

**Avery F Brinkman**  
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**Skills**

Python, Node.js, C++, MATLAB, LabVIEW, Siemens NX 1847

**Education:**

Dean's List: GPA 3.2

University of Cincinnati

Class of 2024

Bachelor of Science, Computer Science

**Experience:**

**The Quarter Bistro**

Feb 2019 – Mar 2020

*Busser/Food Runner*

- Responsible for bringing dirty plates to dishwashers, filling waters when customers arrive, and resetting dirty tables for next customers, keeping everyone comfortable and attended to.
- Managed preparation of certain dishes and serving to customers, following food and sanitation guidelines, while also adhering to fine dining customs expected by customers.
- Must be able to work in an extremely dynamic and fast-moving kitchen with limited space, high temperatures, sharp objects, liquid spills, and more through constant communication.

**Cinemark Theatres**

Nov 2017 – Feb 2019

*Concessions/Box Office Cashier, Usher*

- Sold food and tickets in a friendly, efficient, and sanitary manner, and upselling to increase sales.
- Ensured building was clean and sanitary and assisted guests to find auditoriums, seats, lost items, or help with any other miscellaneous issues.
- Completed additional training to be certified to make pizzas, adhering to all rules and guidelines set in place by Pizza Hut.
- Trained new employees from a diverse set of backgrounds to uphold standards expected from team.

**Leadership/Activities**

**High school Theater Lighting**

2015-2019

- Learned to use theater lighting equipment to light performances with creativity, utility, and efficiency.
- Collaborated on a team to accomplish the many tasks required with limited time and equipment provided.
- Became leader of the team, teaching new members how to effectively light performances and program lights using code on the lighting board so knowledge would be carried on to next year and would not have to be relearned.

**TSA Teams**

2015-2019

- Assigned team members various advanced engineering topics that had to be researched and understood for a competitive group test covering all topics with unknown questions.
- Designed and built structures for challenges in a short amount of time, paying special attention to scoring guidelines, restrictions, and requirements.