THE IBY AND ALADAR FLEISCHMAN FACULTY OF ENGINEERING

הפקולטה להנדסה על שם איבי ואלדר פליישמן

# **Project 1**

Mapping and perception for an autonomous robot/ 0510-7591

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## **Abstract:**

In this assignment we will be analyzing and creating an occupancy map using the kitty data set recording: 2011\_09\_26\_drive\_0095.

The data set contained:

256 frames of-

Lidar records compatible to each frame - velodyne points(m)

lat: latitude of the oxts-unit (deg) lon: longitude of the oxts-unit (deg) alt: altitude of the oxts-unit (m)

roll: roll angle (rad), 0 = level, positive = left side up, range: -pi .. +pi

pitch: pitch angle (rad), 0 = level, positive = front down, range: -pi/2 .. +pi/2 yaw: heading (rad), 0 = east, positive = counter clockwise, range: -pi .. +pi

We will be creating a probabilistic occupancy grid map using the inverse range sensor module checking different parameters for Hit/Miss prob and Threshold

We will then corrupt the imu data and attempt to correct our occupancy grid map using the icp algorithm.

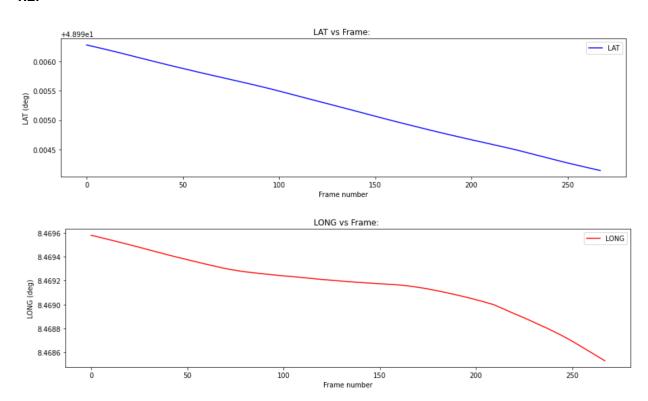
# **Solutions:**

#### 1.1.

In this recording the car drove south on a straight street pivoting to the left and then to the right. On the sides of the street there were houses, cars parked ,trees on the sidewalk and bike riders that passed on the cars left. Apart from the riders the street was clear from passing cars.

as can be seen lat and lon are decreasing going south west and the alt decreases then goes up a small amount as can be seen in the next figures:

#### 1.2.



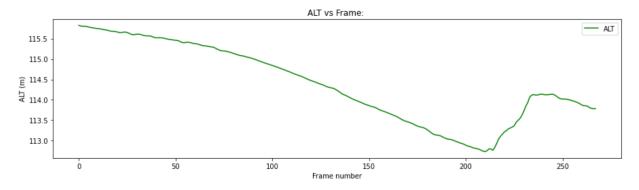
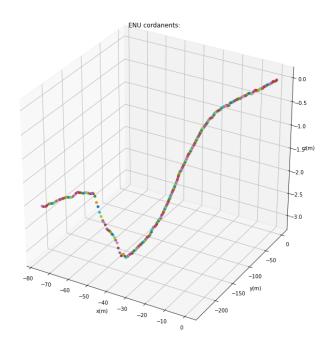
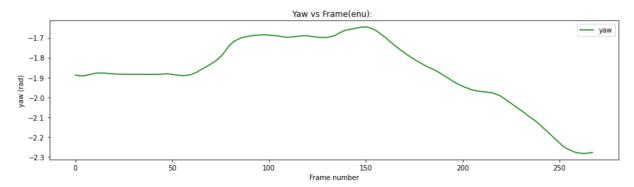
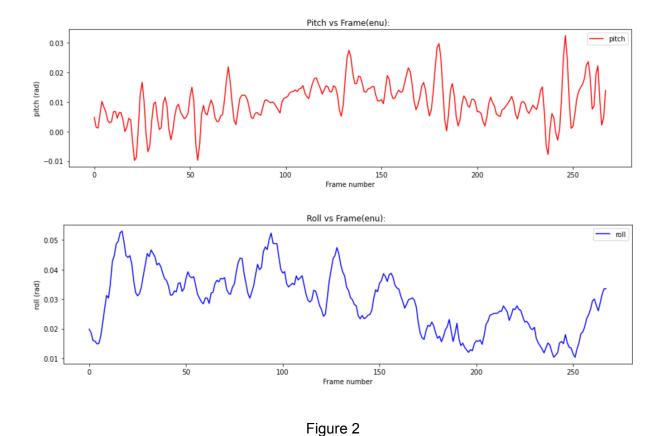


Figure 1

# Translating to enu:







Yaw is negative and decreases indicating driving ssw(with a curve in the middle) pitch is positive hence we are declining and also matches xyz coordinates. roll stays the same.

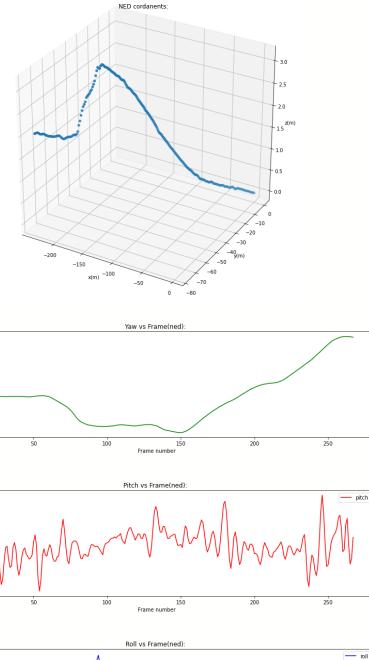
# **Translating to NED:**

3.7 (pa) 3.6 3.5 3.4 3.3

0.03

pitch (rad)

-0.01



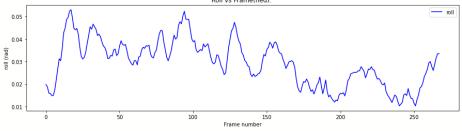


Figure 3

Here we can see that the yaw is the opposite then it was in enu and shifted by 90 deg the yaw increase and is positive indicating were turning ssw and this matches the xyz behavior. the pitch increases indicating we are heading down in ned coordinate (z increases indicating the car is descending)

#### 1.3. Google maps trajectory of the recorded data:

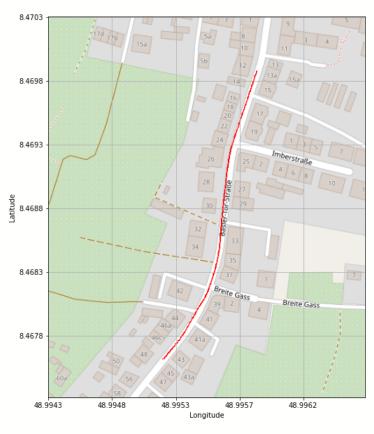


Figure 4

starting from the top of the red line we can see that were driving straight then turning left and then turning right this matches the photos

In addition we can see the gps recordings are pretty accurate so we can assume the gps signal reception was good.

#### 2.1 probabilistic occupancy map:

Figure of final occupancy grid including all recorded data: Hit/Miss prob 0.7/0.4 Threshold 0.8

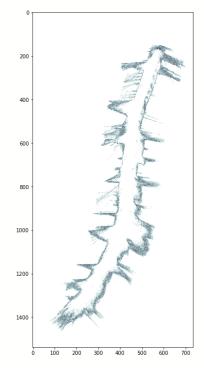
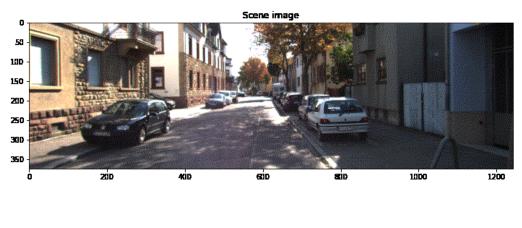


Figure 5:final occupancy grid (0.2m)

As we can see we get a very similar result as in the google maps layout we have a curve in the middle and we are traveling ssw the end block of the road are marked occupied because the scans were cut off and were left with the last scan containing false occupied cells of the ground. In addition you can see the impact of the riders on the left side of the road leaving uncertain areas of occupancy

# **2.2. Animation:** scene image (RGB) • Left: Instantaneous 2.5D point cloud (BEV) • Right: Probabilistic Occupancy map



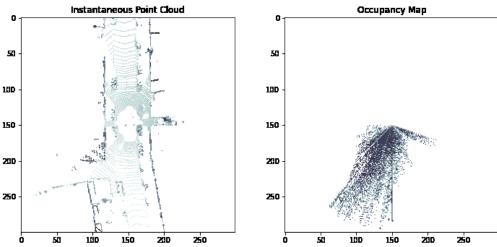


Figure 6: animation of occupancy map (0.2m)

## 2.3. changed parameters:

-Threshold 0.6 Hit/Miss prob 0.6/0.4:

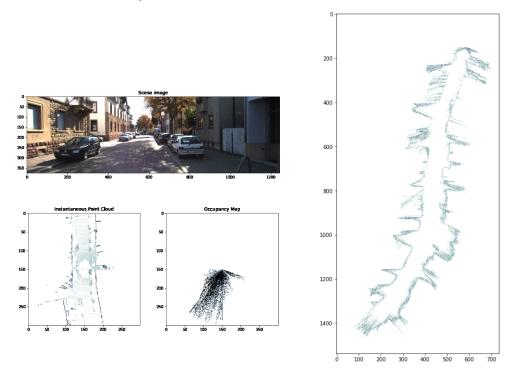


Figure 7: occupancy map (0.2m)

- Threshold 0.75 Hit/Miss prob 0.6/0.4:

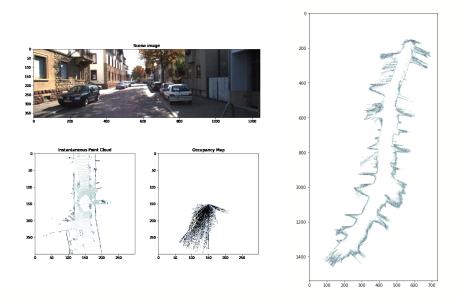


Figure 8: occupancy map (0.2m)

## - Threshold 0.9 Hit/Miss prob 0.6/0.4:

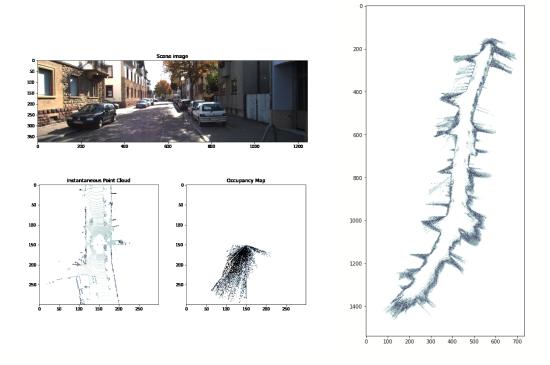


Figure 9: occupancy map (0.2m)

## - Threshold 0.6 Hit/Miss prob 0.9/0.1:

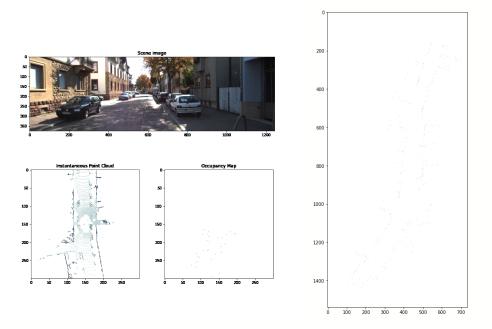


Figure 10: occupancy map (0.2m)

## - Threshold 0.75 Hit/Miss prob 0.9/0.1:

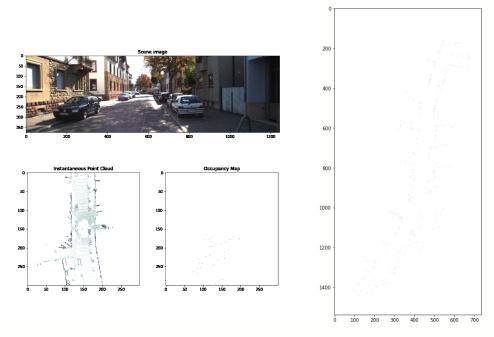


Figure 11: occupancy map (0.2m)

## - Threshold 0.9 Hit/Miss prob 0.9/0.1:

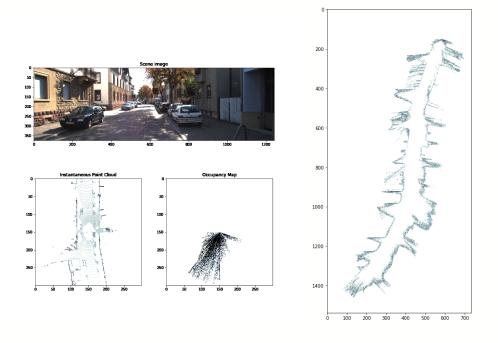


Figure 12: occupancy map (0.2m)

We can see that the dynamic objects have an impact on scans that hi/miss prob is hi and threshold is low this is because the model assumes that if it was hit, it is definitely static, although it is not. The threshold also plays a part in this as when the threshold is low it accepts cells that have been hit only a small amount of times, and cells that are occupied can be highly punished if they are missed in reality. Therefore the true occupied marked cells decrease and the model will detect moving objects as occupied cells as well. Increasing the threshold helps in this case. As can be seen in the corresponding figures.

### 3. Iterative closest point:

Adding gaussian noise to the ground-truth INS data, standard deviation of observation noise of local coordinates in meter ( $\sigma E$ =0.5 ,  $\sigma N$ =0.5) and orientation in radian ( $\sigma yaw$ =0.01):

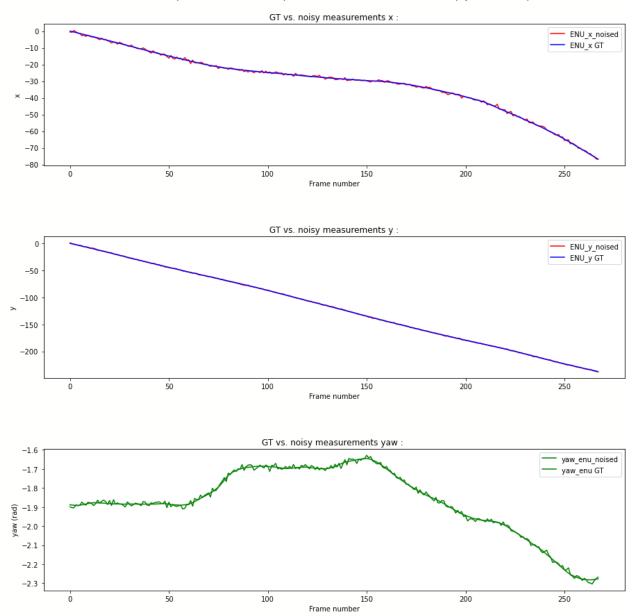


Figure 13

## The full map with noise:

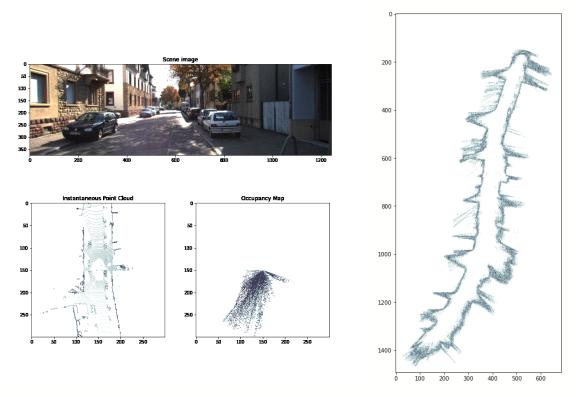


Figure 13 noised occupancy map(0.2m)

We can see that the orientation of the full occupancy map is slanted and more close to the bottom right point.

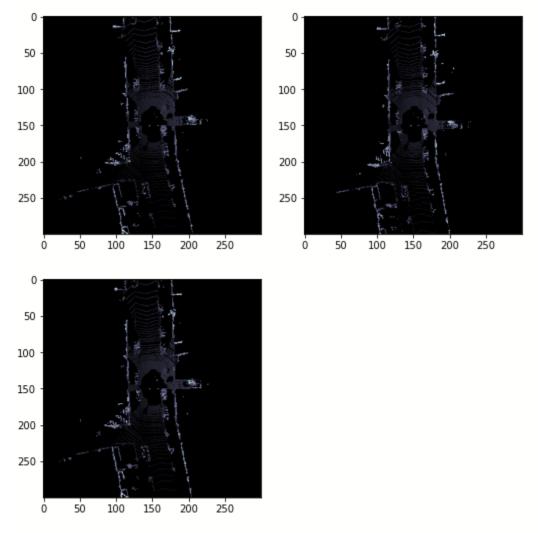


Figure 14: Point clouds after noise and rotation (point cloud 1 left image before icp, bottom image after icp and right image is point cloud 2 (0.2m))

We can see that the bottom image after icp is a better match for cloud 2 showing that our icp woks, with more iterations we could have got better results

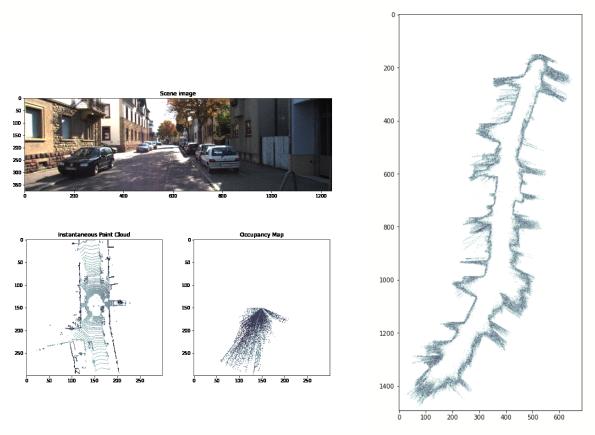


Figure 15: occupancy map with icp correction of corrupt imu measurements (0.2m)

As we can see we are able to improve the occupancy grid map by a lot even with hi noise measurements using the icp algorithm as the full occupancy map now resembles the original data without corruption using possibly using point to plane error(instead of point to point) metric for corresponding points would have even better results.

#### 4. DeepICP

#### Pros of the network

- The system can avoid the inference of dynamic objects, leverages the help of sufficiently salient features on stationary objects, and as a result, achieves high robustness.
- Rather than searching the corresponding points among existing points, the key contribution is that innovatively generate them based on learned matching probabilities among a group of candidates, which can boost the registration accuracy
- The first end-to-end learning-based point cloud registration framework yielding comparable results to prior state-of-the-art geometric ones.

- The learning-based keypoint detection, novel corresponding point generation method and the loss function that incorporates both the local similarity and the global geometric constraints to achieve high accuracy in the learning-based registration task.
- There are actually no exact corresponding points in the target point cloud to the source due to its sparsity nature they use a novel network structure, the corresponding point generation (CPG) layer, to generate corresponding points from the extracted features and the similarity represented by them.
- Loss function incorporates both the local similarity and the global geometric constraints.
- The network only needs a single iteration to find the optimal corresponding keypoint and then estimate the transformation during inference

# **Summary**

In this project we have implemented a full occupancy map from the kitti dataset we saw the impact of the different parameters for hit/miss probability and threshold. We saw the impact of corrupted imu data and how to fix this with the icp algorithm. It is possible that using the deep icp or point to plane in the corresponding indices would have gotten better results however with such small noise on the yaw the regular icp was able to get a good correction.

# **Appendix**

#### The flow+main functions:

```
Question 2 -

Make_occupancy_map -> looped: Birds_eye_point_cloud ->

Find_messerment_from_lidar_to_vehichle - > occupancy_grid_map ->

Inverse_range_sensor_model

Functions:

Birds_eye_point_cloud -
```

Takes a point cloud received by lidar, translates it to body coordinates, if needed discards points that are too far away and returns the point cloud, or transforms the point cloud to image coordinates making it a birds eye view.

Find\_messerment\_from\_lidar\_to\_vehichle - Transformers an image coordinate birds eye and calculates z\_t the range and the angel from the forward heeding -180/180

Inverse\_range\_sensor\_model - returning logit probabilities if occupancy cell is hit free kisse or out of range based on matching body angles and radius to cell and z\_t.

Occupancy\_grid\_mapping - driver of the inverse\_sensor function on every cell

Make\_occupancy\_map - driver of occupancy\_grid\_map, Birds\_eye\_point\_cloud function,Find\_messerment\_from\_lidar\_to\_vehichle, for each frame.

Question 3 -

#### implementations flow + main functions:

Perform\_icp\_between\_clouds - At each occupancy update 2 frames were grabbed first point cloud was translated and rotated by the difference in angle and distances, uniformly subsamples the indices then calls icp\_svd after this process is finished point cloud 1 is rotated back to original location and the building of the map continues as before.

Icp\_svd - performs icp using svd finds calls centers the data get\_correspondence\_indices by kd tree alg then finds cross covariance removes unwanted indices using kernel outlier rejection computes svd rotates first point cloud and then repeats proces a number of iterations.

Make\_occupancy\_map - runs occupancy map with icp correction needed witch then runs all frames throw Perform\_icp\_between\_clouds

Make\_occupancy\_map - > for every frame: Perform\_icp\_between\_clouds - > runs icp\_svd

```
Code:
Automatically generated by Colaboratory.
Original file is located at
  https://colab.research.google.com/drive/1NMzsJttFhRQ--mwRKyxiHLj-gWa7 q19
import os
from pathlib import Path
#loading dive and path to kitty data
from google.colab import drive
drive.mount('/content/drive')
#%cd '/content/drive/My Drive/Deep Learning Final Project'
!ls # (print the files and folders in the current folder)
path_kitty_data = Path('/content/drive/My Drive/mapping and
perception/project_1/kitty_data')
print(path kitty data)
path_oxts_kitty_data = Path('/content/drive/My Drive/mapping and
perception/project_1/kitty_data/2011_09_26/2011_09_26_drive_0095_sync/oxts/data')
filelist oxts = os.listdir(path oxts kitty data)
```

```
filelist oxts = sorted(filelist oxts)
print(filelist oxts)
oxts frame list =[] #list of frames each containing a list of the oxts data
for oxts file in filelist oxts:
 #print (oxts_file)
 if oxts file.endswith(".txt"):
  with open(Path.joinpath(path oxts kitty data,oxts file),"r") as f:
    contents = f.read()
   content list = contents.split(" ")
    oxts frame list.append(content list[:6])# taking the 6 first elements-- lat: latitude of
the oxts-unit (deg), Ion: longitude of the oxts-unit (deg), alt: altitude of the oxts-unit (m),
roll: roll angle (rad) 0 = level, positive = left side up, range: -pi .. +pi , pitch: pitch angle
(rad), 0 = level, positive = front down, range: -pi/2 .. +pi/2, yaw: heading (rad), 0 = east,
positive = counter clockwise, range: -pi .. +pi
print (oxts frame list)
print(oxts_frame_list[1][0])
#LLA graph:
import matplotlib.pyplot as plt
import numpy as np
number of frames = len(oxts frame list)
print(number of frames)
number of frames list x axes = np.arange(number of frames)
```

```
lat list = [float(oxts frame list[i][0]) for i in range(number of frames)]
long list = [float(oxts frame list[i][1]) for i in range(number of frames)]
alt_list = [float(oxts_frame_list[i][2]) for i in range(number_of_frames)]
# create a figure
fig = plt.figure(figsize=[15,15])
# define subplots and their positions in figure
plt1 = fig.add subplot(311)
plt2 = fig.add subplot(312)
plt3 = fig.add subplot(313)
plt1.plot(number of frames list x axes, lat list, label = 'LAT', color ='b')
plt1.set title('LAT vs Frame: ')
plt1.set xlabel("Frame number")
plt1.set_ylabel("LAT (deg)")
plt2.plot(number_of_frames_list_x_axes, long_list, label = 'LONG', color ='r')
plt2.set_title('LONG vs Frame: ')
plt2.set xlabel("Frame number")
plt2.set_ylabel("LONG (deg)")
plt3.plot(number_of_frames_list_x_axes, alt_list, label = 'ALT', color ='g')
```

```
plt3.set_title('ALT vs Frame: ')
plt3.set xlabel("Frame number")
plt3.set_ylabel("ALT (m)")
print([float(oxts_frame_list[i][0]) for i in range(number_of_frames) ])
# show legends of each subplot
plt1.legend()
plt2.legend()
plt3.legend()
# adjusting space between subplots
fig.subplots adjust(hspace=0.5)
# function to show plot
plt.show()
#transforming LLA to ENU:
import matplotlib.pyplot as plt
!pip install pymap3d
import pymap3d as pm
from mpl toolkits.mplot3d import Axes3D
from IPython.core.interactiveshell import InteractiveShell
InteractiveShell.ast_node_interactivity = "all"
```

```
#%matplotlib notebook
fig = plt.figure(figsize=(12,12))
ax = fig.add_subplot(111, projection='3d')
ax.scatter(0,0,0,marker="x", c="red")
#plt.show()
lat_0 = lat_list[0]
long_0 = long_list[0]
alt_0 = alt_list[0]
ENU_cordes_list = []
ENU_cordes_list.append([0,0,0])
for i in range (number_of_frames-1):
 ENU cordes =
pm.geodetic2enu(lat_list[i+1],long_list[i+1],alt_list[i+1],lat_0,long_0,alt_0)
 #ENU_cordes = np.asarray(ENU_cordes).round()
 #print (ENU_cordes)
 ENU_cordes_list.append(ENU_cordes)
 ax.scatter(ENU_cordes[0],ENU_cordes[1],ENU_cordes[2])
ENU x_list = [ENU_cordes_list[i][0] for i in range(number_of_frames)]
print(len(ENU_x_list))
ENU_y_list = [ENU_cordes_list[i][1] for i in range(number_of_frames)]
```

```
ENU_z_list = [ENU_cordes_list[i][2] for i in range(number_of_frames)]
#ax.plot3D(ENU_x_list,ENU_y_list,ENU_z_list)
ax.set_title('ENU cordanents:')
ax.set_xlabel('x(m)')
ax.set_ylabel('y(m)')
ax.set_zlabel('z(m)')
plt.show()
#ploting roll pitch yaw:
roll_enu_list = [float(oxts_frame_list[i][3]) for i in range(number_of_frames)]
pitch_enu_list = [float(oxts_frame_list[i][4]) for i in range(number_of_frames) ]
yaw_enu_list = [float(oxts_frame_list[i][5]) for i in range(number_of_frames) ]
# create a figure
fig = plt.figure(figsize=[15,15])
# define subplots and their positions in figure
plt1 = fig.add_subplot(313)
plt2 = fig.add_subplot(312)
plt3 = fig.add_subplot(311)
```

```
plt1.plot(number_of_frames_list_x_axes, roll_enu_list, label = 'roll', color ='b')
plt1.set_title('Roll vs Frame(enu): ')
plt1.set_xlabel("Frame number")
plt1.set_ylabel("roll (rad)")
plt2.plot(number_of_frames_list_x_axes, pitch_enu_list , label = 'pitch', color ='r')
plt2.set_title('Pitch vs Frame(enu): ')
plt2.set_xlabel("Frame number")
plt2.set_ylabel("pitch (rad)")
plt3.plot(number_of_frames_list_x_axes, yaw_enu_list , label = 'yaw', color ='g')
plt3.set_title('Yaw vs Frame(enu): ')
plt3.set_xlabel("Frame number")
plt3.set_ylabel("yaw (rad)")
# show legends of each subplot
plt1.legend()
plt2.legend()
plt3.legend()
# adjusting space between subplots
fig.subplots_adjust(hspace=0.5)
```

```
# function to show plot
plt.show()
#transforming ENU to NED:
import math
NED_x_list = ENU_y_list
NED_y_list = ENU_x_list
NED_z_list = [-ENU_z_list[i] for i in range(number_of_frames)]
yaw_ned_list = [-yaw_enu_list[i]+math.pi/2 for i in range(number_of_frames)]
pitch_ned_list = pitch_enu_list
roll_ned_list = roll_enu_list
fig = plt.figure(figsize=(12,12))
ax = fig.add_subplot(111, projection='3d')
ax.scatter3D(NED_x_list,NED_y_list,NED_z_list)
ax.set_title('NED cordanents:')
ax.set_xlabel('x(m)')
ax.set_ylabel('y(m)')
ax.set_zlabel('z(m)')
plt.show()
```

```
#ploting roll pitch yaw:
# create a figure
fig = plt.figure(figsize=[15,15])
# define subplots and their positions in figure
plt1 = fig.add_subplot(313)
plt2 = fig.add_subplot(312)
plt3 = fig.add_subplot(311)
plt1.plot(number_of_frames_list_x_axes, roll_ned_list, label = 'roll', color ='b')
plt1.set_title('Roll vs Frame(ned): ')
plt1.set_xlabel("Frame number")
plt1.set_ylabel("roll (rad)")
plt2.plot(number_of_frames_list_x_axes, pitch_ned_list, label = 'pitch', color ='r')
plt2.set_title('Pitch vs Frame(ned): ')
plt2.set_xlabel("Frame number")
plt2.set_ylabel("pitch (rad)")
plt3.plot(number_of_frames_list_x_axes, yaw_ned_list , label = 'yaw', color ='g')
```

```
plt3.set_title('Yaw vs Frame(ned): ')
plt3.set_xlabel("Frame number")
plt3.set_ylabel("yaw (rad)")
# show legends of each subplot
plt1.legend()
plt2.legend()
plt3.legend()
# adjusting space between subplots
fig.subplots_adjust(hspace=0.5)
# function to show plot
plt.show()
#Use Google Maps to find the trajectory of the recorded data. Plot the results:
from PIL import Image, ImageDraw
import pandas as pd
#from gps_class import GPSVis
```

```
# for the map at https://www.openstreetmap.org/export
max long = max(long list)
min long = min(long list)
max lat = max(lat list)
min lat = min(lat list)
upper left corner = [max long,min lat]
lower right corner = [min long,max lat]
print("upper left corner: {}" .format(upper left corner))
print("lower right corner: {}".format(lower right corner))
path map img = Path('/content/drive/My Drive/mapping and
perception/project 1/map.png')
path map result = Path('/content/drive/My Drive/mapping and
perception/project 1/result map.png')
# points = [max lat,min long,min lat,max long]
def scale to img( lat lon, h w, points =[48.99668, 8.46725, 48.99386, 8.47080]):
  *****
  Conversion from latitude and longitude to the image pixels.
  It is used for drawing the GPS records on the map image.
  :param points: Upper-left, and lower-right GPS points of the map (lat1, lon1, lat2,
lon2).
  :param lat lon: GPS record to draw (lat1, lon1).
  :param h w: Size of the map image (w, h).
```

```
:return: Tuple containing x and y coordinates to draw on map image.
  ,,,,,,
  #
https://gamedev.stackexchange.com/questions/33441/how-to-convert-a-number-from-o
ne-min-max-set-to-another-min-max-set/33445
  old = (points[2], points[0])
  new = (0, h w[1])
  y = ((lat_lon[0] - old[0]) * (new[1] - new[0]) / (old[1] - old[0])) + new[0]
  old = (points[1], points[3])
  new = (0, h_w[0])
  x = ((lat\_lon[1] - old[0]) * (new[1] - new[0]) / (old[1] - old[0])) + new[0]
  # y must be reversed because the orientation of the image in the matplotlib.
  # image - (0, 0) in upper left corner; coordinate system - (0, 0) in lower left corner
  return int(x), h w[1] - int(y)
gps data = tuple(zip(lat list, long list))
image = Image.open(path map img, 'r') # Load map image.
img points = []
for d in gps data:
  x1, y1 = scale to img(d, (image.size[0], image.size[1])) # Convert GPS coordinates
to image coordinates.
  img_points.append((x1, y1))
draw = ImageDraw.Draw(image)
```

```
draw.line(img_points, fill=(255, 0, 0), width=2) # Draw converted records to the map
image.
!ls
image.save(path map result)
#min/max lat long in linespace
x ticks = map(lambda x: round(x, 4), np.linspace(48.99386, 48.99668, num=7))
y ticks = map(lambda x: round(x, 4), np.linspace(8.46725, 8.47080, num=8)) #lat
y_ticks = sorted(y_ticks, reverse=True) # y ticks must be reversed due to conversion to
image coordinates.
fig, axis1 = plt.subplots(figsize=(10, 10))
axis1.imshow(plt.imread(path_map_result)) # Load the image to matplotlib plot.
axis1.set xlabel('Longitude')
axis1.set ylabel('Latitude')
axis1.set xticklabels(x ticks)
axis1.set yticklabels(y ticks)
axis1.grid()
plt.show()
```

"""starting from the top of the red line we can see that were drivung stright then turning left and then turning right this matches the photos"""

```
Rotation mat imu to velo = np.array([[9.999976e-01, 7.553071e-04, -2.035826e-03],
[-7.854027e-04, 9.998898e-01, -1.482298e-02], [2.024406e-03, 1.482454e-02
,9.998881e-01]],dtype = float)
Translation_mat_imu_to_velo = np.array([[-8.086759e-01, 3.195559e-01
,-7.997231e-01],dtype = float)
#question 2:
import cv2
from google.colab.patches import cv2_imshow
#!pip install open3d
#import open3d
#from open3d import *
#import mayavi.mlab as mlab
yaw_enu_array = np.array(yaw_enu_list,dtype = float)
roll_enu_array = np.array(roll_enu_list,dtype = float)
pitch_enu_array = np.array(pitch_enu_list,dtype = float)
#
______
=========
                                     SCALE_TO_255
#
```

```
#
def scale_to_255(a, min, max, dtype=np.uint8):
 """ Scales an array of values from specified min, max range to 0-255
   Optionally specify the data type of the output (default is uint8)
 return (((a - min) / float(max - min)) * 255).astype(dtype)
______
=========
                BIRDS_EYE_POINT_CLOUD
#
______
=========
def birds_eye_point_cloud(points,
            side range=(-30, 30),
            fwd range=(-30,30),
            res=0.2,
            min_height = -1.73,
            max_height = 1.27,
            saveto=None,x_and_y_vector_coirdinants_needed =
False,translation_to_body_needed = True):
 """ Creates an 2D birds eye view representation of the point cloud data.
```

You can optionally save the image to specified filename.

```
Args:
  points:
            (numpy array)
          N rows of points data
          Each point should be specified by at least 3 elements x,y,z
  side_range: (tuple of two floats)
          (-left, right) in metres
          left and right limits of rectangle to look at.
  fwd range: (tuple of two floats)
          (-behind, front) in metres
          back and front limits of rectangle to look at.
  res:
           (float) desired resolution in metres to use
          Each output pixel will represent an square region res x res
          in size.
  min height: (float)(default=-2.73)
          Used to truncate height values to this minumum height
          relative to the sensor (in metres).
          The default is set to -2.73, which is 1 metre below a flat
          road surface given the configuration in the kitti dataset.
  max_height: (float)(default=1.27)
          Used to truncate height values to this maximum height
          relative to the sensor (in metres).
```

```
The default is set to 1.27, which is 3m above a flat road surface given the configuration in the kitti dataset.
```

```
surface given the configuration in the kitti saveto: (str or None)(default=None)

Filename to save the image as.

If None, then it just displays the image.
```

```
x lidar = points[:, 0]
  y lidar = points[:, 1]
  z lidar = points[:, 2]
  # r lidar = points[:, 3] # Reflectance
  # conversion to body coirdinants
  if(translation to body needed):
   PC_lidar = np.array([[x_lidar],[y_lidar],[z_lidar]])
   PC_lidar = np.reshape(PC_lidar,(PC_lidar.shape[0],PC_lidar.shape[2]))
   #print("PC_lidar.shape:{}".format(PC_lidar.shape))
   PC body imu = np.matmul(Rotation mat imu to velo.T,PC lidar) -
Translation mat imu to velo.T
   #print("PC body imu.shape:{}".format(PC body imu.shape))
   #print("yaw_enu: {}".format(yaw_enu))
   x_lidar = PC_body_imu[0,:]
   y_lidar = PC_body_imu[1,:]
```

```
z_lidar = PC_body_imu[2,:]
min height += 0.3
max height += 0.8
# INDICES FILTER - of values within the desired rectangle
# Note left side is positive y axis in LIDAR coordinates
ff = np.logical_and((x_lidar > fwd_range[0]), (x_lidar < fwd_range[1]))
ss = np.logical and((y lidar > -side range[1]), (y lidar < -side range[0]))
indices = np.argwhere(np.logical and(ff,ss)).flatten()
x = x \text{ lidar[indices]}
y = y lidar[indices]
z = z \text{ lidar[indices]}
if(x_and_y_vector_coirdinants_needed):
 return x, y, z
# CONVERT TO PIXEL POSITION VALUES - Based on resolution
x img = (-y lidar[indices]/res ).astype(np.int32) # x axis is -y in LIDAR
y img = (x lidar[indices]/res).astype(np.int32) # y axis is -x in LIDAR
                               # will be inverted later
```

```
# SHIFT PIXELS TO HAVE MINIMUM BE (0,0)
# floor used to prevent issues with -ve vals rounding upwards
x img -= int(np.floor(side range[0]/res))
y_img -= int(np.floor(fwd_range[0]/res))
# CLIP HEIGHT VALUES - to between min and max heights
pixel values = np.clip(a = z lidar[indices],
             a_min=min_height,
             a max=max height)
# RESCALE THE HEIGHT VALUES - to be between the range 0-255
pixel values = scale to 255(pixel_values, min=min_height, max=max_height)
# FILL PIXEL VALUES IN IMAGE ARRAY
x max = int((side range[1] - side range[0])/res)
y_max = int((fwd_range[1] - fwd_range[0])/res)
im = np.zeros([y_max, x_max], dtype=np.uint8)
im[-y img, x img] = pixel values # -y because images start from top left
numpy image = im
# Convert from numpy array to a PIL image
im = Image.fromarray(im)
```

```
cropped_cloud = np.vstack([x, y, z]).transpose()
  # SAVE THE IMAGE
  if saveto is not None:
    im.save(saveto)
  else:
    im.show()
  return im, cropped_cloud, numpy_image
def load velo scan(file):
  """Load and parse a velodyne binary file."""
  scan = np.fromfile(file, dtype=np.float32)
  return scan.reshape((-1, 4))
def yield_velo_scans(velo_files):
  """Generator to parse velodyne binary files into arrays."""
  for file in velo_files:
    yield load_velo_scan(file)
```

```
path velodyne points kitty data = Path('/content/drive/My Drive/mapping and
perception/project 1/kitty data/2011 09 26/2011 09 26 drive 0095 sync/velodyne p
oints/data')
path image kitty data = Path('/content/drive/My Drive/mapping and
perception/project 1/kitty data/2011 09 26/2011 09 26 drive 0095 sync/image 03/d
ata')
filelist velodyne points = os.listdir(path velodyne points kitty data)
filelist image kitty data = os.listdir(path image kitty data)
img demo path = Path.joinpath(path image kitty data,'0000000000.png')
img demo = Image.open(img_demo_path)
img demo.show()
velo img demo path =
Path.joinpath(path velodyne points kitty data,'0000000000.bin')
velo img demo = load velo scan(velo img demo path)
image demo velo, cropped cloud, image demo numpy =
birds eye point cloud(velo img demo)
x = cropped cloud[:,0]
y = cropped cloud[:,1]
z = cropped cloud[:,2]
image_demo_velo.show()
plt.imshow(image demo velo,'bone')
plt.show()
#print(image demo.size)
```

```
print(image_demo_numpy.shape)
print(image_demo_numpy)
#finding the measserment z_t:
res= 0.2
z_max = 30/res
def find_messerment_from_lidar_to_vehichle(numpy_image):
 #orgin of image is left corner, x-heading right, yheading down:
 r_list = []
 theta_list = []
 x_list = []
 y_list = []
 img_width = numpy_image.shape[0]
 img_hight = numpy_image.shape[1]
 for j in range(img_hight):
  for i in range(img_width):
   if (numpy_image[i][j] != 0):
     r = math.sqrt(math.pow((i-img_width/2),2) + math.pow((j-img_hight/2),2))
     theta = (np.arctan2(i-img_width/2,((img_hight/2)-j)))
     #theta = (np.arctan2(((img_hight/2)-j),i-img_width/2))
     #x_list.append(i)
     #y_list.append(j)
```

```
#print (r)
     \#print("theta: \{\}\ ,y=j: \{\}\ ,\ i: \{\}".format(theta,j,i))
     r_list.append(r)
     theta_list.append (theta)
 #z_t_list = zip(r_list,theta_list,x_list,y_list)
 z_t_list = zip(r_list,theta_list)
 return np.array(list(z_t_list))
z_t = find_messerment_from_lidar_to_vehichle(image_demo_numpy)
print(z_t)
print(z_t.shape)
# peramters
z_max = 60/res
alpha = 0.2
beta = 0.09*np.pi/180 #opining angle in radians
0 = 0
def inverse_range_sensor_model(i,x_t,z_t,l_occ = 0.85,l_free = -0.4):
 #notice to add I_occ and I_free in logits
```

```
# z_t is an array of tuples [(r_1,theta_1),(r_2,theta_2),...].T (theta)
 z_t_{\text{theta_list}} = z_t[:,1]
 z_t_r_{list} = z_t[:,0]
 # x_i and y_i are center of mass m_i:
 x = x_t[0]
 y = x_t[1]
 yaw_i = x_t[2]
 # x and y reprsent the location of cell i in ocupancy grid:
 x_i = i[0]
 y_i = i[1]
 # calc distanse and angle from car to cell i
 r = math.sqrt(math.pow((x i-x),2) + math.pow((y i-y),2))
 theta = math.atan2(y i-y,x i-x) - yaw i
 # find the matching angle from lidar indexed k:
 k = np.argmin(abs(theta - z_t_theta_list))
 # if out of range return I 0
 if np.logical_or(r>min(z_max, z_t_r_list[k] + alpha/2), abs(theta - z_t_theta_list[k]) >
beta/2):
  return I_0
```

```
# if we have a hit return I occ
 if np.logical and(z t r list[k] < z max, abs(r-z t r list[k]) < alpha/2):
  #print("hit x,y: {},{} from car location x_i, y_i {}, {} and z_t_theta_list {} and yaw {}, and
theta {} ".format(x,y,x_i,y_i,z_t_theta_list[k],yaw_i,theta))
  #print (I_occ)
  return I occ
 # if the we have a messerement in the same angle but the hit is farther away ,this
means lasrer passed this cell so return I free
 if (r <= z_t_r_list[k]):
  return I free
#creating map:
res = 0.2
def occupancy grid mapping(occupancy map, x t, z t, probability saturation, I occ =
0.85, I free = -0.4):
 # x t containing possition x i, y i and yaw:
 #updated occupancy map = occupancy map
 map_hight = occupancy_map.shape[0]
 map width = occupancy map.shape[1]
 x_{\text{locatin}} = x_{\text{t}}[0]
 y location = x t [1]
```

```
"
 print("map_hight is: {}".format(map_hight))
 print("map_width is: {}".format(map_width))
 print("x_i is: {}".format(x_i))
 print("y_i is: {}".format(y_i))
 count = 0
 for j in range(map_hight):
  for i in range(map_width):
    occupancy_map_val = 0
    # cheek if m_i in perceptional field of z_t
    if (np.logical_and(abs(i-x_locatin)<(30/res),(abs(j-y_location)<(30/res)))):
     occupancy_map_val = (occupancy_map[j][i] +
inverse_range_sensor_model([i,j],x_t,z_t,l_occ,l_free) - l_0)
     if(occupancy_map_val>probability_saturation):
      occupancy_map_val = probability_saturation
     if(occupancy_map_val< -probability_saturation):</pre>
      occupancy_map_val = -probability_saturation
     occupancy_map[j][i] = occupancy_map_val
```

else:

occupancy\_map[j][i] = occupancy\_map[j][i]

```
return occupancy map
filelist_image_kitty_data = sorted(filelist_image_kitty_data)
filelist velodyne points = sorted(filelist velodyne points)
def create gif(images, filename, duration=200):
  progression_pil = [Image.fromarray(im) for im in images]
  progression_pil[0].save(filename, append_images=progression_pil[1:],
save_all=True, duration=duration)
import matplotlib as mpl
import matplotlib.animation as animation
from matplotlib.backends.backend agg import FigureCanvasAgg as FigureCanvas
from matplotlib.figure import Figure
ENU_y_array = np.array(ENU_y_list)
ENU_x_array = np.array(ENU_x_list)
ENU_z_array = np.array(ENU_z_list)
yaw_enu_array = np.array(yaw_enu_list)
#rearanging enu x,y cordinants to fit map:
ENU_x_array_adjusted = ENU_x_array.copy()
```

ENU\_y\_array\_adjusted = ENU\_y\_array.copy()

ENU\_x\_array\_adjusted += max(abs(ENU\_x\_array\_adjusted))+30

```
ENU_y_array_adjusted += max(abs(ENU_y_array_adjusted))+30
ENU x array adjusted = ENU x array adjusted/res
ENU_y_array_adjusted = ENU_y_array_adjusted/res
def
make occupancy map(ENU x array,ENU y array,yaw enu array,Occupied threshold
free threshold, probability saturation, I occ, I free, icp correction needed = False):
 # occupancy map: np of zeroes, ENU x array/ENU y array: shited and scaled x and
y ,Occupied threshold, free threshold, probability saturation, I occ, I free: all in logits
 occupancy map =
np.zeros([int(np.ceil(max(ENU y array))+30/res),int(np.ceil(max(ENU x array))+30/res
)],dtype=float) # might need abs
 print("occupancy_map.shape = {}".format(occupancy_map.shape))
 img_list = []
 fig = plt.figure(figsize=(12, 12))
 for i in range(number of frames-1): #
  img velo path =
Path.joinpath(path_velodyne_points_kitty_data,filelist_velodyne_points[i])
  velo_img = load_velo_scan(img_velo_path)
  if(icp_correction_needed):
   velo img =
perform icp between clouds(ENU x array,ENU y array,yaw enu array,i)
```

```
else:
   img_velo_path =
Path.joinpath(path_velodyne_points_kitty_data,filelist_velodyne_points[i])
   velo_img = load_velo_scan(img_velo_path)
  _ , _, velo_image_numpy = birds_eye_point_cloud(velo_img)
  z_t = find_messerment_from_lidar_to_vehichle(velo_image_numpy)
  occupancy_map =
occupancy_grid_mapping(occupancy_map,[int(np.floor(ENU_x_array[i]))
,occupancy_map.shape[0] -
int(np.ceil(ENU_y_array[i])),np.pi/2-yaw_enu_array[i]],z_t,probability_saturation,l_occ,l_f
ree)
  if(i\%5 == 0): #
   print("filelist image kitty data[i]: {}, filelist velodyne points[i]: {}
".format(filelist_image_kitty_data[i],filelist_velodyne_points[i]))
   img_rgb_path = Path.joinpath(path_image_kitty_data, filelist_image_kitty_data[i])
   img_rgb = Image.open(img_rgb_path)
   #zoom in to relvent area and display it:
   zoomed_occupancy_map = np.zeros((int(2*40/res),int(2*40/res)),dtype= float)
   print("zoomed_occupancy_map before
copy{}".format(zoomed_occupancy_map.shape))
   zoomed_occupancy_map =
occupancy_map[int(occupancy_map.shape[0]-int(np.ceil(ENU_y_array[i]))-30/res):
int(occupancy_map.shape[0]-np.ceil(ENU_y_array[i])+30/res),
int(np.floor(ENU_x_array[i]-30/res)): int(np.floor(ENU_x_array[i]+30/res))].copy()
```

```
#print ("zoomed in location: y1={} y2=
{}".format(int(occupancy map.shape[0]-np.floor(ENU y array[i])-40/res),
int(occupancy_map.shape[0]-np.floor(ENU_y_array[i]) + 40/res)))
   #print ("zoomed in location: x1={} x2=
{}".format(int(np.floor(ENU_x_array[i]-40/res)),int(np.floor(ENU_x_array[i]+40/res))))
   #print("occupancy map.shape[0] {}".format(occupancy map.shape[0]))
   zoomed occupancy map[np.where(zoomed occupancy map < free threshold)] =
0
   zoomed_occupancy_map[np.where(zoomed_occupancy_map >
Occupied threshold)] = 1
   zoomed_occupancy_map = np.uint8(zoomed_occupancy_map*255)
   zoomed occupancy map = 255 - zoomed occupancy map
   #print("zoomed_occupancy_map:{}".format(zoomed_occupancy_map.shape))
   #print("velo_image_numpy: {}".format(velo_image_numpy.shape))
   zoomed_occupancy_map_image = Image.fromarray(zoomed_occupancy_map)
   #plot on one figure:
   fig = plt.figure(figsize=(12, 12))
   plt.axis('off')
   # setting values to rows and column variables
   rows = 2
```

```
columns = 2
# Adds a subplot at the 1st position
fig.add_subplot(rows, 0.5*columns, 1)
# showing image
plt.imshow(img_rgb)
plt.title("Scene image")
# Adds a subplot at the 3rd position
fig.add subplot(rows, columns, 3)
# showing image
plt.imshow(Image.fromarray(255-velo image numpy),cmap = 'bone')
plt.title("Instantaneous Point Cloud")
# Adds a subplot at the 4th position
fig.add subplot(rows, columns, 4)
# showing image
plt.imshow(zoomed_occupancy_map_image, cmap= 'bone')
plt.title("Occupancy Map")
canvas = FigureCanvas(fig)
                 # draw the canvas, cache the renderer
canvas.draw()
image_from_plot = np.frombuffer(canvas.tostring_rgb(), dtype='uint8')
```

```
image = image_from_plot.reshape(fig.canvas.get_width_height()[::-1] + (3,))
   img_list.append(image)
   plt.clf()
   print("image mumber: {}".format(i))
 create_gif(img_list,'/content/drive/My Drive/mapping and
perception/project_1/{}.gif'.format(l_occ) )
 occupancy_map[np.where(occupancy_map < free_threshold)] = 0
 occupancy_map[np.where(occupancy_map > Occupied_threshold)] = 1
 occupancy_map = np.uint8(occupancy_map*255)
 occupancy_map = 255 - occupancy_map
 occupancy_map_image = Image.fromarray(occupancy_map)
 fig = plt.figure(figsize=(12, 12))
 plt.imshow(occupancy_map_image,'bone')
 plt.show()
 print("occupancy_map.shape : {}".format(occupancy_map.shape))
```

```
def logits(x):
 return (np.log(x) - np.log(1-x))
# defining first section 1:
#rearanging enu x,y cordinants to fit map:
ENU x array_adjusted = ENU_x_array.copy()
ENU_y_array_adjusted = ENU_y_array.copy()
ENU_x_array_adjusted += max(abs(ENU_x_array_adjusted))+40
ENU_y_array_adjusted += max(abs(ENU_y_array_adjusted))+40
ENU_x_array_adjusted = ENU_x_array_adjusted/res
ENU_y_array_adjusted = ENU_y_array_adjusted/res
print("ENU x array adjusted[0]: {} ,ENU y array adjusted[0]:
{}".format(ENU x array adjusted[0],ENU y array adjusted[0]))
# defining second gustion section 2:
probability_saturation = (np.log(0.95)-np.log(0.05))
Occupied threshold 1 = (np.log(0.8) - np.log(0.2))
free threshold 1 = (np.log(0.2) - np.log(0.8))
1 \text{ occ } 1 = 0.85
I_free_1 = -0.4
#make_occupancy_map(ENU_x_array_adjusted, ENU_y_array_adjusted,
yaw enu array, Occupied threshold 1, free threshold 1, probability saturation,
I occ 1, I free 1)
```

```
#
make_occupancy_map(ENU_x_array,ENU_y_array,yaw_enu_array,Occupied_threshold
,free_threshold,probability_saturation,l_occ,l_free):
# occupancy_map: np of zeroes , ENU_x_array,ENU_y_array: shited and scaled x and
,yaw enu array,Occupied threshold,free threshold,probability saturation,I occ,I free:
all in logits
occupancy_map =
np.zeros([int(np.floor((max(abs(ENU_y_array)+100))/res)),(int(np.floor(max(abs(ENU_x
_array)+100))/res))],dtype=float) # might need abs
Occupied_threshold_2 = logits(0.9)
free threshold 2 = logits(0.1)
I_{occ}_2 = logits(0.9)
I_free_2 = logits(0.1)
#make_occupancy_map( ENU_x_array_adjusted, ENU_y_array_adjusted,
```

yaw\_enu\_array, Occupied\_threshold\_2, free\_threshold\_2, probability\_saturation,

•••

I\_occ\_2, I\_free\_2)

```
Occupied threshold 2 = logits(0.75)
free threshold 2 = logits(0.25)
\#I_occ_2 = Iogits(0.9)
\#I_free_2 = logits(0.1)
#make_occupancy_map( ENU_x_array_adjusted, ENU_y_array_adjusted,
yaw enu array, Occupied threshold 2, free threshold 2, probability saturation,
I occ 2, I free 2)
Occupied threshold 2 = logits(0.6)
free_threshold_2 = logits(0.4)
I_{occ_2} = logits(0.6)
I_free_2 = logits(0.4)
make_occupancy_map( ENU_x_array_adjusted, ENU_y_array_adjusted,
yaw enu array, Occupied threshold 2, free threshold 2, probability saturation,
I_occ_2, I_free_2)
# defining first qustion section 3:
occupancy map =
np.zeros([int(np.floor((max(abs(ENU_y_array)+100))/res)),(int(np.floor(max(abs(ENU_x
_array)+100))/res))],dtype=float) # might need abs
Occupied_threshold_3 = logits(0.9)
free\_threshold\_3 = logits(0.1)
I_{occ_3} = logits(0.9)
I free 3 = logits(0.1)
```

```
yaw enu array, Occupied threshold 3, free threshold 3, probability saturation,
l_occ_3, l_free_3)
Occupied threshold 3 = logits(0.6)
free threshold 3 = logits(0.4)
I occ 3 = logits(0.9)
I free 3 = logits(0.1)
make_occupancy_map( ENU_x_array_adjusted, ENU_y_array_adjusted,
yaw enu array, Occupied threshold 3, free threshold 3, probability saturation,
I occ 3, I free 3)
Occupied threshold 3 = logits(0.9)
free threshold 3 = logits(0.1)
I occ 3 = logits(0.6)
I free 3 = logits(0.4)
#make_occupancy_map(ENU_x_array_adjusted, ENU_y_array_adjusted,
yaw enu array, Occupied threshold 3, free threshold 3, probability saturation,
I occ 3, I free 3)
# question 3:
#3.1:
# x noising:
ENU x array noised = ENU x array.copy()
noise x = np.random.normal(0,0.5, ENU x array noised.shape)
```

#make occupancy map( ENU x array adjusted, ENU y array adjusted,

```
#print("noise_x: {}".format(noise_x))
ENU_x_array_noised += noise_x
#y noising:
ENU_y_array_noised = ENU_y_array.copy()
noise_y = np.random.normal(0,0.5, ENU_y_array_noised.shape)
#print("noise_y: {}".format(noise_y))
ENU_y_array_noised += noise_y
#z noising: (no noise regiured in excersice on z)
ENU_z_array_noised = ENU_z_array.copy()
noise z = np.random.normal(0,0.5, ENU z array noised.shape)
#print("noise y: {}".format(noise y))
ENU_z_array_noised += noise_z
# yaw noising:
yaw_enu_array_noised = yaw_enu_array.copy()
noise_yaw = np.random.normal(0,0.01, yaw_enu_array_noised.shape)
#print("noise_yaw: {}".format(noise_yaw))
#print("yaw_enu_array_noised: {}".format(yaw_enu_array_noised))
yaw_enu_array_noised += noise_yaw
```

```
#print("yaw enu array noised: {}".format(yaw enu array noised))
# create a figure
fig = plt.figure(figsize=[15,15])
# define subplots and their positions in figure
plt1 = fig.add subplot(311)
plt2 = fig.add_subplot(312)
plt3 = fig.add subplot(313)
plt1.plot(number of frames list x axes, ENU x array noised, label = 'ENU x noised',
color ='r')
plt1.plot(number of frames list x axes, ENU x array, label = 'ENU x GT', color = 'b')
plt1.set title('GT vs. noisy measurements x:')
plt1.set xlabel("Frame number")
plt1.set ylabel("x")
plt2.plot(number of frames list x axes, ENU y array noised, label = 'ENU y noised',
color ='r')
plt2.plot(number of frames list x axes, ENU y array, label = 'ENU y GT', color = 'b')
plt2.set title('GT vs. noisy measurements y:')
plt2.set xlabel("Frame number")
```

```
plt2.set_ylabel("y")
plt3.plot(number_of_frames_list_x_axes, yaw_enu_array_noised, label =
'yaw_enu_noised', color ='g')
plt3.plot(number_of_frames_list_x_axes, yaw_enu_array , label = 'yaw_enu GT', color
='g')
plt3.set_title('GT vs. noisy measurements yaw : ')
plt3.set_xlabel("Frame number")
plt3.set_ylabel("yaw (rad)")
# show legends of each subplot
plt1.legend()
plt2.legend()
plt3.legend()
# adjusting space between subplots
fig.subplots_adjust(hspace=0.5)
# function to show plot
plt.show()
# 3.2 rearanging enu x,y cordinants to fit map:
ENU_x_array_adjusted = ENU_x_array_noised.copy()
ENU_y_array_adjusted = ENU_y_array_noised.copy()
```

```
ENU x array adjusted += max(abs(ENU x array adjusted))+30
ENU y array adjusted += max(abs(ENU y array adjusted))+30
ENU x_array_adjusted = ENU_x_array_adjusted/res
ENU_y_array_adjusted = ENU_y_array_adjusted/res
print("ENU_x_array[0]: {} ,ENU_y_array[0]:
{}".format(ENU x array adjusted[0],ENU y array adjusted[0]))
probability saturation = (np.log(0.95)-np.log(0.05))
Occupied_threshold_1 = (np.log(0.8) - np.log(0.2))
free_threshold_1 = (np.log(0.2) - np.log(0.8))
I_{occ}1 = 0.85
I_free_1 = -0.4
make occupancy map(ENU x array adjusted, ENU y array adjusted,
yaw enu array noised, Occupied threshold 1, free threshold 1,
probability_saturation, I_occ_1, I_free_1)
# 3.3:
import sys
import numpy as np
import matplotlib.pyplot as plt
from matplotlib import animation, rc
from math import sin, cos, atan2, pi
from IPython.display import display, Math, Latex, Markdown, HTML
```

```
from sklearn.neighbors import KDTree
#
def plot_data(data_1, data_2, label_1, label_2, markersize_1=8, markersize_2=8):
  fig = plt.figure(figsize=(10, 6))
  ax = fig.add_subplot(111)
  ax.axis('equal')
  if data 1 is not None:
     x_p, y_p = data_1
     ax.plot(x p, y p, color='#336699', markersize=markersize 1, marker='o',
linestyle=":", label=label_1)
  if data_2 is not None:
     x_q, y_q = data_2
     ax.plot(x q, y q, color='orangered', markersize=markersize 2, marker='o',
linestyle=":", label=label 2)
  ax.legend()
  return ax
def yaw rotation(delt theta):
 R yaw = np.array([[np.cos(delt theta), -np.sin(delt theta)],[np.sin(delt theta),
np.cos(delt theta)]])
 return R yaw
# get 2 point clouds function frame i = p and frame i+1 =q and display them:
def transform point clouds 1 to 2(point cloud, x 1, x 2, yaw 1, yaw 2):
```

```
delta theta = yaw 2 - yaw 1
 delta x = (x 2-x 1)/10
point cloud_transformed = np.matmul(yaw_rotation(delta_theta), point_cloud) +
delta_x.T
 return point cloud transformed
def transform point clouds 2 to 1(point cloud, x 1, x 2, yaw 1, yaw 2):
 delta theta = yaw 2 - yaw 1
 delta_x = (x_2-x_1)/10
 point_cloud_transformed = np.matmul(yaw_rotation(delta_theta).T, point_cloud) -
delta_x.T
 return point cloud transformed
def get correspondence indices(P, Q, random indices):
  """For each point in P find closest one in Q."""
  p_size = P.shape[1]
  q size = Q.shape[1]
  correspondences = []
  P = P[:,random indices].copy()
  Q = Q[:,random indices].copy()
```

```
tree = KDTree(Q.T, leaf size=2)
  for i in range(P.shape[1]):
   dist, ind = tree.query([P.T[i]], k=1)
   #removing indices that are not a good enough match
   if dist<0.05:
    correspondences.append((i, int(ind)))
  return correspondences
def center data(data, exclude indices=[]):
  reduced data = np.delete(data, exclude indices, axis=1)
  center = np.array([reduced data.mean(axis=1)]).T
  return center, data - center
center of P, P centered = center data(P)
center_of_Q, Q_centered = center_data(Q)
ax = plot_data(P_centered, Q_centered,
         label_1='Moved data centered',
         label 2='True data centered')
plt.show()
correspondences = get_correspondence_indices(P_centered, Q_centered)
ax = plot_data(P_centered, Q_centered,
```

```
label 1='P centered',
         label 2='Q centered')
draw_correspondeces(P_centered, Q_centered, correspondences, ax)
plt.show()
def compute_cross_covariance(P, Q, correspondences, kernel=lambda diff: 1.0):
  cov = np.zeros((3, 3))
  exclude_indices = []
  for i, j in correspondences:
     p_point = P[:, [i]]
     q_point = Q[:, [j]]
     weight = kernel(p_point - q_point)
     if weight < 0.01: exclude indices.append(i)
     cov += weight * q_point.dot(p_point.T)
  return cov, exclude_indices
from functools import partial
def kernel(threshold, error):
  if np.linalg.norm(error) < threshold:
     return 1.0
  return 0.0
```

```
#itrativly:
def icp_svd(P, Q, random_indices, iterations=10, kernel=lambda diff: 1.0):
  """Perform ICP using SVD."""
  center_of_Q, Q_centered = center_data(Q)
  norm values = []
  P values = [P.copy()]
  P copy = P.copy()
  corresp values = []
  exclude indices = []
  for i in range(iterations):
    center_of_P, P_centered = center_data(P_copy, exclude_indices=exclude_indices)
    correspondences = get correspondence indices(P centered, Q centered,
random indices)
    corresp values.append(correspondences)
    norm values.append(np.linalg.norm(P centered - Q centered))
    cov, exclude indices = compute cross covariance(P centered, Q centered,
correspondences, kernel)
    U, S, V T = np.linalg.svd(cov)
    R = U.dot(V T)
    t = center of Q - R.dot(center of P)
    P_{copy} = R.dot(P_{copy}) + t
    P values.append(P copy)
```

```
corresp_values.append(corresp_values[-1])
  return P_values, norm_values, corresp_values
def perform_icp_between_clouds(ENU_x_array,ENU_y_array,yaw_enu_array,i):
  ENU_x_y = np.array([[ENU_x_array],[ENU_y_array]])
  ENU_x_y = np.reshape(ENU_x_y,(ENU_x_y.shape[0],ENU_x_y.shape[2]))
  #print(ENU_x_y.shape)
  # geting piont cloud 1:
  img_velo_path_1 =
Path.joinpath(path_velodyne_points_kitty_data,filelist_velodyne_points[i])
  velo im 1 = load velo scan(img velo path 1)
  x_1, y_1, z_1 =
birds_eye_point_cloud(velo_im_1,x_and_y_vector_coirdinants_needed = True)
  x_1 = np.reshape(np.array(x_1),(1,x_1.shape[0]))
  y_1 = np.reshape(np.array(y_1),(1,y_1.shape[0]))
  z_1 = np.reshape(np.array(z_1),(1,z_1.shape[0]))
  point\_cloud\_1 = np.array([x\_1,y\_1])
  point_cloud_1_original =
np.reshape(point_cloud_1,(point_cloud_1.shape[0],point_cloud_1.shape[2]))
```

```
img velo path 2 =
Path.joinpath(path velodyne points kitty data, filelist velodyne points[i+1])
  velo im 2 = load velo scan(img velo path 2)
  x 2, y 2, z 2 =
birds_eye_point_cloud(velo_im_2,x_and_y_vector_coirdinants_needed = True)
  x = 2 = np.reshape(np.array(x = 2),(1,x = 2.shape[0]))
  y 2 = \text{np.reshape(np.array(y 2),(1,y 2.shape[0]))}
  z = np.reshape(np.array(z 2),(1,z 2.shape[0]))
  point\_cloud\_2 = np.array([x\_2,y\_2])
  point cloud 2 =
np.reshape(point_cloud_2,(point_cloud_2.shape[0],point_cloud_2.shape[2]))
  point cloud 2 with z = np.concatenate((point cloud 2, z 2), axis = 0)
  # transforming point cloud:
  point cloud 1 = transform point clouds 1 to 2(point cloud 1 original,
ENU_x_array[i], ENU_x_array[i+1], yaw_enu_array[i], yaw_enu_array[i+1])
  point cloud 1 with z = np.concatenate((point cloud 1,z 1),axis = 0)
  _ , _, velo_image_numpy_1 =
birds eye point cloud(point cloud 1 with z.T,translation to body needed = False)
  _ , _, velo_image_numpy_2 =
birds eye point cloud(point cloud 2 with z.T,translation to body needed = False)
  111
  im_1 = Image.fromarray(velo_image_numpy_1)
  plt.imshow(im 1,cmap = 'bone')
  plt.show()
```

```
im_2 = Image.fromarray(velo_image_numpy_2)
  plt.imshow(im_2,cmap = 'bone')
  plt.show()
  print(point_cloud_1.shape)
  correspondence_indice =
np.array(get_correspondence_indices(point_cloud_1_with_z,point_cloud_2_with_z))
  print(correspondence_indice.shape)
  if(point_cloud_1_with_z.shape[1]<point_cloud_2_with_z.shape[1]):
   indexes to make same size = np.ones(point cloud 1 with z.shape[1],dtype =
bool)
   indexes to make same size =
np.argwhere(indexes_to_make_same_size).flatten()
   point_cloud_2_with_z = point_cloud_2_with_z[:,indexes_to_make_same_size]
  if (point cloud 1 with z.shape[1]>point cloud 2 with z.shape[1]):
   indexes_to_make_same_size = np.ones(point_cloud_2_with_z.shape[1],dtype =
bool)
   indexes_to_make_same_size =
np.argwhere(indexes_to_make_same_size).flatten()
   point_cloud_1_with_z = point_cloud_1_with_z[:,indexes_to_make_same_size]
   z_1 = z_1[:,indexes_to_make_same_size]
```

```
#choosing random indicies
  random_indices = np.random.choice(2,size = point_cloud_1_with_z.shape[1])
  random indices = np.argwhere(random indices).flatten()
  P values, norm values, corresp values = icp svd(point cloud 1 with z,
point cloud 2 with z,random indices,kernel=partial(kernel, 0.4))
  P values = np.array(P values[-1])
  _ , _, velo_image_numpy_3 =
birds_eye_point_cloud(P_values.T,translation_to_body_needed = False)
  im_3 = Image.fromarray(velo_image_numpy_3)
  plt.imshow(im 3,cmap = 'bone')
  plt.show()
  P values = transform point clouds 2 to 1(P values[:2,:], ENU x array[i],
ENU_x_array[i+1], yaw_enu_array[i], yaw_enu_array[i+1])
  P_{values_with_z} = np.concatenate((P_{values_z_1}),axis = 0)
  return P values with z.T
```

perform\_icp\_between\_clouds(ENU\_x\_array\_noised,ENU\_y\_array\_noised,yaw\_enu\_array\_noised,0)

make\_occupancy\_map(ENU\_x\_array\_adjusted, ENU\_y\_array\_adjusted, yaw\_enu\_array\_noised, Occupied\_threshold\_1, free\_threshold\_1, probability\_saturation, I\_occ\_1, I\_free\_1, icp\_correction\_needed = True)