- [G] Attempt the following:
- (a) Write a function that receives 5 integers and returns the sum, average and standard deviation of these numbers. Call this function from main() and print the results in main().
- (b) Write a function that receives marks received by a student in 3 subjects and returns the average and percentage of these marks. Call this function from main() and print the results in main().
- (c) A 5-digit positive integer is entered through the keyboard, write a recursive and a non-recursive function to calculate sum of digits of the 5-digit number.
- (d) A positive integer is entered through the keyboard, write a program to obtain the prime factors of the number. Modify the function suitably to obtain the prime factors recursively.
- (e) Write a recursive function to obtain the first 25 numbers of a Fibonacci sequence. In a Fibonacci sequence the sum of two successive terms gives the third term. Following are the first few terms of the Fibonacci sequence:
 - 1 1 2 3 5 8 13 21 34 55 89...
- (f) A positive integer is entered through the keyboard, write a function to find the binary equivalent of this number:
 - (1) Without using recursion
 - (2) Using recursion

(g) Write a recursive function to obtain the running sum of first 25 natural numbers.

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(h) Write a C function to evaluate the series

$$\sin(x) = x - (x^3/3!) + (x^5/5!) - (x^7/7!) + \cdots$$

to five significant digits.

- (i) Given three variables **x**, **y**, **z** write a function to circularly shift their values to right. In other words if x = 5, y = 8, z = 10, after circular shift y = 5, z = 8, x = 10. Call the function with variables **a**, **b**, **c** to circularly shift values.
- (j) If the lengths of the sides of a triangle are denoted by **a**, **b**, and **c**, then area of triangle is given by

$$area = \sqrt{S(S-a)(S-b)(S-c)}$$

where, S = (a + b + c) / 2. Write a function to calculate the area of the triangle.

- (k) Write a function to compute the distance between two points and use it to develop another function that will compute the area of the triangle whose vertices are A(x1, y1), B(x2, y2), and C(x3, y3). Use these functions to develop a function which returns a value 1 if the point (x, y) lines inside the triangle ABC, otherwise returns a value 0.
- (1) Write a function to compute the greatest common divisor given by Euclid's algorithm, exemplified for J = 1980, K = 1617 as follows:

$$1980 / 1617 = 1$$
 $1980 - 1 * 1617 = 363$
 $1617 / 363 = 4$ $1617 - 4 * 363 = 165$
 $363 / 165 = 2$ $363 - 2 * 165 = 33$
 $5 / 33 = 5$ $165 - 5 * 33 = 0$

Thus, the greatest common divisor is 33.