

In [2]: 25

Out[2]: 25

In [3]: bin(25)

Out[3]: '0b11001'

In [4]: int(0b11001)

Out[4]: 25

In [5]: bin(35)

Out[5]: '0b100011'

In [6]: int(0b100011)

Out[6]: 35

In [7]: bin(20)

Out[7]: '0b10100'

In [8]: int(0b10100)

Out[8]: 20

In [9]: oct(15)

Out[9]: '0o17'

In [10]: int(0o17)

Out[10]: 15

In [11]: hex(9)

Out[11]: '0x9'

In [12]: oxf

```
-----  
NameError                                Traceback (most recent call last)  
Cell In[12], line 1  
----> 1 oxf  
  
NameError: name 'oxf' is not defined
```

In [13]: hex(10)

Out[13]: '0xa'

```
In [14]: hex(25)
```

```
Out[14]: '0x19'
```

Swap Variable

```
In [15]: a = 8  
b = 5  
x = a+b
```

```
In [16]: x
```

```
Out[16]: 13
```

```
In [17]: a = x-a  
b = x-b
```

```
In [18]: a
```

```
Out[18]: 5
```

```
In [19]: b
```

```
Out[19]: 8
```

```
In [20]: a1 = 7  
b1 = 8
```

```
In [22]: temp = a1  
temp
```

```
Out[22]: 7
```

```
In [23]: a1 = b1  
a1
```

```
Out[23]: 8
```

```
In [25]: b1 = temp  
b1
```

```
Out[25]: 7
```

```
In [26]: a2 = 9  
b2 = 4  
a2 = a2+b2  
b2 = a2-b2  
a2 = a2-b2
```

```
In [27]: a2
```

Out[27]: 4

In [28]: b2

Out[28]: 9

In [30]: print(0b101)
print(0b110)

5
6

In [33]: print(bin(11))
print(0b1011)

0b1011
11

Bitwise Operators

we have 6 operators (~)||AND(&)||or(||)||XOR(^)||LEFTSHIFT(<<)||Rightshift(>>)

In [34]: ~12

Out[34]: -13

In [35]: ~45

Out[35]: -46

In [36]: ~6

Out[36]: -7

In [37]: ~-6 # how negative compliment works

Out[37]: 5

In [38]: ~-1

Out[38]: 0

And operator

1&1 is 1

In [39]: 12&13

Out[39]: 12

In [40]: 12|13

Out[40]: 13

In [41]: 1&1

Out[41]: 1

In [42]: 1&0

Out[42]: 0

In [43]: 35 & 40

Out[43]: 32

In [44]: 35 | 40

Out[44]: 43

In [45]: 32 | 40

Out[45]: 40

In [46]: 12^13 # in XOR if both numbers are different then we will get 1 otherwise will

Out[46]: 1

In [47]: 25^30

Out[47]: 7

In [48]: bin(25)

Out[48]: '0b11001'

In [49]: bin(30)

Out[49]: '0b11110'

In [50]: int(0b000111)

Out[50]: 7

Bitwise left Operator

bit wise left operator by default it will take 2 zeros() 10 binary operator is 1010|

In [51]: 10<<2

Out[51]: 40

In [52]: 20<<4

Out[52]: 320

Bitwise right Operator

In [54]: `10>>2`

Out[54]: 2

In [55]: `bin(20)`

Out[55]: '0b10100'

In [56]: `20>>4`

Out[56]: 1

import math module

<https://docs.python.org/3/library/math.html>

In [57]: `x = sqrt(25)`

```
-----  
NameError                                Traceback (most recent call last)  
Cell In[57], line 1  
----> 1 x = sqrt(25)  
  
NameError: name 'sqrt' is not defined
```

In [60]: `import math # importing math module`

In [61]: `x = sqrt(25)`

```
-----  
NameError                                Traceback (most recent call last)  
Cell In[61], line 1  
----> 1 x = sqrt(25)  
  
NameError: name 'sqrt' is not defined
```

In [62]: `x = math.sqrt(25)`

In [63]: `x`

Out[63]: 5.0

In [64]: `x1 = math.sqrt(15)`
`x1`

Out[64]: 3.872983346207417

```
In [66]: print(math.floor(2.9)) # floor- minimum or least value
```

2

```
In [68]: print(math.ceil(2.9))
```

3

```
In [69]: print(math.pow(3,2))
```

9.0

```
In [70]: print(math.pi)
```

3.141592653589793

```
In [71]: print(math.e)
```

2.718281828459045

```
In [72]: import math as m # alias word to make user comfortable while scripting large co
m.sqrt(10)
```

```
Out[72]: 3.1622776601683795
```

```
In [74]: from math import sqrt,pow #math has many functions if you want to call specif.
```

```
In [75]: print(pow(2,3))
print(floor(2,3))
```

8.0

```
-----
NameError                                Traceback (most recent call last)
Cell In[75], line 2
      1 print(pow(2,3))
----> 2 print(floor(2,3))

NameError: name 'floor' is not defined
```

```
In [76]: from math import pow,floor
```

```
In [78]: print(pow(2,3))
print(floor(2.73))
```

8.0

2

```
In [79]: from math import * # * function imports all functions in math
```

```
In [80]: print(pow(2,3))
print(floor(2.3))
```

8.0

2

```
In [81]: round(pow(2,3))
```

```
Out[81]: 8
```

User input function in Python || Command line input

```
In [82]: x = input('Enter the 1st number') # input function always returns the string of
y = input('Enter the 2nd number') # it goes with concatenation, arithmetic operations
z = x+y
print(z) # console wait for user to enter the input

Enter the 1st number25
Enter the 2nd number50
2550
```

```
In [83]: type(x)
type(y)
```

```
Out[83]: str
```

```
In [84]: print(type(x))
print(type(y))

<class 'str'>
<class 'str'>
```

```
In [85]: x1 = int(input('enter 1st number'))
y1 = int(input('enter 2nd number'))
z1 = x1+y1
print(z1)

enter 1st number12
enter 2nd number12
24
```

lets take input from the user in char format, but we dont have char format in python

```
In [90]: ch = input('enter a char')
print(ch)

enter a chari love python
i love python
```

```
In [91]: print(ch[0])

i
```

```
In [92]: print(ch[1])
```

```
In [93]: print(ch[-1])

n
```

```
In [94]: ch = input('enter a char')[1:3]
print(ch)
```

```
enter a charpython  
yt
```

```
In [95]: ch = input('enter a char')  
print(ch)
```

```
enter a char2+6-1  
2+6-1
```

in the above example eval function helps to evaluate the expression

```
In [96]: result = eval(input('enter an expression'))  
print(result)
```

```
enter an expression3+9-2  
10
```

```
In [ ]:
```