

# ASSIGNMENT

classmate

Date

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1.) Insertion Sort function

void insertion\_Sort(int arr[], int n)

{  
for (int i = 1; i < n; i++) //  $\rightarrow O(n)$

{  
j = i - 1;

key = arr[i];

while (j >= 0 && arr[j] > key)  $\rightarrow O(n)$

{  
arr[j+1] = arr[j];

j--;

}

arr[j+1] = key;

}

}

$\rightarrow$  Time Complexity  $\rightarrow$  Average/worst case =  $O(n^2)$

$\rightarrow$  Analysing Time complexity in best case

$\rightarrow$  Already sorted array

eg - Arr = 

2	3	4	5	6
---	---	---	---	---

The condition  $arr[j] > arr[i]$  is false everytime  
while loop doesn't run a single time.

So, only a for loop  $\Rightarrow O(n)$ .

$\therefore$  Time Complexity for best case  $\approx O(n)$

Technique to reduce time complexity. is  
to apply shell sort which uses insertion



Sort on particular gaps and swapping indexes to reduce complexity to  $O(n \log n)$   
eg by taking gaps of 2.

eg - Arr 

2	7	4	3	6
---	---	---	---	---

0    1    2    3    4

gaps =  $4/2 = 2$

Insertion sorting at  $i=0, i=2, i=1, i=3$   
 $i=2, i=4, i=0, i=2$ .

So, array looks like

2	3	4	7	6
---	---	---	---	---

now gap =  $\frac{2}{2} = 1$ , so it reduces the no. of swapping as it has been already done at a previous step and only swaps 7 with 6  
arr = 

2	3	4	6	7
---	---	---	---	---

2). Bubble Sort Algorithm -

• Adjacent elements are compared and swapped according to order.

5	3	4
---	---	---

Pass - I comparing 5 with 3     $5 > 3$  swap

3	5	4
---	---	---

compare 5 with 4     $5 > 4$  swap

3	4	5
---	---	---

Pass - II compare 3 with 4     $3 < 4$  No swap  
compare 4 with 5     $4 < 5$  No swap

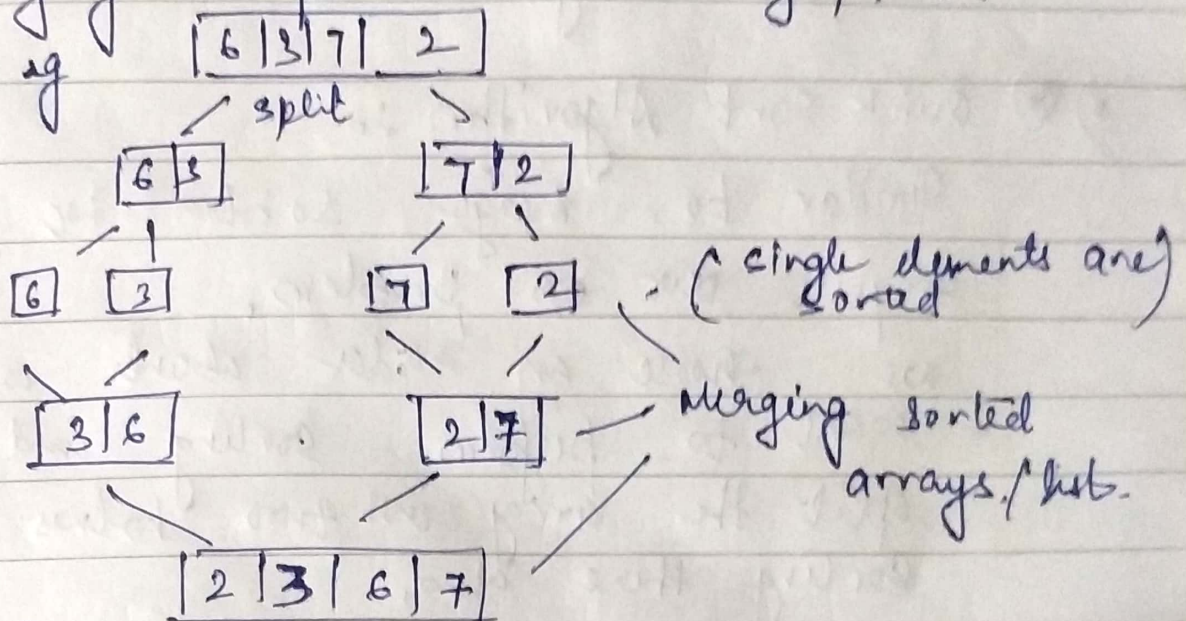


Time complexity  $= O(n^2)$ , every element is compared to adjacent elements  $n$  times

space complexity  $= O(1)$ , no extra space needed to sort, so "In Place Algorithm".

### • Merge Sort Algorithm:-

↳ Merging two pre sorted arrays / list.



Since <sup>at</sup> every step we are dividing in halves and then copying + comparing items  
time complexity  $= O(n \log n)$ .

∴ Code :-

```

O(log n) ← void mergesort (int arr[], int l, int h)
{
    if (l < h)
    {
        mid = (l+h)/2
        mergesort (arr, l, mid)
        mergesort (arr, mid+1, h)
        merge (arr, l, mid, h) ; → O(n)
    }
}
    
```



Space complexity  $\Rightarrow$  Merge sort requires extra space for sorting of at max  $2n$  size and stacks of mergesort needs  $\log n$  size (no. of calls).  
 Total size =  $(2n + \log n)$ .

As extra space is required it is out of place Algorithm.

\*) Quick sort Algorithm ::

Similar to merge sort we divide & conquer our ~~no~~ problem.

we choose an index about which we want to perform sorting and then split the array in two halves and apply sorting there also.

eg - Arr = 

4	8	6	2	1
---	---	---	---	---

let sort about first element  
 so in pass 1 sorting about 4

2	1	4	8	6
---	---	---	---	---

elements strictly smaller than 4

elements strictly greater than 4

split in two halves

2	1
---	---

6	8
---	---

apply q sort about 1st element



$\begin{bmatrix} 1 & 2 \end{bmatrix}$   
 element  
 $< 2$

$\begin{bmatrix} 6 & 8 \end{bmatrix}$   
 element  
 $< 2$

now merge arrays back

$\begin{bmatrix} 1 & 2 & 4 & 6 & 8 \end{bmatrix}$

sorted array.

Time complexity Average / best case =  $O(n \log n)$   
 worst case =  $O(n^2)$

3.) Approach :-

The string is converted into lower case & comparison is done on ASCII values, and is sorted through merge sort.

4.) Names are ~~name~~ taken in pre order, and comparison is done on return values of strcmp ( strcmp  $< 0$  or strcmp  $> 0$  )

First element is made root,

$\begin{array}{c} \text{Arbi} \\ \text{root} \end{array}$

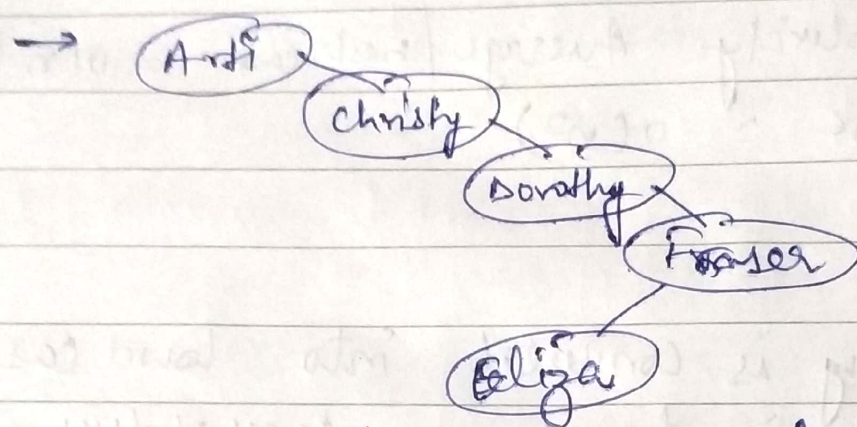
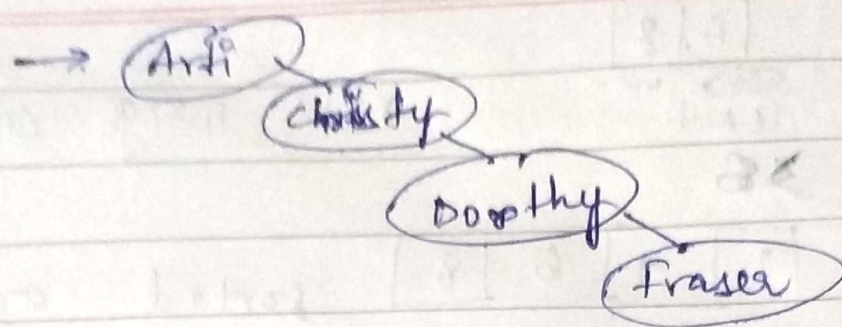
→

$\begin{array}{c} \text{Arbi} \\ \swarrow \\ \text{Christy} \end{array}$

→

$\begin{array}{c} \text{Arbi} \\ \swarrow \\ \text{Christy} \\ \swarrow \\ \text{Dorothy} \end{array}$





Now David is inserted  
Stump > 0

