## **DPSI Esports Rulebook**

## **Valorant**

- The event will feature a single- or double-elimination bracket featuring between 16-64 teams, depending
  on the volume of registrations received by DPS International. Each school can field a maximum of 4 teams.
  The fifth and subsequent registrations from any school will be considered void, and all registrations will be
  considered void after the 64-team limit has been reached.
- In the event that the total number of team registrations is not an exact power of 2, randomly selected teams will get a bye out of the first round.
- Teams are to comprise of 5 students each, with one designated captain who will receive communications on their team's behalf. All teams must only comprise of players from their respective schools.
- Games will take place on Monday and Tuesday afternoons starting January 31, 2022. Teams may be asked to return for two subsequent weeks should they win their matches.
- Teams that make it to the Finals will feature in Season 2 of DPSI's Esports Showcase on February 25, which will be broadcasted live on the DPS International YouTube channel to 1,000+ viewers.
- Failure to report for your game will result in a forfeit, and your opponents will be given a bye to the next round.
- The tournament will run on the 5v5 Standard game mode, and each match will be a Best-of-1. Map selection for each game will be determined through Riot's BO1 VCT format—slightly altered to accommodate for the introduction of *Fracture*—as follows:

Both teams will each take turns banning a map, until each team has banned 3 maps each. The 7th and remaining map will be played, with side selection being determined by a coin toss.

## **Rocket League**

- The event will feature a single- or double-elimination bracket featuring between 32-128 participants, depending on the volume of registrations received by DPS International. Each school can field a maximum of 8 players. The ninth and subsequent registrations from any school will be considered void, and all registrations will be considered void after the 128-player limit has been reached.
- The tournament will run on the 1v1 Soccar mode, with maps selected randomly.
- In the event that the total number of player registrations is not an exact power of 2, randomly selected players will get a bye out of the first round.
- Games will take place on Thursday and Friday afternoons starting February 3, 2022. Players will be asked to return for two subsequent weeks should they win their matches.
- Teams that make it to the Finals will feature in Season 2 of DPSI's Esports Showcase on February 25, which will be broadcasted live on the DPS International YouTube channel to 1,000+ viewers.
- Failure to report for your game will result in a forfeit, and your opponent will be given a bye to the next round.