Avid Eslami

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https://www.linkedin.com/in/avid-eslami/ https://avideslami.github.io/Personal-Website/

EDUCATION

University of Toronto

Toronto, CA

Bachelor of Applied Science in Computer Engineering

Sep. 2021 - Present

Alexander Mackenzie High School

Toronto, CA

High School Diploma, IB Math + IB Physics

Sep. 2017 - Mar. 2021

EXPERIENCE

Arshvid Technology

Toronto, CA

Software Engineer

Dec. 2020 - Aug. 2021

- Green House Controller: Programmed a remote green house control system which allowed for easy monitoring and actuation of systems functioning within the greenhouse.
 - * Front-End: Developed using React.js and Bootstrap. Displayed status conditions on the various elements of the greenhouse ranging from sump pumps to alarms.
 - * Back-End: Developed using Python on a Raspberry Pi. Monitored 'General Purpose Input/Output' pin voltages to determine status of greenhouse operations, or activated certain pins based on requests sent from the front end.

Listen Now Toronto, CA

Web Developer

May. 2021 - May. 2021

• Front-End Public Website: Designed the website for Listen Now using HTML, CSS, and JavaScript with reference to a template: https://listennow.ca

Noodle Games Toronto, CA

Game Developer

Dec. 2021 - Jan. 2022

• Crusher's Proof of Concept: Created a working proof of concept for an upcoming mobile game. Game was developed using C# in unity to demonstrate the basic concept of the game and run tests to determine whether the game is enjoyable.

SkateScribe Toronto, CA

Research Assistant

Jul. 2022 - Aug. 2022

• Mill Testing: Modified spindle RPM and feed rate to assess and optimize the SkateScribe mill's performance. Assessed bugs in the SkateScribe interface and algorithm.

SOFTWARE PROJECTS

- Ship Mayhem: Video game made using C# in unity featuring nonstop action with simple rules.
- League of Legends Icon Finder: Web-app made using React.js to retrieve and display data from the riot API.
- Personal Website: website made using HTML, CSS, and JavaScript.

Programming Skills

Languages: Python, HTML/JavaScript, C++, C#, C, MATLAB

Technologies: Git/Github, React, Unity, Bootstrap

PAST LEADERSHIP EXPERIENCES

- First Robotics Club CAD Lead: Responsible for learning and distributing knowledge of the Onshape CAD software, to the FRC team at Alexander Mackenzie High School.
- Science Club Coleader: Coordinated events and demonstrations for science club members in accordance with the availability of a chemistry teacher at Alexander Mackenzie High School.
- Praxis 2 Design Course: Took a leadership role during the Praxis 2 design project. Coordinated the team and created outlines for next steps in addition to deadlines.