## **Graphs 2**

- 1. Dijkstra's Algorithm Single Source Shortest Path
- 2. Prims Algorithm Minimum Spanning Tree
- 1) Dijkstra's Algorithm Single Source Shortest Path
- i. In every iteration find the min node. Which has time complexity of n.

```
T.C = O(n^2)S.C = O(n)
```

ii. Below we are using min heap so it only takes logn time.

```
class Pair implements Comparator<Pair>{
  int node:
  int dist;
  Pair(int n, int d){
     node = n;
     dist = d;
  Pair(){
   public int compare(Pair o1, Pair o2){
     if(o1.dist<o2.dist)
        return -1;
     else if(o1.dist>o2.dist)
        return 1;
     return 0;
  }
class Solution
  static int∏ dijkstra(int v, ArrayList<ArrayList<ArrayList<Integer>>> adj, int s)
     PriorityQueue<Pair> pq = new PriorityQueue<Pair>(v, new Pair());
     int distance[] = new int[v];
     Arrays.fill(distance,Integer.MAX_VALUE);
     distance[s] = 0;
     pq.add(new Pair(s,0));
     while(!pq.isEmpty()){
        Pair cur = pq.poll();
        int n = cur.node;
        int d = cur.dist;
```

```
for(ArrayList<Integer> it:adj.get(n)){
          int adjNode = it.get(0);
          int weight = it.get(1);
          if(distance[n]+weight<distance[adiNode]){
            distance[adjNode] = distance[n]+weight;
            pq.add(new Pair(adjNode, distance[adjNode]));
          }
       }
     }
     return distance;
  }
T.C = O(nlogn)
S.C = O(n)
2) Prims Algorithm - Minimum Spanning Tree
class Node{
  int node:
  int weight;
  Node(int n, int w){
     node = n;
     weight = w;
  }
class Solution
  static int spanningTree(int v, ArrayList<ArrayList<ArrayList<Integer>>> adj)
  {
     int distance[] = new int[v];
     boolean inMST[] = new boolean[v];
     Arrays.fill(distance,Integer.MAX_VALUE);
     PriorityQueue<Node> pq = new PriorityQueue<>((o1,o2)-> o1.weight-o2.weight);
     pq.add(new Node(0,0));
     distance[0] = 0;
     while(!pq.isEmpty()){
       Node cur = pq.poll();
       int u = cur.node;
       inMST[u] = true;
       for(ArrayList<Integer> it : adj.get(u)){
          int adjNode = it.get(0);
          int weight = it.get(1);
          if(!inMST[adjNode] && distance[adjNode]>weight){
            distance[adjNode] = weight;
            pg.add(new Node(adjNode, weight));
          }
       }
```

```
}
  int ans = 0;
  for(int i=0;i<v;i++)
       ans+=distance[i];
  return ans;
}

T.C = O(nlogn)
S.C = O(n)</pre>
```