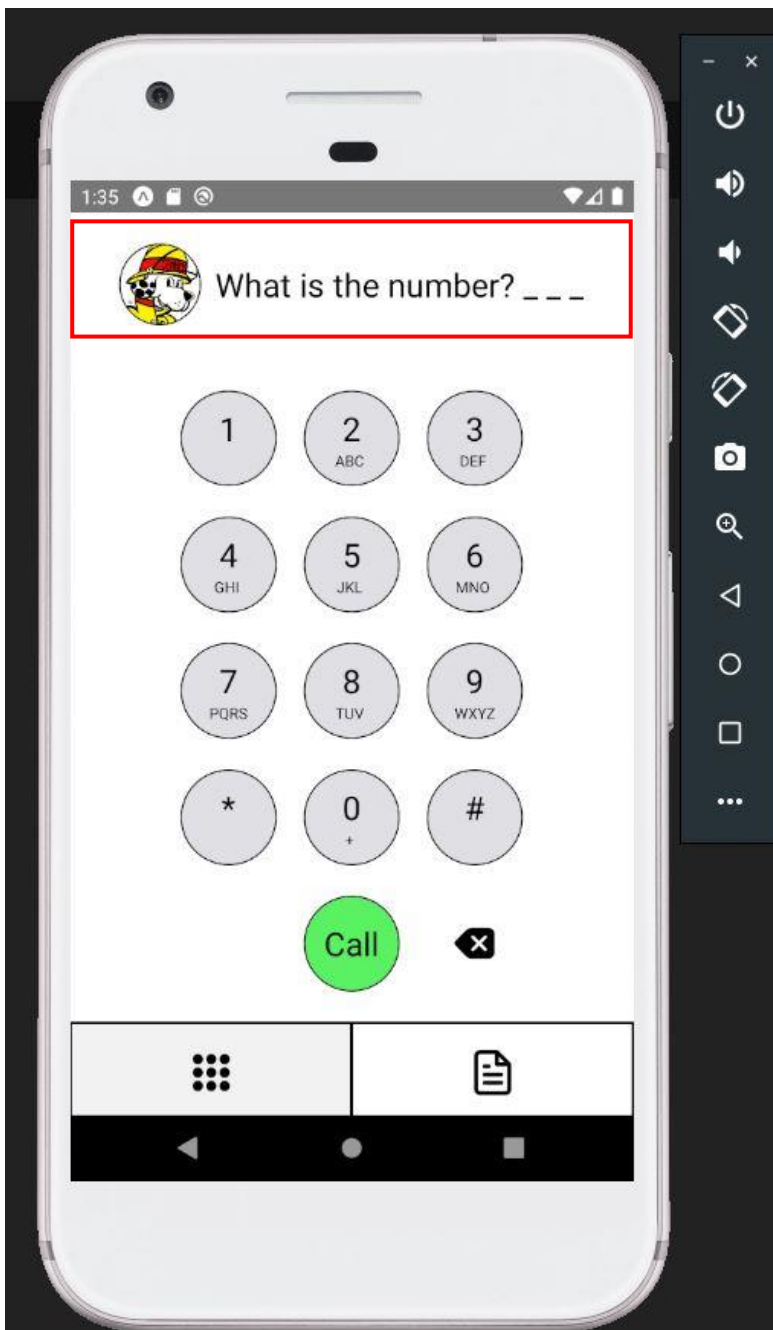


Using the Fire Safety App

The Fire Safety App contains two main features, the call screen and the 911 call questions. The Call Screen is a screen with numbers and buttons set up like the iPhone phone app and Android app. The Script screen is a question with the different 911 questions as well as information on different 911 call scenarios and possible questions. The App goes through the questions of a 911 call for a fire and can be completed with a parent and child. The steps covered will be: Wrong Input, Correct Input, Tip/Hint Screens, Navigation Bar and Script Screen.

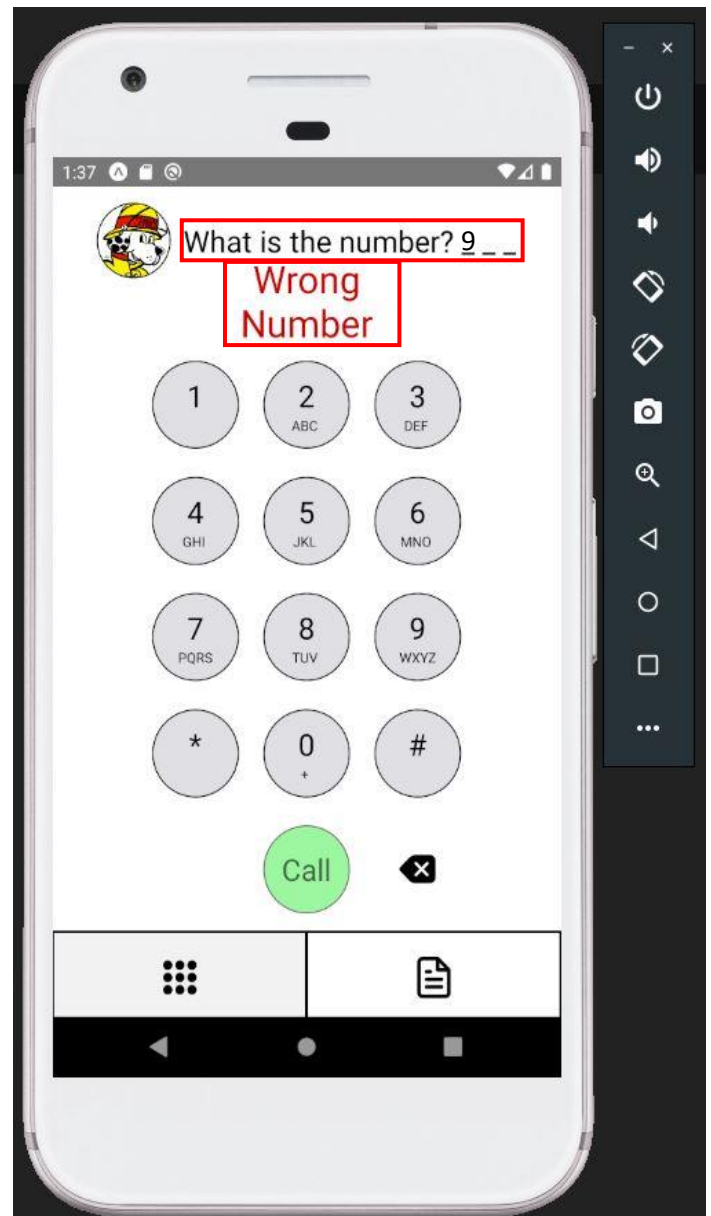
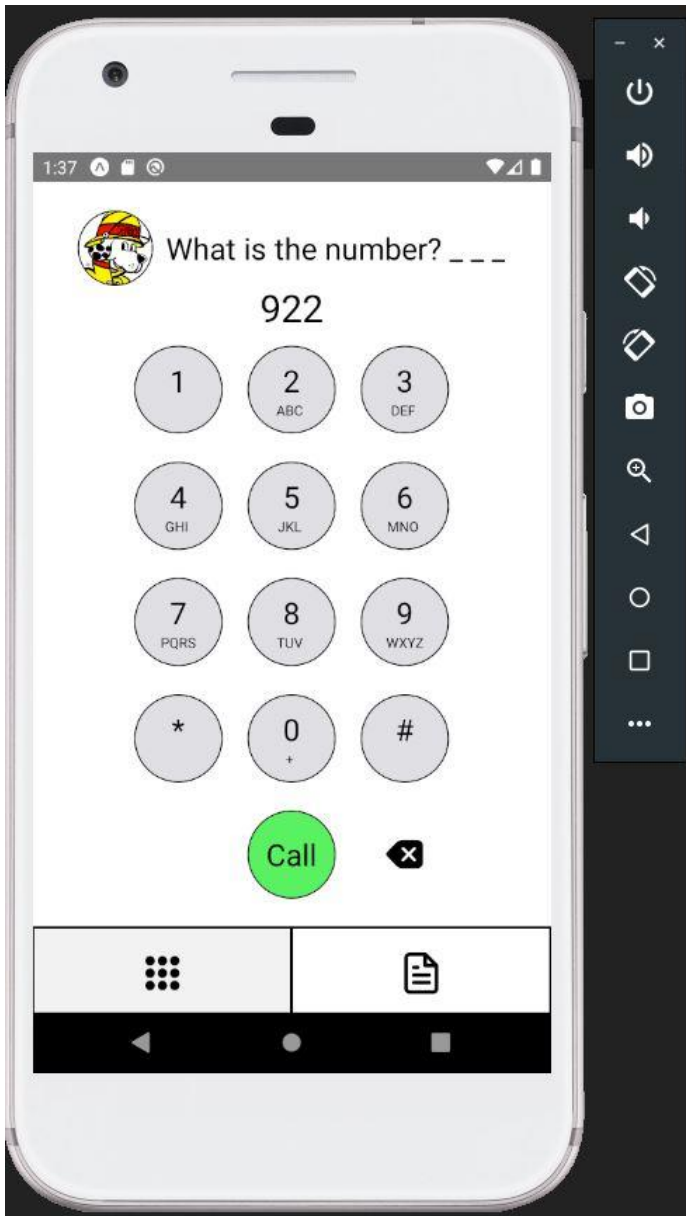
The Call Screen:

When the app opens, the *Call Screen* is the first thing displayed as shown below. This Screen contains a Tip/Hint to help the child guess and remember the number. And also contains numbers, a back button and a call button which can be pressed to dial 911. Any number can be pressed but only 911 will be valid as a successful call, feedback is covered below.



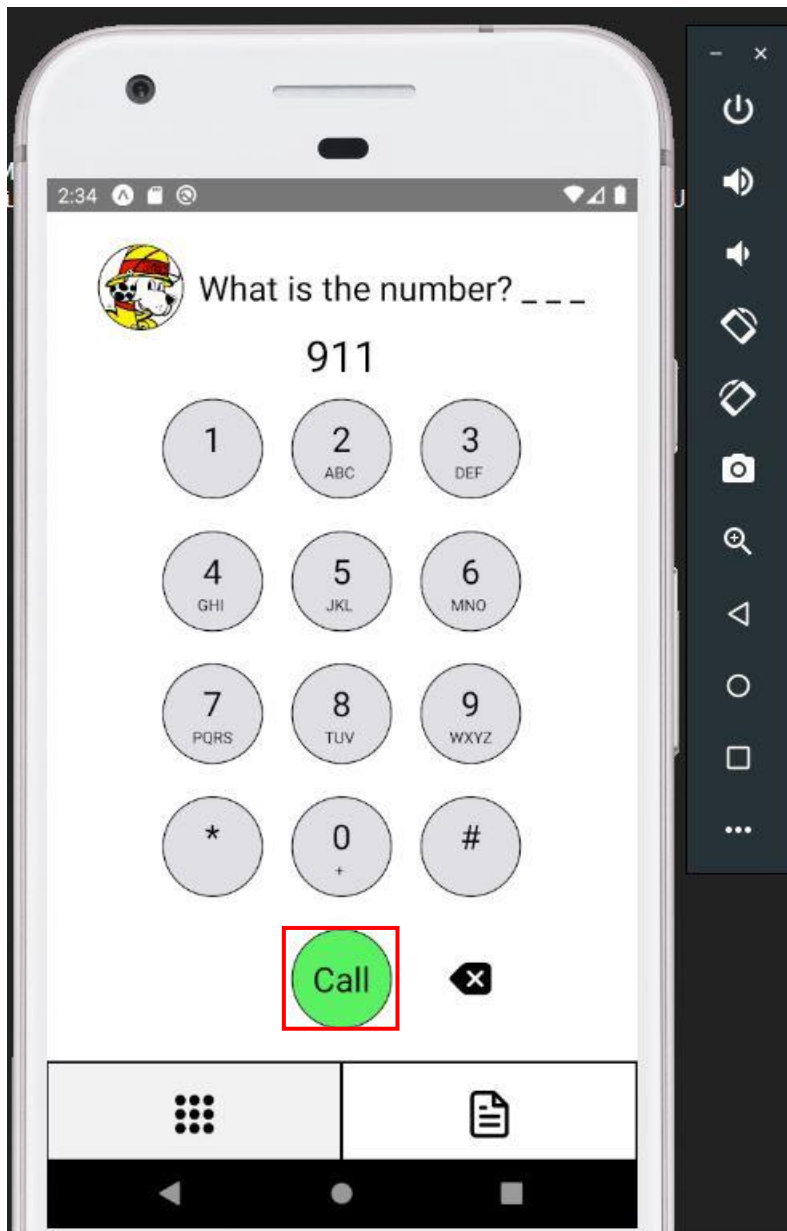
Wrong Input:

The child receives feedback when the number they attempt to call is not 911. This is done in the form of visual feedback. A display or 'Wrong number' or 'Wrong Length' appears on the screen to help them understand why. As well, the Tip at the top also updates to add a number to the tip, this way they can know it starts with a 9. The same output as below is shown for a number that is not three digits long.



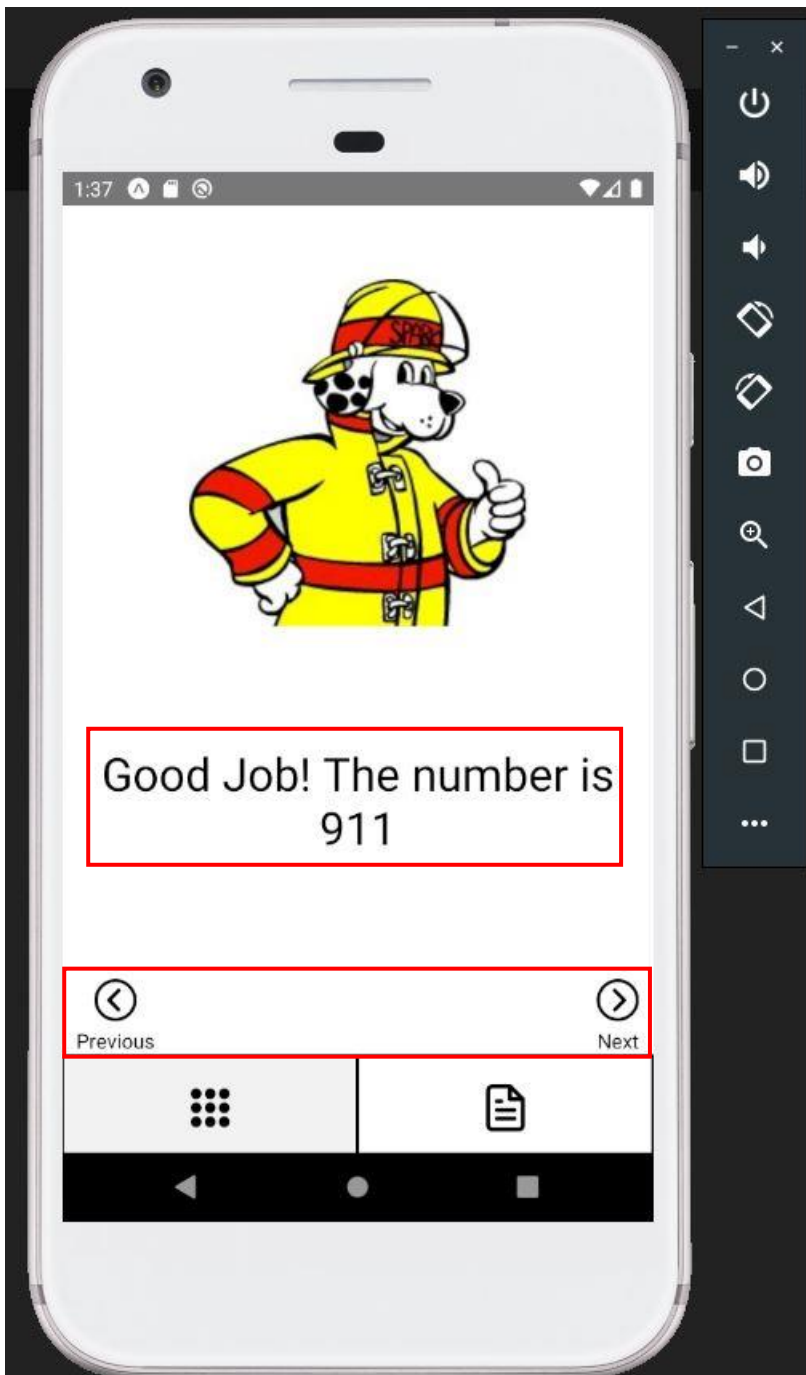
Correct Input:

When the child enters the correct number, 911, and selects 'Call' the call succeeds, a dial back tone or ringing sound is played as part of the immersion in the call and a success message is shown with the 911 number again.

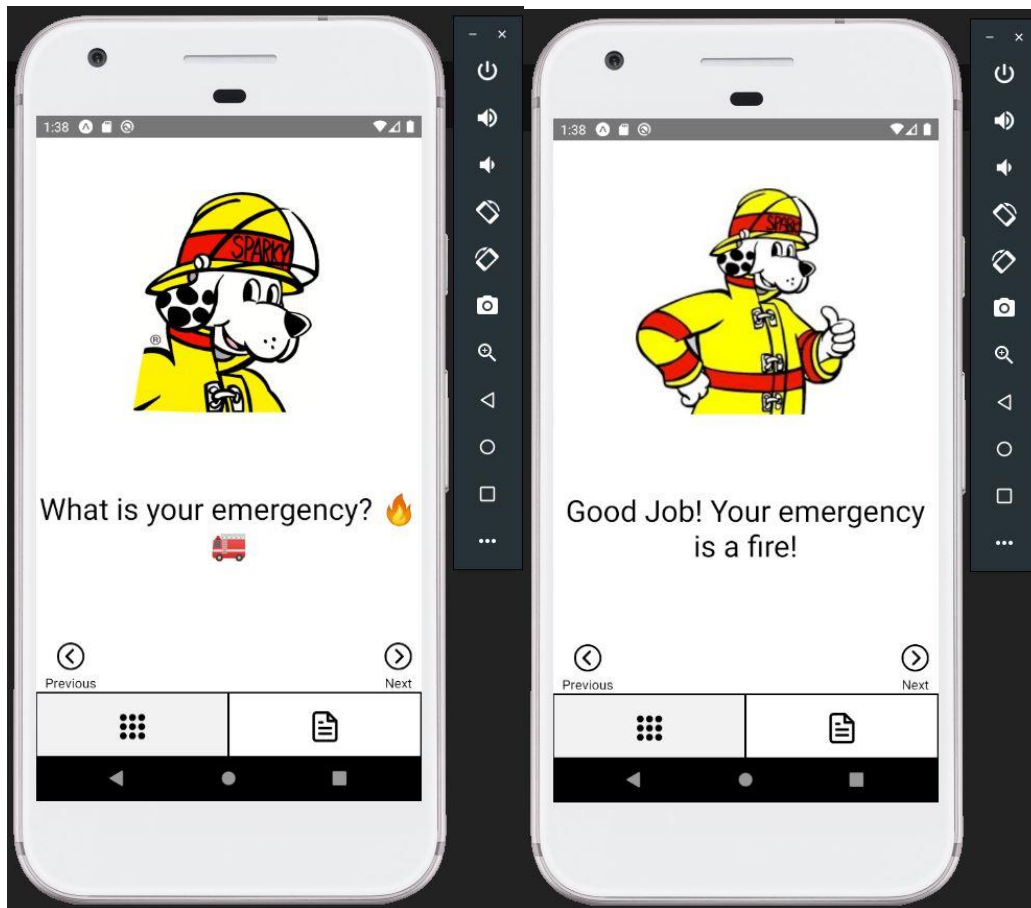


Tip Screens:

The following Tips below are a sequence of screens that are displayed as the child goes through the app. The first Tip is reinforcement for dialing the right number. Each Tip has a 'Previous' and a 'Next' button, if the previous button is selected while on the first tip, the App returns to the *Call Screen*. And the 'Next' will display the next Tip. Every Tip with a 'Good Job' on it will play a short ding or correct sound. The Tips in between these 'Good Job's will be questions that the child has to answer. Have the child read the question if they can read or read out the question to them and help them with the answers. Note: There is no input of text or feedback from spoken answers, these tips are to walk through a conversation and can be completed at any pace.



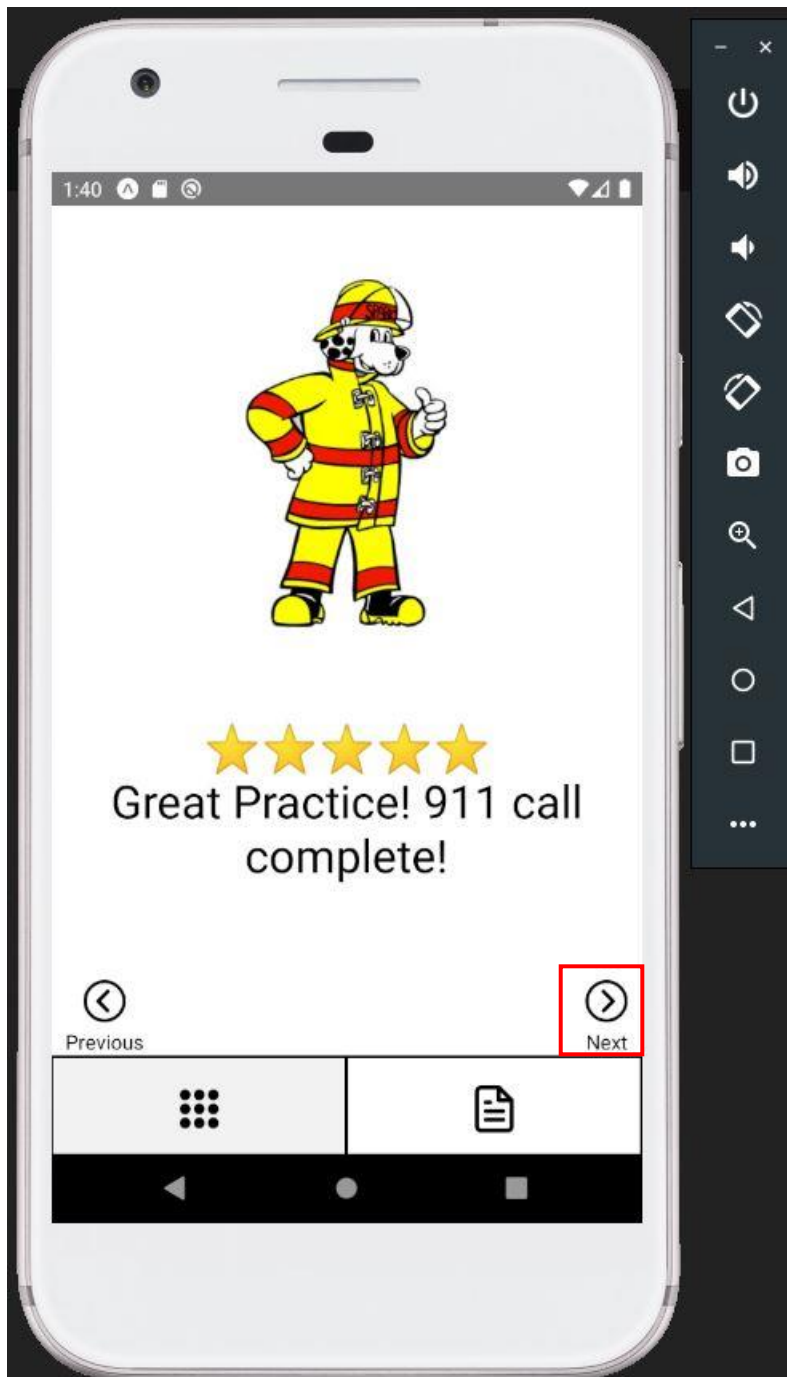
Tip Screens in Order:





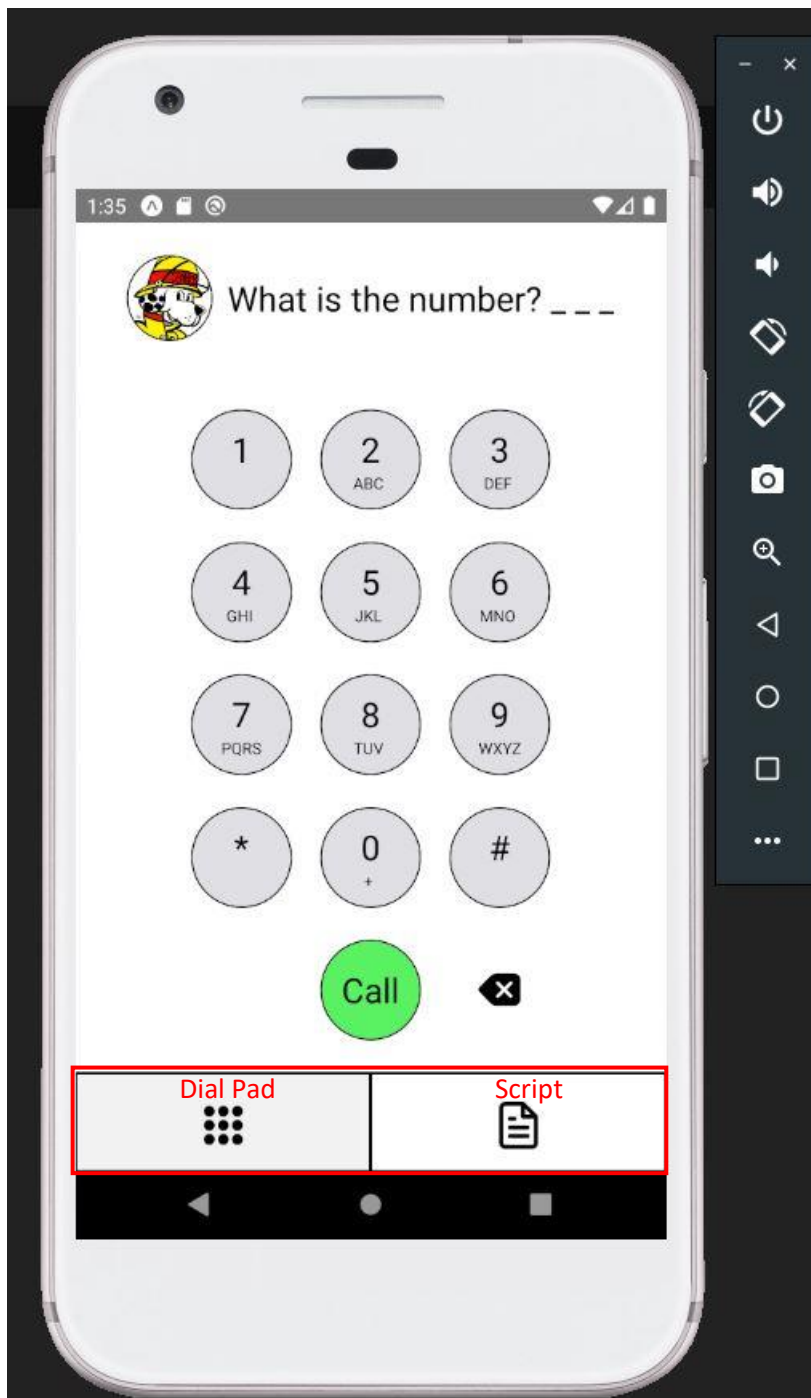
Final Tip Screen:

When this screen is shown, the practice phone call is complete, and a short fanfare will play to celebrate. The child has gone through the steps of a 911 call for a fire emergency. There are additional questions you could ask the child in the script section if desired. The 'Next' button on this tip screen will bring the child back to the phone screen with the numbers for dialing and going through the call again.



Navigation Bar:

The app contains a navigation bar at the bottom. The left-hand side with the dial pad icon, is the *Call Screen* with the dial pad. The right-hand side with text icon is the *Script Screen* with extra questions for the 911 call and additional information. The selected option will be highlighted with a light grey background



Script Screen:

The Script Screen is for additional information about 911 calls. It contains the main questions of a 911 call as well as additional questions for different types of emergencies. This provides the user with script information which will guide the user with the flow of conversation (what to say when calling the emergency helpline and reporting an emergency). The different emergencies covered are: Fire, Police, Medical, Rescue, Dangerous Goods, and Prank Calls. As well, there is an Additional Information link which opens the Sask 911 information page.

