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EDUCATION

University of Wisconsin-Madison | Madison, WI

Sept 2019 - Present

BS Computer Science, BS Data Science

Relevant Completed Coursework: Advanced Programming in Java; Discrete Mathematics; Computer Engineering; Applied Statistics for Engineers; Introduction to Artificial Intelligence; Machine Organization and Programming; Introduction to Operating Systems; Introduction to Algorithms; Introduction to Data Modeling

Current Coursework: Software Engineering; Introduction to Human-Computer Interaction; Introduction to Computer Networks; Genetics in the News; Introduction to Data Modeling II

PROFESSIONAL EXPERIENCE

Team Member, University Housing | Madison, WI

Sep 2018 - Dec 2018

Feb 2020 - Present

Member, MAterials Simulation Toolkit Machine Learning | Madison, WI

Working under Dr. Ryan Jacobs from the University of Wisconsin-Madison Computational Materials Group. Developing the MAST-ML tool, an open-source Python package, by debugging, code refactoring, and building additional functionality such as removal of data twins to increase model performance and integration of the gplearn python library. (Python)

May 2021 - Aug 2021

Software Intern, Halo Science | Chicago, IL

Halo Science is a startup that aims to connect scientists with companies for research collaborations and funding opportunities. Working alongside the development team mainly concerning the frontend. I also had the opportunity to set up Storybook and Chromatic developer tools for our team. Lastly, I was able to write Python scripts to help automate some work for the marketing team. (React, React-Redux, Python)

SKILLS & LANGUAGES

Programming Languages: Java, Python, HTML, CSS, Javascript, C, R

Software: Git (CLI), React, Jekyll

Personal Tools: iTerm2, VS Code, Notion, Things3

PERSONAL PROJECTS

Check these out on my GitHub!

Current

"Lightbulb": Working on a team to create a collaboration tool to connect people looking to work on projects. Competed in 2021 Transcend Competition. (React, Express)

Toggl Analysis: Analysing data from the Toggl app that logged my hours worked for the last year. General analysis and data cleaning with R and using Python to harness machine learning classification. (R, Python)

Personal Website: Setting up a personal website using **Jekyll**, a tool to build lightweight static

Jan 2021 - Present

2021

2021

web pages. (Jekyll)

Completed

Handwritten Digit Classifier: A Simple Neural Network without libraries. (Java)

Steam Hours: Used python to interact with the Steam API and R to analyze data. (Python, R)

Blindwrite Clone: Clone of the online web app "Blindwrite" (plain HTML, CSS, Javascript)

2019

EXTRACURRICULAR ACTIVITIES

Clubs

Co-Leader, FoodShed (Coding for Good): Creating an app for the campus club FoodShed that collects free (surplus) food. Built with Ionic and Angular.

Member, Causal Architecture (AI Club): Theoretical approach of natural and artificial intelligence through read research papers.

Fall 2019

Coding Competitions

UW-Madison's International Collegiate Programming Contest (ICOC) team, MadHacks, SVSU Programming Competition

2018 - Present (Intermittently)