

1. INITIALIZATION OF ARRAY AND ITS TIME COMPLEXITY.

THERE ARE TWO TYPES OF ARRAYS ON BASIS OF MEMORY ALLOCATION:

1. **STATIC ARRAY:** Which takes a fixed size of array at compile time, consumes a contiguous memory allocation with an index numbered opposite to each element that it consumes in the memory. Static arrays are destroyed, when they go out of scope.

```
int a[5] = { 1, 2, 3, 4, 5 };
```

Therefore, at compile time it will allocate $5 \times 4 \text{ bytes} = 20 \text{ bytes of memory}$.

2. **DYNAMIC ARRAY:**

→ *When it is created may be have a primary size but consume a large size in heap memory.*

→ *The size is only be determined at the run time.*

→ *In C/C++ ,it did not get destroyed but we destroy or free the memory manually .Note , "free" keyword is only associated with "malloc" .*

IN C++

```
int *a;  
a = (int*)malloc(size * sizeof(int));  
free(a); //free up memory.
```

where malloc stands for memory allocation

→ *Replacing malloc , the new keyword introduced in C++ reducing malloc syntax and we "delete the array" with "delete" keyword. Hence the initialization with new keyword is dynamic memory allocation.*

```
int *a;  
a = new int[size];  
delete[] a;
```

→ In Java, we remove pointer and the use of dot operator and new keyword continued due to security of address. Through pointer address is exposed, hence removed from java. Even after we create a dynamic array in java with new keyword and it stays in the memory, the reference of the unused array becomes useless and garbage collector of java compiler takes care of it i.e. first it deallocates and free up the memory.

```
int[] array = new int[10];
```

Time Complexity

```
int a[5] = { 1, 2, 3, 4, 5 }; =O(1)
```

```
a = (int*)malloc(size * sizeof(int)); =O(1)
```

[As no elements are not stored yet just
initialization i.e only allocation.]

```
a = new int[size]; = O(1)
```

[no element is stored, only allocation through initialization]

Though having distinct size, Array while initialization, it takes 1 unit of time to get initialized.

Hence upper bound is: Big-O \Rightarrow O(1)

Addition:

If the array size depends on n and we initialize or assign values to all elements, such as:

```
for (int i = 0; i < n; i++){  
    a[i] = 0;  
}
```

then the time complexity becomes $O(n)$, because n assignments are performed.

- If the array size is constant, initialization is $O(1)$.
 - If the array size depends on n and elements are assigned, initialization is $O(n)$.
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