Fibonacci Series

The Fibonacci sequence was invented by the Italian Leonardo Pisano Bigollo (1180-1250), who is known in mathematical history by several names: Leonardo of Pisa (Pisano means from Pisa) and Fibonacci (which means "son of Bonacci").

While growing up in North Africa, Fibonacci learned the more efficient Hind — Arabic system of arithmetical notation (1,2,3,4 ...) from an Arab teacher. In 1202, he published his knowledge in a famous book called the Liber Abaci (which means the "book of the abacus," even though it had nothing to do with the abacus).

The Liber Abaci showed how superior the Hindu — Arabic arithmetic system was to the Roman numeral system, and it showed how the Hindu — Arabic system of arithmetic could be applied to benefit Italian merchants.

The Fibonacci sequence was the outcome of a mathematical problem about rabbit breeding that was posed in the Liber Abaci. The problem was this: Beginning with a single pair of rabbits (one male and one female), how many pairs of rabbits will be born in a year, assuming that every month each male and female rabbit gives birth to a new pair of rabbits, and the new pair of rabbits itself starts giving birth to additional pairs of rabbits after the first month of their birth?

Months	Newborns	One – month	Mature Pairs	Total
	(can't reproduce)		(can reproduce)	Pairs
		(can't reproduce)		
1	1	+0	+0	= 1
2	0	+1	+ 0	= 1
3	1	+0	+1	= 2
4	1	+1	+1	= 3
5	2	+1	+2	= 5
6	3	+2	+3	= 8
7	5	+3	+5	= 13
8	8	+5	+8	= 21
9	13	+8	+13	= 34
10	21	+13	+21	= 55

Each number in the tablerepresents a pair of rabbits.

Each pair of rabbits can only give birth after its

first month of life. Beginning in the third month,

the number in the Mature pairs column represents

the number of pairs that can bear rabbits.

The numbers in the Total Pairscolumn represent the Fibonacci sequence.

That is: 1^{st} month have 1 pair and 2^{nd} month have 1 pair. Hence for `0` month, it will be `0` pairs.

This we represent it with a program:

```
int fib(int n) // Function to calculate the nth
Fibonacci number
    int a = 0, b = 1, c; // Declare variables
    if (n == 0) // Base case
        return a; // If n is 0, return a
    for (int i = 1; i < n; i++) // Loop to calculate</pre>
the nth Fibonacci number
    {
        c = a + b; // Calculate the sum of the
previous two terms and store it in c
        a = b; // Assign the value of b to a
        b = c; // Assign the value of c to b
    return b; // Return statement
```

When n = 1, fib(0) it will return a i. e. 0. [Note: i < n].

When n = 2, fib(1) it will return b i. e. 1 . [Note: i < n].

When n = 3, fib (2) it will now enter the loop of the function.

$$c = a + b = 0 + 1 = 1.$$

 $a = b = 1.$
 $b = c = 1.$

Hence it will return b i.e.1.

Next when n = 4, *we will get* b = c = a + b = 1 + 1 = 2.

Hence the sequence will be: 0 1 1 2 3 5 ... etc. exactly the

from the table.

```
i. e. Fibonacci sequence \Rightarrow T_n = T_{n-1} + T_{n-2}, n > 1 and T_0 = 0, when n = 0 also, T_1 = 1, when n = 1 (Base Cases).
```

Now converting it to Recursion:

```
int fibonacci(int n) // Function to calculate the nth
Fibonacci number
    if (n == 0 | | n == 1) // Base case
        return n; // If n is 0 or 1, return n
    return fibonacci(n-1) + fibonacci(n-2); //
Recursive call: nth Fibonacci number is the sum of
(n-1)th and (n-2)th Fibonacci number
//Function Call
for (int i = 0; i < n; i++) // Loop to print the
first n Fibonacci numbers
        cout << fibonacci(i) << " "; // Print the ith</pre>
Fibonacci number
```

Suppose n = 5

Hence i will go from 0 to 4, then:

fibonacci(0), we get:

It return the base case `n`: `0`

1st Push

n = 0

Return Value = 0

Main Func

1st Pop





Main Func

n = 0

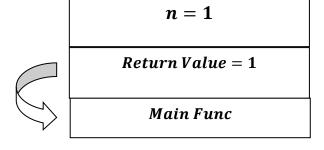
fibonacci(1), we get:

It return the base case `n`: `1`

2nd Push

n = 1
Return Value = 1
Main Func

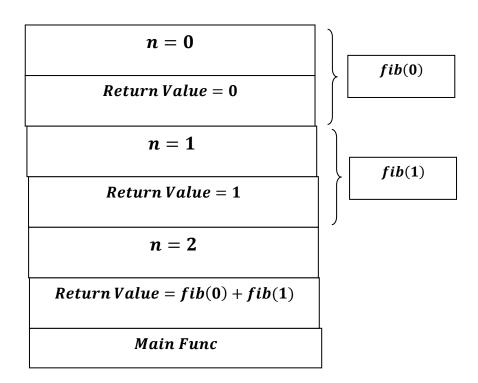
2nd Pop



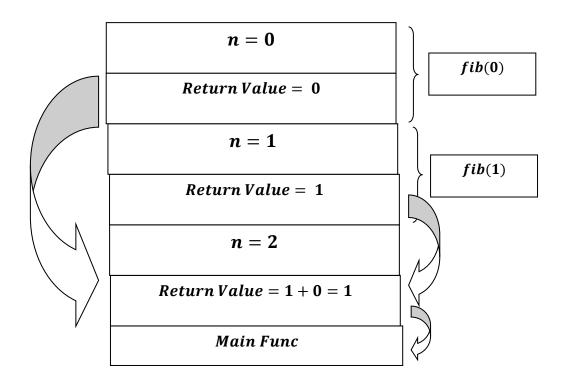
fibonacci(2), we get:

 $As\ fibonacci(2)\ will\ return:\ fibonacci(1)+\ fibonacci(0)$

3rd Push



3rd Pop

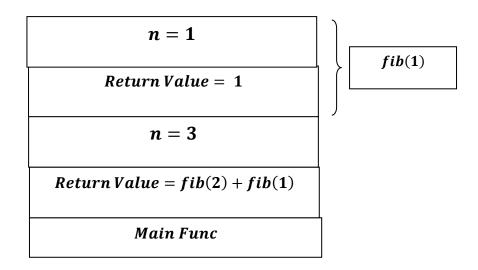


Hence upto now we got series: 0, 1, 1

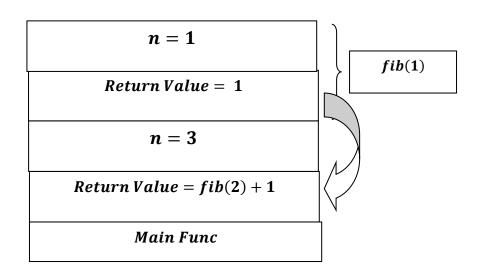
fibonacci(3), we get:

 $As\ fibonacci(3)\ will\ return:\ fibonacci(2)+\ fibonacci(1)$

4. 1. push

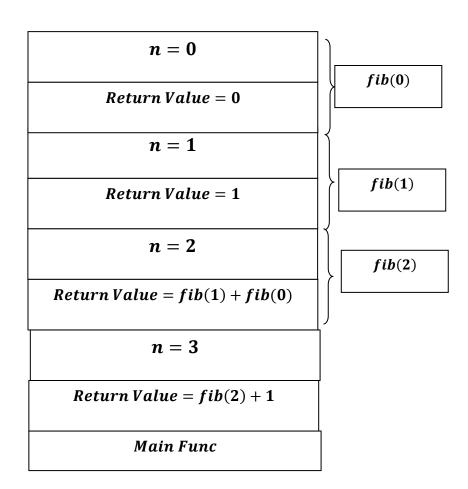


4. 1. pop

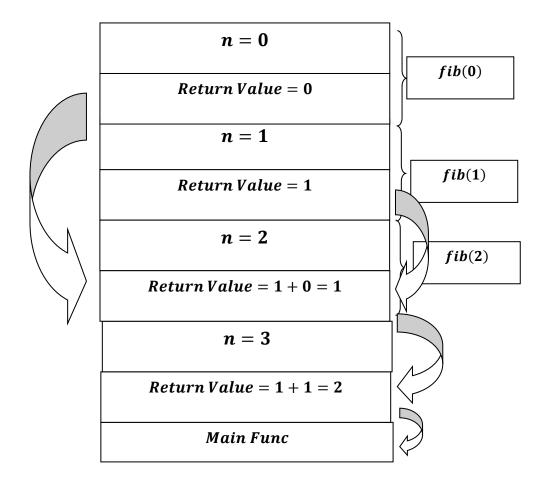


 $Now\ fibonacci(2)\ will\ return\ again: fibonacci(1) + fibonacci(0)$

4. 2. *push*



4.2.pop



Hence upto now we got series: 0, 1, 1, 2

fibonacci(4), we get:

 $fibonacci(4)\ will\ return:\ fibonacci(3)+\ fibonacci(2)$

 $fibonacci(3) will\ return: fibonacci(2) + fibonacci(1)$

5. 1. *push*

$$n = 1$$

$$Return Value = 1$$

$$n = 3$$

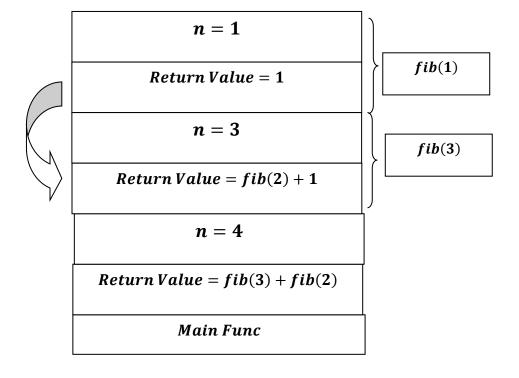
$$Return Value = fib(2) + fib(1)$$

$$n = 4$$

$$Return Value = fib(3) + fib(2)$$

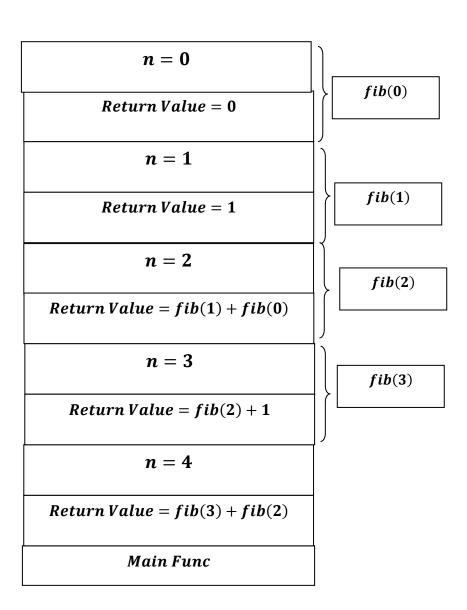
$$Main Func$$

$\mathbf{5.\,1.}\,\boldsymbol{pop}$

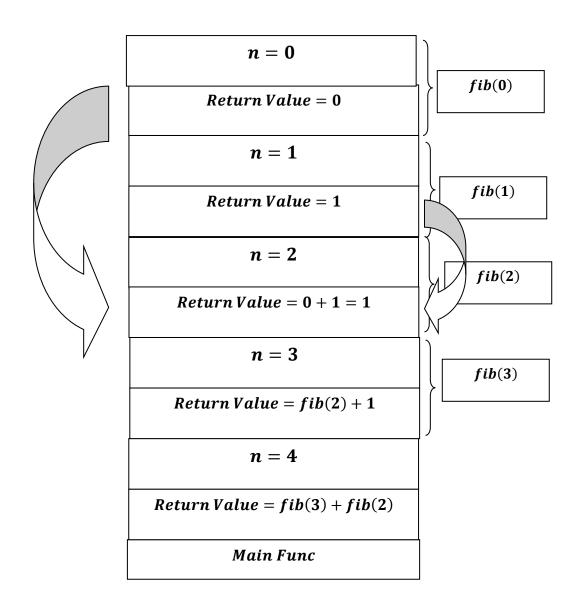


fibonacci(2) will return = fibonacci(1) + fibonacci(0)

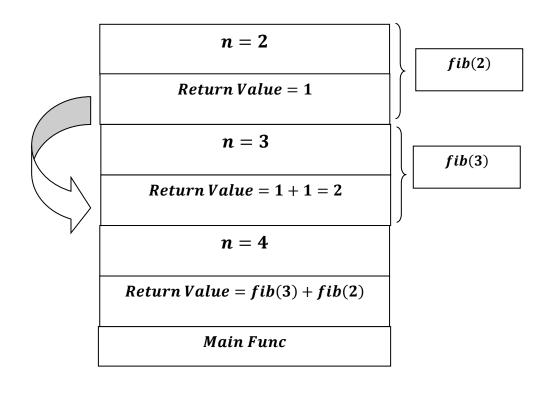
5.2. *push*



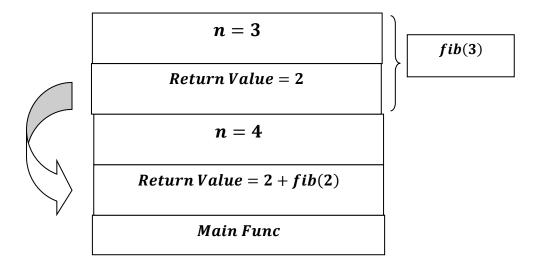
 $\mathbf{5.2.}\,pop(\mathbf{1})$



5.2.pop(2)



5.2.pop(3)



Hence at present we have stack after pop function :

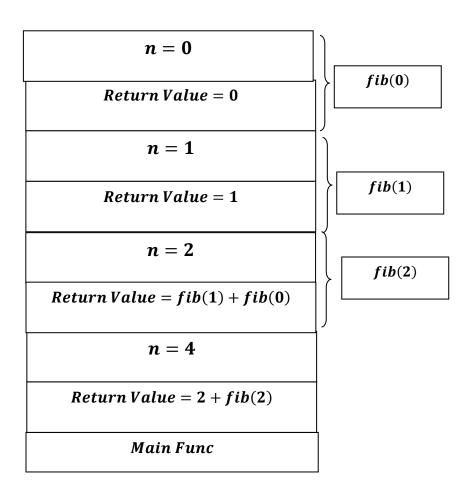
$$n=4$$

$$Return Value = 2 + fib(2)$$

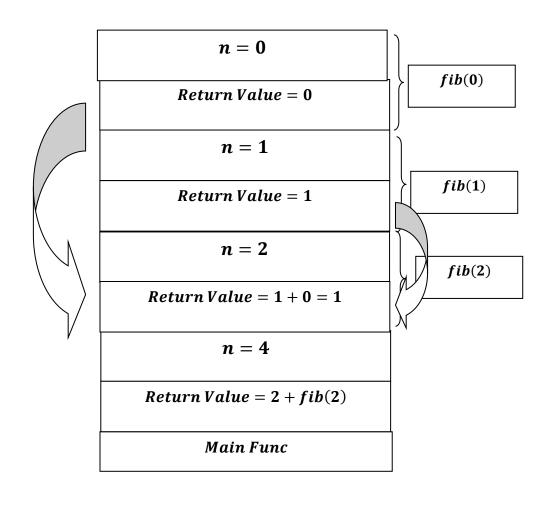
$$Main Func$$

$Again\ , fibonacci(2) = fibonacci(1) + fibonacci(0)$

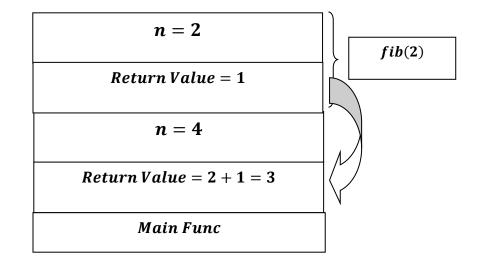
6. 1 push



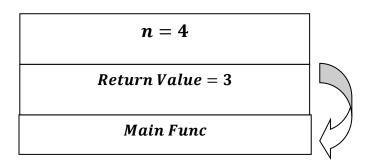
6.2 pop(1)



6.2 pop(2)



6.2 pop(3)



Hence, now we get sequence: 0, 1, 1, 2, 3

Hence first five (5) sequence we get: 0, 1, 1, 2, 3

Hence recursive tree approached from here are:

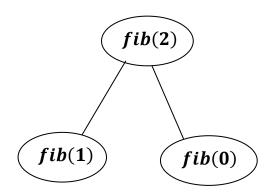
1) When fibonacci(0), we get a single node i.e.:



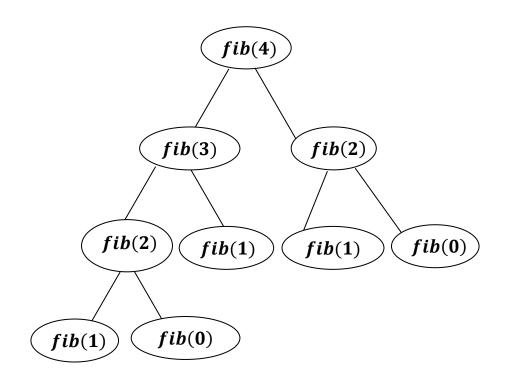
2) When fibonacci(1), we get a single node i.e.:



3) When fibonacci(2), we get $recursion\ tree:$



4) When fibonacci(4) , we get recursion tree :



In Addition: fibonacci(5) , we get recursion $tree \rightarrow$

