

1. INITIALIZATION OF ARRAY AND ITS TIME COMPLEXITY.

**THERE ARE TWO TYPES OF ARRAYS ON BASIS OF
MEMORY ALLOCATION:**

1. **STATIC ARRAY:** Which takes a fixed size of array at compile time, consumes a contiguous memory allocation with an index numbered opposite to each element that it consumes in the memory. Static stacks are destroyed , when they goes out of scope .

```
int a[5] = { 1, 2, 3, 4, 5 };
```

Therefore, at compile time it will all allocate $5 \times 4 \text{ bytes} = 20 \text{ bytes of memory}$.

2. DYNAMIC ARRAY:

→When it is created may be have a primary size but consume a large size in heap memory.

→The size is only be determined at the run time.

→In C/C++ ,it did not get destroyed but we destroy or free the memory manually .Note , "free" keyword is only associated with "malloc" .

IN C++

```
int *a;  
a = (int*)malloc(size * sizeof(int));  
free(a); //free up memory.
```

where malloc stands for memory allocation

→Replacing malloc , the new keyword introduced in C++ reducing malloc syntax and we "delete the array" with "delete" keyword. Hence the initialization with new keyword is dynamic memory allocation.

```
int *a;  
a = new int[size];  
delete[] a;
```

→ In Java , we remove pointer and the use of dot operator and new keyword continued due to security of address. Through pointer address is exposed , hence removed from java. Even after we create a dynamic array in java with new keyword and it stays in the memory , the reference of the unused array becomes useless and garbage collector of java compiler takes care of it i.e. first it deallocates and free up the memory.

```
int[] array = new int[10];
```

Time Complexity

```
int a[5] = { 1, 2, 3, 4, 5 }; =O(1)
```

```
a = (int*)malloc(size * sizeof(int)); =O(1)  
[As no elements are not stored yet just  
 initialization i.e only allocation . ]
```

```
a = new int[size]; = O(1)  
[no element is stored , only allocation through initialization]
```

Though having distinct size , Array while initialization , it takes 1 unit of time to get initialized.

Hence upper bound is: Big-O $\Rightarrow O(1)$

Addition:

If the array size depends on n and we initialize or assign values to all elements, such as:

```
for (int i = 0; i < n; i++){
    a[i] = 0;
}
```

then the time complexity becomes $O(n)$, because n assignments are performed.

- If the array size is constant, initialization is $O(1)$.
 - If the array size depends on n and elements are assigned, initialization is $O(n)$.
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