

1. 2BCA3 h

(a) Assuming non-overlapping segmentation, determine to logical address.



logical address = seg: offset

2000: BCA3

(b) Determine highest, 2nd highest, 3rd highest, lowest, 2nd lowest, 3rd lowest logical address.

highest logical address = seg: offset

2BCA: 0003h

2nd " " " "

= 2BC9: 0013h

3rd " " " "

= 2BC8: 0023h

~~lowest logical address~~

2BCA3h

2BCA0h

2BC90h

2BC80h

lowest
↑

↓
highest

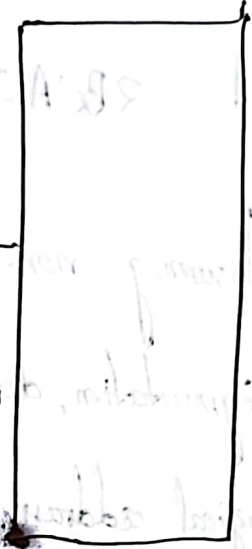
lowest logical address = 1BCB0h
seg: offset

1BCB:FFF3h

2nd lowest 1BCC:FFE3h
(1BCC0h)

3rd lowest

2BEA3
1BCC0h
1BCB0h
1BCEA4h
1BCE90h



logical address: 2AB0:1F3F
seg: off

Quiz 2

29th June

lec 3 - memory addressing

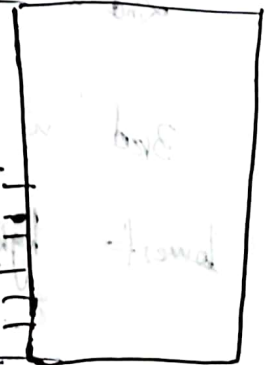
(a) Physical address = 2AB0X10 + offset

2AB00
+ 1F3F

2CA3F

2CA20
2CA10
2CA00
2C9F0

FFFFh



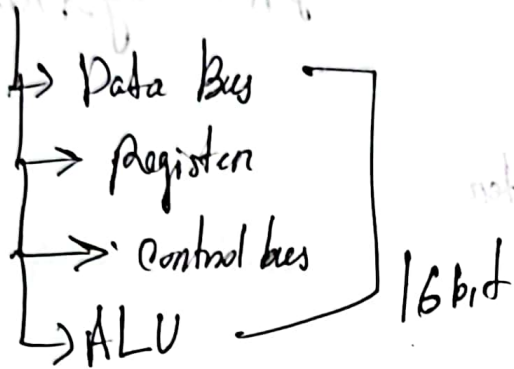
(b) 3rd highest logical address = 2CA3:002F

4th lowest " = 1CA70:FFCF

lowest 2CA3F - FFFF → 1CA40

2CA3F
2CA3B
2CA38
2CA34
2CA30
0000h

8086 \rightarrow 16 bit



Address bus \rightarrow 20 bit

Memo \rightarrow 20 bit

$$\rightarrow 2^{20} = 1\text{Mb}$$

24 bit

$$\rightarrow 2^{24} = \underbrace{2^{20}}_{1\text{MB}} \times 2^4 = 16\text{MB}$$

000 10h

highest = 0001: 0000

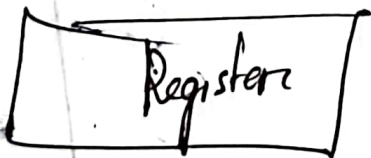
2nd highest = 0000: 0010

3rd " = Invalid

lowest = 0000: 0010

2nd " = 0000: 0000

3rd " = Invalid



General purpose Register = AX, BX, CX, DX] 16 bit

AH AL

8 bit 8 bit

Segment Register: CS - code segment
DS - Data segment

SS - Stack segment
ES - Extra segment

Offset register

PA = seg x 10 + offset

IP — Instruction pointer

SI — Source Index

DI — Destination Index

SP — Stack pointer

BP — Base pointer

BX — Base Register

MAP

Segment Register → Offset Register

CS → IP

DS → SI, DI, BX

SS → SP, BP

ES → SI, DI, BX