



EXÉRCITO BRASILEIRO

DSGTOOLS:

a toolbox for database management and vector data quality in
QGIS

FOSS4G BOSTON 2017



WHO ARE WE?

- Brazilian Army Geographic Service Bureau (DSG)
- 100+ years mapping the Brazilian territory
- One of the legal responsible for the Brazilian geospatial standards



DSGTOOLSTEAM



- Luiz Andrade:
 - Cartographic Engineer: Graduated @ Military Institute of Engineering in 2005
 - Python GIS Developer
 - <https://github.com/lcoandrade>



- Philipe Borba:
 - Cartographic Engineer: Graduated @ Military Institute of Engineering in 2012
 - Python GIS Developer
 - <https://github.com/phborba>

WHAT WAS OUR PRIMARY
MOTIVATION?



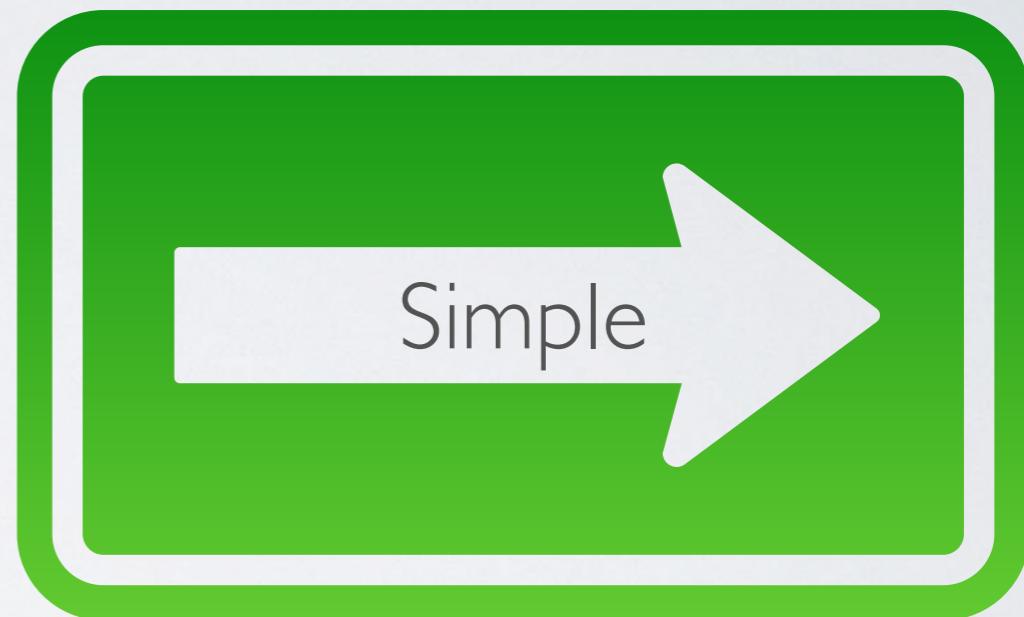
WHAT WAS OUR PRIMARY MOTIVATION?

- Break the proprietary chains

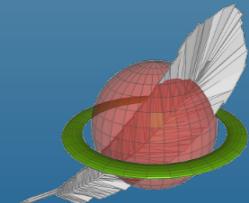


WHAT WAS OUR PRIMARY MOTIVATION?

- Provide seamless way to execute complex tasks, because:
 - Our staff is mainly composed GIS users
 - This means they are not DBAs, Programmers or anything like that



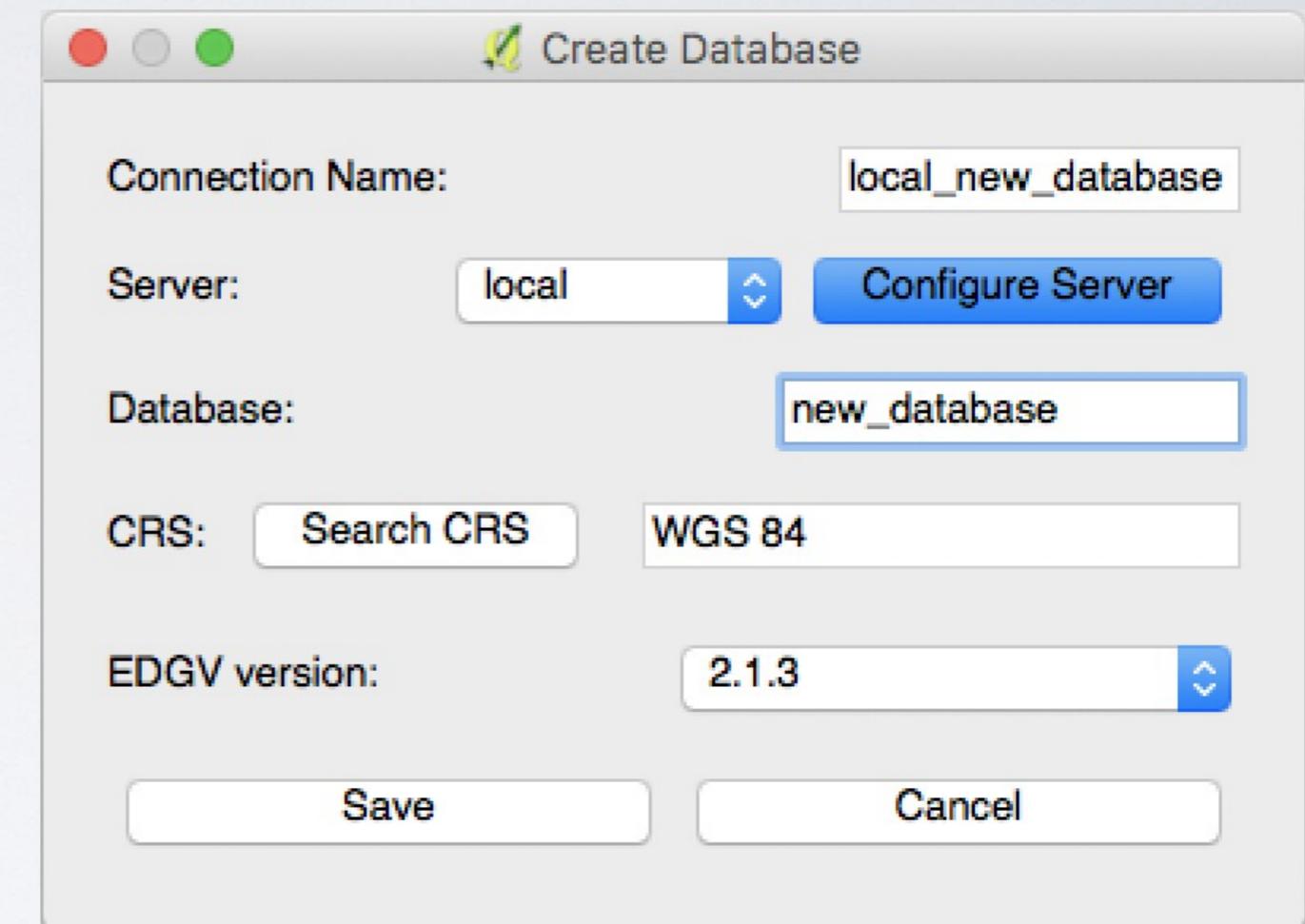
CHOSEN TECHNOLOGY



WHAT DOES DSGTOOLS PROVIDE?

First of all (and most important)

A seamless way to build the Brazilian conceptual model (226 layers omg!)





WHAT DOES DSGTOOLS PROVIDE?

User permission management

Database Administration | Style Management | Permissions | Earth Coverage | Field Toolbox Configuration < >

Database Permissions

Database	Permission	User
0243-4-SO	read_all	luiz
	write_public	borba
0243-4-SO_lin...	read_all	borba

Import
Batch Import
Export
Batch Export

Manage Users Manage Profiles

Database Permissions

Database	Permission	User
0243-4-SO	read_all	luiz
	write_public	borba
0243-4-SO_lin...	read_all	borba

Revoke User

Manage Users Manage Profiles

9



WHAT DOES DSGTOOLS PROVIDE?

Load Layers from a Server

Postgis Spatialite

Server local (postgres@localhost:5432) Create New Server

Load Database Model EDGV Version 2.1.3

Select Databases

teste

Select layers to be loaded

Category	Layer Name	Geometr Column	Geometr Type	Layer Type
► adm				
► asb				
► aux				
► eco				
► edu				
► enc				
▼ hid	hid area_umida_a	geom	MULTIP	
	hid bacia_hidrografica_a	geom	MULTIP	
	hid banco_areia_a	geom	MULTIP	

Options

Only layers with Elements Do not use FROM ONLY clause when using inheritance

Unique Load (do not load if layer is already loaded)

Show Views Set Style No available styles

Close OK

Generic way to load PostGIS databases



WHAT ABOUT OUR "MAIN COURSE"?

Topological toolbox for
PostGIS databases

DSGTools: Validation Toolbox

Processes Flags Rules

Database 2878-3_SIRGAS2000_22S Open

Filter by process name

#	Process	Status
1	Clean Geometries	Finished with flags
2	Close Earth Coverage Polygons	Not yet ran
3	Deaggregate Geometries	Failed
4	Dissolve polygons with common attributes	Not yet ran
5	Force Geometries Validity	Not yet ran
6	Identify Duplicated Geometries	Not yet ran
7	Identify Invalid Geometries	Failed
8	Identify Not Simple Geometries	Failed
9	Identify Out Of Bounds Angles	Finished with flags
10	Identify Small Areas	Not yet ran
11	Identify Small Lines	Not yet ran
12	Identify Vertex Near Edge	Not yet ran
13	Remove Duplicated Elements	Not yet ran
14	Remove Empty Geometries	Failed
15	Remove Small Areas	Not yet ran
16	Remove Small Lines	Not yet ran
17	Snap Geometries	Not yet ran
18	Snap Layer on Layer	Finished
19	Snap Lines to Frame	Not yet ran
20	Snap to Grid (adjust coordinates precision)	Not yet ran
21	Spatial Rule Checker	Not yet ran
22	Topological Clean	Failed
23	Topological Douglas Peucker Simplification	Not yet ran

Open History Run Process



PROVIDED PROCESSES

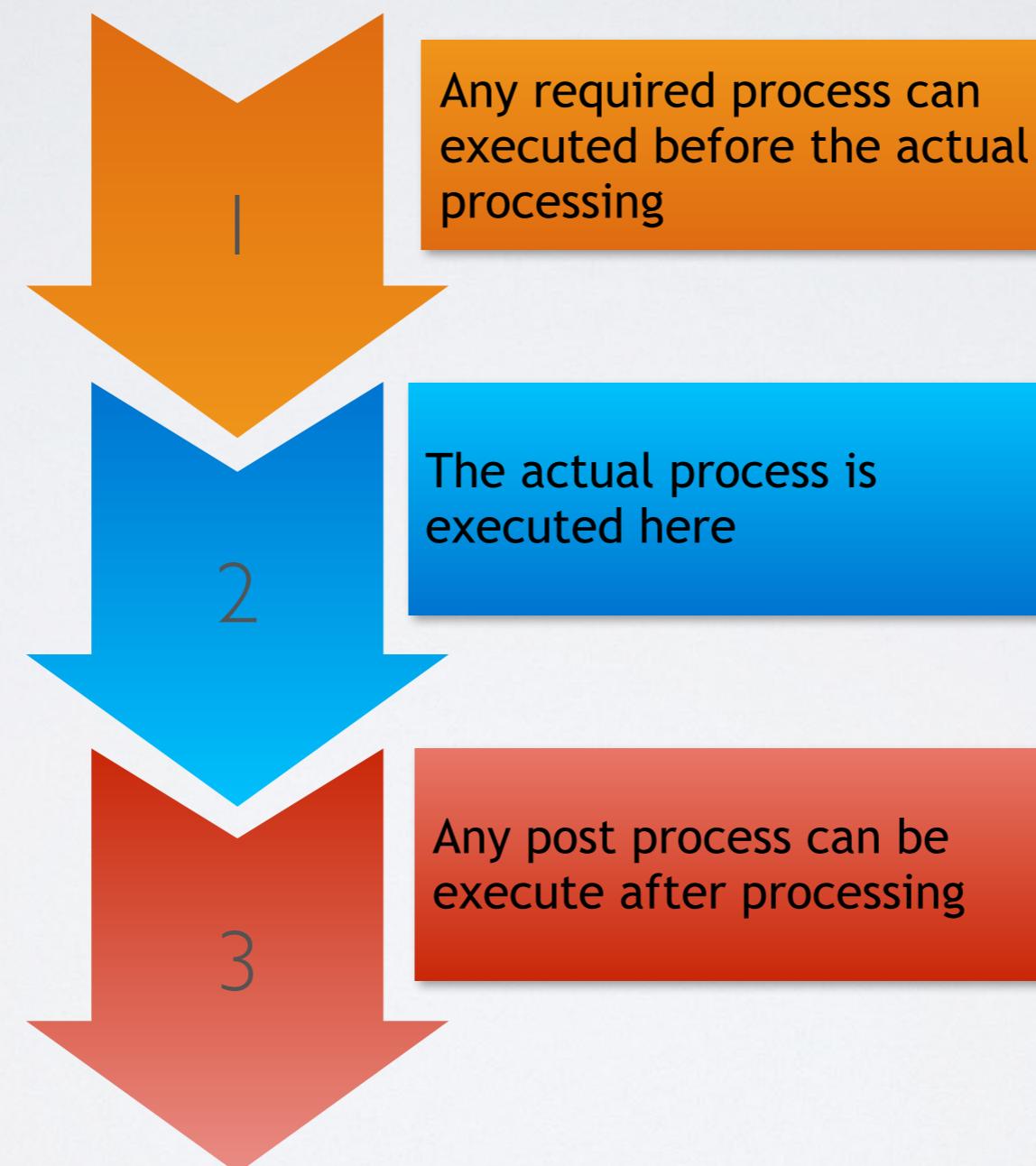
- 24 processes
- Separated in:
 - problem identification
 - problem correction
- Capable of dealing with problems such as occurrence of gaps and overlaps
- The processes are based on SQL queries or QGIS' processing algorithms in a transparent way
- All processes make layer modification using the edit buffer, thus not making unwanted commits

The screenshot shows a software window titled "DSGTools: Validation Toolbox". At the top, there are tabs for "Processes" (which is selected), "Flags", and "Rules". Below the tabs, the database is set to "2878-3_SIRGAS2000_22S" and there is a "Open" button. A search bar labeled "Filter by process name" is present. The main area displays a table of 24 processes, each with a number, name, and status. The table has three columns: "#", "Process", and "Status".

#	Process	Status
1	Clean Geometries	Finished with flags
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At the bottom of the window, there are buttons for "Open History" and "Run Process".

GENERAL PROCESS STRUCTURE



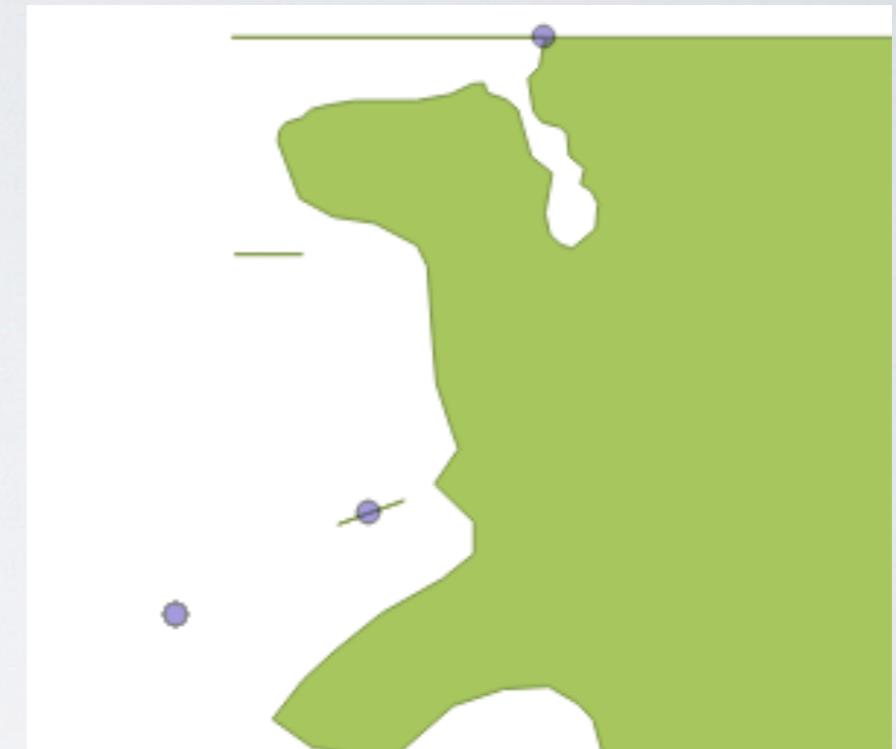


SIMPLE, YET USEFUL, SET OF PROCESSES

- Deaggregate geometries (only Python)
- Dissolve polygons with same attributes with size constraint (processing runalg)
- Identification/correction of invalid geometries (uses ST_MakeValid)
- Identification/removal of small geometries (only Python)
- Identification/removal of duplicated geometries (uses its own query)
- Removal of empty geometries (uses its own query)
- Snap to grid (useful do adjust coordinate precision)

CLEAN GEOMETRIES PROCESS

- Based on GRASS topology
- Executes v.clean (break, rmsa and rmdangle) using QGIS' processing runalg

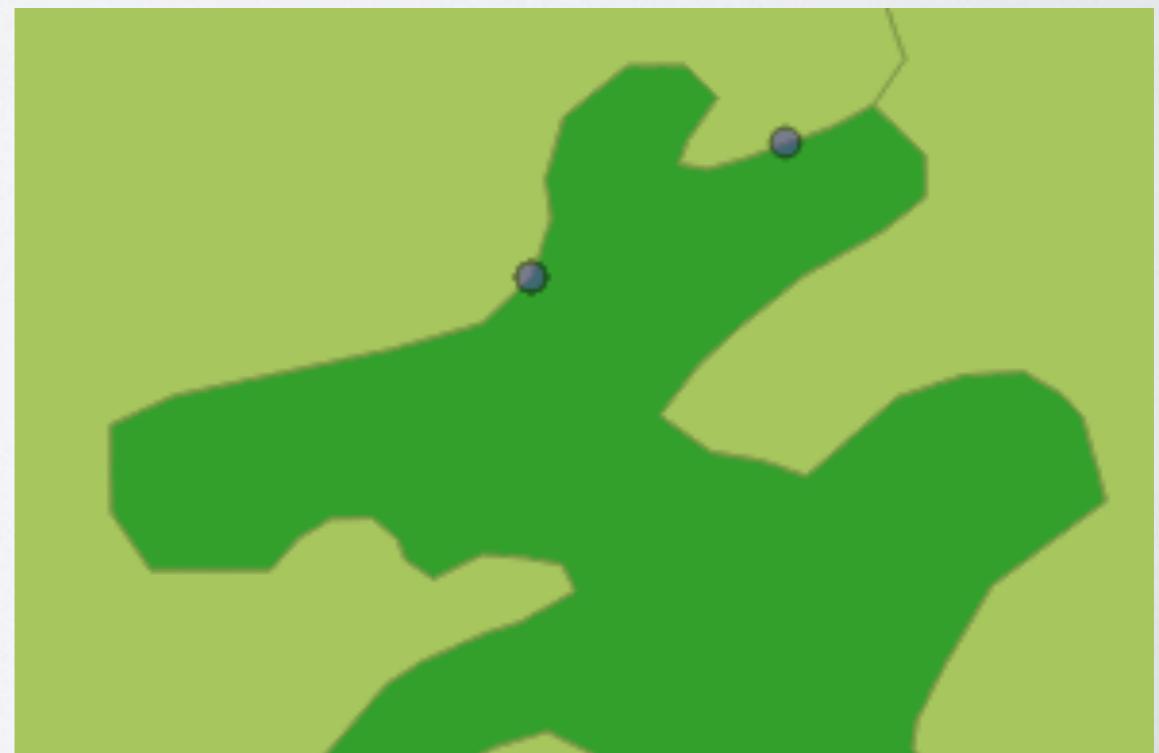




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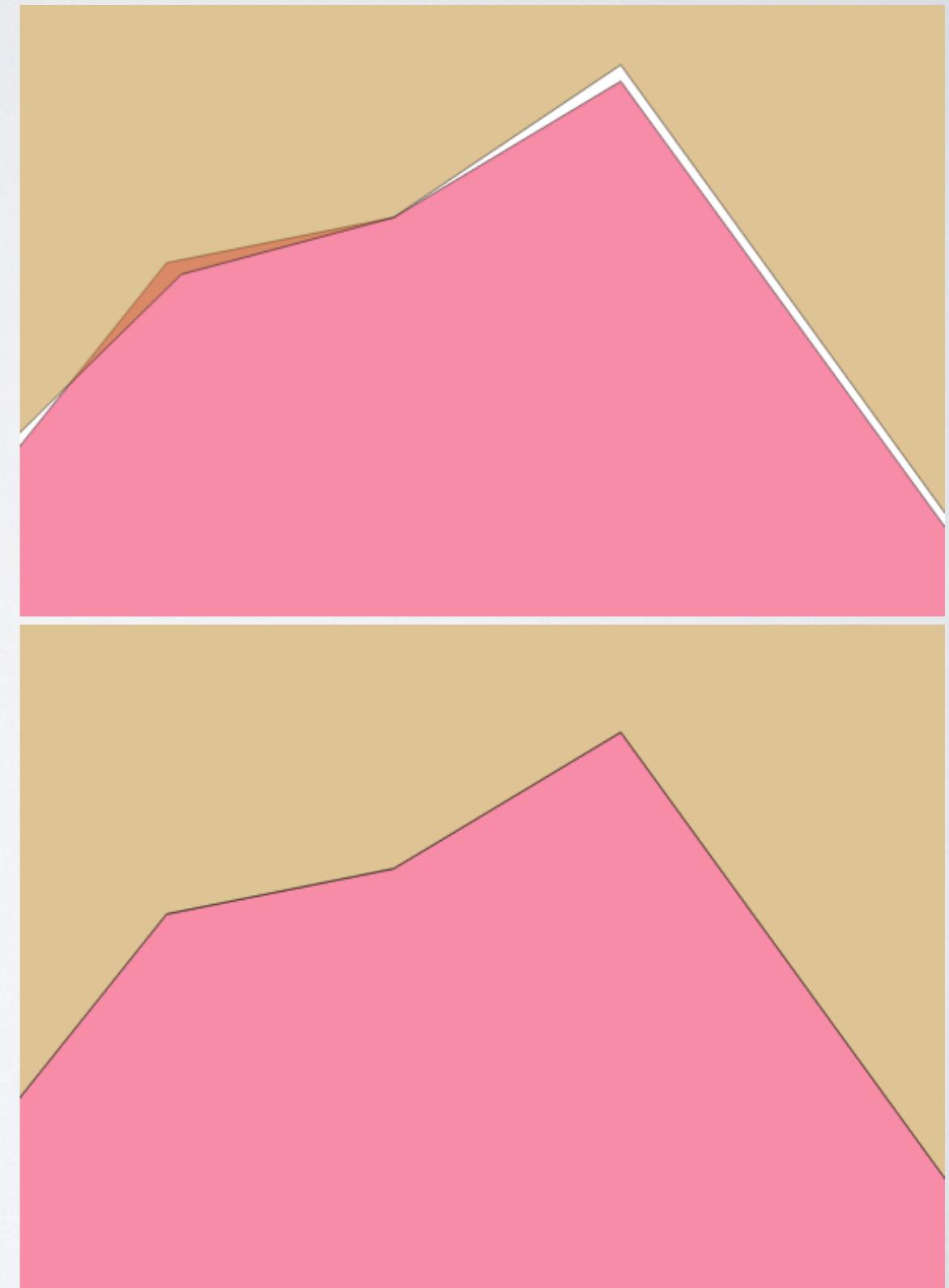
IDENTIFY VERTEXES NEAR EDGES

- Useful to determine geometry problems in general



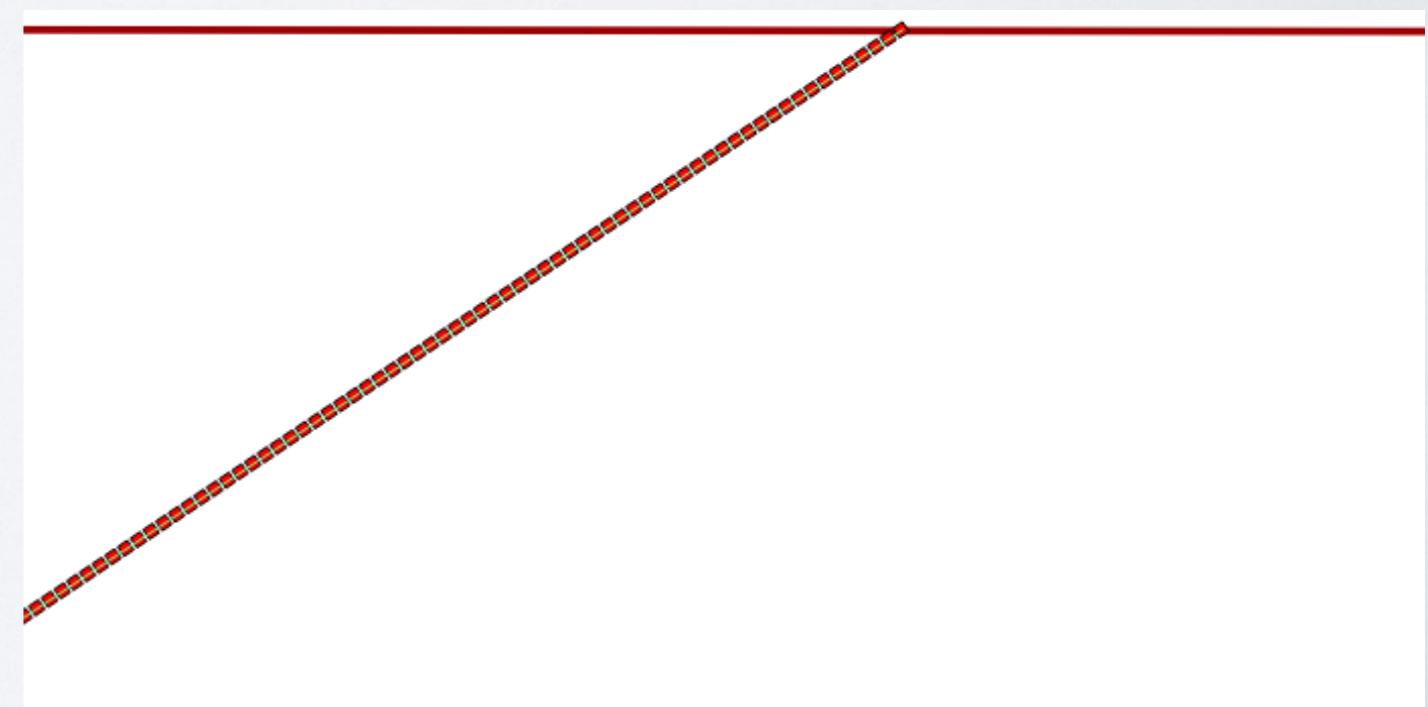
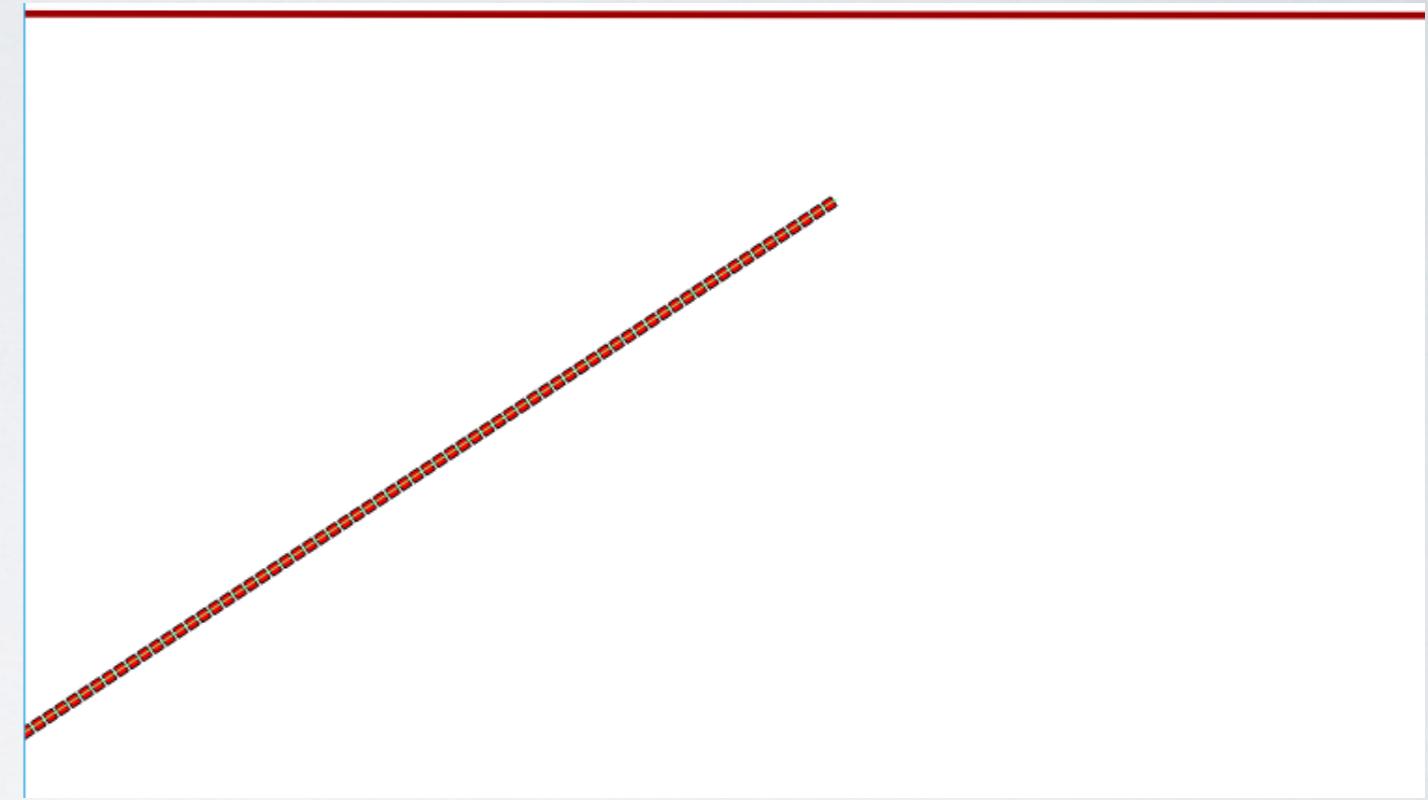
SNAP LAYER ON LAYER

- Python implementation of QgsGeometrySnapper
- On DSGTools until QGIS 3.0 (no binding until then)



SNAP LINES TO FRAME

- Prolongs lines to a selected frame





SPATIAL RULE CHECKER

- Verifies topology predicates
- Uses cardinality

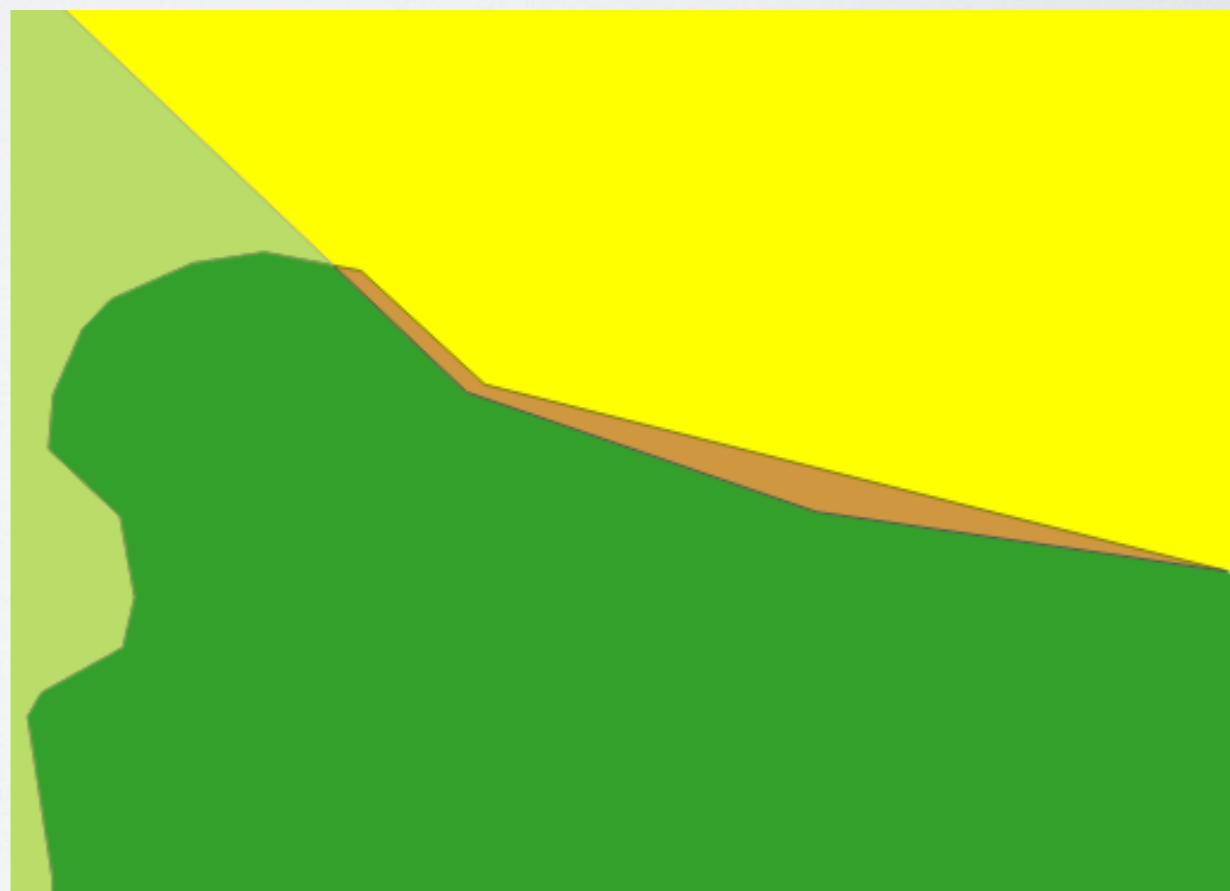
Validation Rules

Layer #1	Necessity	Spatial predicate	Layer #2	Cardinality
cb.adm_area_pub_civil_a	must (be)	equal	cb.adm_area_pub_civil_a	1..1

Insert Rule Remove Rule

Layer #1	Necessity	Predicate	Layer #2	Cardinality
1 cb.loc_area_edificada_a	1_must not (be)	6_overlap	cb.veg_veg_cultivada_a	1..*
2 cb.loc_area_edificada_a	1_must not (be)	6_overlap	cb.veg_floresta_a	1..*
3 cb.loc_area_edificada_a	1_must not (be)	6_overlap	cb.veg_campo_a	1..*
4 cb.loc_area_edificada_a	1_must not (be)	6_overlap	cb.veg_cerrado_cerradao_a	1..*

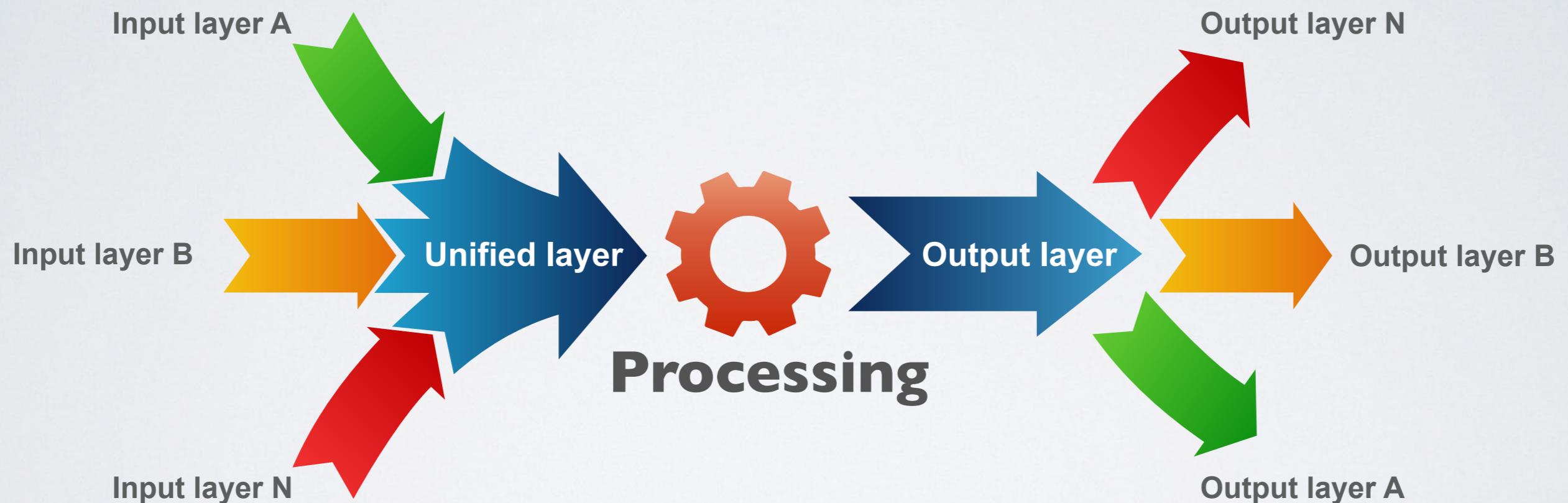
✓ OK ⚗ Cancel



SPATIAL RULE ENFORCER

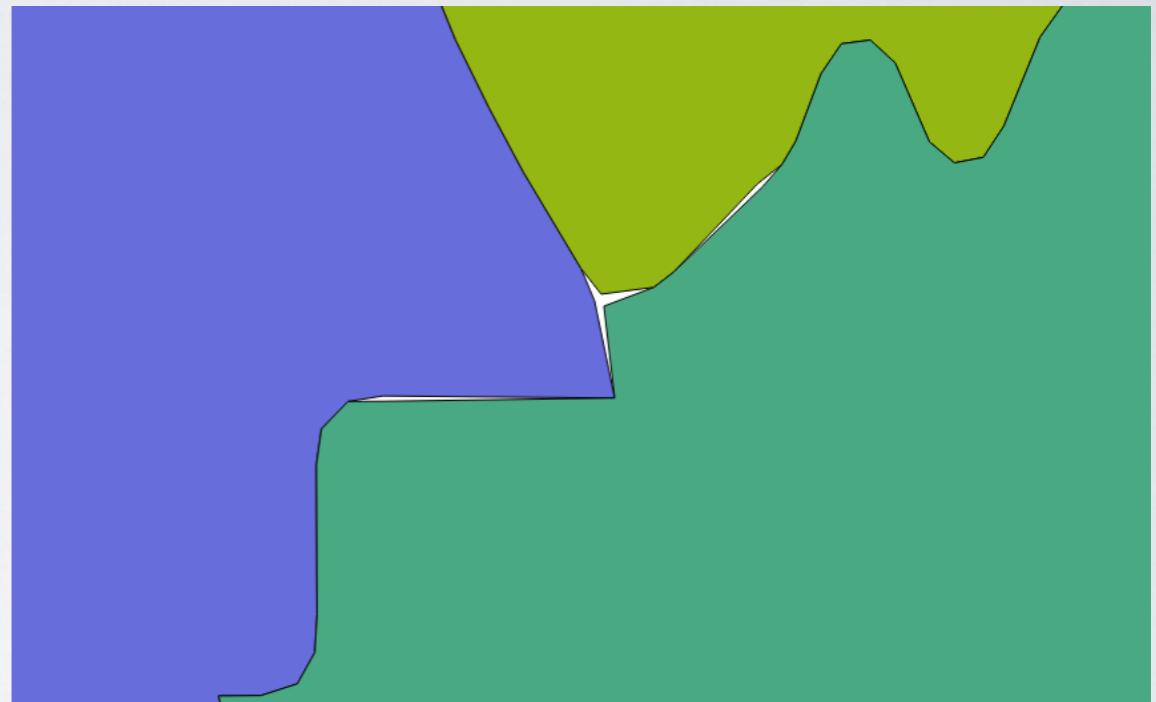
- Similar to Spatial rule checker
- Works on real time listening to the edit buffer signals

TOPOLOGICAL PROCESSES



TOPOLOGICAL CLEAN (SIMILAR TO CLEAN GEOMETRIES)

- Great use to solve overlaps and gaps in all layers that form land cover (earth coverage)

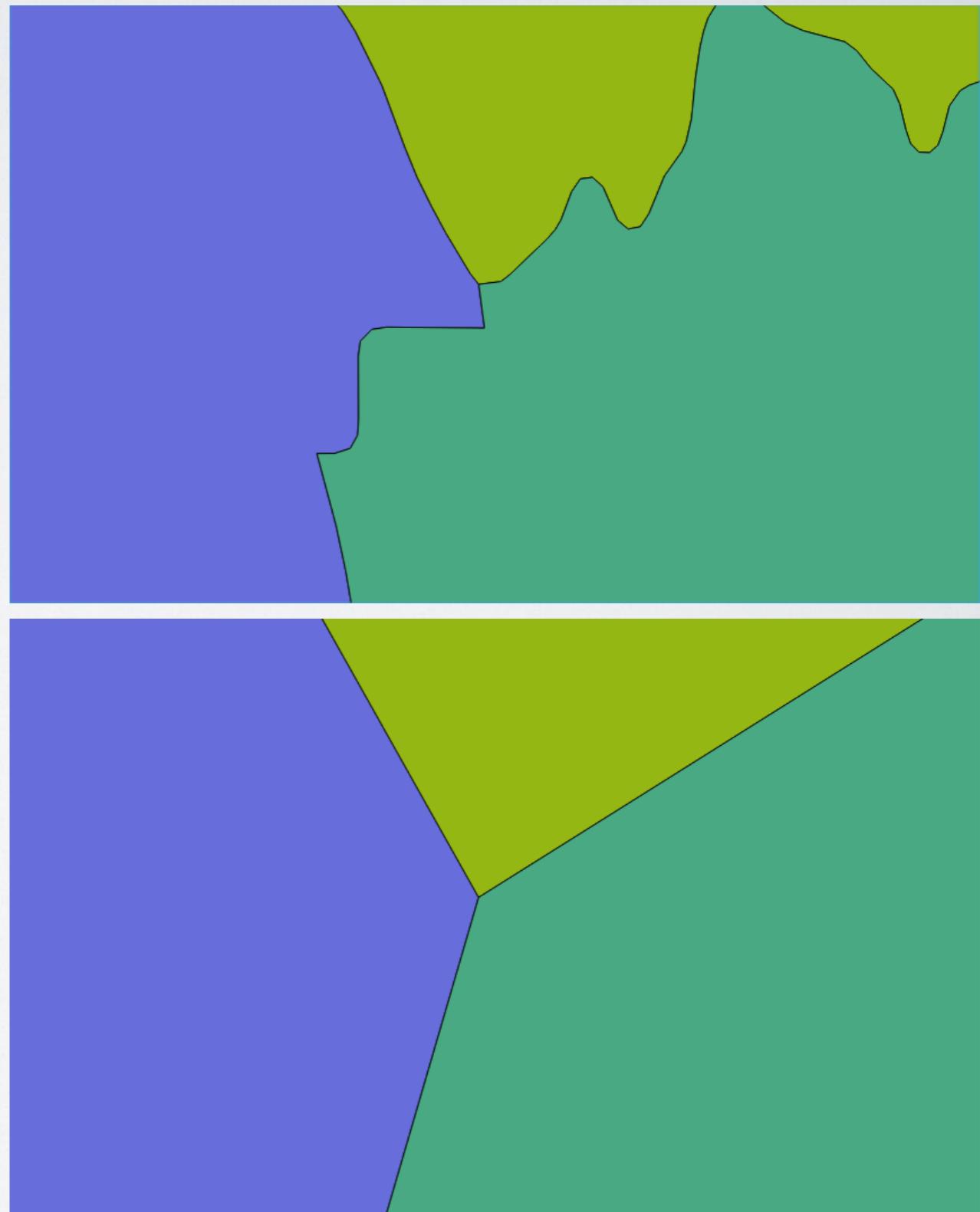




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TOPOLOGICAL SIMPLIFICATION

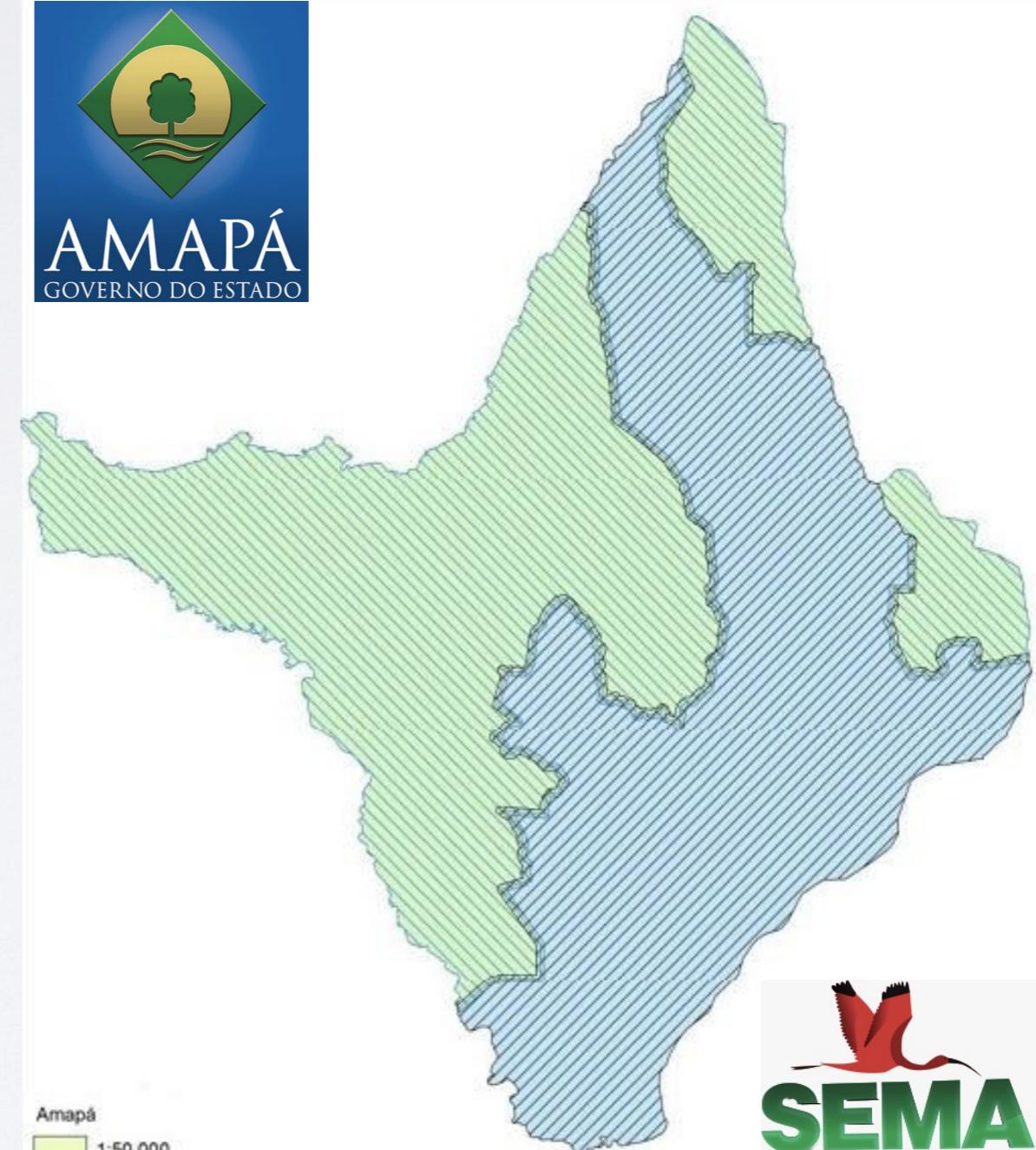
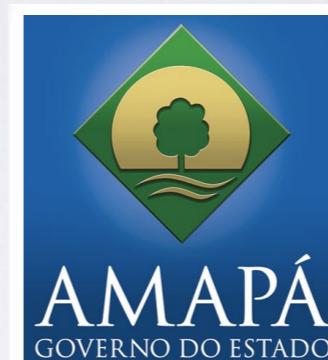
- Great use to reduce the number of vertex without generating gaps and overlaps





DSG'S MAPPING PROJECTS USING DSGTOOLS

- Amapa state mapping
- Bahia state mapping
- Brazilian Army military exercise fields
- Other mapping projects around Brazil





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“Do. Or do not. There is no try.”

–Yoda (3 ABY)

<https://github.com/lcoandrade/DsgTools/>