Project 3

```java
// AP Comp Sci A
// Aviel Resnick
// Prompts user to pick the number of Top Picks and Oldie movies
// And return the total cost.

import java.util.*

public class project_3 {
    public static void main (String [] Args) {
        Scanner input = new Scanner (system.in);
        int topPick;  //$3.00 per movie
        int oldies;  //$2.00 per movie

        System.out.println ("Number of Top Movies:  ");
        topPicks = reader.nextInt(); // Count new movies

        System.out.println ("Number of Oldies:  ");
        oldies = reader.nextInt(); // Count old movies

        //Final output
        System.out.println ("The total cost is:  " + topPick * 3 + oldie * 2);
    }
}
```