# Alexander Roy

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github.com/avgroy

Current Location: Seattle, WA

# Education

University of Mississippi School of Engineering B.S. Computer Science Cum Laude GPA: 3.73 CS GPA: 3.98 August 2015 – May 2019

Georgia Tech Master's in Computer Science January 2020 - Present

# Courses

Digital Image Processing, Data Science, Data Structures and Algorithms, Database Systems, Linear Algebra, Operating Systems, Robotics Programming

# Skills and Tools

Java, JavaScript, Python, HTML/CSS, PHP, Django, AWS, SQL, GIT

# **Activities**

University of Mississippi Department of Outreach Counselor for engineering and computer science camps

Ole Miss Big Event
Worked as a Project Leader for
the largest day of service in
Mississippi

# **Projects**

Links to my projects can be found on my portfolio website www.alexanderroy.me

# Work Experience

### Amazon

SDE II · Advertising Engineering and Development October 2020 – Present

- Implemented changes to my team's rendering data store allowing us to increase our overall supported product data from under 2M to 30M+.
- Currently working on architecting a new ad rendering solution to support over 50M products for ad serving both on and off amazon.com with WW TPS of 100K+.

#### Amazon

SDE · Advertising Engineering and Development July 2019 – October 2020

- · Started on a team of two on a project reducing p99 latency for customers by 13000% on an API seeing 1M+ requests per day
- During a service transition to my team for ad rendering APIs I made improvements resulting in an increase of \$2.6M revenue annually.
- · Worked to enabling additional ad rendering for amazon smile allowing for increase of monetization by \$5M annually.
- Implemented APIs allowing for advertising API integrators to support new bidding options on campaigns.
- · Automated repetitive team processes decreasing overall time spent on repetitive tasks by 50%.
- · Mentored three new team hires as well as a Summer intern helping them to understand Amazon practices and tools.

# Amazon

SDE Intern · Advertising Engineering and Development May 2018 – August 2018

 $\cdot$  Designed and implemented a serverless solution for asset management from the ground up using native AWS technologies.

University of Mississippi Research Assistant · HEROES Laboratory October 2017 – May 2018

University of Mississippi Teaching Assistant · Computer Science Department January 2018 – May 2018