, invariant trivially holds B) (1) left(x) = NULL, overlapping interval must be in y=right(x) (1) max (left(y)) & low(x) (ie x starts later than all in left(x)) then appliaging interval in y=njh+(x) @ max(leff(y)) > Low(x) then some internal in left subtree has high[I] > low(x) everything in right subtree must stort after x any over lapping interval must be in y=let(x)