

DPSI Esports Rulebook

Valorant

- The event will feature a single- or double-elimination bracket featuring between 16-64 teams, depending on the volume of registrations received by DPS International. Each school can field between 1-4 teams. The fifth and subsequent registrations from any school will be considered void, and all registrations will be considered void after the 64-team limit has been reached.
- In the event that the total number of team registrations is not an exact power of 2, randomly selected teams will get a bye out of the first round.
- Teams are to comprise of 5 students each, with one designated captain who will receive communications on their team's behalf. All teams must only comprise of players from their respective schools and no student can play on more than one team.
- Games will take place on Monday and Tuesday afternoons starting January 31, 2022. Teams may be asked to return for two subsequent weeks should they win their matches.
- Teams that make it to the Finals will feature in Season 2 of DPSI's Esports Showcase on February 18, which will be broadcasted live on the DPS International YouTube channel to 1,000+ viewers.
- Failure to report for your game will result in a forfeit, and your opponents will be given a bye to the next round.
- The tournament will run on the 5v5 Standard game mode, and each match will be a Best-of-1. Map selection for each game will be determined through Riot's BO1 VCT format—slightly altered to accommodate for the introduction of *Fracture*—as follows:

Both teams will each take turns banning a map, until each team has banned 3 maps each. The 7th and remaining map will be played, with side selection being determined by a coin toss.

Rocket League

- The event will feature a single- or double-elimination bracket featuring between 32-128 participants, depending on the volume of registrations received by DPS International. Each school can field between 1-8 players. The ninth and subsequent registrations from any school will be considered void, and all registrations will be considered void after the 128-player limit has been reached.
- The tournament will run on the 1v1 Soccar mode, with maps selected randomly.
- In the event that the total number of player registrations is not an exact power of 2, randomly selected players will get a bye out of the first round.
- Games will take place on Thursday and Friday afternoons starting February 3, 2022. Players will be asked to return for two subsequent weeks should they win their matches.
- Teams that make it to the Finals will feature in Season 2 of DPSI's Esports Showcase on February 18, which will be broadcasted live on the DPS International YouTube channel to 1,000+ viewers.
- Failure to report for your game will result in a forfeit, and your opponent will be given a bye to the next round.