Stack Mechanism Discussion with Time Complexity

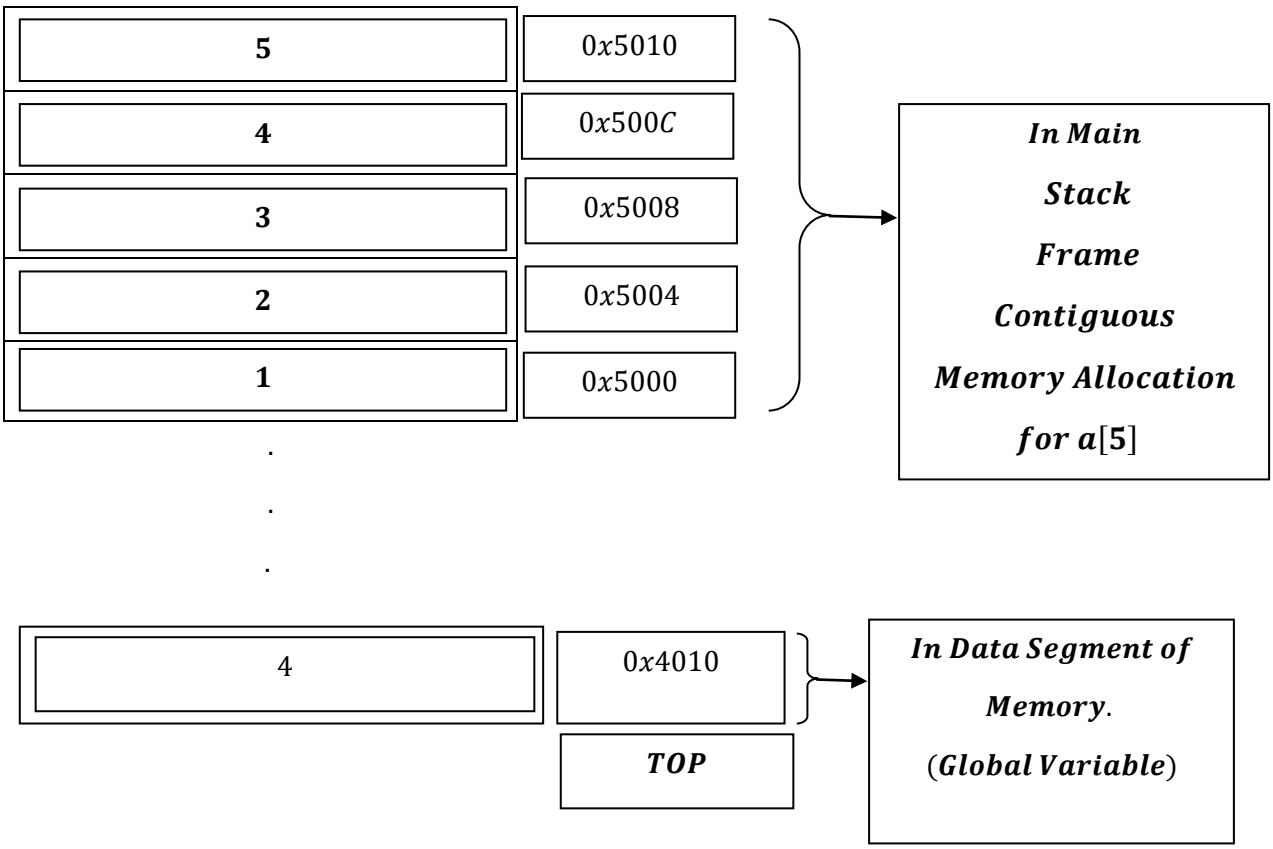
2. *IsFull*

```
void isFull(int size)
{

    if (top == size - 1)
    {

        cout << "Stack is full" << endl;
    }
    else
    {

        cout << "Stack is not full" << endl;
    }
}
…..
        case 6:
            isFull(size);
            break;
```

As top increments with $0, 1, 2, 3, \ldots . n-1$ ***, where n is size.***

Therefore when top $= size - 1$ ***, then it outputs*** :

``***Stack is Full***`` ***, else if false , then*** ``***Stack is not Full***``.



This is Physical Demonstration

5	$top = 4$
4	
3	
2	
1	

Stack is Full

This is Logical Demonstration

Time Complexity

```
void isFull(int size)
{

    if (top == size - 1)
    {

        cout << "Stack is full" << endl;
    }
    else
    {

        cout << "Stack is not full" << endl;
    }
}
```

→ ***Function overhead or stack frame creation when isFull() is called takes constant time `c` takes*** $O(1)$.

→ ***if*** $(top = size - 1)$ ***is true*** $[Takes\ constant\ time\ O(1)]$***then:***

Outputs:``Stack is Full`` → ***also takes:*** $O(1)$.

If $(top \neq size - 1)$ ***then:***

Outputs:``Stack is not Full`` → ***also takes:*** $O(1)$.

Total Time Complexity : $O(1) + (O(1) + (O(1)) = O(1)$.
