

Game Design Document  
Fill up the Following document

1. Write the title of your project.

The Snowball War

2. What is the goal of the game?

To throw your snowballs at the enemy and win

3. Write a brief story of your game?

The enemy has thrown all his snowballs at you for no reason and you are taking revenge. You will have 5 snowballs to begin with and the enemy will keep moving and try to dodge your throws. The enemy will have 3 lives and so you need to throw the snowballs at him 3 times to win. If you are not able to hit the enemy 3 times, then you lose.

4. Which are the playing characters of this game?

- Playing characters are the ones which respond to the user based on the input from the user
- Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

| Number | Character Name        | What can this character do?                                                                       |
|--------|-----------------------|---------------------------------------------------------------------------------------------------|
| 1      | Name will be as input | This is the main playing character who has to win against the enemy by throwing snowballs at him. |

5.

6. Which are the Non Playing Characters of this game?

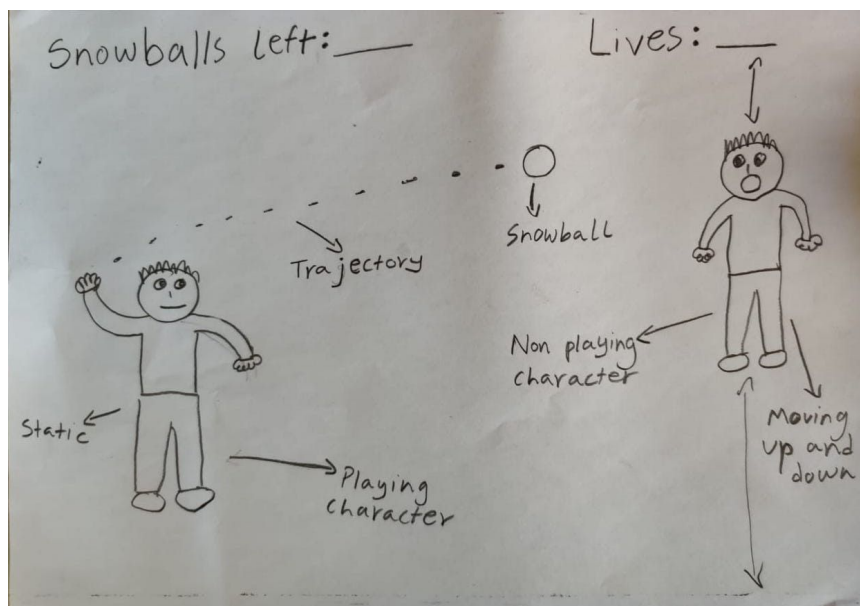
- Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc are non playing characters in the game.

| Number | Character Name | What can this character do? |
|--------|----------------|-----------------------------|
|--------|----------------|-----------------------------|

|   |     |                                                                                         |
|---|-----|-----------------------------------------------------------------------------------------|
| 1 | Bob | This character will be at a constant velocity moving up and down dodging the snowballs. |
|---|-----|-----------------------------------------------------------------------------------------|

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper,
- Add images of scenes of the game to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

Not sure about this but if the player manages to hit the enemy 3 times, then they move on to level 2 in which the enemy moves faster. This will increase the level of challenge in the game.