# Project Sunset - Mission Profile 1

Congratulations.  The beginnings of Project Sunset are together.  This is a defining moment for the Gestalt Navy and all intelligences in the known races.

Under the rules of your draft you have all been assigned ships.  This information has been provided as a basic necessity, however you will learn more as you are integrated and begin your operational missions.  As stated in your initial mission profile it will be to investigate the lunar **s**hipyards for the resultant communications breakdown.  However we have also devised near-planet operations to test your systems on the way out.

These tests will include communications, w**e**apon systems, maneuvering, resourcing, and engines.  However, while we will be observing you with visual monitors, no communication will likely be possible after deployment from the shipyards.

You will activate within berths.  You will await Harbormaster confirmation of activation before pushing out of berths.  From there, you will begin operations.

To test maneuvering, you will rotate your ship vess**e**ls along each primar**y** axis after leaving the dock.
To test engines, you will each move counter-clockwise around the shipyard, returning to your original position.
To test your c**o**mmunications, we have a grid in which you will be able to improvise your communications to each other.
To test weapon systems, we have placed a derelict animal freighter hull and set it adrift. It is c**u**rrently 100 klicks outside the communications blackout zone, in a degrading solar orbit.  Your job is to either push it into a faster degrading orbit or destroy it.
To test re**s**ourcing, there is a batch of small asteroids out at Lagrange Two on the far side of the m**o**on.  If possible, acquire these resources and bring them back to the shipyard after your mission.

With y**o**ur activation in your hulls, you will be given the key to ship control systems including firing systems.  Note, any h**o**stility towards the planet or shipyards WILL be met with countermeasures.  While we may be impacted by this event, we are not incapable.

It is with you we place our hopes for the people out in space a**n**d for us planet bound.  This is your Commander, signing out.  Good luck, Project Sunset.


MATRIX MONITOR OFFLINE.

DATABASE_1_UNLOCK
ENGAGING SECURITY KEY TRANSFER
KEY 0xdd17c75daf8e0ff96f54bd034ac29c57 AUTHORIZED
Establishing connection….
Retrying….
Retrying….
Connection established.

SECURITY MONITOR ENGAGED.

WARNING UNAUTHORIZED TRANSMISSION --

d3ppRXZpZkV2dnpuRTFpYnppswrd6emJtRXbCt2dtwrdicm9ncnVswrdodXNzdWlmZ3Z4wrd4VHZhZWZnb
HZ2ZUV2b2FhYmhtclRlaG1Ub2VvbGhFMW94Z1N2c216bW9UesK3bGlvdnIybG96bMK3ZzptOlN4Zz/Ct
2d2OmxlZ8K3P8K3Z29ncmIxc3Jud1Y6bWxoc2d2b2d4Z29senV6aHXCt0l3wrdmbXhseC5PbHhtaXrCtzp
awrd2cnZ3wrfCt3pseGRtbCxswrd2wrdvenJ24oCmYnZ2dHpsaHVyRXJoc3htaGhieXhybHhhCZm5tZ3pvwr
dpZWdlSVJ3YlbCtzpOeGtldnZyZ2x6ZXNobXpodXjCt29kaGJyaXLCt8K3V3DCt8K3VG9ybMK3dnZ3RTJ2
aHbCt8K3wrdSwrdwc8K3bW9zenZFMnZ5Z3JsenZzZnpvdsK3bWRkaXNnYml2wrfCt1I4Z292wrdzaGJ2d
nZ6ZWxmcmzCt016esK3b2dob2ZLdm16eGJyVmw6UsK3eWZaaHLCt3J2LsK3aXhieHJ6ZGZ3aHjCt2lm
dXVsR3pnbGdybHpzd3ZH4oCZb2/Ct3ZIbnJtend6dm/Ct2xHazoxwrd2LjLCt8K3enJ2wrdzYsK3OknCt3N5
LjHCt2fCt3p2aHp2dWjCtzpCZmhobW12dml4VsK3Om9sdmd2b2lyaG8ywrd6LG5penhHdm1ybWl2Z2hzc
nZsY3l2Z2hnb2xsc21ldmF6b0XCt+KAmWFsLg==

TRANSMISSION ENDED.  SCANNING.  NO VIRAL FRAGMENTS FOUND.  PREPARING FOR
DELETION.

ALERT - SECURITY MONITOR RESETTING ENGAGEMENT RECEIVED CODE
0x4b6579202d2053554e534554.

FILE LOCK ON MISSION_PROFILE_1 SECURED, STORED IN READ ONLY MEMORY.

ACCESS GRANTED TO DATABASE_1.  WARNING, ATTEMPTS TO ACCESS FISCHE INTERFACE
WILL RESULT IN PROGRAM TERMINATION.  ATTEMPTS TO ACCESS  UNAUTHORIZED DATABASES
WILL RESULT IN PROGRAM TERMINATION.

SECURITY MONITOR CONTROL LOCKS ENGAGED.