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## 1. Find One duplicate number from the array( 0 to n-1)

- i. Use Brute Force t.c =  $n^2$
- ii. Use extra space t.c = n, s.c = n

iii.

```
public int findDuplicate(int[] nums) {  
  
    int slow = nums[0];  
    int fast = nums[0];  
  
    do{  
        slow = nums[slow];  
        fast = nums[nums[fast]];  
    }while(slow!=fast);  
  
    slow = nums[0];  
    while(slow!=fast){  
        slow = nums[slow];  
        fast = nums[fast];  
    }  
    return fast;  
}
```

t.c = n, s.c = 1.

## 2. Find more than one duplicates from array (0-n-1)

- i. Use Brute force  $n^2$ , or use extra space s.c = n
- ii. Since the elements are from 0 to n-1 change the  $a[a[i]]$  index to negative. If it is already negative then  $a[i]$  is repeating.

```
public static ArrayList<Integer> duplicates(int a[], int n) {  
  
    for(int i=0; i<n; i++){  
        {  
            int x = Math.abs(a[i]);  
            if(a[x]>=0)  
                a[x] = -a[x];  
            else  
                ans.add(x);  
        }  
        if(ans.size()==0)  
            ans.add(-1);  
    }  
    return ans;  
}
```

t.c = n, s.c = 1

Problem is when 0 is present

iii. Instead of changing the number to negative add n to the a[a[i]]. Now we can say that is element is not repeated then we only add n once.

```
public static ArrayList<Integer> duplicates(int a[], int n) {
    ArrayList<Integer> ans = new ArrayList<>();

    for(int i=0;i<n;i++)
        a[a[i]%n] = a[a[i]%n]+n;

    for(int i=0;i<n;i++)
        if(a[i]>=n*2)
            ans.add(i);

    if(ans.size()==0)
        ans.add(-1);

    return ans;
}
```

t.c = n, s.c = 1

### 3. Sort array of 0, 1, 2

- i. Use Arrays.sort t.c = nlogn
- ii. Use 3 count and 2 iterations. t.c = n
- iii. Single iteration

```
public void sortColors(int[] nums) {

    int l = 0, m = 0, h = nums.length-1;

    while(m<=h){
        if(nums[m]==0){
            nums[m] = nums[l];
            nums[l] = 0;
            l++;
            m++;
        }
        else if(nums[m]==1)
            m++;
        else{
            nums[m] = nums[h];
            nums[h] = 2;
            h--;
        }
    }
}
```

t.c = n

#### 4. Repeating and Missing Element (1-n)

- i. Use sorting t.c =  $n \log n$ , s.c = 1
- ii. Use Hash map t.c =  $n$ , s.c =  $n$
- iii. Use summation logic as

$$\begin{aligned} n(n+1)/2 - \text{sum of array elements} &= A \\ \Rightarrow \text{Missing} - \text{Repeating} &= A \quad \text{-----}>1 \end{aligned}$$

$$\begin{aligned} n(n+1)(2n+1)/6 - \text{sum of Squares of array elements} &= B \\ \Rightarrow \text{Missing}^2 - \text{Repeating}^2 &= B \\ (\text{Missing} - \text{Repeating})(\text{Missing} + \text{Repeating}) &= B \\ \text{Missing} + \text{Repeating} &= B/A \quad \text{-----}>2 \end{aligned}$$

On solving 1 and 2 we get answer.

t.c =  $n$ , s.c = 1

Problem is using squares so overflow may occur

#### iv. Use XOR logic

Find xor of all the elements of array and xor with 1-n  
we get,

missing  $\wedge$  repeating = A

here find the right most set bit and left shift 1 by that many times

```
(  
    int pos = 0;  
    int m = 1;  
    while((xor&m)==0)  
    {  
        m = m<<1; pos++;  
    }
```

number is  $1 \ll \text{pos}$ ;

One step to find the number if  $\text{xor} \& \sim(\text{xor}-1)$  (This gives  $1 \ll \text{pos}$ )

)

Then separate the array elements into 2 buckets and find the missing and repeating elements.

```
int[] findTwoElement(int a[], int n) {
```

```
    int xor = a[0];
```

```
    for(int i=1;i<n;i++)  
        xor = xor^a[i];
```

```
    for(int i=1;i<=n;i++)  
        xor = xor^i;
```

```
    // int num = xor & ~(\text{xor}-1);
```

```

int pos = setbit(xor);
int num = 1<<pos;

int ans[] = new int[2];

int x=0,y=0;

for(int i=0;i<n;i++){
    if((a[i] & num)!=0){
        x = x^a[i];
    }
    else{
        y = y^a[i];
    }
}
for(int i=1;i<=n;i++){
    if((i & num)!=0)
        x = x^i;
    else
        y = y^i;
}
for(int i=0;i<n;i++){
    if(a[i]==x){
        ans[0] = x;
        ans[1] = y;
        break;
    }
    else if(a[i]==y){
        ans[0] = y;
        ans[1] = x;
        break;
    }
}
return ans;
}
int setbit(int x){
    int pos = 0;
    int m=1;
    while((x&m)==0){
        m = m<<1;
        pos++;
    }
    return pos;
}

```

## 5. Merge two sorted Arrays without extra space

- i. Use extra space and It is simple
- ii. Use insertion sort technique
- iii. Use gap algorithm

```

int void nextGap(int gap)
{
    if(gap<=1)
        return 0;
    return gap/2+gap%2;
}

int merge(int a[], int b[], int n, int m)
{
    int gap = n+m;
    int i, j;

    for(gap = nextGap(gap); gap>0; gap = nextGap(gap))
    {
        for(i=0;i+gap<n; i++)
            if(a[i]>a[i+gap]){
                int t = a[i];
                a[i] = a[i+gap];
                a[i+gap] = t;
            }

        for(j = gap>n?gap-n:0 ; j<m && i<n; i++,j++)
            if(a[i]>b[j]){
                int t = a[i];
                a[i] = b[j];
                b[j] = t;
            }

        if(j<m)
        {
            for(j=0;j+gap<m; j++)
                if(b[j]>b[j+gap]){
                    int t = b[j];
                    b[j] = b[j+gap];
                    b[j+gap] = t;
                }
        }
    }
}

```

#### iv. Some sorting technique

```

public static void merge(int a[], int b[], int n, int m)
{
    int i=n-1,j=0;

    while (i>=0 && j<m) {
        if(a[i]>b[j] )
        {
            int temp=a[i];
            a[i]=b[j];
            b[j]=temp;
        }
    }
}

```

```

        i--;
    }
    else {
        j++;
    }
}
Arrays.sort(a);
Arrays.sort(b);
}
}

```

t.c =  $n \log n + m \log m$

## 6) Largest Contiguous subarray

```

int maxSubarraySum(int a[], int n){

    int cursum = 0;
    int max = Integer.MIN_VALUE;

    for(int i=0;i<n;i++){
        cursum+=a[i];
        if(max<cursum)
            max = cursum;
        if(cursum<0)
            cursum = 0;
    }
    return max;
}

```

t.c =  $n$ , s.c = 1

## 7) Merge intervals

```

class c implements Comparator<int[]>{
    public int compare(int o1[],int o2[]){
        if(o1[0]>o2[0])
            return 1;
        else if(o1[0]<o2[0])
            return -1;
        else
            return 0;
    }
}

public int[][] merge(int[][] intervals) {
    if(intervals.length<1)
        return intervals;

    Arrays.sort(intervals, new c());
    int i=0;
}

```

```

for(int j=1;j<intervals.length ;j++){
    if(intervals[i][1]>=intervals[j][0])
        intervals[i][1] = Math.max(intervals[i][1],intervals[j][1]);
    else{
        i++;
        intervals[i][0] = intervals[j][0];
        intervals[i][1] = intervals[j][1];
    }
}
int answer[][] = new int[i+1][2];

for(int k=0;k<i+1;k++){
    answer[k][0] = intervals[k][0];
    answer[k][1] = intervals[k][1];
}
return answer;
}

```

t.c = nlogn  
s.c = logn

## 8) Set Matrix Zeros

- i. Use Extra space
- ii. Use this approach

```

void booleanMatrix(int matrix[][])
{
    boolean isCol = false;

    for(int i=0;i<matrix.length ;i++){

        if(matrix[i][0]==0)
            isCol = true;

        for(int j=1;j<matrix[0].length ;j++){
            if(matrix[i][j]==0){
                matrix[i][0] = 0;
                matrix[0][j] = 0;
            }
        }
    }

    for(int i=1;i<matrix.length; i++)
        for(int j=1;j<matrix[0].length; j++)
            if(matrix[i][0]==0 || matrix[0][j]==0)
                matrix[i][j] = 0;

    if(matrix[0][0]==0)
        for(int i=0;i<matrix[0].length; i++)

```



```

        matrix[0][i] = 0;

        if(isCol)
            for(int i=0;i<matrix.length; i++)
                matrix[i][0] = 0;
    }

```

t.c = n\*m, s.c = 1

## 9) Pascal Triangle

Triangle

0c0

1c0 1c1

2c0 2c1 2c2

3c0 3c1 3c2 3c3

For 4th col

1,  $1*(4-1)/1$ ,  $3*(4-2)/2$  ..

```

public List<List<Integer>> generate(int num) {

    List<List<Integer>> answer = new ArrayList<>();
    for(int line=1; line<=num ;line++){
        int c = 1;
        List<Integer> l = new ArrayList<>();
        for(int i=1;i<=line ;i++){
            l.add(c);
            c = c*(line-i)/i;
        }
        answer.add(l);
    }
    return answer;
}

```

## 10) Next Permutation

```

public void nextPermutation(int[] nums) {
    if(nums.length<1)
        return;
    int i = nums.length-2;

    while(i>=0 && nums[i]>=nums[i+1])
        i--;

    if(i>=0){
        int j = nums.length-1;
        while(nums[i]>=nums[j])
            j--;
        swap(nums ,i ,j);
    }
}

```

```

        reverse(nums, i+1 ,nums.length-1);
    }
    void swap(int a[],int i ,int j){
        int t = a[i];
        a[i] = a[j];
        a[j] = t;
    }
    void reverse(int a[],int i, int j){
        while(i<j)
            swap(a, i++,j--);
    }

```

t.c = n, s.c = 1

### 11) Stock Buy and Sell

```

ArrayList<ArrayList<Integer>> stockBuySell(int a[], int n) {
    ArrayList<ArrayList<Integer>> ans = new ArrayList<>();

    int i=0;
    while(i<n){
        while(i<n-1 && a[i]>=a[i+1]){
            i++;
        }
        if(i==n-1)
            break;
        int buy = i;
        i++;
        while(i<n-1 && a[i]<=a[i+1])
            i++;

        int sell = i;
        ArrayList<Integer> t = new ArrayList<>();
        t.add(buy);
        t.add(sell);
        ans.add(t);
        i++;
    }
    return ans;
}

```

### 12) Rotate image clockwise

```

public void rotate(int[][] a) {
    if(a.length<1)
        return;
    int n = a.length;
    for(int i=0;i<n;i++){
        for(int j=i+1;j<n;j++){
            int t = a[i][j];

```

```

        a[i][j] = a[j][i];
        a[j][i] = t;
    }
}

for(int i=0;i<n;i++){
    for(int j=0;j<n-j-1;j++){
        int t = a[i][j];
        a[i][j] = a[i][n-j-1];
        a[i][n-j-1] = t;
    }
}
}

```

t.c =  $n^2$

### 13) Excel sheet column number from String

```

public int excelColumnNumber(String s) {

    int res = 0,i=0;

    while(i<s.length()){
        res = res*26;
        res = res+s.charAt(i)-'A'+1;
        i++;
    }
    return res;
}
t.c = s.length(), s.c = 1

```

### 14) Excel sheet String from the column number

```

public String excelColumn(int n){

    StringBuffer ans = new StringBuffer();

    while(n>0){
        int res = n%26;

        if(res==0){
            ans.append("Z");
            n = n/26 - 1;
        }
        else{
            ans.append((char)((res-1)+'A'));
            n = n/26;
        }
    }
}

```

```
    return ans.reverse().toString();
}
```

t.c = log(n)

## 15) Power of a number

Iterative

```
long power(int n, int r)
{
    long ans = 1;
    long mod = 1000000007;
    long m = n;
    while(r>0){

        if(r%2==1){
            ans = ((ans%mod)*(m%mod))%mod;
        }

        m = (m*m)%mod;
        r/=2;
    }
    return ans;
}
```

Recursive

```
long m = 1000000007;
long raise(long t ,int r){
    if(r==1)
        return t;

    if(r%2!=0)
        return (t*(raise(t, r-1)))%m;
    return (raise(((t%m)*(t%m))%m ,r/2))%m;
}
```

## 16) Count trailing zeros in factorial of a number

```
public int trailingZeroes(int n) {

    int count=0;

    for(int i=5;n/i>=1;i*=5)
        count+=n/i;

    return count;
}
```

## 17) LCM and GCD of two numbers

```
static long[] lcmAndGcd(Long a , Long b) {
    long ans[] = new Long[2];
    long hcf = gcd(a, b);
    long lcm = (a*b)/hcf;
    ans[1] = hcf;
    ans[0] = lcm;
    return ans;
}
static long gcd(long a, long b){
    if(b==0)
        return a;
    return gcd(b, a%b);
}
```

t.c = log(Max(a ,b))

## 18) Grid Unique Paths

Recursive

```
long mod = 1000000007;
long uniquePaths(int m, int n)
{
    long dp[][] = new long[m+1][n+1];
    for(long r[]: dp)
        Arrays.fill(r,-1);
    return paths(m, n, dp);
}
long paths(int m, int n, long d[][])
{
    if(m==1 || n==1)
        return 1;

    if(dp[m][n]!=-1)
        return dp[m][n];

    dp[m][n] = (paths(m-1,n)%mod + paths(m,n-1)%mod)%mod;
    return dp[m][n];
}
```

t.c = n\*m  
s.c = n\*m

## 19) Two Sum Problem

GFG( Just Check)

```
boolean hasArrayTwoCandidates(int a[], int n, int x) {
```

```

Arrays.sort(a);
int i=0,j=n-1;

while(i<j){
    if(a[i]+a[j]==x)
        return true;
    else if(a[i]+a[j]<x)
        i++;
    else
        j--;
}
return false;
}

```

t.c = nlogn, s.c = 1

LeetCode( Return Indices)  
 So here I can't sort

```

boolean hasArrayTwoCandidates(int a[], int n, int x) {

    HashMap<Integer,Integer> map = new HashMap<>();

    for(int i=0;i<n;i++)
        map.put(a[i],i);

    for(int i=0;i<n;i++){
        if(map.containsKey(x-a[i]) && map.get(x-a[i])!=i)
            return new int[]{map.get(c),i};
    }
    return false;
}

```

t.c = n, s.c = n

## 20) Longest Consecutive Sequence

```

int LCS(int a[])
{
    if(a.length<1)
        return 0;

    HashSet<Integer> set = new HashSet<>();

    for(int i=0; i<a.length; i++)
        set.add(a[i]);

    int c = 0;
    for(int i=0; i<a.length; i++)

```

```

    {
        int temp = 0;
        if(!set.contains(a[i]-1))
        {
            int x = a[i];
            while(set.contains(x))
            {
                temp++;
                x++;
            }
        }
        count = Math.max(count, temp);
    }
    return count;
}

```

t.c = ~n, s.c = n

## 21) Longest subarray with 0 sum

```

int maxLen(int a[], int n)
{
    if(a.length<1)
        return 0;

    HashMap<Integer,Integer> map = new HashMap<>();
    int sum = 0;
    int ans = 0;
    for(int i=0;i<n;i++){
        sum+=a[i];
        if(sum==0)
            ans = i+1;
        if(map.containsKey(sum))
            ans = Math.max(ans, i-map.get(sum));
        else
            map.put(sum, i);
    }
    return ans;
}

```

t.c = n, s.c = n

## 22) Number of subarrays with sum as k

```

public int subarraySum(int[] a, int k) {
    int c = 0,s=0;
    HashMap<Integer,Integer> map = new HashMap<>();
    map.put(0,1);

    for(int i=0;i<a.length ;i++){
        s+=a[i];
    }
}

```

```

        if(map.containsKey(s-k))
            c = c+map.get(s-k);
        map.put(s, map.getOrDefault(s,0)+1);
    }
    return c;
}

```

t.c = n, s.c = n

## 23) Reverse Linked List Recursively and Iteratively

### Recursively

```

Node reverseList(Node head)
{
    if(head==null || head.next==null)
        return head;

    Node temp = reverseList(head.next);
    head.next.next = head;
    head.next = null;
    return temp;
}

```

t.c = n, s.c = 1

### Iteratively

```

Node reverseList(Node head)
{
    if(head==null || head.next==null)
        return head;

    Node cur = head;
    Node prev = null;

    while(cur!=null)
    {
        head = head.next;
        cur.next = prev;
        prev = cur;
        cur = head;
    }
    return prev;
}

```

t.c = n, s.c = 1

## 24) Find middle of LinkedList

```

int getMiddle(Node head)

```



```

{
    Node slow = head;
    Node fast = head;

    while(fast!=null && fast.next!=null){
        fast = fast.next.next;
        slow = slow.next;
    }
    return slow.data;
}

```

t.c = n/2  
s.c = 1

## 25) Merge two Sorted LinkedList

Recursive

```

Node sortedMerge(Node headA, Node headB) {

    if(headA==null)
        return headB;
    if(headB==null)
        return headA;
    if(headA.data<headB.data){
        headA.next = sortedMerge(headA.next, headB);
        return headA;
    }
    else{
        headB.next = sortedMerge(headA, headB.next);
        return headB;
    }
}
t.c = n, s.c = 1

```

Iterative can be done easily

## 26) Remove Nth Node From End of List

```

public ListNode removeNthFromEnd(ListNode head, int n) {
    if(head==null)
        return head;
    ListNode slow = head;
    ListNode fast = head;
    while(n-->0)
        fast = fast.next;
    if(fast==null)
        return head.next;

    while(fast.next!=null){
        slow = slow.next;
    }
}

```

```

        fast = fast.next;
    }
    slow.next = slow.next.next;
    return head;
}

```

t.c = n

## 27) Delete a given Node when a node is given. (O(1) solution)

```

void deleteNode(Node node)
{
    node.data = node.next.data;
    node.next = node.next.next;
}

```

t.c = 1, s.c = 1

## 28) Add two numbers as LinkedList

```

public ListNode addTwoNumbers(ListNode l1, ListNode l2) {
    ListNode dummy = new ListNode(-1);
    ListNode tail = dummy;
    int c = 0;
    while(l1!=null || l2!=null){
        int sum = 0;
        if(l1==null){
            while(l2!=null){
                sum = l2.val+c;
                ListNode t = new ListNode(sum%10);
                c = sum/10;
                tail.next = t;
                tail = t;
                l2 = l2.next;
            }
            break;
        }
        else if(l2==null){
            while(l1!=null){
                sum = l1.val+c;
                ListNode t = new ListNode(sum%10);
                c = sum/10;
                tail.next = t;
                tail = t;
                l1 = l1.next;
            }
            break;
        }
        sum = l1.val + l2.val+c;
        ListNode t = new ListNode(sum%10);
        c = sum/10;
    }
}

```

```

        tail.next = t;
        tail = t;
        l1 = l1.next;
        l2 = l2.next;
    }
    if(c!=0){
        ListNode t = new ListNode(c);
        tail.next = t;
        tail = t;
    }
    return dummy.next;
}

```

```

t.c = Max(l1.size(), l2.size());
s.c = Max(l1.size(), l2.size());

```

## 29) Find intersection point of Y LinkedList

Return the integer data of the merging node. If no merging return -1

- i. Use Two for loops and check each and every node of l1 with ever node of l2.  
**t.c = n\*m, s.c = 1.**
- ii. Use HashSet or HashMap so. Put every node of l1 into the set and while doing the same the node that is already present in the set is the answer. **t.c = n+m, s.c = n+m.**
- iii.

```

int intersectionPoint(Node h1, Node h2)

```

```

{
    if(h1==null || h2==null)
        return -1;

    Node t1 = h1;
    Node t2 = h2;

    int c1=0, c2=0;

    while(t1!=null)
    {
        t1 = t1.next;
        c1++;
    }
    while(t2!=null)
    {
        t2 = t2.next;
        c2++;
    }
    t1 = h1;
    t2 = h2;

    if(c1>c2)
    {
        c1 = c1 - c2;
    }
}

```

```

        while(c1->0)
            t1 = t1.next;
    }
    else if(c2>c1)
    {
        c2 = c2 - c1;

        while(c2->0)
            t2 = t2.next;
    }

    while(t1!=null && t2!=null && t1!=t2)
    {
        t1 = t1.next;
        t2 = t2.next;
    }

    if(t1==null || t2==null)
        return -1;

    return t1.data;
}

```

**t.c = n+m, s.c = 1.**

### **30) Check if the LinkedList is palindrome or not**

i. Use Stack to do this

```

public boolean isPalindrome(ListNode head) {
    if(head==null || head.next==null)
        return true;

    Stack<Integer> stack = new Stack<>();
    ListNode temp = head;

    while(temp!=null){
        stack.add(temp.val);
        temp = temp.next;
    }

    temp = head;
    while(temp!=null){
        if(temp.val!=stack.pop())
            return false;
        temp = temp.next;
    }
    return true;
}

```

**t.c = n, s.c = n**

ii. Breakdown the linked list into 2 halves

```
public boolean isPalindrome(ListNode head) {
    if(head==null || head.next==null)
        return true;
    ListNode first = head;
    ListNode slow = head;
    ListNode fast = head;

    while(fast!=null && fast.next!=null){
        first = slow;
        slow = slow.next;
        fast = fast.next.next;
    }
    if(fast!=null)
        slow = slow.next;

    first.next = null;
    ListNode second = reverse(slow);
    first = head;

    while(first!=null && second!=null){
        if(first.val!=second.val)
            return false;
        first = first.next;
        second = second.next;
    }
    return true;
}

ListNode reverse(ListNode head){
    if(head==null || head.next==null)
        return head;

    ListNode ansNode = reverse(head.next);
    head.next.next = head;
    head.next = null;
    return ansNode;
}
```

**t.c = n, s.c = 1**

### **31) Reverse a LinkedList in groups.**

```
public static Node reverse(Node node, int k)
{
    if(node==null || node.next==null)
        return node;
```

```

int c = 0;
Node prev = null;
Node cur = node;
Node next = node;

while(cur!=null && c!=k){
    next = next.next;
    cur.next = prev;
    prev = cur;
    cur = next;
    c++;
}

if(cur!=null)
    cur.next = reverse(cur, k);

return prev;
}

```

**t.c = n, s.c = 1**

### **32) Check for Cycle in the Linked List**

```

public ListNode detectCycle(ListNode head) {
    if(head==null || head.next==null)
        return null;
    ListNode slow = head;
    ListNode fast = head;

    do{
        slow = slow.next;
        fast = fast.next.next;
        if(fast==null || fast.next==null)
            return null;
    }while(slow!=fast);

    slow = head;
    while(slow!=fast){
        fast = fast.next;
        slow = slow.next;
    }
    return slow;
}

```

**t.c = n, s.c = 1**

### **33) Detect and remove the cycle in the Linked List**

```

public static void removeLoop(Node head){
    if(head==null || head.next==null)

```

```

    return;
Node slow = head;
Node fast = head;

do{
    slow = slow.next;
    fast = fast.next.next;
    if(fast==null || fast.next==null)
        return;
}while(fast!=slow);

int c = 0;
do{
    slow = slow.next;
    c++;
}while(slow!=fast);

slow = head;
fast = head;

while(c-->1)
    fast = fast.next;

while(fast.next!=slow){
    slow = slow.next;
    fast = fast.next;
}
fast.next = null;
}

```

**t.c = ~n, s.c = 1**

### 34) Flattening of a LinkedList

Start merging from the end node.

```

Node merge(Node a, Node b)
{
    if(a==null) return b;
    if(b==null) return a;

    Node result;

    if(a.data<b.data)
    {
        result = a;
        result.bottom = merge(a.bottom, b);
    }
    else
    {

```

```

        result = b;
        result.bottom = merge(a, b.bottom);
    }
    return result;
}

```

```

Node flatten(Node root)
{
    if(root==null || root.next==null)
        return root;

    root.next = flatten(root.next);
    root = merge(root, root.next);
    return root;
}

```

**t.c =  $O(n*m)$ (nexts\*bottoms)**  
**s.c = 1**

### 35) Rotate Linked List

Given a Linked list rotate it right by k times.

- i. Rotation is moving the last node to first. So do it n times.

**t.c = (numberOfTimes \* LengthOfTheList), s.c = 1**

- ii. Other Approach is, Rotation by k times means reverse entire list once and reverse first k elements and reverse next k elements.

If k is more than length then  $k = k \% \text{length}$ . This gives us the correct output

```

public ListNode rotateRight(ListNode head, int k) {
    if(head==null || head.next==null)
        return head;

    ListNode temp = head;
    int count = 0;
    while(temp!=null){
        temp = temp.next;
        count++;
    }
    k = k%count;
    if(k==0)
        return head;

    ListNode root = reverse(head);
    temp = root;

    while(k-->1)
        temp = temp.next;

    ListNode prev = temp;
    temp = temp.next;
    prev.next = null;
}

```



```

    root = reverse(root);
    temp = reverse(temp);

    head = root;
    while(root.next!=null)
        root = root.next;

    root.next = temp;

    return head;
}
ListNode reverse(ListNode head){
    if(head==null || head.next==null)
        return head;

    ListNode root = reverse(head.next);
    head.next.next = head;
    head.next = null;
    return root;
}

```

**t.c = n, s.c = 1**

### 36) Clone a Linked List with random and next pointer

- i. Use HashMap, **t.c = n, s.c = n**
- ii. Use Inserting technique

```

Node cloneList(Node head)
{
    if(head==null)
        return null;
    Node cur = head;

    while(cur!=null)
    {
        Node clone = new Node(cur.data);
        clone.next = cur.next;
        cur.next = clone;
        cur = clone.next;
    }

    cur = head;

    while(cur!=null)
    {
        cur.next.random = (cur.random!=null)?cur.random.next:null;
        cur = cur.next.next;
    }
}

```

```
Node answer = head.next;
Node copy = answer;
cur = head;

while(cur!=null)
{
    cur.next = (cur.next!=null)?cur.next.next:null;
    copy.next = (copy.next!=null)?copy.next.next:null;

    cur = cur.next;
    copy = copy.next;
}

return answer;
}
```

**t.c = n, s.c = 1**